



[API ▼](#) [Learn ▼](#) [Reference ▼](#) [Style Guide](#) **[Cheatsheet](#)**
[Glossary](#) [SIPs](#)

SCALA CHEATSHEET

SCALA CHEATSHEET

Thanks to [Brendan O'Connor](#), this cheatsheet aims to be a quick reference of Scala syntactic constructions. Licensed by Brendan O'Connor under a CC-BY-SA 3.0 license.

variables

```
var x = 5
```

Variable.

GOOD

```
x = 6
```

```
val x = 5
```

Constant.

BAD

```
x = 6
```



functions

GOOD

```
def f(x: Int) = { x * x }
```

BAD

```
def f(x: Int) { x * x }
```

Define function.

Hidden error: without

= it's a procedure

returning Unit ; causes

havoc. [Deprecated](#) in

Scala 2.13.

GOOD

```
def f(x: Any) = println(x)
```

BAD

```
def f(x) = println(x)
```

Define function.

Syntax error: need types

for every arg.

```
type R = Double
```

Type alias.

```
def f(x: R)
```

Call-by-value.

vs.

```
def f(x: => R)
```

Call-by-name (lazy
parameters).

```
(x: R) => x * x
```

Anonymous function.

```
(1 to 5).map(_ * 2)
```

vs.

```
(1 to 5).reduceLeft(_ + _)
```

Anonymous function:
underscore is positionally
matched arg.

```
(1 to 5).map(x => x * x)
```

Anonymous function: to
use an arg twice, have to
name it.

```
(1 to 5).map { x =>
  val y = x * 2
  println(y)
  y
}
```

Anonymous function:
block style returns last
expression.



```

    _ % 2 == 0
  } map {
    _ * 2
  }

```

Anonymous functions:
pipeline style (or parens
too).

```

def compose(g: R => R, h: R => R) =
  (x: R) => g(h(x))

val f = compose(_ * 2, _ - 1)

```

Anonymous functions: to
pass in multiple blocks,
need outer parens.

```

val zscore =
  (mean: R, sd: R) =>
    (x: R) =>
      (x - mean) / sd

```

Currying, obvious syntax.

```

def zscore(mean: R, sd: R) =
  (x: R) =>
    (x - mean) / sd

```

Currying, obvious syntax.

```

def zscore(mean: R, sd: R)(x: R) =
  (x - mean) / sd

```

Currying, sugar syntax.
But then:

```

val normer =
  zscore(7, 0.4) _

```

Need trailing underscore
to get the partial, only for
the sugar version.

```

def mapmake[T](g: T => T)(seq: List[T]) =
  seq.map(g)

```

Generic type.

```
5.+(3); 5 + 3
```

Infix sugar.

```
(1 to 5) map (_ * 2)
```

```

def sum(args: Int*) =
  args.reduceLeft(_+_ )

```

Varargs.

packages



<code>import scala.collection.{Vector, Sequence}</code>	Selective import.
<code>import scala.collection.{Vector => Vec28}</code>	Renaming import.
<code>import java.util.{Date => _, _}</code>	Import all from java.util except Date .
<p><i>At start of file:</i></p> <pre>package pkg</pre>	
<p><i>Packaging by scope:</i></p> <pre>package pkg { ... }</pre>	Declare a package.
<p><i>Package singleton:</i></p> <pre>package object pkg { ... }</pre>	
data structures	
<code>(1, 2, 3)</code>	Tuple literal (Tuple3).
<code>var (x, y, z) = (1, 2, 3)</code>	Destructuring bind: tuple unpacking via pattern matching.
<p>BAD</p> <pre>var x, y, z = (1, 2, 3)</pre>	Hidden error: each assigned to the entire tuple.
<code>var xs = List(1, 2, 3)</code>	List (immutable).



```
1 to 5
```

same as

```
1 until 6
```

Range sugar.

```
1 to 10 by 2
```

```
()
```

Empty parens is singleton value of the Unit type. Equivalent to `void` in C and Java.

control constructs

```
if (check) happy else sad
```

Conditional.

```
if (check) happy
```

same as

```
if (check) happy else ()
```

Conditional sugar.

```
while (x < 5) {  
  println(x)  
  x += 1  
}
```

While loop.

```
do {  
  println(x)  
  x += 1  
} while (x < 5)
```

Do-while loop.

```
import scala.util.control.Breaks._
```

```
breakable {  
  for (x <- xs) {  
    if (Math.random < 0.1)
```

Break ([slides](#)).



```
for (x <- xs if x % 2 == 0)
  yield x * 10
```

For-comprehension:
filter/map.

same as

```
xs.filter(_ % 2 == 0).map(_ * 10)
```

```
for ((x, y) <- xs zip ys)
  yield x * y
```

For-comprehension:
destructuring bind.

same as

```
(xs zip ys) map {
  case (x, y) => x * y
}
```

```
for (x <- xs; y <- ys)
  yield x * y
```

same as

```
xs flatMap { x =>
  ys map { y =>
    x * y
  }
}
```

For-comprehension:
cross product.

```
for (x <- xs; y <- ys) {
  val div = x / y.toFloat
  println("%d/%d = %.1f".format(x, y, div))
}
```

For-comprehension:
imperative-ish.
sprintf [style](#).

```
for (i <- 1 to 5) {
  println(i)
}
```

For-comprehension:
iterate including the
upper bound.

```
for (i <- 1 until 5) {
  println(i)
}
```

For-comprehension:
iterate omitting the
upper bound.



GOOD

```
(xs zip ys) map {  
  case (x, y) => x * y  
}
```

Use case in function args
for pattern matching.

BAD

```
(xs zip ys) map {  
  (x, y) => x * y  
}
```

BAD

```
val v42 = 42  
3 match {  
  case v42 => println("42")  
  case _   => println("Not 42")  
}
```

v42 is interpreted as a
name matching any Int
value, and "42" is printed.

GOOD

```
val v42 = 42  
3 match {  
  case `v42` => println("42")  
  case _     => println("Not 42")  
}
```

`v42` with backticks is
interpreted as the
existing val v42, and
"Not 42" is printed.

GOOD

```
val UppercaseVal = 42  
3 match {  
  case UppercaseVal => println("42")  
  case _             => println("Not 42")  
}
```

UppercaseVal is
treated as an existing val,
rather than a new pattern
variable, because it starts
with an uppercase letter.
Thus, the value contained
within UppercaseVal
is checked against 3,
and "Not 42" is printed.



<code>class C(x: R)</code>	Constructor params - x is only available in class body.
<code>class C(val x: R)</code> <code>var c = new C(4)</code> <code>c.x</code>	Constructor params - automatic public member defined.
<code>class C(var x: R) { assert(x > 0, "positive please") var y = x val readonly = 5 private var secret = 1 def this = this(42) }</code>	Constructor is class body. Declare a public member. Declare a gettable but not settable member. Declare a private member. Alternative constructor.
<code>new { ... }</code>	Anonymous class.
<code>abstract class D { ... }</code>	Define an abstract class (non-createable).
<code>class C extends D { ... }</code>	Define an inherited class.
<code>class D(var x: R)</code> <code>class C(x: R) extends D(x)</code>	Inheritance and constructor params (wishlist: automatically pass-up params by default).
<code>object O extends D { ... }</code>	Define a singleton (module-like).



<code>class C extends D with T { ... }</code>	constructor params. mixin-able .
<code>trait T1; trait T2</code>	
<code>class C extends T1 with T2</code>	Multiple traits.
<code>class C extends D with T1 with T2</code>	
<code>class C extends D { override def f = ... }</code>	Must declare method overrides.
<code>new java.io.File("f")</code>	Create object.
BAD <code>new List[Int]</code>	Type error: abstract type. Instead, convention: callable factory shadowing the type.
GOOD <code>List(1, 2, 3)</code>	
<code>classOf[String]</code>	Class literal.
<code>x.isInstanceOf[String]</code>	Type check (runtime).
<code>x.asInstanceOf[String]</code>	Type cast (runtime).
<code>x: String</code>	Ascription (compile time).

options

<code>Some(42)</code>	Construct a non empty optional value.
<code>None</code>	The singleton empty optional value.



```
Some(null) != None
```

```
val optStr: Option[String] = None
same as
val optStr = Option.empty[String]
```

Explicit type for empty optional value.

Factory for empty optional value.

```
val name: Option[String] =
  request.getParameter("name")
val upper = name.map {
  _.trim
} filter {
  _.length != 0
} map {
  _.toUpperCase
}
println(upper.getOrElse(""))
```

Pipeline style.

```
val upper = for {
  name <- request.getParameter("name")
  trimmed <- Some(name.trim)
  if trimmed.length != 0
  upper <- Some(trimmed.toUpperCase)
} yield upper
println(upper.getOrElse(""))
```

For-comprehension syntax.

```
option.map(f(_))
same as
option match {
  case Some(x) => Some(f(x))
  case None    => None
}
```

Apply a function on the optional value.

```
option.flatMap(f(_))
same as
option match {
  case Some(x) => f(x)
```

Same as map but function must return an optional value.

^

```
optionOfOption.flatten
```

same as

```
optionOfOption match {  
  case Some(Some(x)) => Some(x)  
  case _              => None  
}
```

Extract nested option.

```
option.foreach(f(_))
```

same as

```
option match {  
  case Some(x) => f(x)  
  case None    => ()  
}
```

Apply a procedure on optional value.

```
option.fold(y)(f(_))
```

same as

```
option match {  
  case Some(x) => f(x)  
  case None    => y  
}
```

Apply function on optional value, return default if empty.

```
option.collect {  
  case x => ...  
}
```

same as

```
option match {  
  case Some(x) if f.isDefinedAt(x) => ...  
  case Some(_)                    => None  
  case None                      => None  
}
```

Apply partial pattern match on optional value.

```
option.isDefined
```

same as

```
option match {  
  case Some(_) => true  
  case None    => false  
}
```

true if not empty.



```

    case Some(_) => false
    case None    => true
  }

```

true if empty.

option.nonEmpty

same as

```

option match {
  case Some(_) => true
  case None    => false
}

```

true if not empty.

option.size

same as

```

option match {
  case Some(_) => 1
  case None    => 0
}

```

0 if empty, otherwise
1 .

option.orElse(Some(y))

same as

```

option match {
  case Some(x) => Some(x)
  case None    => Some(y)
}

```

Evaluate and return
alternate optional value
if empty.

option.getOrElse(y)

same as

```

option match {
  case Some(x) => x
  case None    => y
}

```

Evaluate and return
default value if empty.

option.get

same as

```

option match {
  case Some(x) => x
  case None    => throw new Exception
}

```

Return value, throw
exception if empty.



same as

```
option match {  
  case Some(x) => x  
  case None    => null  
}
```

Return value, null if empty.

```
option.filter(f)
```

same as

```
option match {  
  case Some(x) if f(x) => Some(x)  
  case _         => None  
}
```

Optional value satisfies predicate.

```
option.filterNot(f(_))
```

same as

```
option match {  
  case Some(x) if !f(x) => Some(x)  
  case _               => None  
}
```

Optional value doesn't satisfy predicate.

```
option.exists(f(_))
```

same as

```
option match {  
  case Some(x) if f(x) => true  
  case Some(_)         => false  
  case None            => false  
}
```

Apply predicate on optional value or false if empty.

```
option.forall(f(_))
```

same as

```
option match {  
  case Some(x) if f(x) => true  
  case Some(_)         => false  
  case None            => true  
}
```

Apply predicate on optional value or true if empty.



```
case Some(x) => x == y
case None    => false
}
```

optional value or
false if empty.

DOCUMENTATION

[Getting Started](#)

[API](#)

[Overviews/Guides](#)

[Language Specification](#)

DOWNLOAD

[Current Version](#)

[All versions](#)

COMMUNITY

[Community](#)

[Mailing Lists](#)

[Chat Rooms & More](#)

[Libraries and Tools](#)

[The Scala Center](#)

CONTRIBUTE

[How to help](#)

[Report an Issue](#)

SCALA

[Blog](#)

[Code of Conduct](#)

[License](#)

SOCIAL

[GitHub](#)

[Twitter](#)

