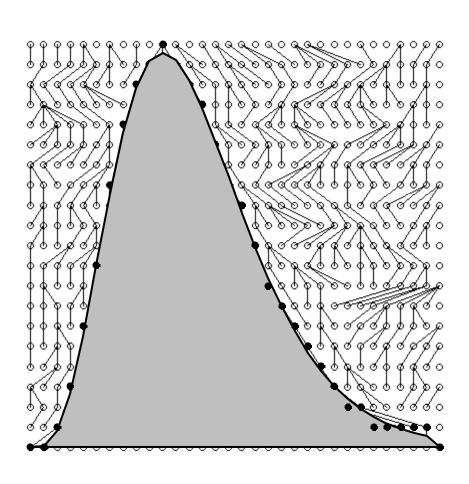
Complex scenarios and

Bayesian Coalescence



Phylochronology

- Reconstruct the history of related individuals
- Use a comparative hypothesis framework

Site 1 Site 2



High genetic diversity (7 haplotypes)



Low genetic diversity (3 haplotypes)

Alternative Hypotheses

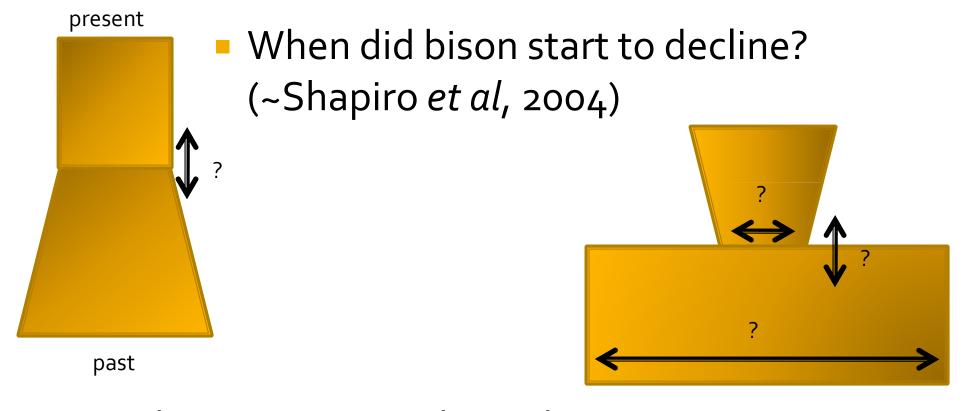
Hypothesis 1: One large population

Hypothesis 2: Two long-separated populations

Goals

- Find best parameters of these models
- 2) Compare the likelihoods of the two models

For example...



Did tuco-tucos go through a bottleneck? (Chan et al, 2006)

Bayesian Black Boxes

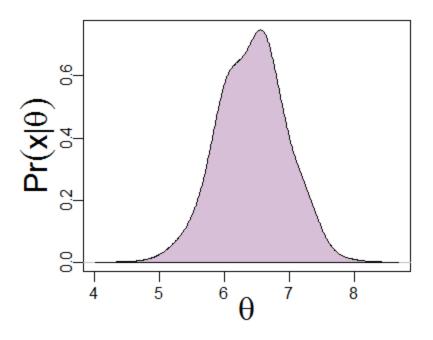
Bayesian Black Boxes



Can θ = some number? Yes or No

Frequentist

Bayesian



Rejection Method (Pritchard et αl. 1999)

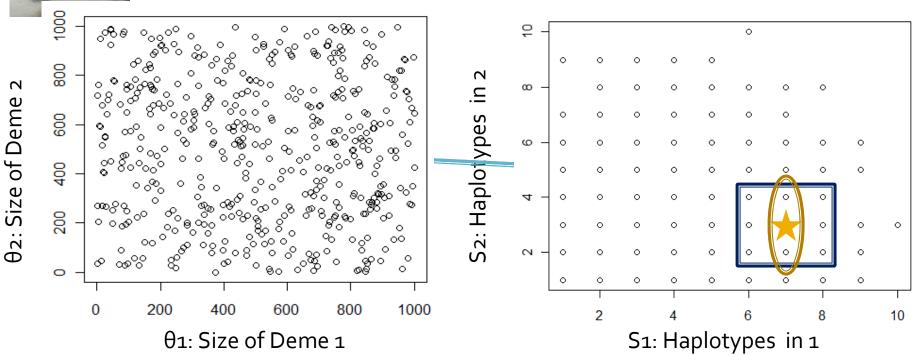
- Set up your model
- 2. Try a lot of different θ values
- Calculate the difference between your actual data and the simulated data
- 4. Accept simulations where the difference is sufficiently small

Rejection Method

kejection ivietnoa

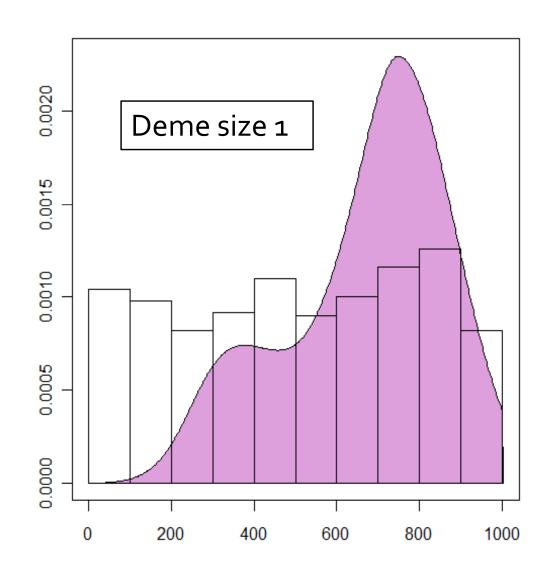


MODEL: Two populations size θ_1 and θ_2 , both ~U(1,1000); split 500ya



Rejection method

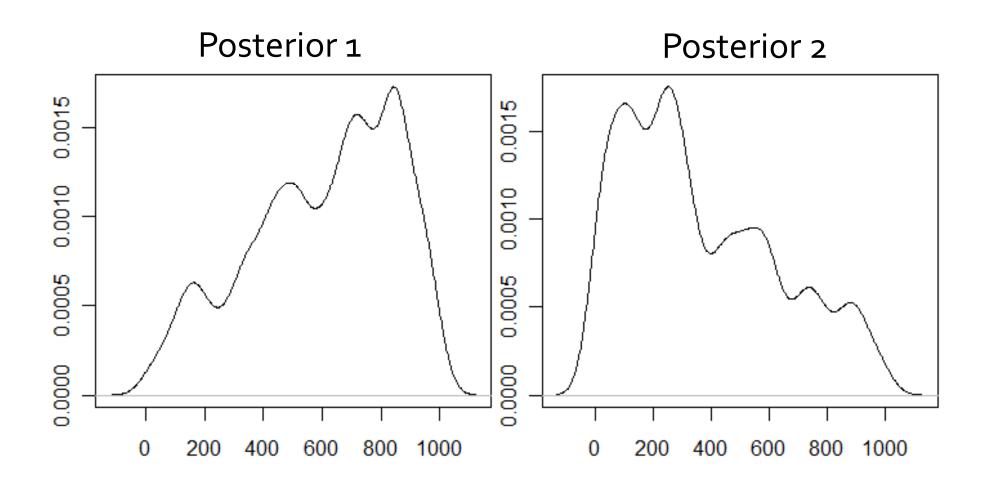
- Leaves you with a list of "acceptable" parameter values
- Either plot directly
- Or weight by "how" acceptable they were



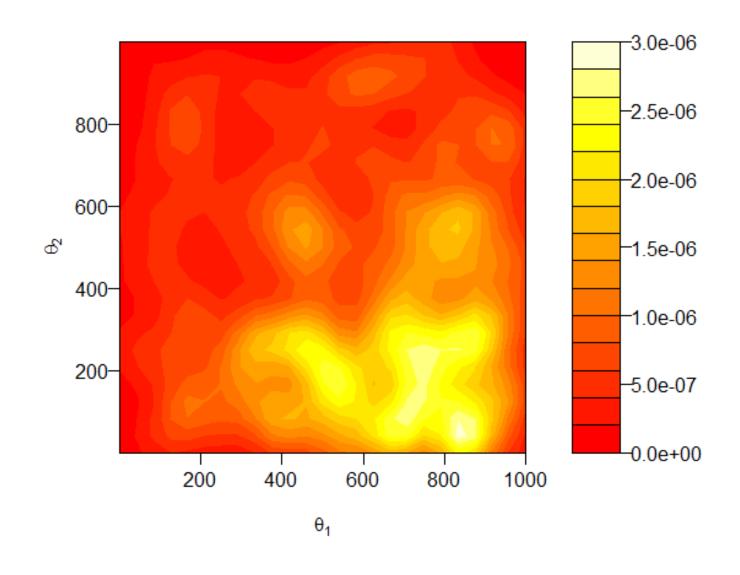
SIR (Rubin 1988)

- Sampling / Importance Resampling
 - Generate many values of θ from priors: $g(\theta)$
 - Get likelihood of your data for every θ_i : $f(\theta)$
 - Weight each point: $\omega_i = \frac{f(\theta_i)}{g(\theta_i)}$
 - Resample θ with weight ω

Example



Example



Model Selection

Model Selection

- Open question as to what constitutes the best method
- Two main options

$$AIC = 2p - LogL(M,D)$$
$$BIC = 2p \log k - LogL(M,D)$$

Likelihood

LIKEIINOOG

- Run the program again, with priors drawn from posterior distributions
- Likelihoods are proportional to the number of acceptances of your data
 - Acceptance can be determined in several ways (eg Belle et al 2006). We will accept simulations within x% of the range of values (board)
- Calculate 2p*log(% acceptances) for AIC, or 2p*log(k)*log(% acceptances) for BIC

Your turn!

YOUR TURN:

