

CSSE 220 – Object-Oriented Software Development
Rose-Hulman Institute of Technology

Worksheet 18

Name (Print): _____ Section: _____

```
interface Top {
    public void alpha();
    public void beta();
    public void gamma();
    public void delta();
    // Note no epsilon here
}
```

```
class One implements Top {

    public void alpha() {
        System.out.println("A");
    }

    public void beta() {
        System.out.println("B");
    }

    public void gamma() {
        System.out.println("C");
    }

    public void delta() {
        System.out.println("D");
        this.beta();
    }
}
```

```
class Two extends One
    implements Top {

    public void beta() {
        System.out.println("E");
    }

    public void gamma() {
        super.gamma();
        System.out.println("F");
    }

    public void epsilon() {
        System.out.println("G");
    }
}
```

1.

```
Two m = new Two();
Top q = new One();
Top r = new Two();
One s = new Two();
```

((Two) r).epsilon();	A B C D E F G BE CF DB DE EB FC	no output	runtime error	compile error
((Two) q).epsilon();	A B C D E F G BE CF DB DE EB FC	no output	runtime error	compile error
Two w = new One();	A B C D E F G BE CF DB DE EB FC	no output	runtime error	compile error
One x = new Two();	A B C D E F G BE CF DB DE EB FC	no output	runtime error	compile error
Top y = new Top();	A B C D E F G BE CF DB DE EB FC	no output	runtime error	compile error
r.delta();	A B C D E F G BE CF DB DE EB FC	no output	runtime error	compile error

```

public interface Performer {
    String rehearse();
    void perform();
}
class Person {
    public String rehearse() {
        return "Just Sit.";
    }
}
class Dancer extends Person implements Performer {
    public String rehearse() {
        return "Dance!";
    }
    public void perform() {
        System.out.print( rehearse() );
    }
}

class Actor extends Dancer {
    public String rehearse() {
        return "Sing and " + super.rehearse();
    }
}
class Star extends Actor {
    private Dancer backupDancer;
    Star(Dancer b){
        this.backupDancer = b;
    }
    public void perform() {
        System.out.print( rehearse() );
        this.backupDancer.perform();
    }
}

```

2.

Person a = new Actor();
 Dancer d = new Dancer();
 Performer s = new Star(d);

a.rehearse();	<i>no output</i>	<i>runtime error</i>	<i>compile error</i>
a.perform();	<i>no output</i>	<i>runtime error</i>	<i>compile error</i>
(Dancer)a.perform();	<i>no output</i>	<i>runtime error</i>	<i>compile error</i>
((Star)a).perform();	<i>no output</i>	<i>runtime error</i>	<i>compile error</i>
d.perform();	<i>no output</i>	<i>runtime error</i>	<i>compile error</i>
s.perform();	<i>no output</i>	<i>runtime error</i>	<i>compile error</i>
((Person)s).perform();	<i>no output</i>	<i>runtime error</i>	<i>compile error</i>