

Oisín Thomas Canty

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Irish Software Engineer experienced in full stack software and systems engineering.

I've helped design, build and maintain systems that have handled millions of requests and billions of dollars.

Stripe | Software Engineer (2022–Present)

- Launched the PayPal payments integration in Europe, one of the most demanded features in company history
- Led engineering and launch of the UK 'Pay by Bank' payment method into general availability. Increased potential merchant adoption by 50x by redesigning the payment method from requiring a (rare) asynchronous Stripe integration to a standard Stripe synchronous integration. This drives down merchant integration times by weeks/months.
- Led, designed and implemented complete payment volume migration from one UK Open Banking payments partner to another. Improved conversion by 10%, bank authorization rates by 10% and reducing costs by 15%.
- Worked cross-functionally daily with external payment partners and legal/accounting/compliance teams on any necessary approvals/follow-ups. Mentored new grad/hire engineers
- Increased potential total-addressable market by 13% in Germany by designing and implementing the payments+refunds path for a white-labeled buy-now-pay-later invoicing payment method.
- Designed and built automatic reauthorizations of PayPal payments, increasing the authorization period by 116%, unlocking several large Top500 e-commerce merchants
- On-call 24/7 for a week every 6 - 7 weeks and drove the creation of alerting, monitoring, new on-call processes, ops reviews and runbooks

NGINX/F5 | Software Engineer (2021–2022)

- Internship + engineer on NGINX Unit (unit.nginx.org), a multi-language web application server written in C
- Implemented HTTP IP Forwarding, Ruby C API lifecycle events and static content filtering support
- Built a multi platform command line API client in Go with SSH forwarding, an algorithm for fuzzy command path matching and a recursive descent parser for a custom dialect of JSON

University College Cork | BSc. CompSci (2018–2022)

- Graduated Class Rank #1 with 1st Class Honours.
- 3x College Scholar, 3x Teaching Assistant, Peer Support Leader. Entered with a 4yr All Ireland Scholarship.

Skills

C, C++, Go, Python, TypeScript, JavaScript, Java, Ruby
Node.js, FastAPI, GraphQL, gRPC, React, Vue
Postgres, MongoDB
Linux, Bash, Git, Docker, Terraform, Ansible, GDB, IDA Pro
Splunk, SignalFX
Physical Servers, Networking

Projects / Open Source

WebPL bachelor thesis: canty.dev/fyp.pdf

Web-based Visual Programming Language platform in React/Node.js/Postgres that transpiles to Go and is executed in Docker containers as serverless functions.
Winner of Clearstream "Best Final Year Project" award

Team Project: github.com/cs3305-team-4/astrotutor

Tutoring website with support for Stripe payments, video calls and screen-sharing via WebRTC.
React frontend, Go, Postgres backend.

github.com/UCCNetsoc/cloud

VM & Linux Containers management panel / API with automated configuration of reverse proxies.
Vue SPA with FastAPI backend.
OpenID Connect + Keycloak + LDAP + FreeIPA for auth

github.com/UCCNetsoc/NaC

Ansible for Proxmox infra + VM template generation

canty.dev/talks/rce.pdf

Talk I gave on C++ internals and reverse engineering

github.com/ocanty/remote_ptr

C++ smart pointer for custom mapping of reads/writes

github.com/ocanty/vimmy

Web-based assembler & bytecode interpreter for a 8080-like assembly language with projects & tutorials.
C WASM, TypeScript, Node.js, MongoDB
Won 4 eir/CoderDojo awards.

Volunteering

UCC Netsoc | Head SysAdmin (2018–2021)

- For my university computer society, I led and trained a team of 5 volunteers.
- We designed, built a cloud-like VM / container hosting service for students hosted on our own physical hardware in a data centre.
- Ran two Go / Python mentorship programs, gave talks teaching Linux & software engineering
- Won 'Best Social Society' 2 years in a row