

ICE 3

Problem 1:

- For each of the following Java-like Boolean expressions,
 - a. indicate the evaluation order under strict evaluation.
 - b. indicate the evaluation order under short-circuit evaluation.
 - c. what is the result of the expression if evaluated by Java?
- 1) $a=5, b=3, c=30, \text{tag} = \text{true};$
 $(a < b) \parallel !\text{tag} \ \&\& \ (b / (2*a*b-c) > 0)$
- a. $a < b = 5 < 3 = \text{false}$
 $!\text{tag} = \text{false}$
 $b / (2*a*b-c) > 0 = \text{can't divide by zero}$
 $= \text{false}$
 - b. $a < b = 5 < 3 = \text{false}$
 $= \text{false}$
 - c. False
- 2) $a=5, b=3, c=30, \text{tag} = \text{false};$
 $(a > b) \parallel !\text{tag} \ \&\& \ (b / (2*a*b-c) > 0)$
- a. $a > b = 5 > 3 = \text{true}$
 $!\text{tag} = \text{true}$
 $b / (2*a*b-c) > 0 = \text{can't divide by zero}$
 $= \text{true}$
 - b. $a > b = 5 > 3 = \text{true}$
 $= \text{true}$
 - c. True

Problem 2:

- What is the difference between `==` and `===` in JavaScript?
The `'=='` operator tests for abstract equality, while the `'==='` operator tests for strict equality.
- Name an advantage of using assignment as an expression, then give an example (a line of code) to support it.
An advantage of using assignment as an expression is that
- What will be printed by a Python shell?
`>>a, b = 1,4`
`>>b,a = a+b,b-a`

```
>>print (a,b)
```

The following is printed as: 3 5. This is because a, assigned as 1, becomes (b-a), which is 4-1 that becomes 3. For b, assigned as 4, becomes (a+b), which is 1+5 that becomes 5.

Problem 3:

Use Java or C++ to rewrite the following pseudo-code segment using a loop structure without goto, break, or any other unconditional branching statement:

k = (j+13)/27; //assume i,j,k are integers properly declared.

loop:

if k > 10 then goto out

k=k+1.2;

i=3*k-1;

goto loop;

out: ...

k = (j+13)/27;

while (k>10) {

k = k + 1;

i = 3 * k - 1;

}

Problem 4:

- Use C++ or Java to rewrite the following code segment using a switch statement. Do not optimize the code, just do a direct translation to switch statement.

if ((k == 1) || (k == 2)) j = 2*k - 1

if ((k==3) || (k==5)) j=3*k+1

if (k==4) j=4*k-1

if ((k==6) || (k==7) || (k==8)) j=k-2

switch(k) {

case 1:

case 2: j = 2 * k - 1;

break;

case 3:

case 5: j = 3 * k + 1;

break;

case 4: j = 4 * k - 1;

break;

case 6:

case 7:

case 8: j = k + 2;

}

Problem 5:

Use Java or C++ to rewrite the following code without using goto, break or any other unconditional branching statement. Make sure the revised code with the same complexity as the given code (i.e. the # of comparisons performed in the if statement should be almost same.)

```
for (i=1; i<=n; i++) {
    for (j=1; j<=n; j++)
        if (x[i][j] != 0) goto reject;
    println("First all -zero row is:" i);
    break;
reject:
}

boolean false = false;
for (i = 1; i <= n; i++) {
    int counter = 0;
    for (j = 1; j <= n; j++) {
        if (x[i][j] == 0)
            counter++;
    }
    if (counter == n && found == false) {
        printf("First all-zero row is: %d", i);
        found = true;
    }
}
```