CMPE 230 Systems Programming

Homework 1 (due Nov. 29th)

(This project should be implemented in Python. It can be done in groups of at most 2 students)

In this project, you will implement an interpreter for a language called MatLang (Matrix Language).

MatLang language statements will be as follows:

- 1. Matlang programs will have two sections: The first will be a variable definitions section, followed by the executable statements section.
- 2. Variable definitions section will allow scalar, one-dimensional, two dimensional number variable definitions. For example:

```
scalar x
vector y[4]
matrix z[3,4]
```

Assume all array dimensions are given as integer constants. In the above example \mathbf{x} is a scalar variable, \mathbf{y} is a vector (i.e. matrix of size 4x1) and \mathbf{z} is a 3x4 matrix. Assume that each line contains a single definition. A definition cannot be written on more than one line.

- 3. Executable statements will consist of one line statements and for loop compound statements. Note that no nested for loops are allowed.
- 4. One line statements are either assignment statements or print statements which print the value(s) of a scalar, vector, or a matrix variable or a separator.
- 5. A vector or a matrix varieble can be assigned values in curly brackets. Note that such assignment should fit on line. For the vector y[4] and z[3,4], the following example assignment can be made:

```
y = { 1 2 3 4 }
z = {1 2 3 4 5 3 2 2 2 1 0 1 }
Note that array indices start with 1.
```

- 6. There are no if statements in the language.
- 7. As operations in expressions, you are required to implement only multiplication, addition and subtraction: *,+,- . These are binary operand operations. Unary minus operation is *not* supported. Note that these are to be interpreted as either matrix or scalar operations depending on the context (i.e. type of operands). When a scalar expression multiplies a matrix or a vector, its meaning is multiplication of each individual component of a matrix or vector.
- 8. A function tr(expr) is also available which transposes a scalar, vector or a matrix.
- 9. A function sqrt(expr) is also available which takes square root of a scalar expression.
- 10. A function **choose(expr1,expr2,expr3,expr4)** which returns **expr2** if **expr1** is equal to 0, returns **expr3** if **expr1** is positive and returns **expr4** if **expr1** is negative. Note that **expr1, expr2, expr3** and **expr4** are expressions that evaluate to a scalar.
- 11. On a line, everything after the # sign are considered as comments.
- 12. For loop will have the following formats:

```
for (id in expr1:expr2:expr3) {
     ....
}
```

Here, id is a variable, expr1 is starting value of id, expr2 is the bound on the value of id during the loop iteration and expr3 is the added value to id at each iteration.

For loop can also have the following syntax:

```
for (id1,id2 in expr1:expr2:expr3, expr4:expr5: expr6) {
    ....
}
```

This will be equivalent to doubly nested loops in languages like C/Java. You can assume that the values of ids id1,id2 and expressions expr1,expr2,expr3,expr4,expr5 and expr6 cannot be changed inside the for loop body. You can also assume that expr1 < expr2 and expr4 < expr5 and that expr3 and expr6 evaluate to a positive value.

- 13. **print(id)** statement, prints the value of variable **id**.
- 14. **printsep()** statement, prints a separator line "-----"

Some example programs in the MatLang language are given below. Note that MatLang language programs have .mat extension.

ex1.mat	Output
# this program computes fibonacci	1
# numbers	1
	2
<pre># variable definitions</pre>	3
scalar i	5
scalar n	8
vector x[2]	13
vector y[2]	21
matrix A[2,2]	34
matrix B[2,2]	55
	89
# statements	144
n = 10	
$x = \{ 1 1 \}$	
$A = \{ 1 1 1 0 \}$	
B = { 1 0 0 1 }	
print(x)	
for(i in 1:n:1) {	
B = A*B	
y = B*x	
<pre>print(y[1])</pre>	
}	

ex2.mat	Output
<pre># variable definitions vector z[3]</pre>	Error (Line 6): matrix dimensions in expression do not match.
<pre>vector y[4] matrix A[2,2] matrix B[2,3]</pre>	_
z = A*B*y	

ex3.mat	Output
# this program implements google	0.7071068
# web page ranking alg. (simplified	0.6123724
<pre># version)</pre>	0.4677072
	0.3852759
matrix A[3,3]	0.3093592
vector x[3]	0.2509747
vector y[3]	0.2028243
scalar r	0.1641555
scalar i	0.1327838
	0.1074308
$A = \{ 0.5 0 0.5 0 0.5 0.5 1 0 \}$	
$x = \{ 1 1 1 \}$	1.2148438
for(i in 1:10:1) {	0.6240234

```
y = A*x
r = sqrt(tr(y-x)*(y-x))
print(r)
x = y
}
printsep()
print(x)
1.1611328
```

```
matrix A[4,4]
vector x[4]
vector xy2[4]
scalar s

A = {0 1 2 3 4 5 6 7 8 9 1 1 1 2 3 4 }
x = {1 1 1 1 }
xy2 = { 2 1 3 1 }

s = tr(x)*A*xy2
print(s)
Output

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```

ex5.mat	Output
<pre># count how many elements are # greater than or equal to 4 matrix A[4,4] scalar count scalar incr scalar i scalar j</pre>	7
<pre>A = {0 1 2 3 4 5 6 7 8 9 1 1 1 2 3 4} count = 0 for (i,j in 1:4:1,1:4:1) { incr = choose(A[i,j]-4,1,1,0) count = count + incr } print(count)</pre>	

Grading

Your project will be graded according to the following criteria:

Documentation (written document describing	12%
how you implemented your project)	
Comments in your code	8%
Implementation and tests	80%

You will be provided with instructions on how to submit your completed project.

Late Submission

If the project is submitted late, the following penalties will be applied:

0 < hours late <= 24 : 25%
 24 < hours late <= 48 : 50%
 hours late > 48 : 100%

Timestamping

Project file should include your names in it. Please timestamp your project file using https://opentimestamps.org/ before you submit it. Keep the project file and its corresponding timestamp .ots file.