



Sandstone

Fast incremental Haskell builds using dynamic derivations

Planet Nix 2025

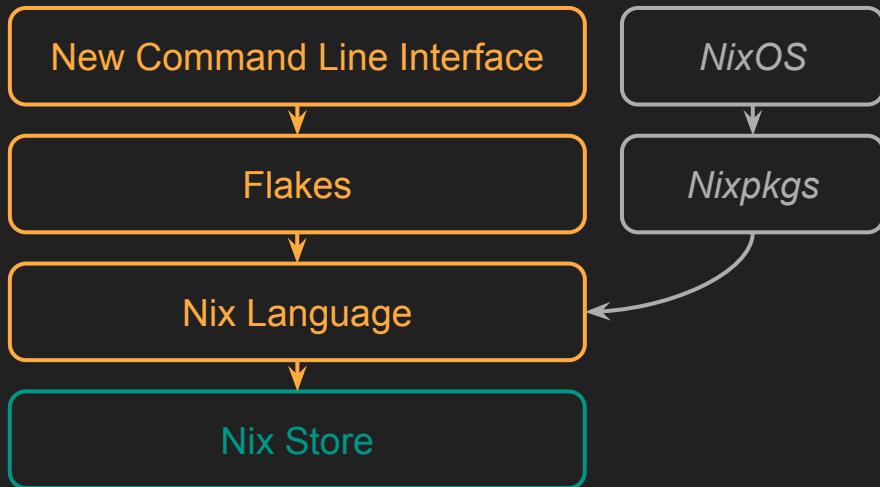
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First things first — Thank you, Luigi!

- Luigi Leon wrote sandstone with me
- Couldn't make it today

Recap

Nix's Layers — NixCon 2022



- Video: <https://www.youtube.com/watch?v=utQf4VH7QMw>
- Slides: <https://docs.google.com/presentation/d/e/2PACX-1vSpc52s5KmWWXMvlpNXEfDVadrC7wT4SkcBaqKVcMxBVgKDQnzwZ-5FixbUpJlxWLHTjsSZix2pFtgI/pub>

Now officially documented!

4. Nix Store

4.1. File System Object

4.1.1. Content-Addressing File System Objects

4.2. Store Object

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4.3. Store Path

4.4. Store Derivation and Deriving Path

4.5. Building

4.6. Store Types

- Newish chapter in the manual on [master](https://nix.dev/manual/nix/development/) <https://nix.dev/manual/nix/development/>
- Even more content coming soon!

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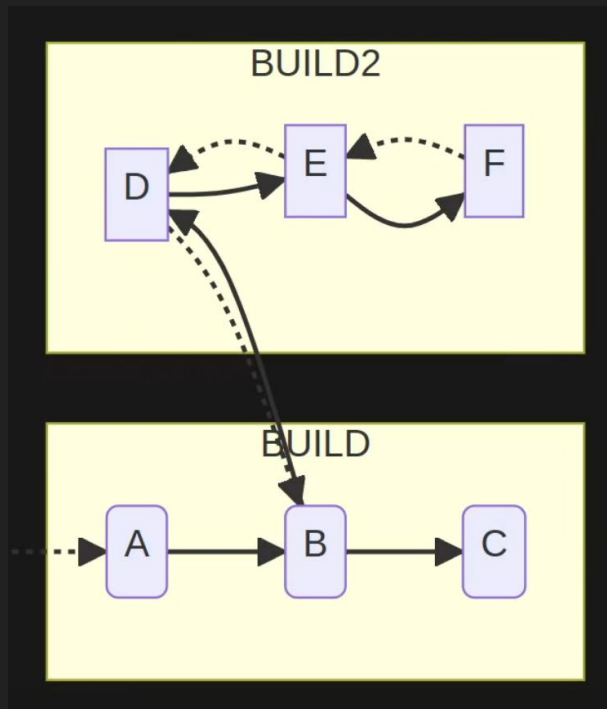
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*dynamic
derivations*

Dynamic derivations — 2023 NixCon



- Thanks Tom Bereknyei!
- Video:
<https://media.ccc.de/v/nixcon-2023-36394-dynamic-derivations-what-and-why>

Today's talk

- I've been working on these things “breadth-first” for a while
- Time to show something end-to-end

Why

O.S

Why dynamic derivations

- Nix is a build system
- The Nix community doesn't yet think of Nix that way
- Nix needs to to earn it

Core plank of my steering committee candidacy

(<https://github.com/NixOS/SC-election-2024/blob/main/candidates/Ericson2314.md>)

Why Sandstone

- Need to demonstrate how dynamic derivations are used
- Then *you all* write 10s more “sandstones” for other languages!
- Haskell is a fine place to begin
 - It is dear to me :)
 - Things about GHC make for good example

Let's dive in

Quick GHC Background 1

- Source files: `*.hs`
- Compiler generates interface files: `*.hi`. Similar to:
 - C/C++ "precompiled headers"
 - The non-machine-code parts of Rust's `*.rlib`s
- Compiler also generates `*.o` files
 - Just regular machine code and data, not Haskell specific
- `.o` files archived/linked at the end
 - Also normal

Quick GHC Background 2

- If `import A` in module `B`
- Need `A.hi` to compile `B.{hi,o}`
- Link `A.o` and `B.o` together

Quick GHC Background 3

- GHC has `-M` flag to generate Makefile
- Makefile encodes `import` graph
- `.hi` of imported modules are makefile deps

Sandstone architecture

Simple!

1. Parse `ghc -M` Makefile
2. Translate graph to derivations

Done

Sandstone *how* 1

Use Nix CLI

- `nix store add` to add source file to store
- `nix derivation add` to add derivation to store
 - Uses JSON
 - No Nix language!
 - No ATerm!

Sandstone *how* 2

Could send raw JSON to CLI but...

- Serialization logic clutters core
- Types are nice!

Sandstone *how* 3

Leverage `hnix-store`!

- github.com/haskell-nix/hnix-store
- Fairly complete set of
 - Data types for core Nix Store interface
 - Parsing/printing logic
- Bonus: Also a daemon protocol implementation
 - Future work: no Nix CLI shell-out for perf!

Let's see the code!

O.S

Wait, what about dynamic derivations?

Didn't actually use yet!

So what is dynamic derivations?

- *Not* the ability to add derivations to the store
 - Just using "recursive Nix" for that
 - (In the future, want extra-restricted recursive Nix)
- Yes *depending* on derivations that are themselves outputs

Rolling it out

Priorities

I've been thinking lately about *finishing* experiments rather than *starting* them

First comes CA...

- One more change: "shallow" build traces
 - Otherwise cache sketches me out
 - Currently in progress
- Roadmap:
 - Shallow build traces for Nix
 - Shallow build traces for Hydra
 - (I hope) provisional try on `hydra.nixos.org`
 - (I hope) provisional try in Nixpkgs
 - Iterate, stabilize (RFC), and ship!

...Then comes dynamic derivations

- Roadmap
 - Hydra support
 - (I hope) `hydra.nixos.org` try out
 - (I hope) provisional try in Nixpkgs
 - Iterate, stabilize (RFC), and ship!

Ecosystem support

- Build systems gain Nix backend?
 - Cabal use Sandstone?
 - Cargo use equivalent?
 - Meson
 - CMake
- Focus on big builds in Nixpkgs
 - Chromium
 - Linux
- Focus on orgs with developers using Nix in CI
 - That's many of you!

Thank you!