

CSSE 220 – Object-Oriented Software Development  
Rose-Hulman Institute of Technology

Worksheet 08

Name (Print): \_\_\_\_\_ Section: \_\_\_\_\_

1. True/False Strong Dependency is when one class directly depends on the implementation of another class
2. Strong or Weak dependency?: \_\_\_\_\_: When the code calls for a lot of getters on some other object
3. Association vs Dependency  
\_\_\_\_\_ (UML solid line): a “has-a” link. It is a field.  
\_\_\_\_\_ (UML dashed arrow): a “depends-on” usage link. One class uses another as a parameter.
4. \_\_\_\_\_ is when a client makes a series of calls to retrieve an object and then operate on it
5. Name one problem caused by Message chain: \_\_\_\_\_
6. Coupling is when \_\_\_\_\_
7. Cohesion is when \_\_\_\_\_
8. High or Low Cohesion
  - 1) \_\_\_\_\_: A class or module that has a single, well-defined purpose
  - 2) \_\_\_\_\_: A class has multiple responsibilities or unrelated methods
9. High or Low Coupling
  - 1) \_\_\_\_\_: Each component is as independent as possible
  - 2) \_\_\_\_\_: A change in one class is likely to affect many others
10. What is the best design?
  - 1) \_\_\_\_\_ Coupling
  - 2) \_\_\_\_\_ Cohesion