

# Extending OCaml's open



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open v.s. include

**two differences**

```
module M = struct .. end
```

```
open M
```

**Introduce bindings defined in module *M*  
into the current scope**

```
module M = struct ... end
```

```
include M
```

**Introduce bindings defined in module *M*  
into the current scope**

**+**

**re-exports the bindings from the current scope**

```
module M = struct
  let x = 1
end;
```

**A.ml**

```
open M;
let y = x;
```

**A.mli**

```
let y : int
```

**B.ml**

```
include M;
let y = x;
```

**B.mli**

```
let x : int
let y : int
```

open	include
<code>open A.B.C;</code>	<code>include A.B.C; include struct ... end include M(struct ... end) include (T:S);</code>

**open only accepts module path**

**In this talk:**

**Eliminate the second difference so that  
both open and include accept  
an *arbitrary* module expression**

**Many useful applications  
+  
problems solved**

# Example A: a workaround for type shadowing

- One common programming pattern in OCaml is to define a type  $t$  in each module
- Problem may arise when there are multiple definitions of  $t$  in scope, and one refers to another

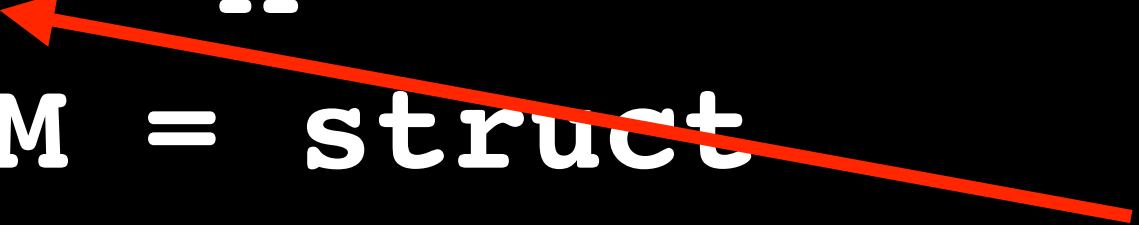


## Example A: a workaround for type shadowing

```
type t1 = A
module M = struct
  type t2 = B of t2 * t1 | C
end
```


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## Example A: a workaround for type shadowing

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**Problem:**  $t_1$  and  $t_2$  cannot both be renamed to  $t$

## Example A: a workaround for type shadowing

```
type t = A
module M = struct
  type t ← B of t * t | c
end
```


**Problem:**  $t_1$  and  $t_2$  cannot both be renamed to  $t$

How about `type nonrec`

```
type t = A
module M = struct
  type nonrec t = t
end
```

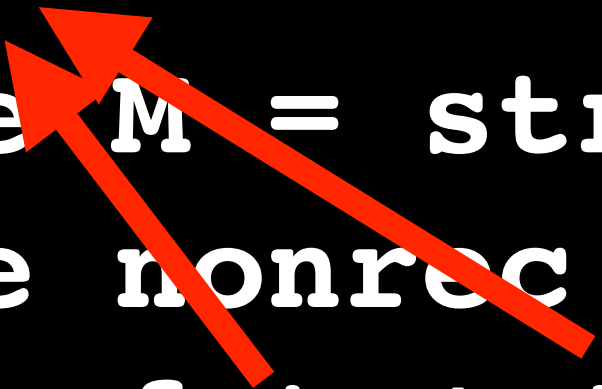
How about `type nonrec`

```
type t = A  
module M = struct  
  type nonrec t = t  
end
```



# How about `type nonrec`

```
type t = A
module M = struct
  type nonrec t =
    B of t * t | C
end
```



**`nonrec` makes *all* `t` within definition `t` refer to the single most-recent definition**

# Solution using open extension

```
type t = A
module M = struct
  open struct type t' = t end
  type t =
    B of t * t' | c
end
```



# Example B: local exception definition

```
include struct
  open struct exception Interrupt end
  let rec loop () = .. raise Interrupt
  let rec run =
    match (loop ()) with
    | exception Interrupt ->
      Error "failed"
    | x -> Ok x
end
```

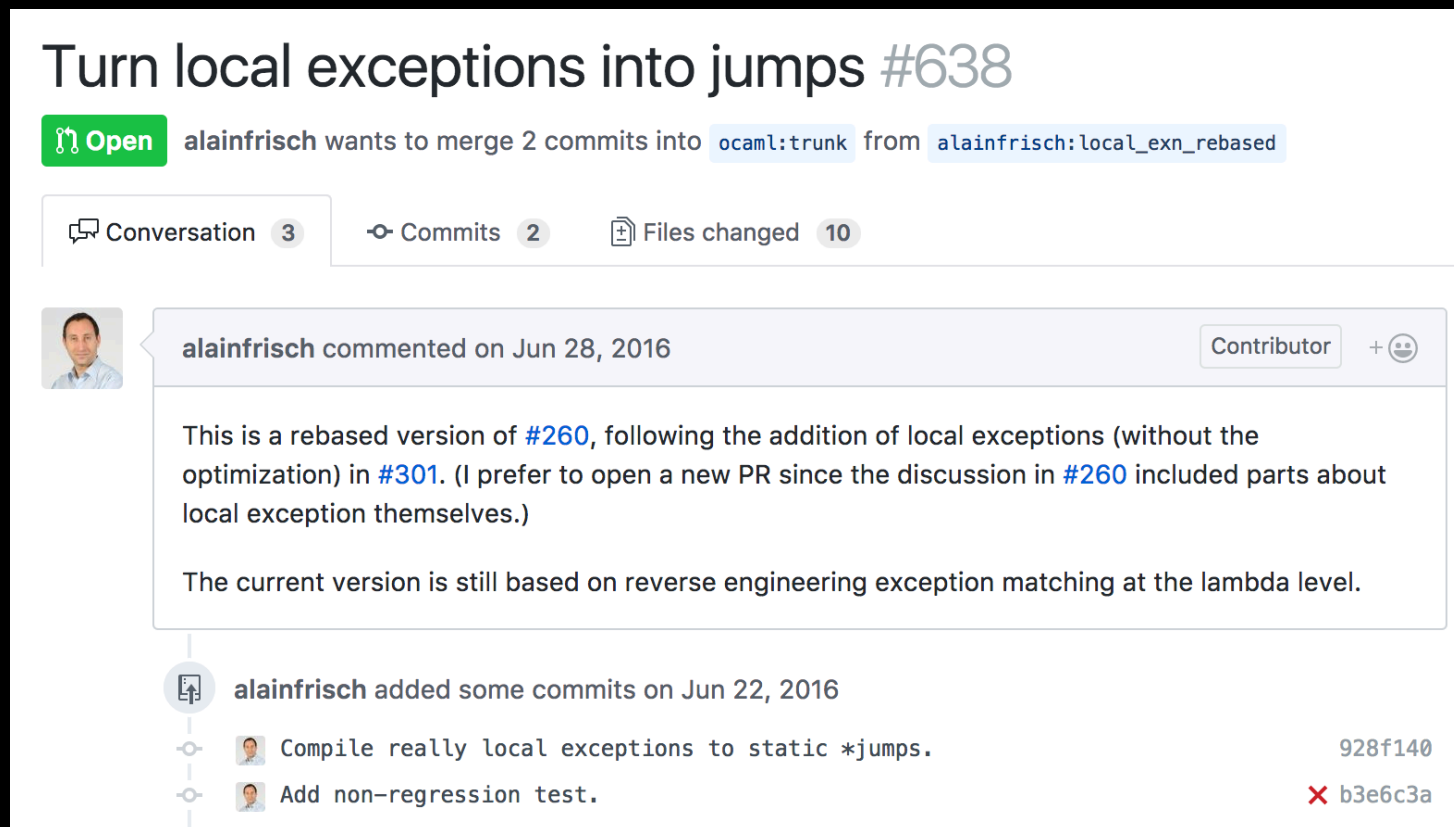
**the Interrupt exception is only visible  
within the bindings for loop and run**

# Example B: local exception definition

- Pass information between a raiser and a handler without the possibility of interception:  
**exception is shared secrets**

# Example B: local exception definition

- Easier to understand control flow, easier to optimize program (in some cases can be compiled to a local-jump: OCaml GitHub PR #638)




The screenshot shows a GitHub Pull Request (PR) titled "Turn local exceptions into jumps #638". The PR is open, showing that alainfrisch wants to merge 2 commits into the ocaml:trunk branch from the alainfrisch:local\_exn\_rebased branch. The PR has 3 conversations, 2 commits, and 10 files changed. A comment from alainfrisch, dated Jun 28, 2016, explains that this is a rebased version of PR #260, following the addition of local exceptions (without the optimization) in PR #301. The comment also states that the current version is still based on reverse engineering exception matching at the lambda level. Below the comment, a commit history shows two commits added on Jun 22, 2016: "Compile really local exceptions to static \*jumps." (commit 928f140) and "Add non-regression test." (commit b3e6c3a).

Turn local exceptions into jumps #638


[Open](#) alainfrisch wants to merge 2 commits into `ocaml:trunk` from `alainfrisch:local_exn_rebased`





[Conversation](#) 3 [Commits](#) 2 [Files changed](#) 10

 **alainfrisch** commented on Jun 28, 2016 Contributor [+](#)

This is a rebased version of [#260](#), following the addition of local exceptions (without the optimization) in [#301](#). (I prefer to open a new PR since the discussion in [#260](#) included parts about local exception themselves.)

The current version is still based on reverse engineering exception matching at the lambda level.

 **alainfrisch** added some commits on Jun 22, 2016

-   Compile really local exceptions to static \*jumps. 928f140
-   Add non-regression test. ✗ b3e6c3a

# Example B: local exception definition

- Also useful when programming using algebraic effect handlers

```
open struct effect Get : int end
```

## Example C: locally shared state

```
open struct
  open struct
    let counter = ref 0
  end
  let inc () = incr counter
  let dec () = decr counter
end
```

# Example D: restricted open

`open (Option: MONAD)`

# Example D: restricted open

```
open (Option: MONAD)
```

**Problem: module type ascription is not transparent. Concrete type definitions are hidden.**

# Example D: restricted open

```
open (Option: MONAD)
```

**Problem: module type ascription is not transparent. Concrete type definitions are hidden.**

You may want to write this instead

```
open (Option : MONAD with type 'a t = 'a option)
```



# Extended open in module signatures

**One useful feature of OCaml compiler:**

**passing `-i` flag when compiling  
a module to see the inferred signature  
of the module**

# Unwritable, unprintable signatures?

A.ml	printed sig
<pre>type t = T1  module M = struct   type t = T2   let f T1 = T2 end</pre>	<pre>type t = T1  module M = struct   type t = T2   val f : t -&gt; t end</pre>

# Unwritable, unprintable signatures?

B.ml	printed sig
<pre>type t = T  module M = struct   type 'a t = 'a   let f T = T end</pre>	<pre>type t = T  module M = struct   type 'a t = 'a   val f : t -&gt; t end</pre>

# Unwritable, unprintable signatures?

A.ml	corrected sig
<pre>type t = T1  module M = struct   type t = T2   let f T1 = T2 end</pre>	<pre>type t = T1 open struct   type t' = t end module M : sig   type t = T2   val f : t' -&gt; t end</pre>

# Restriction and design considerations

## Dependency elimination

# Dependency elimination

```
module F(X: sig type t val x: t end) =  
  struct let x = X.x end
```

```
module N =  
  F(struct type t = T let x = T end);;
```

# Dependency elimination

```
module F(X: sig type t val x: t end) =  
  struct let x = X.x end
```

```
module N =  
  F(struct type t = T let x = T end);;
```

**Error: This functor has type**  
**functor (X : sig type t val x : t end) -> sig val x : X.t end**  
**The parameter *cannot be eliminated* in the result type.**  
**Please bind the argument to a module identifier.**

# Dependency elimination

```
module F(X: sig type t val x: t end) =  
  struct let x = X.x end
```

```
module N = F(struct  
  type t = T  
  let x = T end  
)
```

**Rejected by type checker!**

What will be the type of `x` in `N`?

`x.t`?

But `x` (functor argument) is gone after application!



# Dependency elimination

```
module F(X: sig type t val x: t end) =  
  struct let x = X.x end
```

```
module N = F(struct  
  type t = T  
  let x = T end  
)
```

**Rejected by type checker!**

Functor argument has been  
eliminated after application.  
It is impossible to give a type for `N.x`.

# Dependency elimination

```
include struct
  open struct
    type t = T
  end
  let x = T
end
```

# Dependency elimination

```
include struct
  open struct
    type t = T
  end
  let x = T
end
```

**Error: The module identifier `M#0` cannot be  
eliminated from `let x : M#0.t`**

**Checked using `Mtype.nondep`**

(Xavier Leroy. A modular module system. Journal of Functional Programming, 10(3):269–303, 2000.)

# Restriction and design considerations

**open should be a purely static?**



# Questions?

playground at:

[ocamlabs.io/iocamljs/open-struct.html](https://ocamlabs.io/iocamljs/open-struct.html)

