

CS 3800: Computer Networks

Lecture 10: Security

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Acknowledgement

- The following slides include material from author resources for:
 - KR Text book
 - “Data and computer communications,” William Stallings, Tenth edition

Learning Goals

- understand principles of network security:
 - cryptography and its *many* uses beyond “confidentiality”
 - authentication
 - message integrity

Topics

- *What is network security?*
- Principles of cryptography
- Message integrity, authentication

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access and availability: ?

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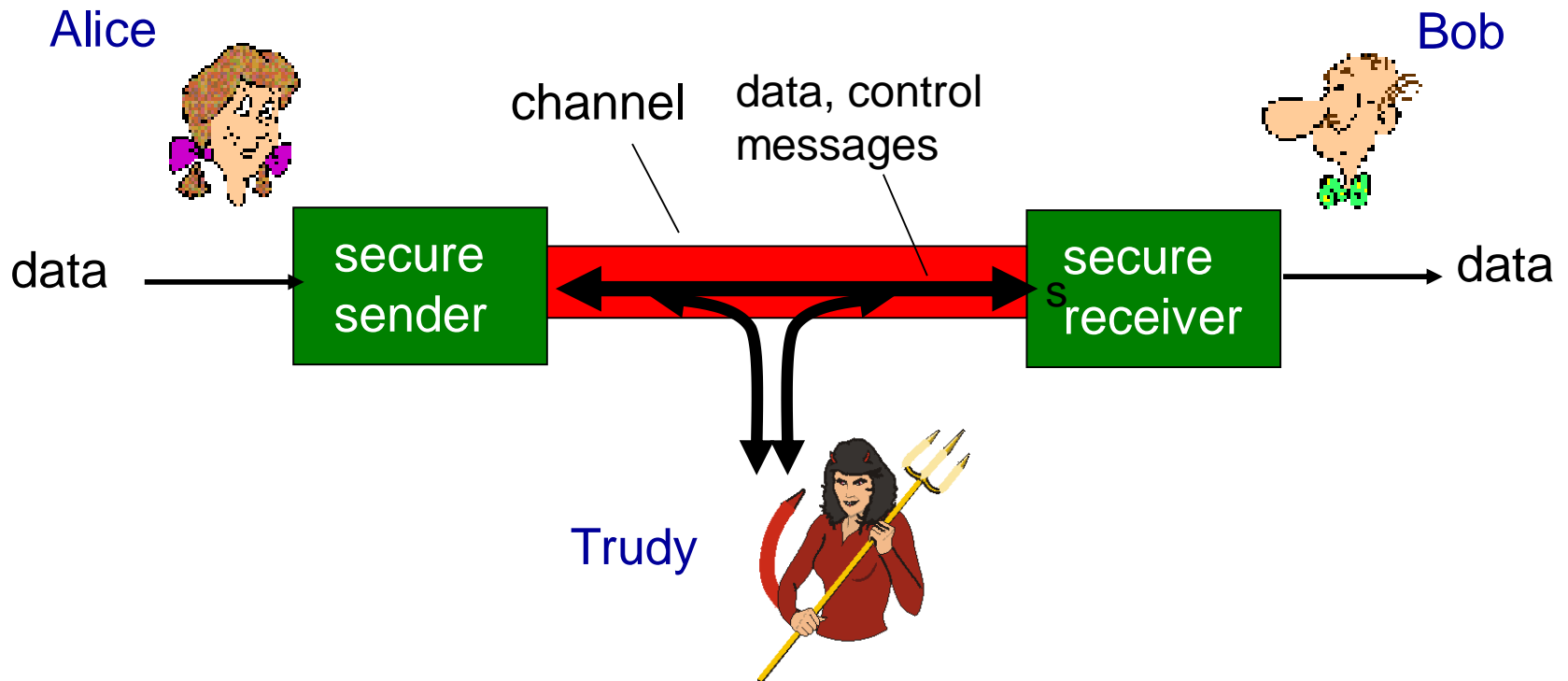
authentication: sender, receiver want to confirm identity of each other

message integrity: sender, receiver want to ensure message not altered (in transit, or afterwards) without detection

access and availability: services must be accessible and available to users

Friends and enemies: Alice, Bob, Trudy

- well-known in network security world
- Bob, Alice want to communicate “securely”
- Trudy (intruder) may intercept, delete, add messages



Who might Bob, Alice be?

- ?

Who might Bob, Alice be?

- Web browser/server for electronic transactions (e.g., on-line purchases)
- on-line banking client/server
- DNS servers
- routers exchanging routing table updates
- other examples?

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Q: What can a “bad guy” do?

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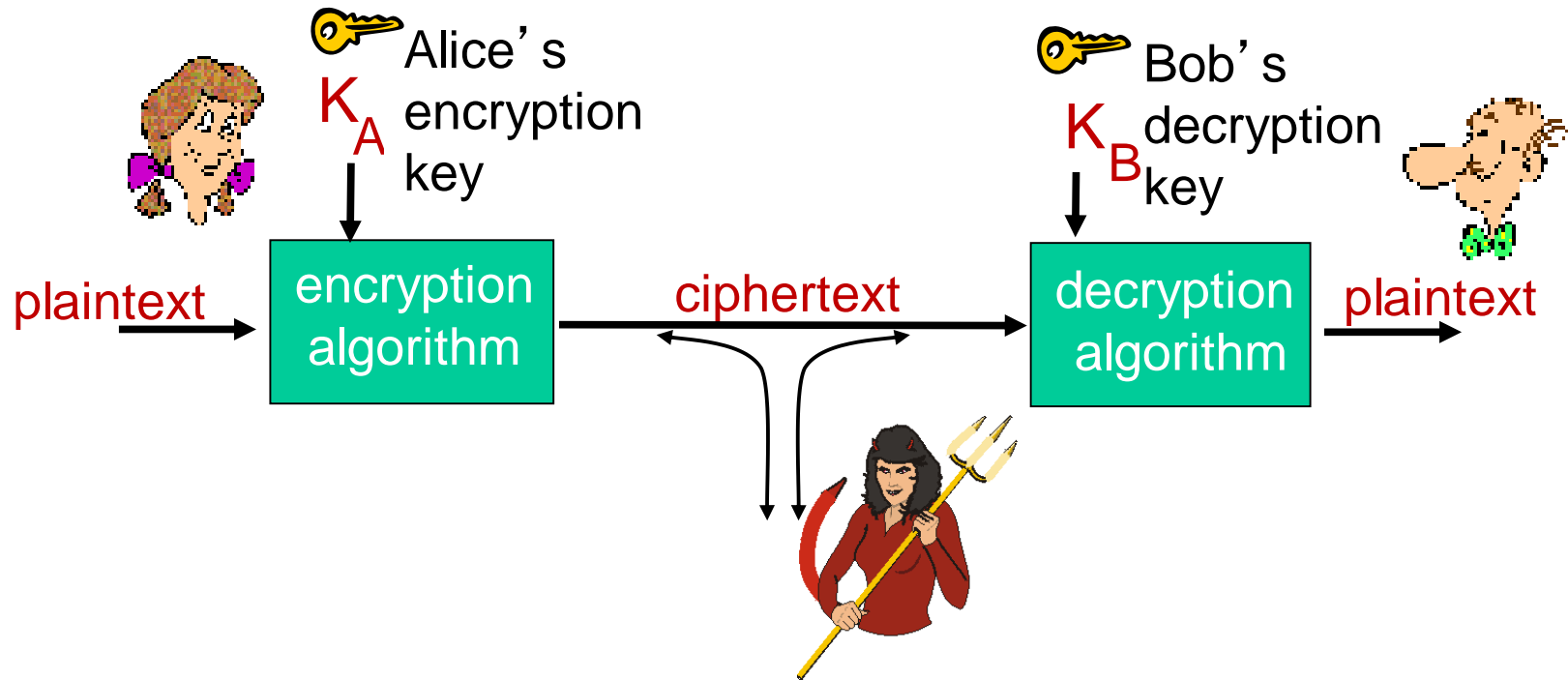
A: A lot!

- *eavesdrop*: intercept messages
- actively *insert* messages into connection
- *impersonation*: can fake (spoof) source address in packet (or any field in packet)
- *hijacking*: “take over” ongoing connection by removing sender or receiver, inserting himself in place
- *denial of service*: prevent service from being used by others (e.g., by overloading resources)

Topics

- *What is network security?*
- **Principles of cryptography**
- Message integrity, authentication

The language of cryptography



m plaintext message

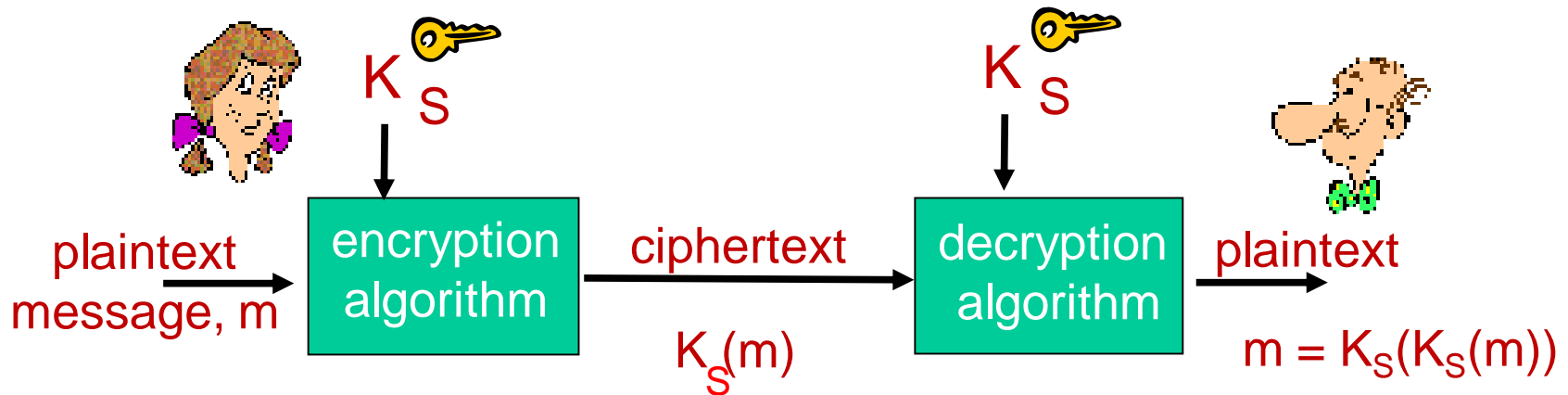
$K_A(m)$ ciphertext, encrypted with key K_A

$m = K_B(K_A(m))$

Breaking an encryption scheme

- **cipher-text only attack:**
Trudy has ciphertext she can analyze
- **two approaches:**
 - brute force: search through all keys
 - statistical analysis
- **known-plaintext attack:**
Trudy has plaintext corresponding to ciphertext
 - e.g., in monoalphabetic cipher, Trudy determines pairings for a,l,i,c,e,b,o,
- **chosen-plaintext attack:**
Trudy can get ciphertext for chosen plaintext

Symmetric key cryptography



symmetric key crypto: Bob and Alice share same (symmetric) key: K_S

- e.g., key is knowing substitution pattern in mono alphabetic substitution cipher

Q: how do Bob and Alice agree on key value?

Simple encryption scheme

substitution cipher: substituting one thing for another

- monoalphabetic cipher: substitute one letter for another

plaintext:	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
ciphertext:	m	n	b	v	c	x	z	a	s	d	f	g	h	j	k	l	p	o	i	u	y	t	r	e	w	q

e.g.: Plaintext: bob. i love you. alice
ciphertext: nkn. s gktc wky. mgsbc

🔑 *Encryption key*: mapping from set of 26 letters
to set of 26 letters

A more sophisticated encryption approach

- n substitution ciphers, M_1, M_2, \dots, M_n
- cycling pattern:
 - e.g., $n=4$: M_1, M_3, M_4, M_3, M_2 ; M_1, M_3, M_4, M_3, M_2 ; ..
- for each new plaintext symbol, use subsequent substitution pattern in cyclic pattern
 - dog: d from M_1 , o from M_3 , g from M_4

Encryption key: n substitution ciphers, and cyclic pattern



Public Key Cryptography



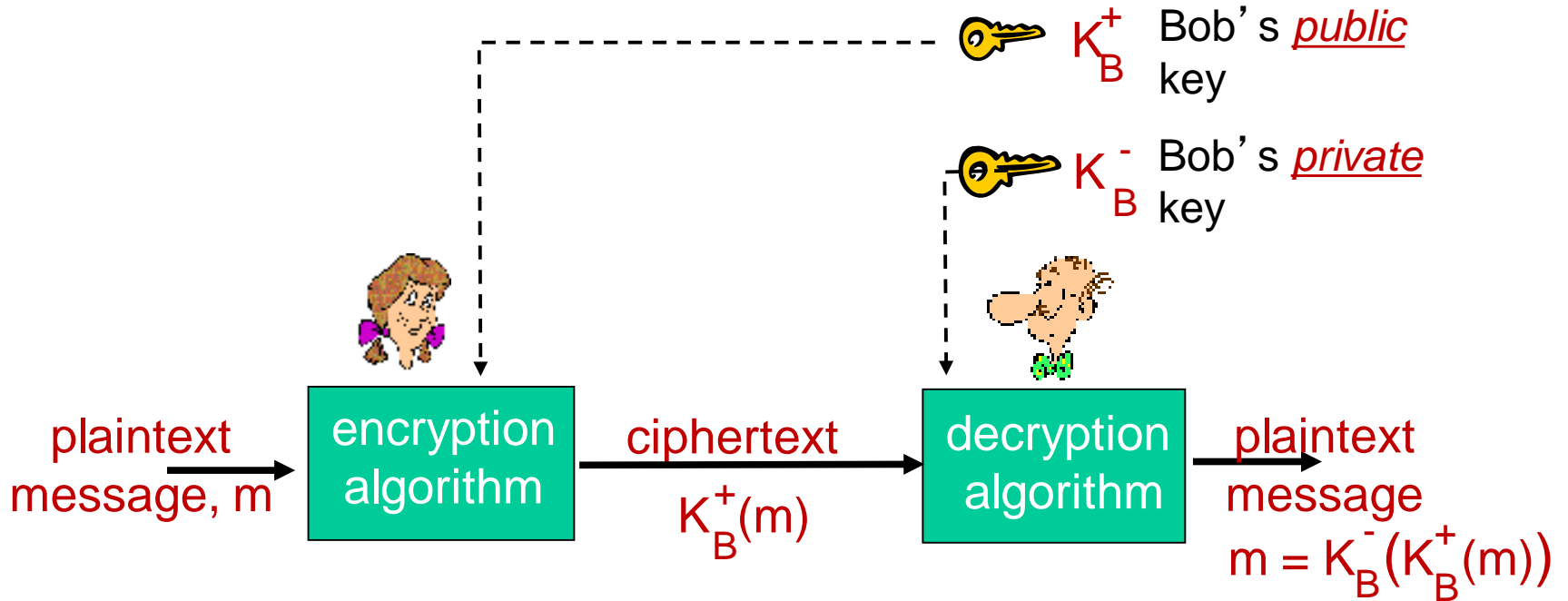
symmetric key crypto

- requires sender, receiver know shared secret key
- Q: how to agree on key in first place (particularly if never “met”)?

public key crypto

- radically different approach [Diffie-Hellman76, RSA78]
- sender, receiver do *not* share secret key
- *public* encryption key known to *all*
- *private* decryption key known only to receiver

Public key cryptography



Public key encryption algorithms

requirements:

- ① need $K_B^+(\cdot)$ and $K_B^-(\cdot)$ such that

$$K_B^-(K_B^+(m)) = m$$

- ② given public key K_B^+ , it should be impossible to compute private key K_B^-

RSA: Rivest, Shamir, Adelson algorithm

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Authentication

Goal: Bob wants Alice to “prove” her identity to him

Protocol ap1.0: Alice says “I am Alice”



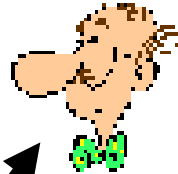
Failure scenario??



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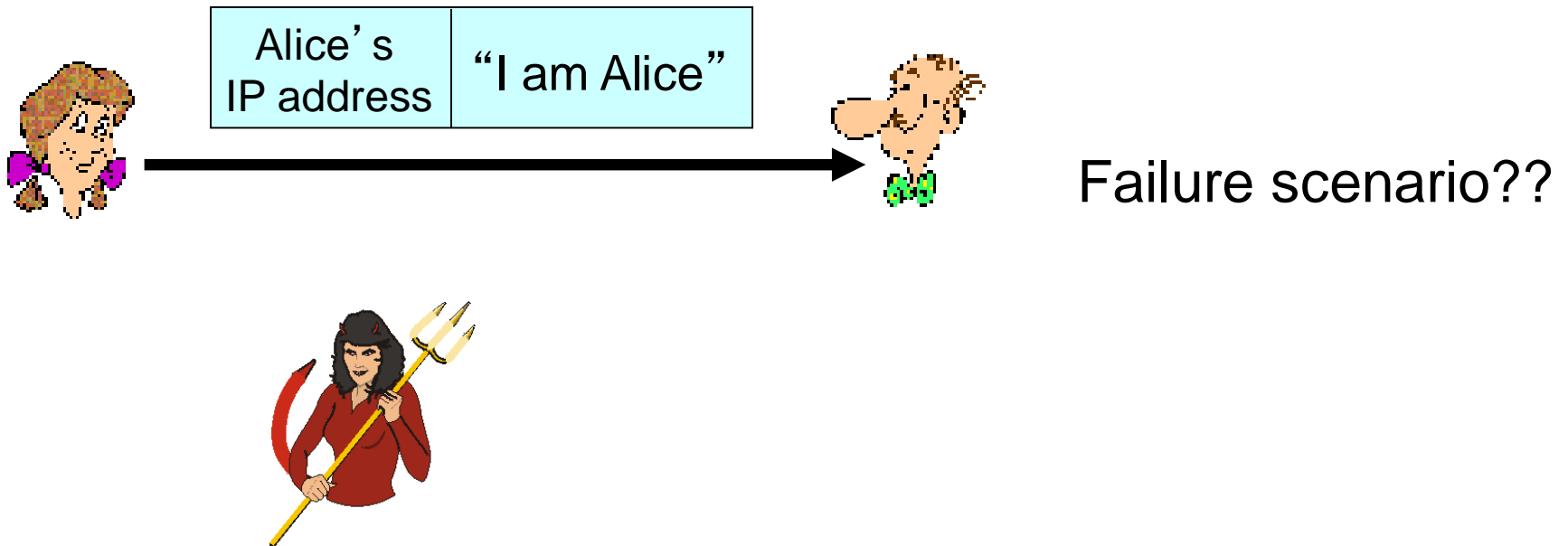


“I am Alice”

in a network,
Bob can not “see” Alice,
so Trudy simply declares
herself to be Alice

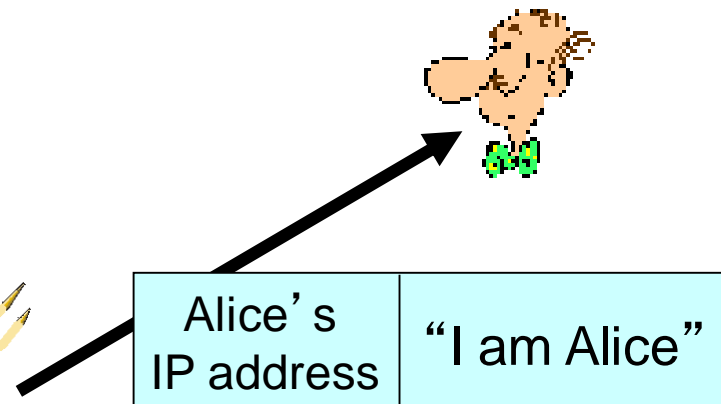
Authentication: another try

Protocol ap2.0: Alice says “I am Alice” in an IP packet containing her source IP address



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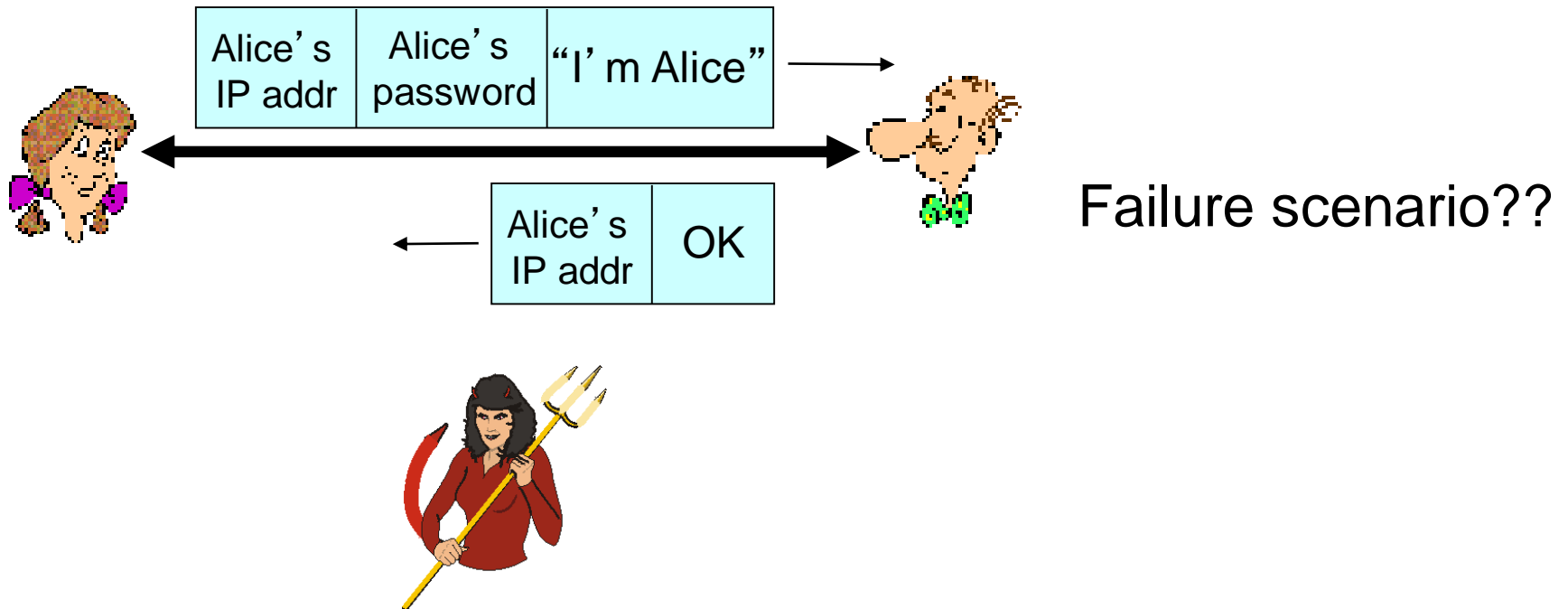
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Trudy can create a packet “spoofing” Alice’s address

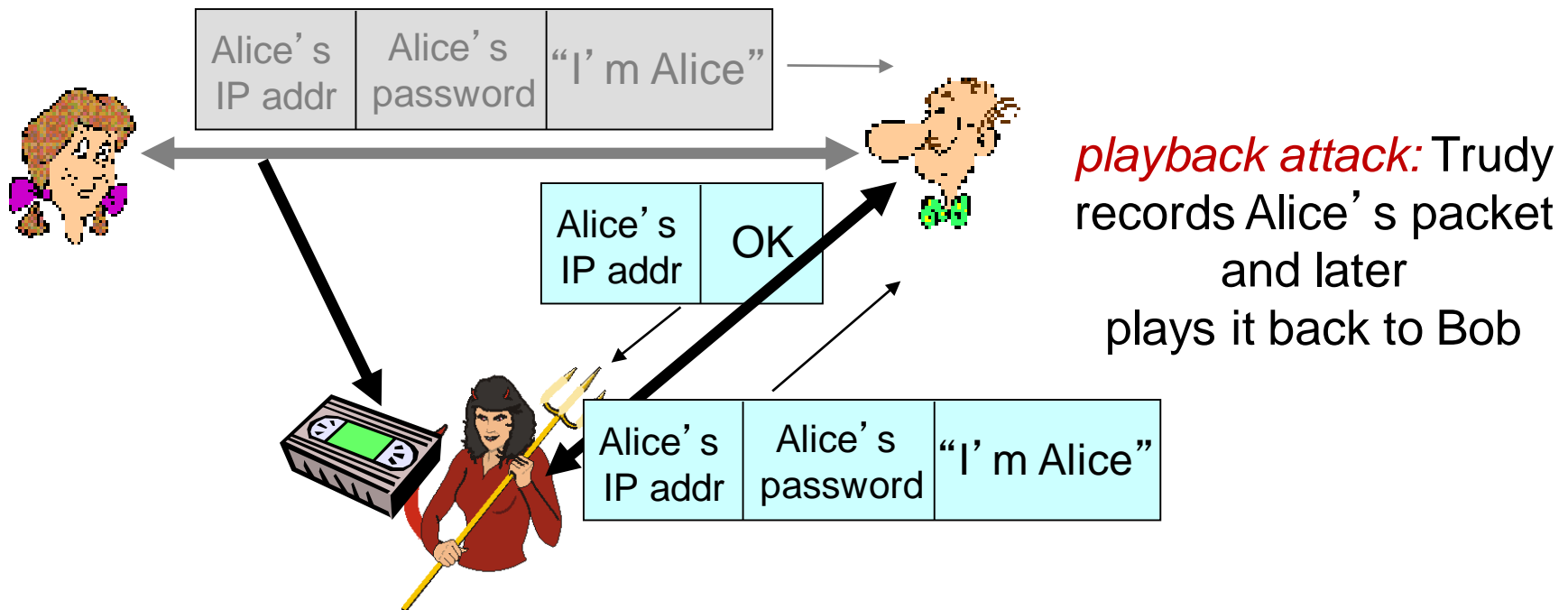
Authentication: another try

Protocol ap3.0: Alice says “I am Alice” and sends her secret password to “prove” it.



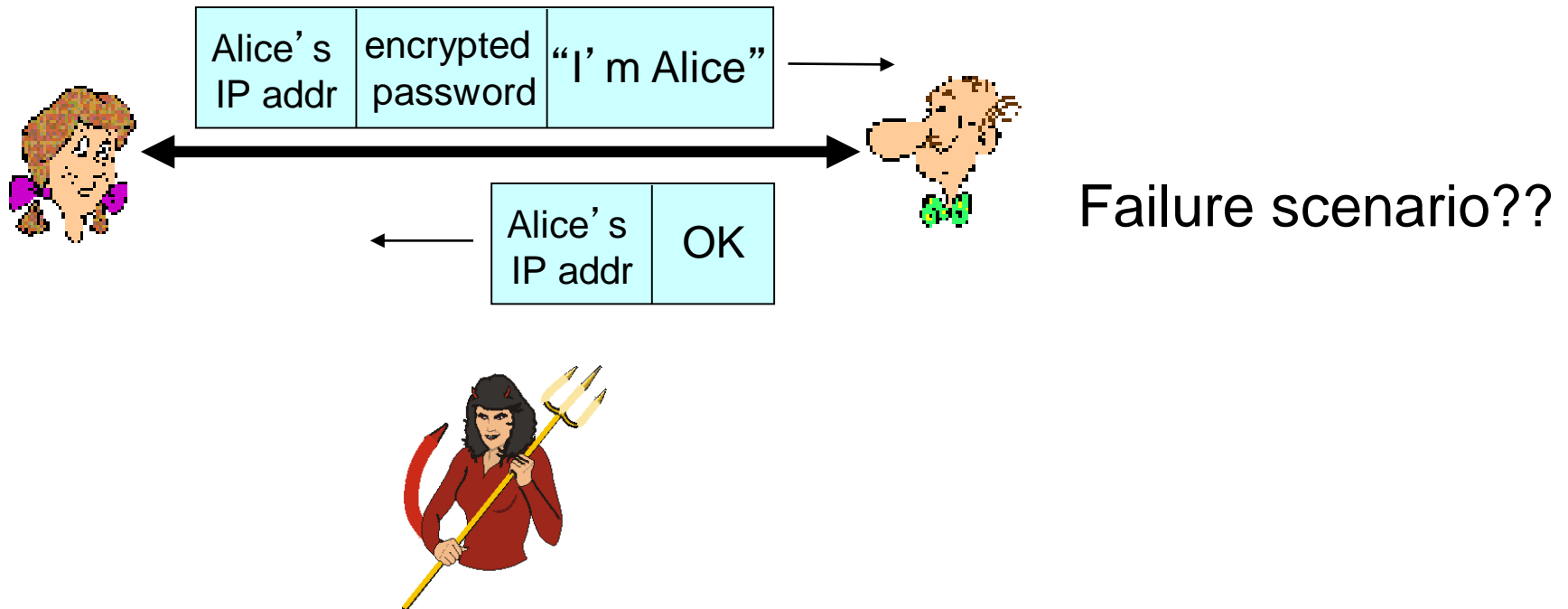
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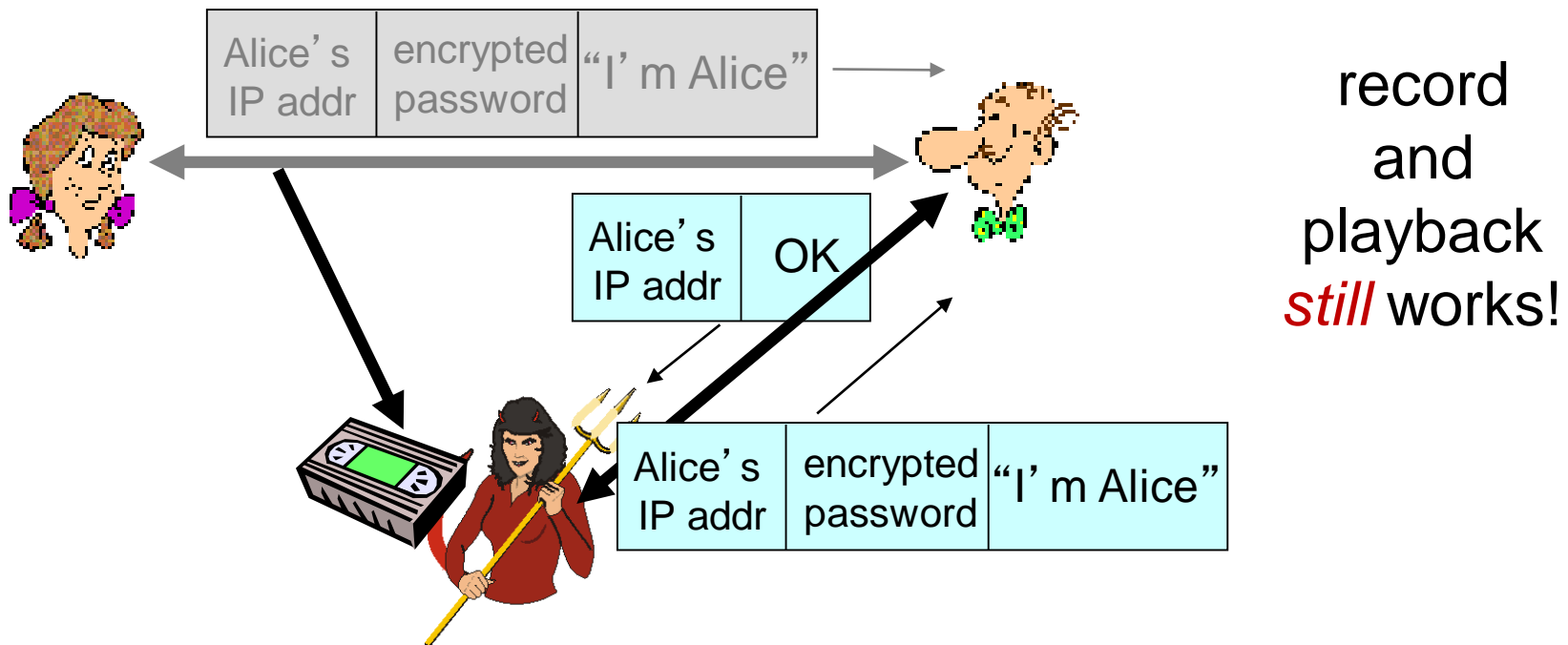
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Protocol ap3.1: Alice says “I am Alice” and sends her *encrypted* secret password to “prove” it.



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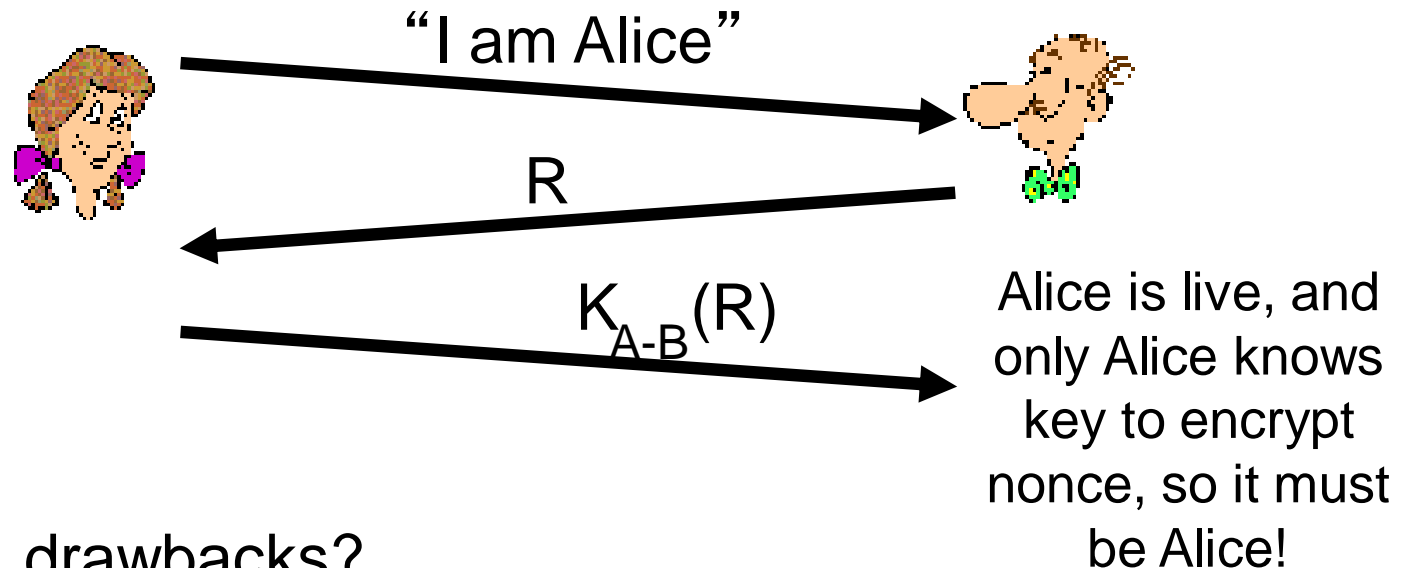


Authentication: yet another try

Goal: avoid playback attack

nonce: number (R) used only *once-in-a-lifetime*

ap4.0: to prove Alice “live”, Bob sends Alice **nonce**, R. Alice must return R, encrypted with shared secret key



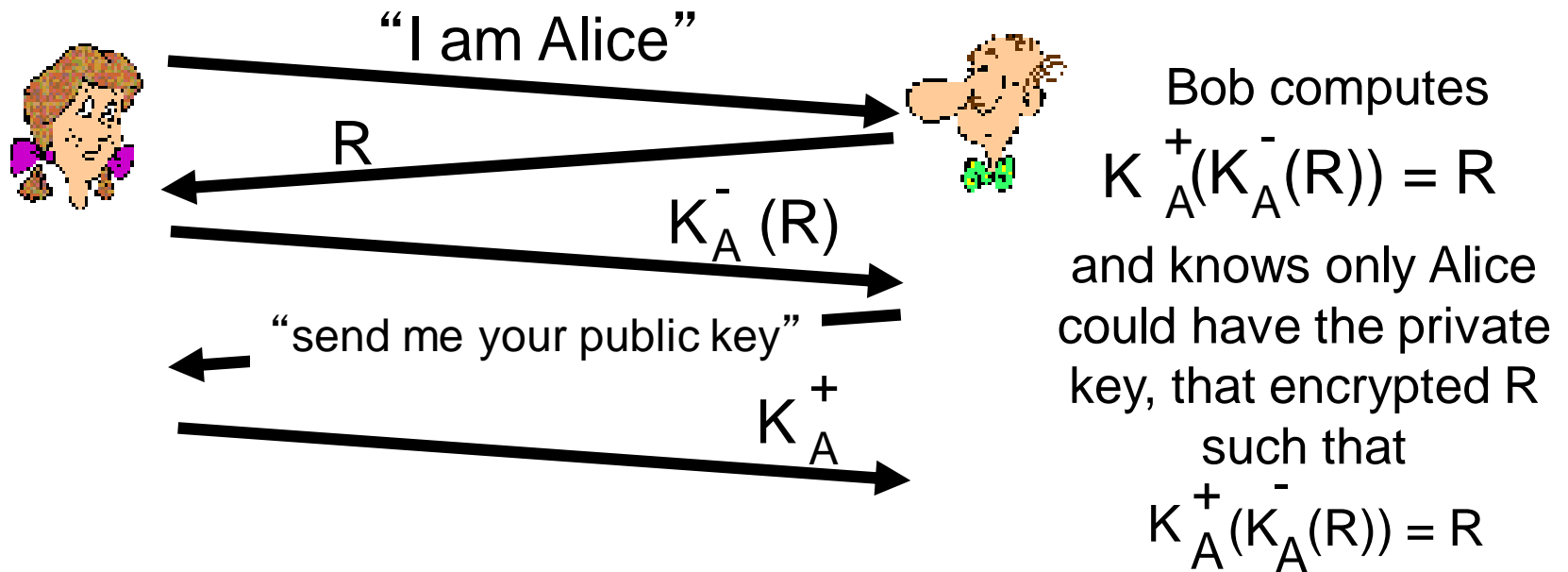
Failures, drawbacks?

Authentication: ap5.0

ap4.0 requires shared symmetric key

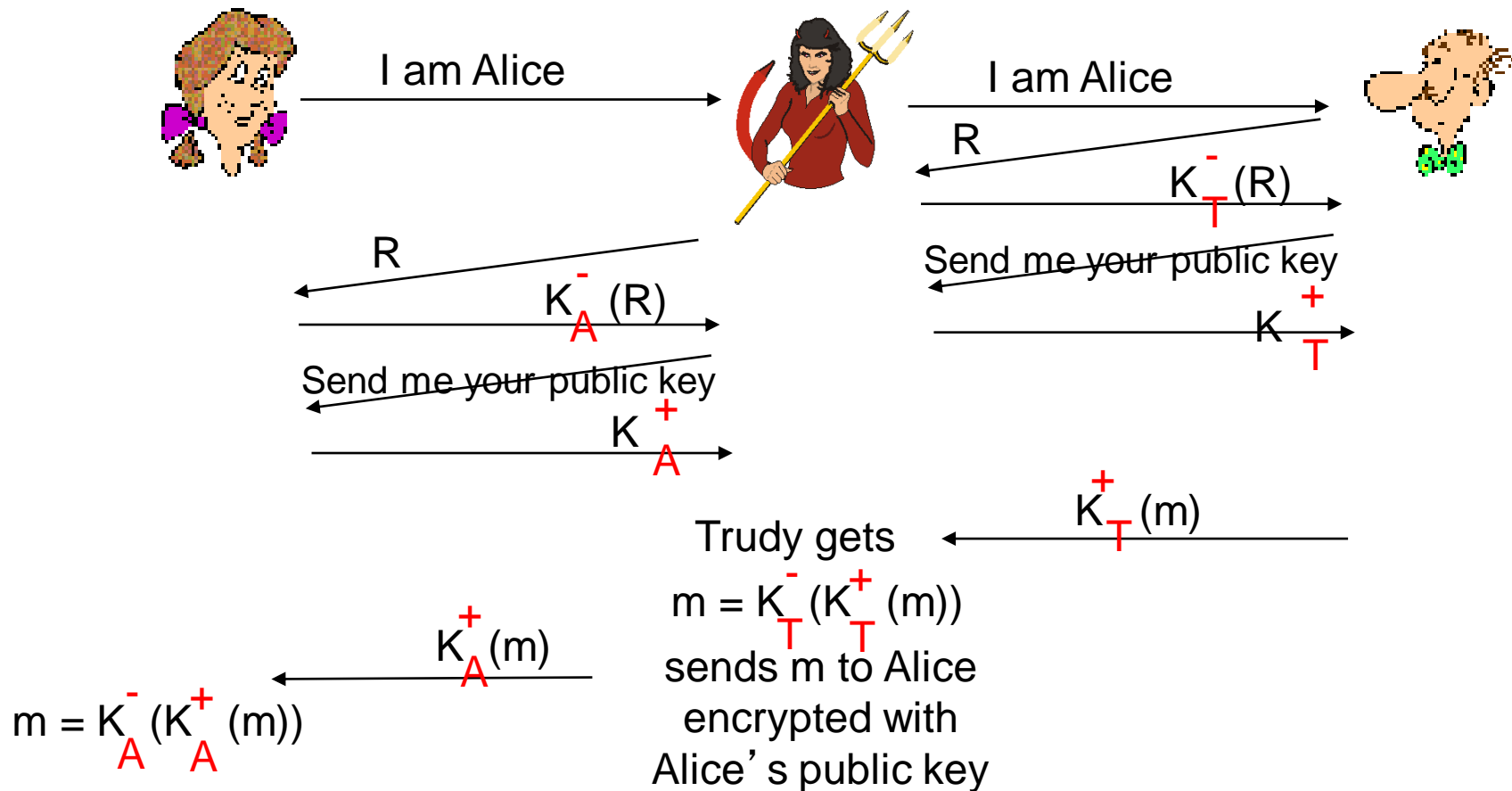
- can we authenticate using public key techniques?

ap5.0: use nonce, public key cryptography



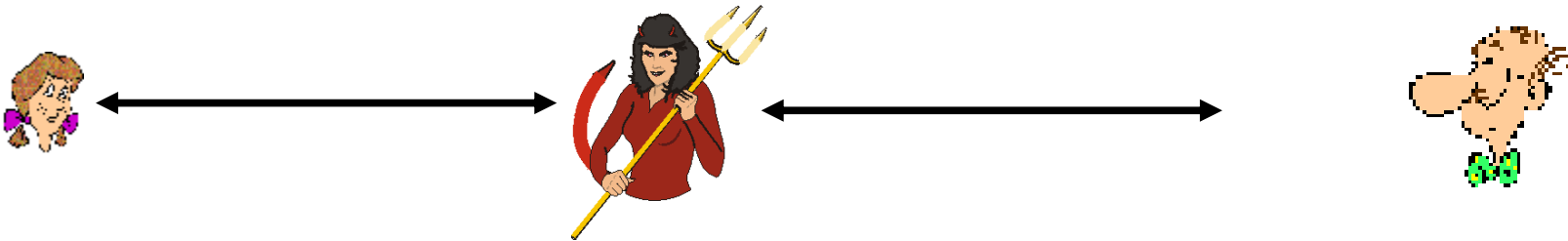
ap5.0: security hole

man (or woman) in the middle attack: Trudy poses as Alice (to Bob) and as Bob (to Alice)



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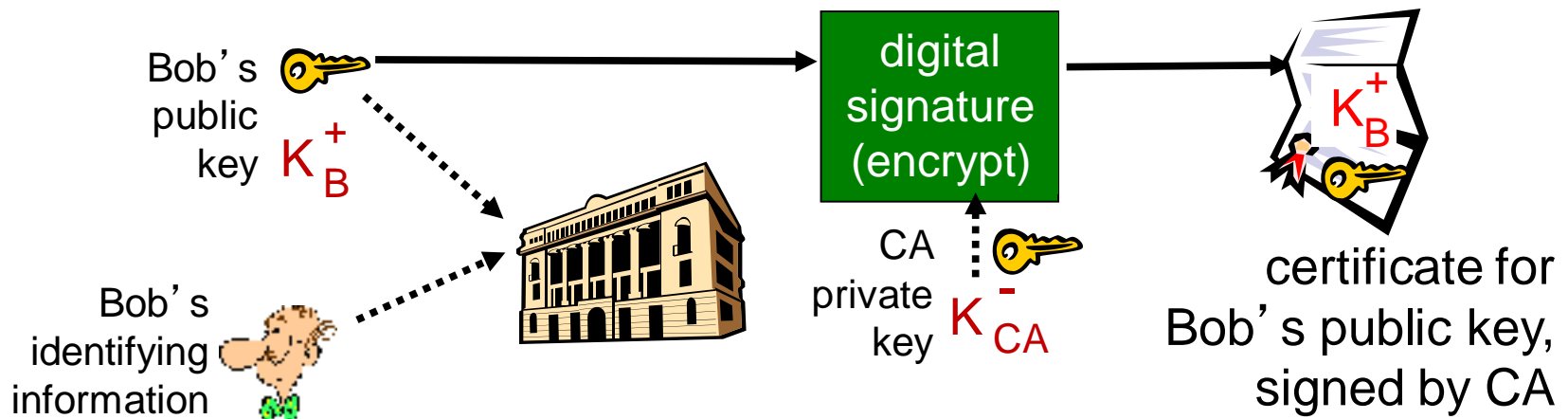


difficult to detect:

- Bob receives everything that Alice sends, and vice versa. (e.g., so Bob, Alice can meet one week later and recall conversation!)
- problem is that Trudy receives all messages as well!

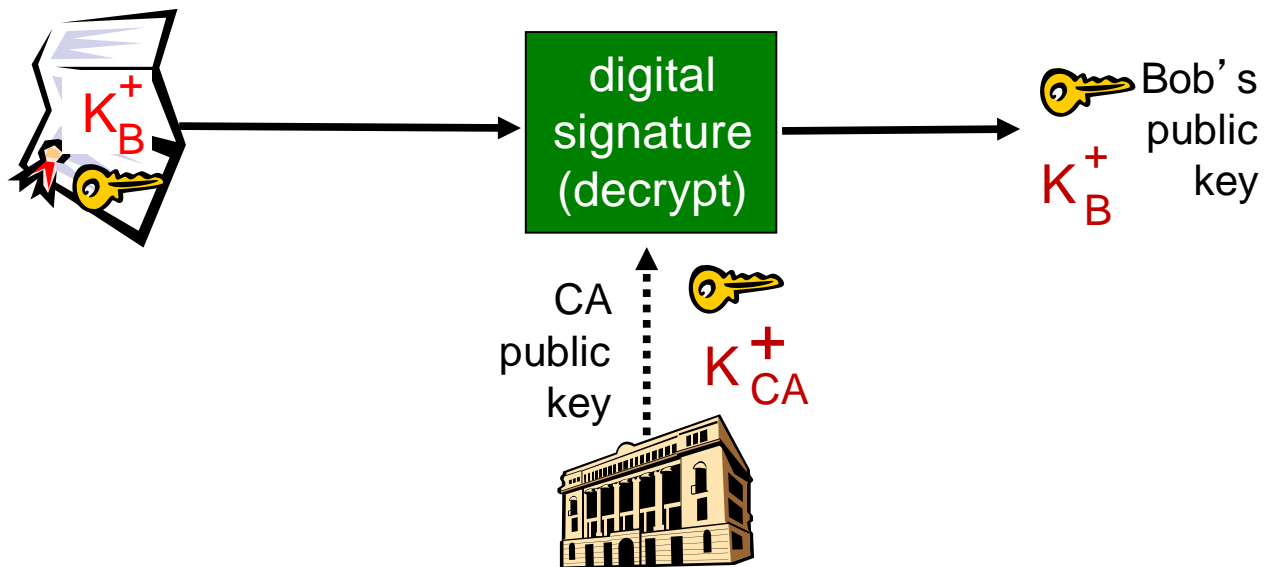
Certification authorities

- *certification authority (CA)*: binds public key to particular entity, E.
- E (person, router) registers its public key with CA.
 - E provides “proof of identity” to CA.
 - CA creates certificate binding E to its public key.
 - certificate containing E’s public key digitally signed by CA – CA says “this is E’s public key”



Certification authorities

- when Alice wants Bob's public key:
 - gets Bob's certificate (Bob or elsewhere).
 - apply CA's public key to Bob's certificate, get Bob's public key



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Digital signatures

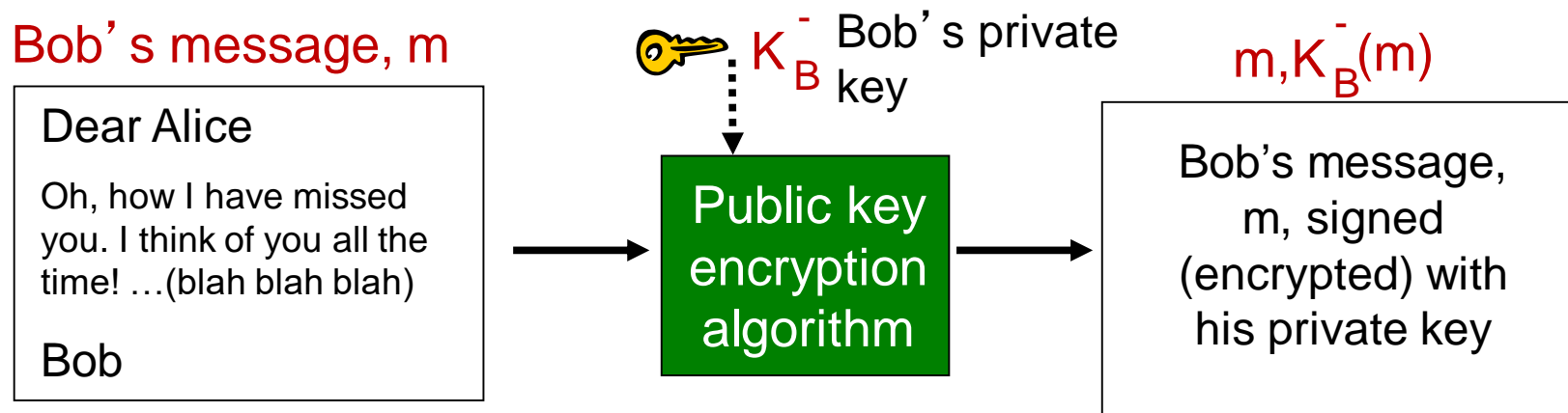
cryptographic technique analogous to hand-written signatures:

- sender (Bob) digitally signs document, establishing he is document owner/creator.
- *verifiable, nonforgeable*: recipient (Alice) can prove to someone that Bob, and no one else (including Alice), must have signed document

Digital signatures

simple digital signature for message m :

- Bob signs m by encrypting with his private key K_B^- , creating “signed” message, $K_B^-(m)$



Digital signatures

- suppose Alice receives msg m , with signature: $m, K_B^-(m)$
- Alice verifies m signed by Bob by applying Bob's public key K_B to $K_B^-(m)$ then checks $K_B^+(K_B^-(m)) = m$.
- If $K_B^+(K_B^-(m)) = m$, whoever signed m must have used Bob's private key.

Alice thus verifies that:

- Bob signed m
- no one else signed m
- Bob signed m and not m'

non-repudiation:

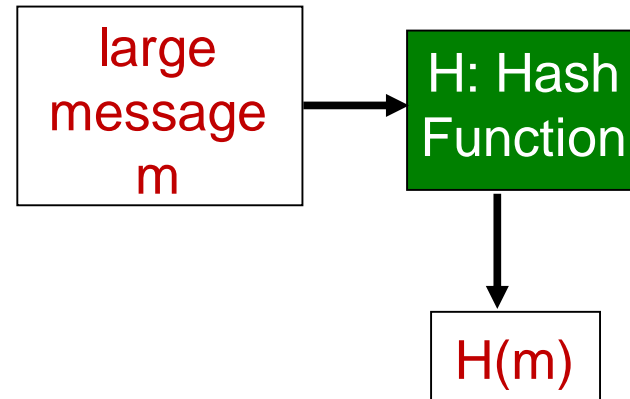
- ✓ Alice can take m , and signature $K_B^-(m)$ to court and prove that Bob signed m

Message digests

computationally
expensive to public-key-
encrypt long messages

goal: fixed-length, easy-
to-compute digital
“fingerprint”

- apply hash function H to m , get fixed size message digest, $H(m)$.

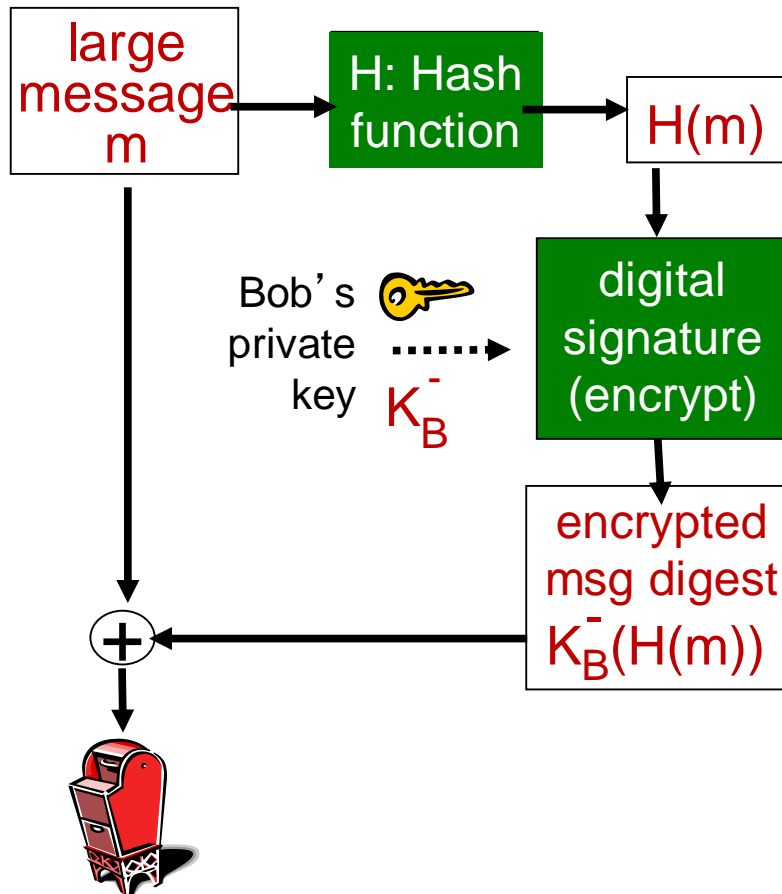


Hash function properties:

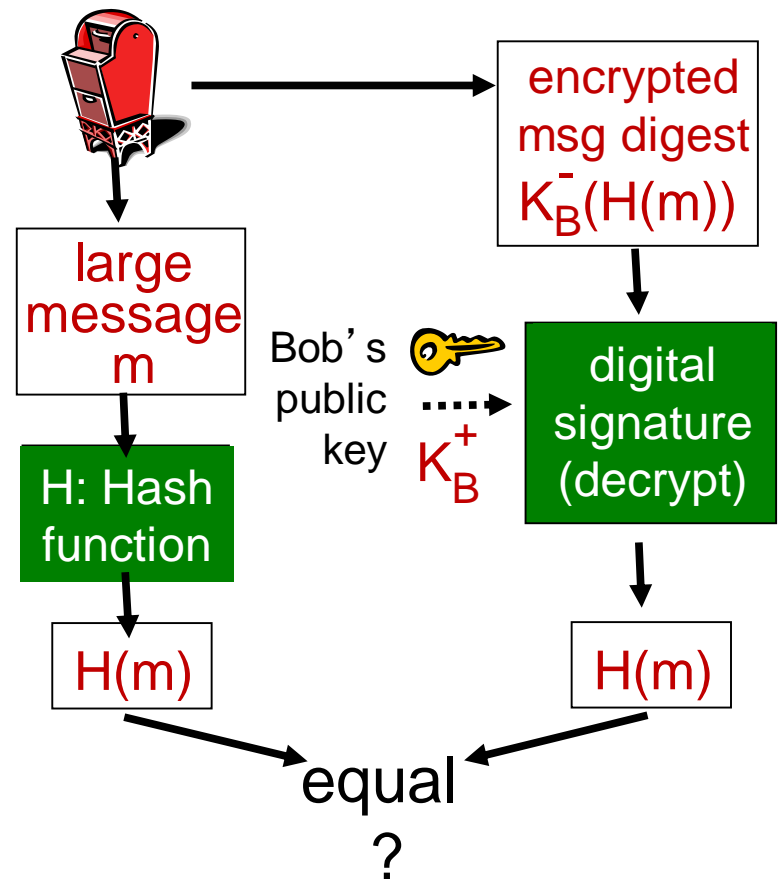
- many-to-1
- produces fixed-size msg digest (fingerprint)
- given message digest x , computationally infeasible to find m such that $x = H(m)$

Digital signature = signed message digest

Bob sends digitally signed message:



Alice verifies signature, integrity of digitally signed message:



Hash function algorithms

- MD5 hash function widely used (RFC 1321)
 - computes 128-bit message digest in 4-step process.
- SHA-1 is also used
 - US standard [NIST, FIPS PUB 180-1]
 - 160-bit message digest

Recall: ap5.0 security hole

man (or woman) in the middle attack: Trudy poses as Alice (to Bob) and as Bob (to Alice)

