Move

Ask user to input direction

User input is 'n', 's',

'e', or 'w'

A move in the direction

indicated lands on the

True

True

character's
 row += 1

RETURN

direction == 'n' or 's' 
direction == 'n'

False

True

False

direction == 'e'

character's
column -= 1

False

character's True

column += 1

True

