<u>Documentary of Unit 3_ Create General Project in</u> <u>the AUTOSAR</u>

1. AUTOSAR Basics Overview

Software Components (SWCs):

- ☐ SWC (Software Component) is the basic unit of an AUTOSAR system. These components contain the logic and functionalities that are crucial to the system.
- ☐ Example SWCs:
- Application SWC: A component like the Counter that generates numbers.
- Sensor SWC: A component that reads sensor data and sends it to another SWC.
- Actuator SWC: A component that controls actuators based on data received from other components.

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Software:

- dSpace SystemDesk 5.6 for the System Design of the AUTOSAR application
- dSpace VEOS

Ports:

- **Provided Ports (PPorts):** These ports are used by SWCs to send data to other components.
- Required Ports (RPorts): These ports are used by SWCs to receive data from other components.

Interfaces:

- Interfaces define the data types exchanged between ports.
 - Sender/Receiver Interface is the most commonly used in this practical. This
 defines a producer-consumer relationship where one SWC (the producer)
 sends data to another SWC (the consumer).

Virtual Functional Bus (VFB):

- VFB facilitates the communication between components. It abstracts the actual communication methods, like CAN or Ethernet.
- It is implemented by the Runtime Environment (RTE), which handles communication without hardware-specific details.

2. Practical Tasks Breakdown

Practical Task 1: Creating an AUTOSAR Project

1. Starting SystemDesk:

- **a. SystemDesk** is used to design and configure the AUTOSAR system. You begin by opening SystemDesk via the shortcut on your computer.
- **b.** SystemDesk will be used to define the system structure, create software components, define their interactions, and configure the RTE.

2. Creating a New Project:

- a. Go to File -> New in SystemDesk.
- **b.** Name the project Tutorial and **sav**e it in the "**Unit3**" folder on the Desktop. This ensures you have a proper file structure.

3. Preparing the Project Structure:

- a. Create three packages (folders) in the Project Manager:
 - i. Right click the "Tutorial"
 - ii. New Package
 - iii. (Three Sub folder)
 - 1. Interfaces: Stores all the communication interfaces.
 - 2. SWCs: Stores all software components.
 - 3. Overview: Contains architecture and composition diagrams that show the system structure.

4. Importing Data Types:

- a. Import AUTOSAR standard data types using the ".arxml" file. This file defines platform-independent types, like uint8, int16, etc., so that the software can run on different hardware platforms. (C:\Program File\dSPACE SystemDesk 5.6\Templates\AUTOSAR_Platform.arxml)
 - i. AUTOSAR PLATFORM
 - 1. BasicTypes
 - 2. CompuMethods
 - 3. DataConstrs
 - 4. ImplementationDataTypes

Import Autosar engineering objects

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Practical Task 2: Defining a New Software Component (SWC)

- 1. Create the Counter SWC Under Tutorial>Tutorial>SWCs:
 - In **SWC**s, right-click
 - and select "New"
 - "Application SW Component " Type.
 - Name the component "Counter" because it generates numbers.(This SWC will provide an output port to send numbers to other components.)
- 2. Creating PortsTutorial>Tutorial> SWCs >(Counter)
 - Right-click on "Counter" and
 - select "New"
 - "Provided Port Prototype".
 - Name it "Number".
 - (This port will send data out, so it's a Provided Port (PPort)).

3. Creating Interfaces under Tutorial>Tutorial"> Interfaces:

- Right-click on the Interfaces folder,
 - select New
 - Sender/Receiver Interface.
 - Name it "IfSingleNumber". (This interface will hold the data that will be sent over the Number port).
 - Inside the interface, define a Data Element called "Value" with data type "uint8".

4. Assign Interface to Port:

- Drag the "IfSingleNumber" interface
 - and assign it to the "Number" port. (I can find it as a Tutorial>Tutorial>SWC > Counter > number). (This step ensures that the Counter SWC will send uint8 values through the Number port.)

5. Add Internal Behavior Tutorial>Tutorial>SWCs>Counter:

- Right-click on the "Counter" SWC,
 - select New
 - -> SWC Internal Behavior,
 - o and name it IB_Counter.
- This internal behavior will contain the logic that will execute when the component runs.

6. Add Runnables Tutorial>Tutorial>SWCs>Counter:

- Right-click on IB Counter,
 - o select New
 - -> Runnable Entity,
 - and name it "GenerateNextNumber".
 - (This function will execute every 500ms to generate a new number and send it via the Number port.)
 - Data Access
 - Select element
 - Port element
 - Number
 - Value
 - Okay

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7. Create an RTE Event **Tutorial>Tutorial>SWCs>Counter>IB_counter**::

- For the GenerateNextNumber runnable, add a Timing Event with a period of 0.5 seconds (500ms) so the runnable runs at that interval.
- 8. Add an Implementation Placeholder Tutorial>Tutorial>SWCs>Counter>:
 - Right-click on IB Counter
 - o and select New
 - -> SWC Implementation, naming it IMPL_Counter.
 - This placeholder will later hold the actual **C code**.

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Practical Task 3:3. Completing the Application Design

3.3.1 Add a Second SWC (DataLogger) Tutorial>Tutorial>SWCs>:

- .Create a second SWC called **DataLogger**.
- This SWC will receive the numbers from Counter and log them.
- It will have a Required Port called **DisplayValue** to receive data.

3.3.2 Composing the ApplicationTutorial>Tutorial>Overview>:

- Right-click on Overview,
 - select New
 - Composition SW Component Type,
 - o and name it "MainComposition"
 - Inside MainComposition,
 - create a "new "
 - **■** Empty Composition Diagram.
 - Name "MainCompositionDiagram"
 - (double click)
 - Drag Counter and DataLogger SWCs to the diagram and connect their ports. Connect Number from Counter to DisplayValue in DataLogger.

3.3.3 Providing Template Source Code Files:

- Open Visual Studio Code
- Create Folder name"Runnables"
- and in Runnables > create empty C files
- named Counter.c
- and DataLogger.c. These will hold the code for the runnables you will implement later.

Code Example for All SWCs

Let's provide the final integrated code for each SWC.

Counter.c

```
#include <Rte_Counter.h>
uint8 count - 0;

void Counter_GenerateNextNumber() {
    count++;
    Rte_Write_GenerateNextNumber_Number_value(count);
}
```

DataLogger.c

```
#include <Rte_DataLogger.h>
#include <Sab.h>
void datalogger_Log() {
  uint8 value = Rte_IRead_Log_DisplayValue_Value();
  Sab |SubmitInfo("bcd: %d", Value);
```

```
Adder.c

#include <Rte_Adder.h>

void Adder_Compute() {
    /*uint8 Value =
    Rte_IRead_[RunnableName]_[PortName]_[DataElementName]();*/

    uint8 a = Rte_IRead_Compute_InputA_Value();
    uint8 b = Rte_IRead_Compute_InputB_Value();
    uint8 sum = a + b;

/*Rte_IWrite_[RunnableName]_[PortName]_[DataElementName]([Value to write]);*/

    Rte_Write_Compute_OutputValue_Value(sum);
}
```

Practical Task 4: Generating the RTE

4.4.1 Create a Virtual ECU:

- In SystemDesk, go to the **Home** tab
- and click Create Classic V ECU.
- This generates the Runtime Environment (RTE) and Basic Software (BSW) for your ECU.

4.4.2. Validate and Build:

- Build the **virtual ECU** to ensure everything is set up correctly.
- After building, the RTE is generated, and you are ready to implement the logic of each SWC.

Practical Task 5: Implementing SWC Functionality

- Implement C Functions:
- Now that the RTE is generated, you can implement the logic for the Counter and DataLogger SWCs.
- In Counter.c, implement the GenerateNextNumber function to increment a counter and send the result to Number.
- In DataLogger.c, implement the Log function to read the value from DisplayValue and log it.

Practical Task 6: Running and Testing the AUTOSAR Application in a Simulator

- Start dSpace VEOS:
- Open dSpace VEOS to simulate your AUTOSAR application.
- You'll use VEOS to test the functionality of the system in a virtual environment.
- Run the Simulation:
- mport the EcuInstance.vecu file generated by SystemDesk.
- Build the simulation, and then start it. You should see the output logged by DataLogger.

Practical Task 7: Implementing a Processing SWC (Adder)(Adder.c)

- 1. Create the Adder SWC:
 - Create an additional SWC named Adder. This component will process the numbers before sending them to DataLogger.
 - Add two Required Ports (InputA, InputB) and one Provided Port (Sum).
- 2. Add RTE Events for Adder:
 - For each input port, create a Data Received Event to trigger the Adder_Compute function when the data changes.
- 3. Composing and Updating the Application:
 - Add the Adder SWC between the Counter and DataLogger in the MainComposition.
 - Leave InputB unconnected and test using VEOS to manually set the input values.