

5. Use 2D Finite Differences to solve the following BVP

$$u_{xx} + u_{yy} + 2u = 0, \quad 0 < x < 1, 0 < y < 1$$

subject to the boundary condition $u(x, y) = \sin((x + y)\pi)$ on the boundary. Use 6 grid points(4 interior points) in each of the x and y direction. Code up your FD method in to Matlab and plot the solution, test how your solution changes with grid size.

With Finite Differences Method

$$\frac{1}{h^2}(u_{i,j+1} - 2u_{i,j} + u_{i,j-1}) + \frac{1}{h^2}(u_{i+1,j} - 2u_{i,j} + u_{i-1,j}) - 2u_{i,j} = 0$$

$$\frac{1}{h^2}(u_{i,j+1} - 4u_{i,j} + u_{i,j-1} + u_{i+1,j} + u_{i-1,j}) - 2u_{i,j} = 0$$

$$\frac{u_{i,j+1}}{h^2} - \frac{4u_{i,j}}{h^2} + \frac{u_{i,j-1}}{h^2} + \frac{u_{i+1,j}}{h^2} + \frac{u_{i-1,j}}{h^2} - \frac{2h^2u_{i,j}}{h^2} = 0$$

$$\frac{u_{i,j+1}}{h^2} + \frac{u_{i,j-1}}{h^2} + \frac{u_{i+1,j}}{h^2} + \frac{u_{i-1,j}}{h^2} - \left(\frac{4u_{i,j}}{h^2} + \frac{2h^2u_{i,j}}{h^2} \right) = 0$$

$$\frac{u_{i,j+1}}{h^2} + \frac{u_{i,j-1}}{h^2} + \frac{u_{i+1,j}}{h^2} + \frac{u_{i-1,j}}{h^2} - u_{i,j} \left(\frac{4}{h^2} + 2 \right) = 0$$

$$u_{i,j+1} + u_{i,j-1} + u_{i+1,j} + u_{i-1,j} = u_{i,j}(4 + 2h^2)$$

$$\frac{1}{4 + 2h^2}(u_{i,j+1} + u_{i,j-1} + u_{i+1,j} + u_{i-1,j}) = u_{i,j}$$

$$u_{i,j} = \frac{1}{4 + 2h^2}(u_{i,j+1} + u_{i,j-1} + u_{i+1,j} + u_{i-1,j})$$

So compare to the last question the only thing changed is the coefficient of $u_{i,j}$

Therefore we will use the same method to generate the matrix V and b.

The only change in the method is:

$$\text{We will set } k = \begin{bmatrix} 0 & -1 & 0 \\ -1 & 4 + 2h^2 & -1 \\ 0 & -1 & 0 \end{bmatrix} \quad (11)$$

```
clear
%set number of grid=6
nx = 6;
ny = 6;

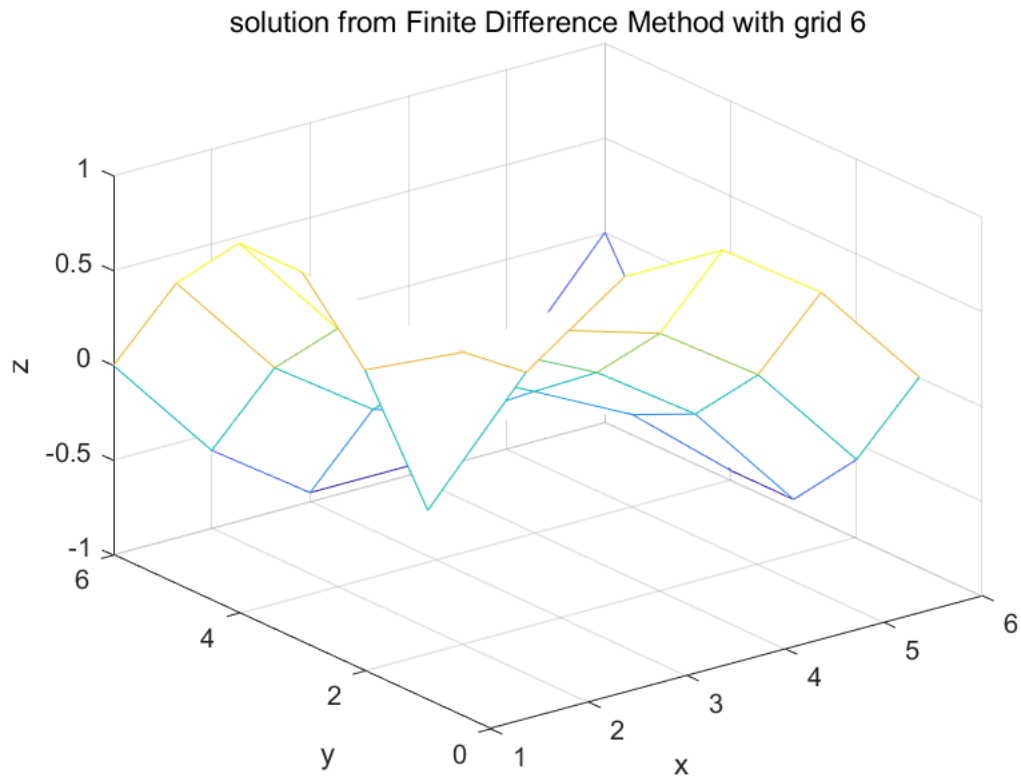
u = zeros(nx, ny);
x = linspace(0, 1, nx);
y = linspace(0, 1, ny);
%set the initial boundary condition
u(nx, :) = sin(pi*(x + 1));
u(:, ny) = sin(pi*(1 + y));
u(1, :) = sin(pi*(x + 0));
u(:, 1) = sin(pi*(0 + y));
```

```

u = flipud(u);

[uk] = FD(nx, ny, u);
%plot
mesh(uk)
title("solution from Finite Difference Method with grid 6")
xlabel('x')
ylabel('y')
zlabel('z')

```



```

%test for larger grid point
nx50 = 50;
ny50 = 50;

u50 = zeros(nx50, ny50);
x50 = linspace(0, 1, nx50);
y50 = linspace(0, 1, ny50);
%set the initial boundary condition
u50(nx50, :) = sin(pi*(x50 + 1));
u50(:, ny50) = sin(pi*(1 + y50));
u50(1, :) = sin(pi*(x50 + 0));
u50(:, 1) = sin(pi*(0 + y50));
u50 = flipud(u50);

[uk50] = FD(nx50, ny50, u50);

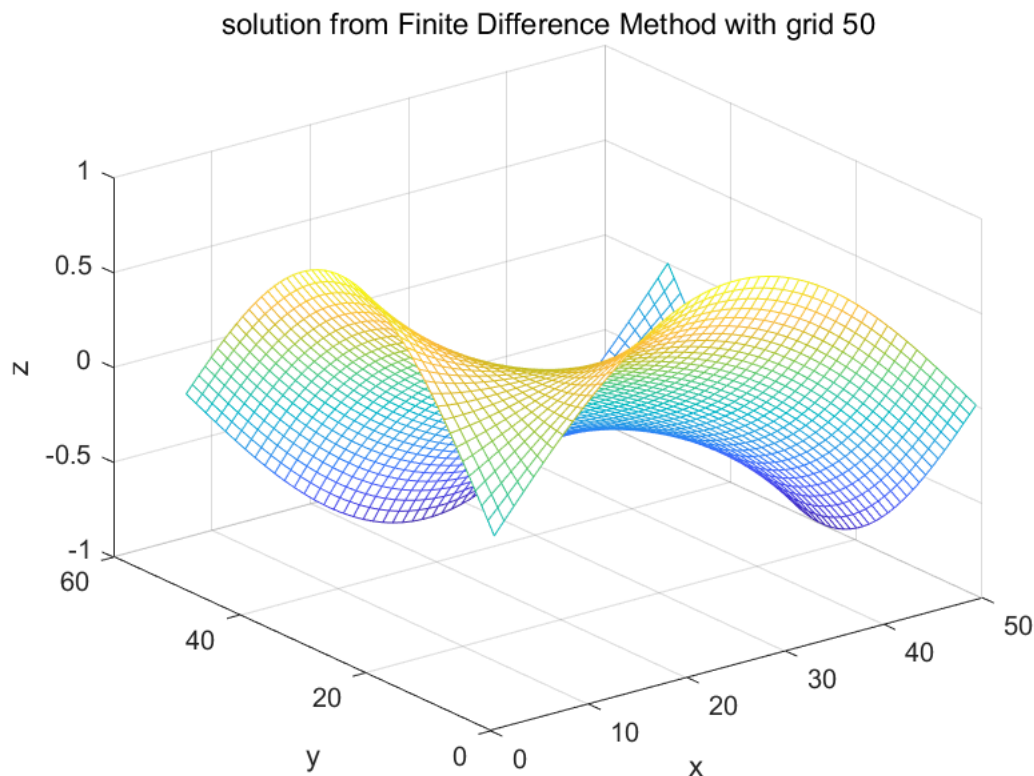
mesh(uk50)

```

```

title("solution from Finite Difference Method with grid 50")
xlabel('x')
ylabel('y')
zlabel('z')

```



As result the solution will get smooth if we use more grid point.

```

function [uk] = FD(nx, ny, u)
%function of Finite Different
h = 1/(nx - 1);%calculate h
%adjust k with equation (11)
k=[0 -1 0;
   -1 4 + 2*h^2 -1;
   0 -1 0];
V = [];
b = [];
for j = 2:ny - 1
    for l = 2:nx - 1
        ut = zeros(ny, nx);
        ut(j - 1:j + 1, l - 1:l + 1) = k;
        uc = ut(2:nx - 1, 2:ny - 1);
        V = [V;reshape(uc', 1, (nx - 2)*(ny - 2))];
        b = [b;u(j + 1, l) + u(j, l - 1) + u(j - 1, l) + u(j, l + 1)];
    end
end
uin = V\b;
u(2:nx - 1, 2:ny - 1) = reshape(uin, (nx - 2), (ny - 2))';

```

```
    uk = flipud(u);  
end
```