

Thanks to [Brendan O'Connor](#), this cheatsheet aims to be a quick reference of Scala syntactic constructions. Licensed by Brendan O'Connor under a CC-BY-SA 3.0 license.

variables

```
var x = 5
```

Variable.

GOOD

```
x = 6
```

```
val x = 5
```

Constant.

BAD

```
x = 6
```

```
var x: Double = 5
```

Explicit type.

functions

GOOD

```
def f(x: Int) = { x * x }
```

Define function.

Hidden error: without `=` it's a procedure returning `Unit`; causes havoc. [Deprecated](#) in Scala 2.13.

BAD

```
def f(x: Int) { x * x }
```

GOOD

```
def f(x: Any) = println(x)
```

Define function.

Syntax error: need types for every arg.

BAD

```
def f(x) = println(x)
```

```
type R = Double
```

Type alias.

```
def f(x: R)
```

Call-by-value.

VS.

```
def f(x: => R)
```

Call-by-name (lazy parameters).

```
(x: R) => x * x
```

Anonymous function.

```
(1 to 5).map(_ * 2)
```

Anonymous function: underscore is positionally matched arg.

VS.

```
(1 to 5).reduceLeft(_ + _)
```

```
(1 to 5).map(x => x * x)
```

Anonymous function: to use an arg twice, have to name it.

```
(1 to 5).map { x =>
  val y = x * 2
  println(y)
  y
}
```

Anonymous function: block style returns last expression.

```
(1 to 5) filter {
  _ % 2 == 0
} map {
  _ * 2
}
```

Anonymous functions: pipeline style (or parens too).

```
def compose(g: R => R, h: R => R) =
  (x: R) => g(h(x))

val f = compose(_ * 2, _ - 1)
```

Anonymous functions: to pass in multiple blocks, need outer parens.

```
val zscore =
  (mean: R, sd: R) =>
    (x: R) =>
      (x - mean) / sd
```

Currying, obvious syntax.

```
def zscore(mean: R, sd: R) =
  (x: R) =>
    (x - mean) / sd
```

Currying, obvious syntax.

```
def zscore(mean: R, sd: R)(x: R) =
  (x - mean) / sd
```

Currying, sugar syntax. But then:

```
val normer =
  zscore(7, 0.4) _
```

Need trailing underscore to get the partial, only for the sugar version.

```
def mapmake[T](g: T => T)(seq: List[T]) =
  seq.map(g)
```

Generic type.

```
5.+(3); 5 + 3
```

Infix sugar.

```
(1 to 5) map (_ * 2)
```

```
def sum(args: Int*) =
  args.reduceLeft(_+_)
```

Varargs.

packages

<code>import scala.collection._</code>	Wildcard import.
<code>import scala.collection.Vector</code>	Selective import.
<code>import scala.collection.{Vector, Sequence}</code>	
<code>import scala.collection.{Vector => Vec28}</code>	Renaming import.
<code>import java.util.{Date => _, _}</code>	Import all from <code>java.util</code> except <code>Date</code> .
<i>At start of file:</i> <code>package pkg</code>	
<i>Packaging by scope:</i> <code>package pkg { ... }</code>	
<i>Package singleton:</i> <code>package object pkg { ... }</code>	
	Declare a package.

data structures

<code>(1, 2, 3)</code>	Tuple literal (<code>Tuple3</code>).
<code>var (x, y, z) = (1, 2, 3)</code>	Destructuring bind: tuple unpacking via pattern matching.
<small>BAD</small> <code>var x, y, z = (1, 2, 3)</code>	Hidden error: each assigned to the entire tuple.
<code>var xs = List(1, 2, 3)</code>	List (immutable).
<code>xs(2)</code>	Paren indexing (slides).
<code>1 :: List(2, 3)</code>	Cons.
<code>1 to 5</code>	

same as

```
1 until 6
```

Range sugar.

```
1 to 10 by 2
```

```
()
```

Empty parens is singleton value of the Unit type.

Equivalent to `void` in C and Java.

control constructs

```
if (check) happy else sad
```

Conditional.

```
if (check) happy
```

Conditional sugar.

same as

```
if (check) happy else ()
```

```
while (x < 5) {  
  println(x)  
  x += 1  
}
```

While loop.

```
do {  
  println(x)  
  x += 1  
} while (x < 5)
```

Do-while loop.

```
import scala.util.control.Breaks._  
breakable {  
  for (x <- xs) {  
    if (Math.random < 0.1)  
      break  
  }  
}
```

Break (slides).

```
for (x <- xs if x % 2 == 0)  
  yield x * 10
```

For-comprehension: filter/map.

same as

```
xs.filter(_ % 2 == 0).map(_ * 10)
```

```
for ((x, y) <- xs zip ys)
  yield x * y
```

same as

```
(xs zip ys) map {
  case (x, y) => x * y
}
```

For-comprehension: destructuring bind.

```
for (x <- xs; y <- ys)
  yield x * y
```

same as

```
xs flatMap { x =>
  ys map { y =>
    x * y
  }
}
```

For-comprehension: cross product.

```
for (x <- xs; y <- ys) {
  val div = x / y.toFloat
  println("%d/%d = %.1f".format(x, y, div))
}
```

For-comprehension: imperative-ish. `sprintf` style.

```
for (i <- 1 to 5) {
  println(i)
}
```

For-comprehension: iterate including the upper bound.

```
for (i <- 1 until 5) {
  println(i)
}
```

For-comprehension: iterate omitting the upper bound.

pattern matching

GOOD

```
(xs zip ys) map {
  case (x, y) => x * y
}
```

```
}
```

Use case in function args for pattern matching.

BAD

```
(xs zip ys) map {  
  (x, y) => x * y  
}
```

BAD

```
val v42 = 42  
3 match {  
  case v42 => println("42")  
  case _   => println("Not 42")  
}
```

`v42` is interpreted as a name matching any `Int` value, and "42" is printed.

GOOD

```
val v42 = 42  
3 match {  
  case `v42` => println("42")  
  case _     => println("Not 42")  
}
```

``v42`` with backticks is interpreted as the existing val `v42`, and "Not 42" is printed.

GOOD

```
val UppercaseVal = 42  
3 match {  
  case UppercaseVal => println("42")  
  case _             => println("Not 42")  
}
```

`UppercaseVal` is treated as an existing val, rather than a new pattern variable, because it starts with an uppercase letter. Thus, the value contained within `UppercaseVal` is checked against `3`, and "Not 42" is printed.

object orientation

```
class C(x: R)
```

Constructor params - `x` is only available in class body.

```
class C(val x: R)
```

```
var c = new C(4)
```

Constructor params - automatic public member defined.

```
c.x
```

```
class C(var x: R) {  
  assert(x > 0, "positive please")  
  var y = x  
}
```

Constructor is class body.
Declare a public member.
Declare a mutable but not mutable

```
val readonly = 5
private var secret = 1
def this = this(42)
}
```

Declare a gettable but not settable member.
 Declare a private member.
 Alternative constructor.

```
new {
  ...
}
```

Anonymous class.

```
abstract class D { ... }
```

Define an abstract class (non-createable).

```
class C extends D { ... }
```

Define an inherited class.

```
class D(var x: R)
```

```
class C(x: R) extends D(x)
```

Inheritance and constructor params (wishlist: automatically pass-up params by default).

```
object O extends D { ... }
```

Define a singleton (module-like).

```
trait T { ... }
```

```
class C extends T { ... }
```

```
class C extends D with T { ... }
```

Traits.
 Interfaces-with-implementation. No constructor params. [mixin-able](#).

```
trait T1; trait T2
```

```
class C extends T1 with T2
```

Multiple traits.

```
class C extends D with T1 with T2
```

```
class C extends D { override def f = ... }
```

Must declare method overrides.

```
new java.io.File("f")
```

Create object.

```
BAD
new List[Int]
```

```
GOOD
List(1, 2, 3)
```

Type error: abstract type.
 Instead, convention: callable factory shadowing the type.

```
classOf[String]
```

Class literal.

```
x.isInstanceOf[String]
```

Type check (runtime).

<code>x.asInstanceOf[String]</code>	Type cast (runtime).
<code>x: String</code>	Ascription (compile time).

options

<code>Some(42)</code>	Construct a non empty optional value.
-----------------------	---------------------------------------

<code>None</code>	The singleton empty optional value.
-------------------	-------------------------------------

<code>Option(null) == None</code> <code>Option(obj.unsafeMethod)</code> <i>but</i> <code>Some(null) != None</code>	Null-safe optional value factory.
---	-----------------------------------

<code>val optStr: Option[String] = None</code> <i>same as</i> <code>val optStr = Option.empty[String]</code>	Explicit type for empty optional value. Factory for empty optional value.
--	--

<code>val name: Option[String] =</code> <code> request.getParameter("name")</code> <code>val upper = name.map {</code> <code> _.trim</code> <code>} filter {</code> <code> _.length != 0</code> <code>} map {</code> <code> _.toUpperCase</code> <code>}</code> <code>println(upper.getOrElse(""))</code>	Pipeline style.
--	-----------------

<code>val upper = for {</code> <code> name <- request.getParameter("name")</code> <code> trimmed <- Some(name.trim)</code> <code> if trimmed.length != 0</code> <code> upper <- Some(trimmed.toUpperCase)</code> <code>} yield upper</code> <code>println(upper.getOrElse(""))</code>	For-comprehension syntax.
--	---------------------------

<code>option.map(f(_))</code> <i>same as</i> <code>option match {</code>	Apply a function on the optional
--	----------------------------------

<pre> case Some(x) => Some(f(x)) case None => None } </pre>	value.
<pre> option.flatMap(f(_)) same as option match { case Some(x) => f(x) case None => None } </pre>	Same as map but function must return an optional value.
<pre> optionOfOption.flatten same as optionOfOption match { case Some(Some(x)) => Some(x) case _ => None } </pre>	Extract nested option.
<pre> option.foreach(f(_)) same as option match { case Some(x) => f(x) case None => () } </pre>	Apply a procedure on optional value.
<pre> option.fold(y)(f(_)) same as option match { case Some(x) => f(x) case None => y } </pre>	Apply function on optional value, return default if empty.
<pre> option.collect { case x => ... } same as option match { case Some(x) if f.isDefinedAt(x) => ... case Some(_) => None case None => None } </pre>	Apply partial pattern match on optional value.
<pre> option.isDefined same as option match { </pre>	

```
case Some(_) => true
case None    => false
}
```

true if not empty.

option.isEmpty

same as

```
option match {
  case Some(_) => false
  case None    => true
}
```

true if empty.

option.nonEmpty

same as

```
option match {
  case Some(_) => true
  case None    => false
}
```

true if not empty.

option.size

same as

```
option match {
  case Some(_) => 1
  case None    => 0
}
```

0 if empty, otherwise 1.

option.orElse(Some(y))

same as

```
option match {
  case Some(x) => Some(x)
  case None    => Some(y)
}
```

Evaluate and return alternate optional value if empty.

option.getOrElse(y)

same as

```
option match {
  case Some(x) => x
  case None    => y
}
```

Evaluate and return default value if empty.

option.get

same as

```
option match {
```

Return value, throw exception if

<pre> case Some(x) => x case None => throw new Exception } </pre>	empty.
<pre> option.orNull same as option match { case Some(x) => x case None => null } </pre>	Return value, <code>null</code> if empty.
<pre> option.filter(f) same as option match { case Some(x) if f(x) => Some(x) case _ => None } </pre>	Optional value satisfies predicate.
<pre> option.filterNot(f(_)) same as option match { case Some(x) if !f(x) => Some(x) case _ => None } </pre>	Optional value doesn't satisfy predicate.
<pre> option.exists(f(_)) same as option match { case Some(x) if f(x) => true case Some(_) => false case None => false } </pre>	Apply predicate on optional value or <code>false</code> if empty.
<pre> option.forall(f(_)) same as option match { case Some(x) if f(x) => true case Some(_) => false case None => true } </pre>	Apply predicate on optional value or <code>true</code> if empty.
<pre> option.contains(y) same as option match { </pre>	Checks if value equals optional

```
case Some(x) => x == y  
case None    => false  
}
```

value or `false` if empty.