CS2x1:Data Structures and Algorithms

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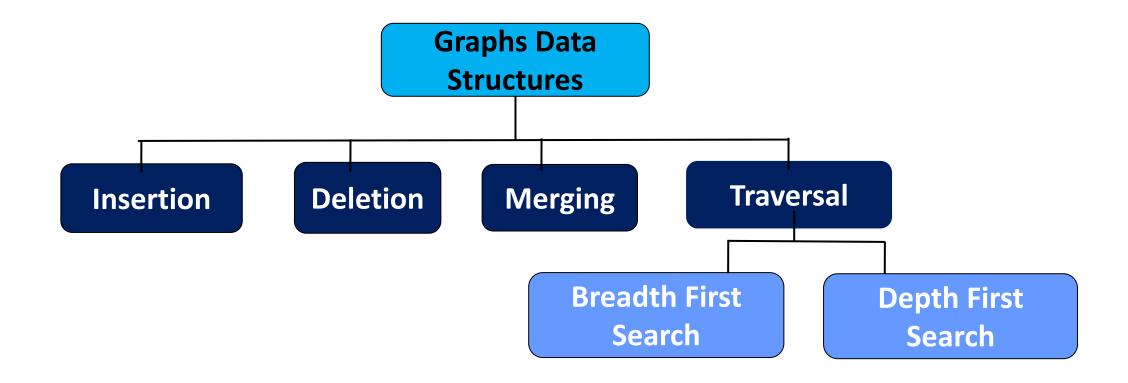
Recap -> Graph Traversal: BFS Time Complexity analysis

```
BFS(G,s)
1 for each vertex u in G. V - {s}
    u. color = WHITE
                                                Steps 1-4 are executed "n" times \rightarrow 0 (n) \rightarrow n = |V| = \# of vertices
   u.d = \infty
4 u. \pi = \emptyset
5 s. color = GRAY
6 \text{ s. d} = 0
                                                Steps 5-9 are executed once \rightarrow 0 (1)
7 s. \pi = \emptyset
8 Q = NULL
9 ENQUEUE(Q,s)
                                                Steps 10-18:
10 while (Q != NULL)
     u = DEQUEUE(Q)
                                                 (i) # of time the while loop executes for DEQUEUE and ENQUEUE \rightarrow 0 (n)
     for each v in G. Adj [u]
                                                 (ii) In the for loop, obtaining the adjacency list: # of elements in adjacency list
       if v. color == WHITE
13
                                                     is equal to # of edges \rightarrow m = |E|
14
       v. color = GRAY
                                                 (iii) Steps 13 - 17 are executed in constant time \rightarrow 0 (1)
15
       v. d = u.d + 1
                                                 (iv) Steps 18 is executed in constant time \rightarrow 0 (1)
16
        v. \pi = u
                                               Total time complexity = O(n) + O(n) + O(m)
17
         ENQUEUE(Q, v)
                                                                          = O(n+m)
18
     u.color = BLACK
                                                                          = O(V+E)
```

Graph Traversal: BFS Space Complexity analysis

```
BFS(G,s)
1 for each vertex u in G. V - {s}
    u. color = WHITE
                                                 Steps 1-4:
   u.d = \infty
                                                 Space required to store the color coding information, predecessor information,
4 u. \pi = \emptyset
                                                 and for the Queue \rightarrow O(n) + O(n) + O(n) \rightarrow O(n) \rightarrow n \rightarrow |V| = \# of vertices
5 s. color = GRAY
6 \text{ s. } d = 0
7 s. \pi = \emptyset
                                                  Steps 5-9: Constant
8 Q = NULL
9 ENQUEUE(Q,s)
                                                 Steps 10-18:
10 while (Q != NULL)
     u = DEQUEUE(Q)
                                                 (i) Space required for storing the adjacency list: # of elements in adjacency
     for each v in G. Adj [u]
                                                 list is equal to # of edges \rightarrow m = |E| \rightarrow O(m)
       if v. color == WHITE
13
                                                 (ii) If we ignore the space required for adjacency list \rightarrow 0 (n)
14
       v. color = GRAY
                                                 (iii) If we considered space required for adjacency list \rightarrow O(n+m)
15
       v. d = u.d + 1
16
         v. \pi = u
17
         ENQUEUE(Q, v)
     u.color = BLACK
18
```

Graphs: Operations



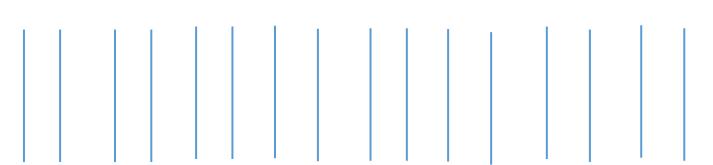
Graph Traversal: DFS

- ❖ DFS traversal → Stack data structures
- ❖ DFS traversal → similar to the preorder traversal of a tree

Procedure:

✓ Initially, DFS starts at a given vertex, visit the adjacent unvisited vertex. Mark it as visited and PUSH into the Stack

- ✓ If no adjacent vertex is found, POP a vertex from the Stack.
- ✓ Repeat this process until the stack is empty



Depth-First Search → DFS

- DFS is also useful for finding shortest path distance in the graph.
- DFS forms a depth-first forest comprising several depth-first trees
- \clubsuit The implementation of DFS \rightarrow Stack data structure.
- ❖ DFS colors vertices during the search to indicate their state



discovered

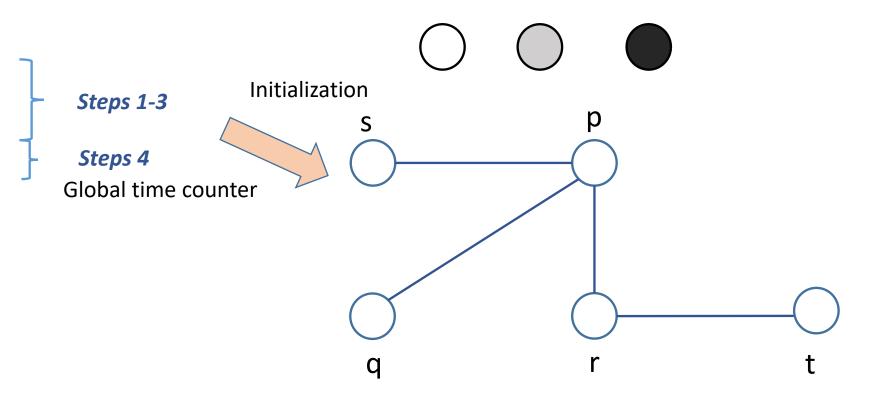
Initial



- DFS follows a <u>timestamping</u> technique
 - √ v. d timestamp → vertex search discovered time
 - ✓ v. f timestamp → vertex search finished time

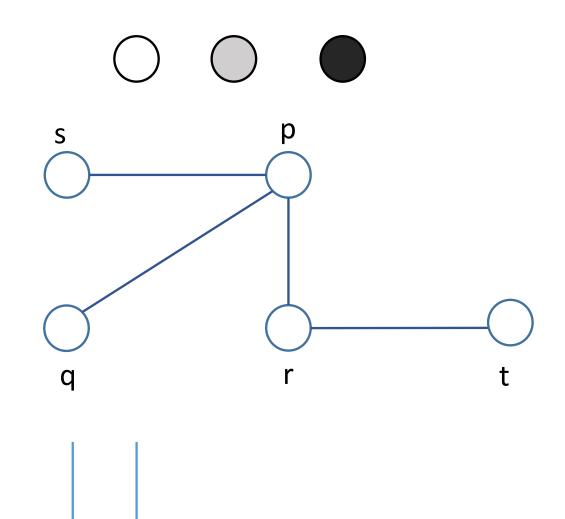
Graph Traversal: DFS (1)

```
DFS(G,s)
1 for each vertex u in G. V
    u. color = WHITE
    u. \pi = \emptyset
4 time = 0
5 for each vertex u in G. V
      if u. color == WHITE
         DFS_VISIT (G, u)
DFS_VISIT (G, u)
1 time = time + 1
2 u. d = time
3 u. color = GRAY
4 for each v \in G. Adj [u]
    if v. color == WHITE
       v. \pi = u
       DFS_VISIT (G, v)
8 u. color = BLACK
9 time = time + 1
10 u. f = time
```



Graph Traversal: DFS (2)

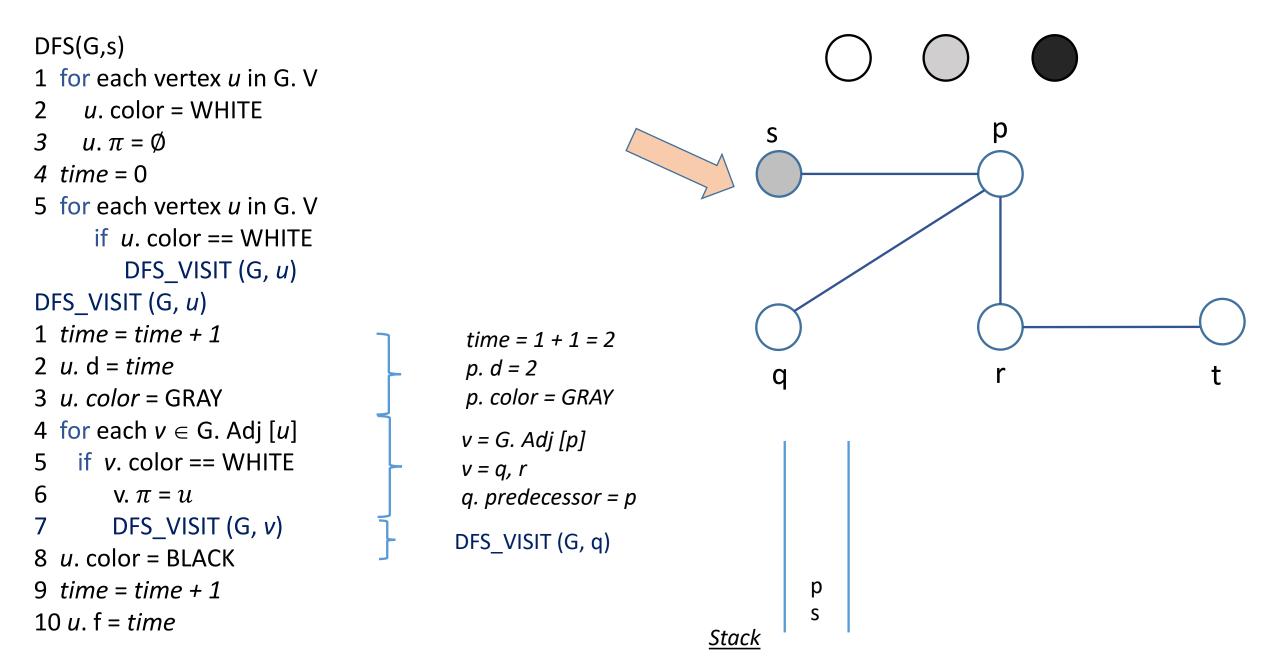
```
DFS(G,s)
1 for each vertex u in G. V
    u. color = WHITE
    u. \pi = \emptyset
4 time = 0
5 for each vertex u in G. V
      if u. color == WHITE
                                     u = s
         DFS_VISIT (G, u)
DFS_VISIT (G, u)
1 time = time + 1
                                           time = 0 + 1 = 1
2 u.d = time
                                           s. d = 1
3 u. color = GRAY
                                           s. color = GRAY
4 for each v \in G. Adj [u]
                                           v = G. Adj [s]
    if v. color == WHITE
                                           v = p
                                          p. predecessor = s
6
       v. \pi = u
       DFS_VISIT (G, v)
                                          DFS_VISIT (G, p)
8 u. color = BLACK
9 time = time + 1
10 u. f = time
```



S

Stack

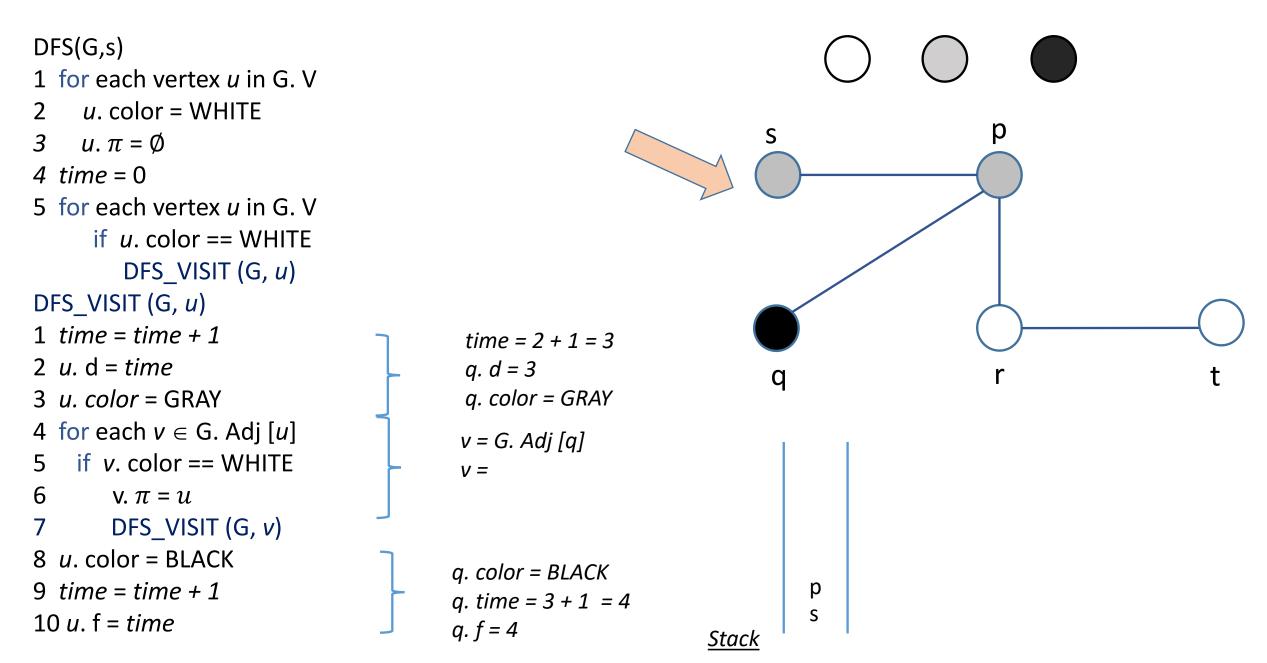
Graph Traversal: DFS (3)



Graph Traversal: DFS (4)

```
DFS(G,s)
1 for each vertex u in G. V
    u. color = WHITE
    u. \pi = \emptyset
4 time = 0
5 for each vertex u in G. V
      if u. color == WHITE
         DFS_VISIT (G, u)
DFS_VISIT (G, u)
1 time = time + 1
                                            time = 2 + 1 = 3
2 u. d = time
                                            q. d = 3
                                            q. color = GRAY
3 u. color = GRAY
4 for each v \in G. Adj [u]
                                           v = G. Adj [q]
    if v. color == WHITE
                                           v =
6
       v. \pi = u
        DFS_VISIT (G, v)
8 u. color = BLACK
9 time = time + 1
10 u. f = time
                                                                     <u>Stack</u>
```

Graph Traversal: DFS (4)



Graph Traversal: DFS (5)

```
DFS(G,s)
1 for each vertex u in G. V
    u. color = WHITE
    u. \pi = \emptyset
4 time = 0
5 for each vertex u in G. V
      if u. color == WHITE
         DFS_VISIT (G, u)
DFS_VISIT (G, u)
1 time = time + 1
2 u. d = time
3 u. color = GRAY
4 for each v \in G. Adj [u]
                                           v = G. Adj[p]
    if v. color == WHITE
                                           v = r
6
       v. \pi = u
                                           r. predecessor = p
        DFS_VISIT (G, v)
                                           DFS_VISIT (G, r)
8 u. color = BLACK
9 time = time + 1
10 u. f = time
                                                                     <u>Stack</u>
```

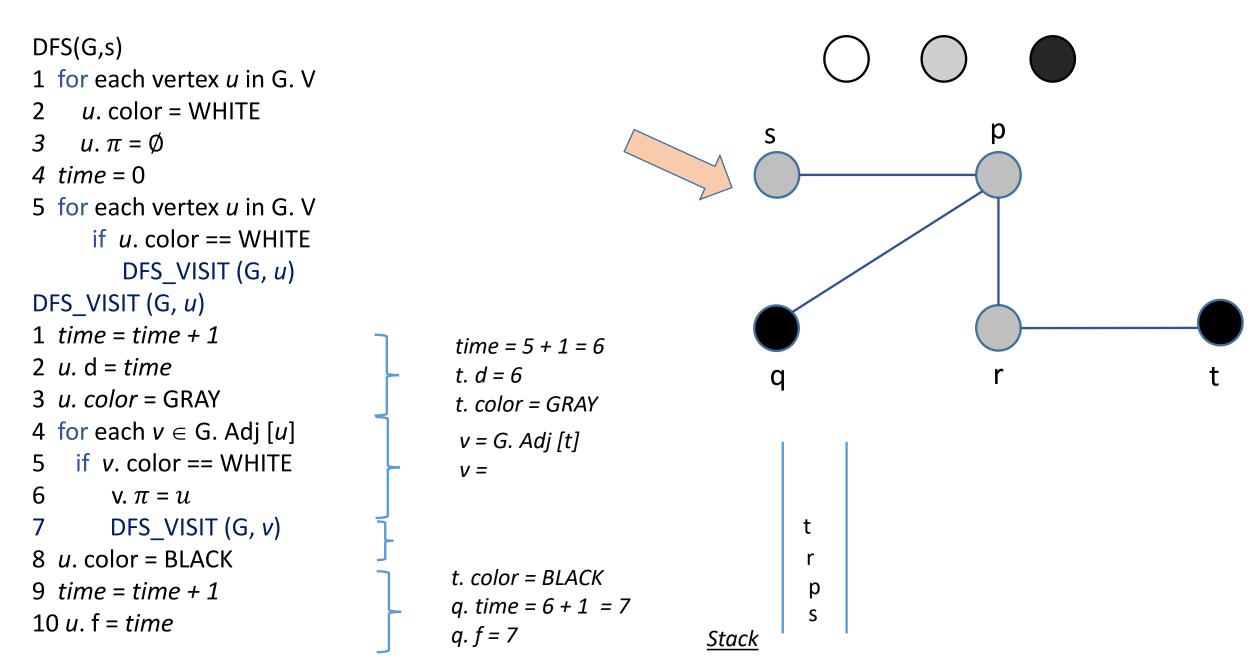
Graph Traversal: DFS (6)

```
DFS(G,s)
1 for each vertex u in G. V
     u. color = WHITE
    u. \pi = \emptyset
4 time = 0
5 for each vertex u in G. V
      if u. color == WHITE
         DFS_VISIT (G, u)
DFS_VISIT (G, u)
1 time = time + 1
                                           time = 4 + 1 = 5
2 u. d = time
                                           r. d = 5
3 u. color = GRAY
                                           r. color = GRAY
4 for each v \in G. Adj [u]
                                            v = G. Adj[r]
    if v. color == WHITE
                                            v = t
6
       v. \pi = u
                                           t. predecessor = r
        DFS_VISIT (G, v)
                                           DFS_VISIT (G, t)
8 u. color = BLACK
9 time = time + 1
10 u. f = time
                                                                     <u>Stack</u>
```

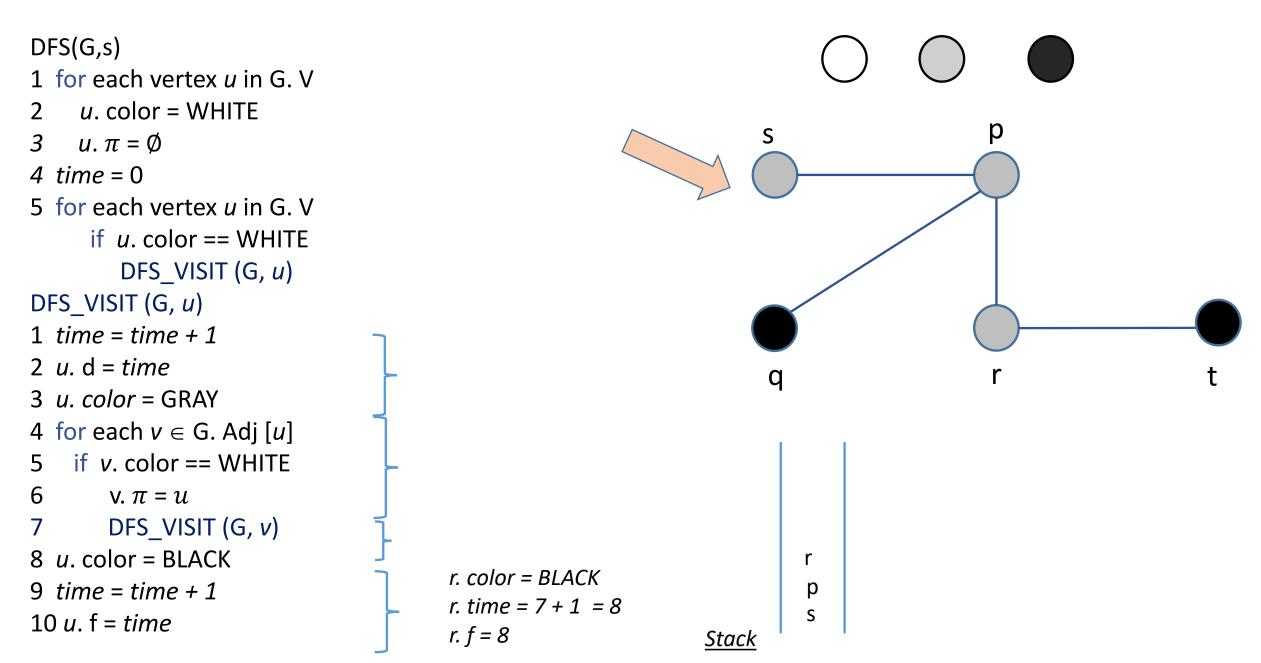
Graph Traversal: DFS (7)

```
DFS(G,s)
1 for each vertex u in G. V
     u. color = WHITE
    u. \pi = \emptyset
4 time = 0
5 for each vertex u in G. V
      if u. color == WHITE
         DFS_VISIT (G, u)
DFS_VISIT (G, u)
1 time = time + 1
                                           time = 5 + 1 = 6
2 u. d = time
                                           t. d = 6
3 u. color = GRAY
                                           t. color = GRAY
4 for each v \in G. Adj [u]
                                           v = G. Adj [t]
    if v. color == WHITE
                                           v =
6
       v. \pi = u
        DFS_VISIT (G, v)
                                                                              t
8 u. color = BLACK
9 time = time + 1
10 u. f = time
                                                                     <u>Stack</u>
```

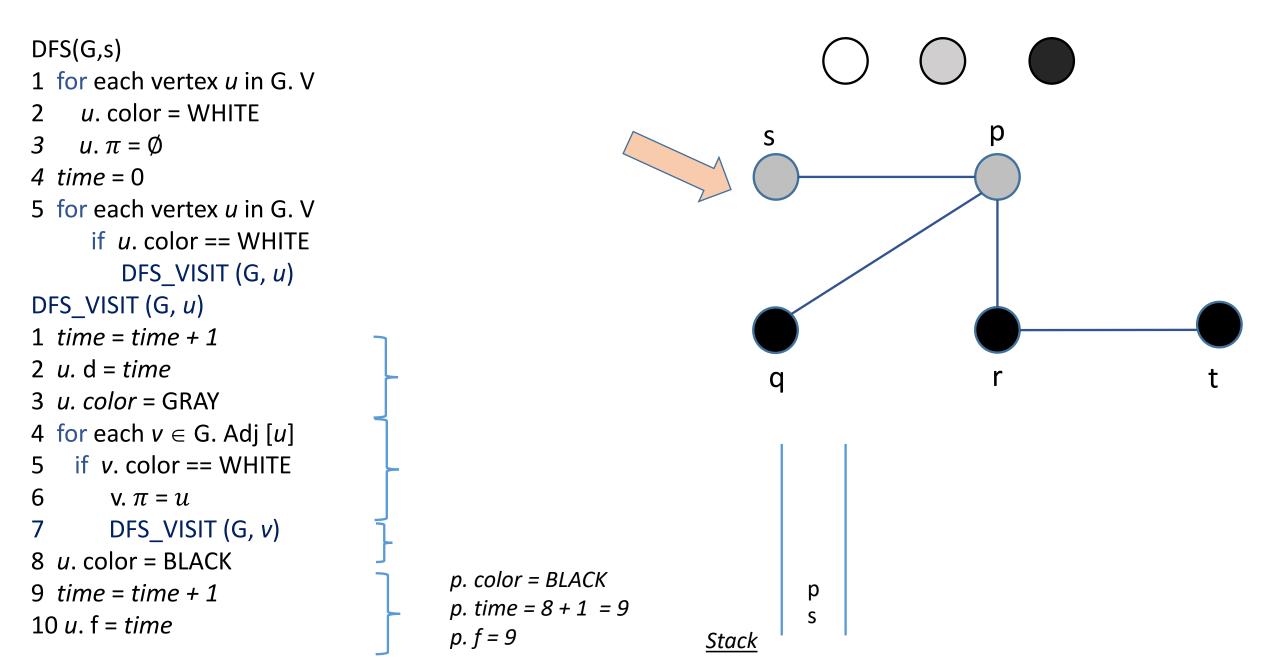
Graph Traversal: DFS (8)



Graph Traversal: DFS (8)



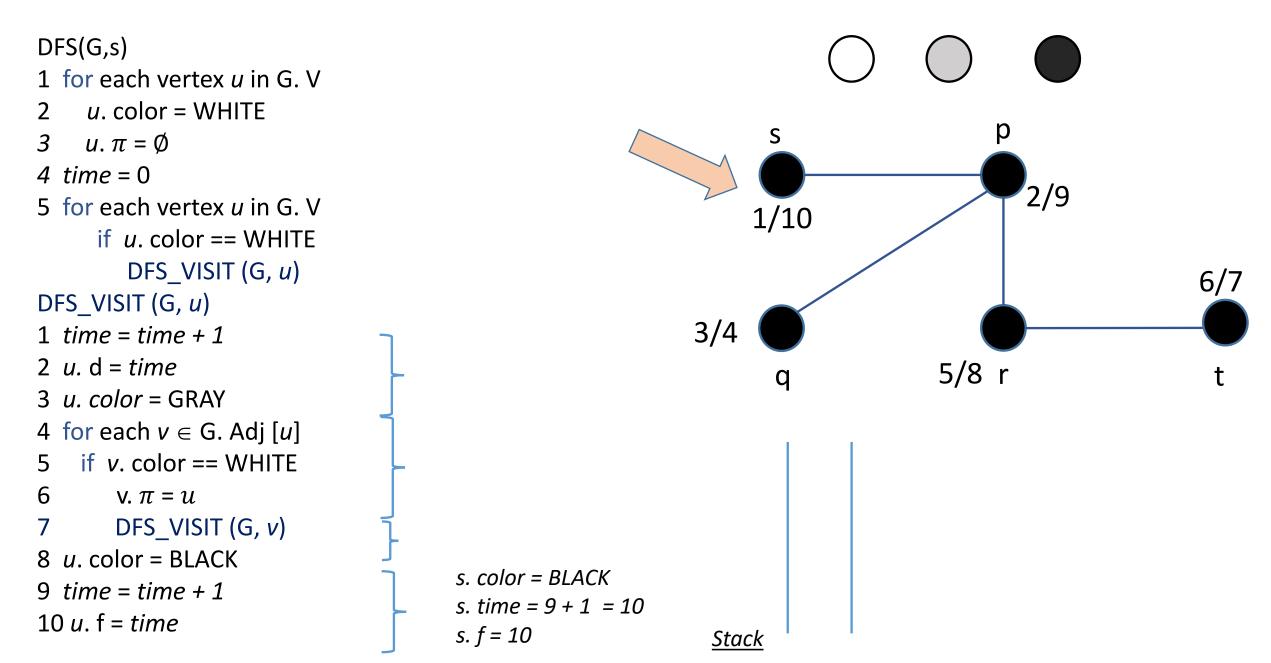
Graph Traversal: DFS (9)



Graph Traversal: DFS (10)

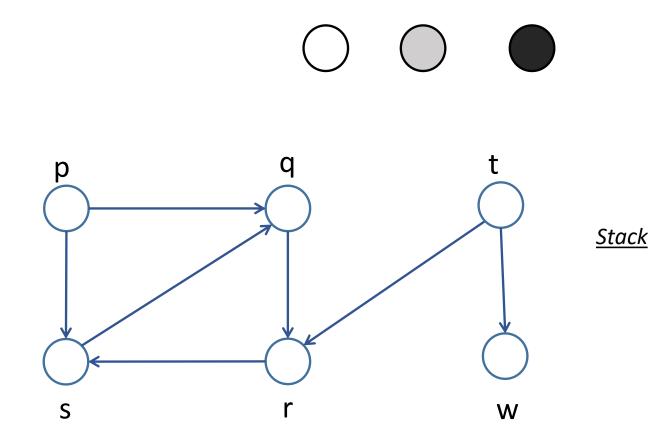
```
DFS(G,s)
1 for each vertex u in G. V
    u. color = WHITE
    u. \pi = \emptyset
4 time = 0
5 for each vertex u in G. V
      if u. color == WHITE
         DFS_VISIT (G, u)
DFS_VISIT (G, u)
1 time = time + 1
2 u. d = time
3 u. color = GRAY
4 for each v \in G. Adj [u]
    if v. color == WHITE
6
       v. \pi = u
        DFS_VISIT (G, v)
8 u. color = BLACK
                                          s. color = BLACK
9 time = time + 1
                                          s. time = 9 + 1 = 10
                                                                               S
10 u. f = time
                                          s. f = 10
                                                                    <u>Stack</u>
```

Graph Traversal: DFS (11)



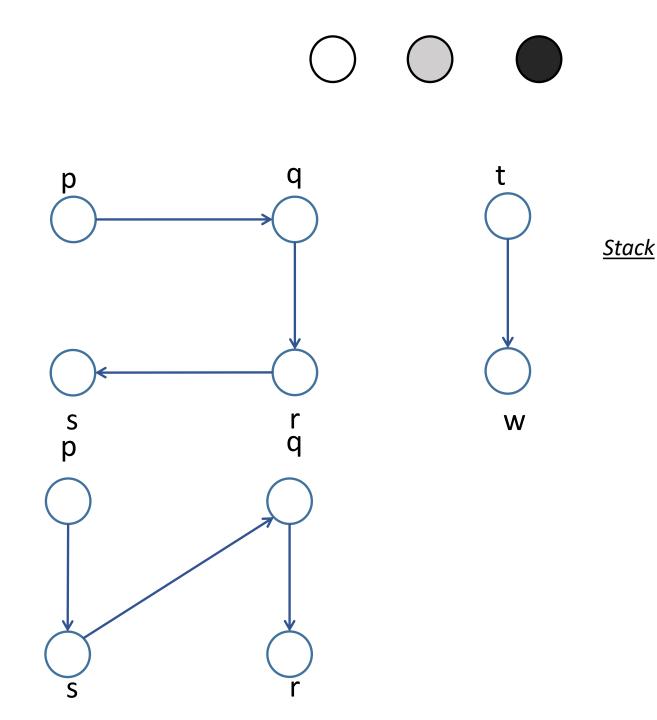
Graph Traversal: DFS (12)

```
DFS(G,s)
1 for each vertex u in G. V
    u. color = WHITE
    u. \pi = \emptyset
4 time = 0
5 for each vertex u in G. V
     if u. color == WHITE
         DFS_VISIT (G, u)
DFS_VISIT (G, u)
1 time = time + 1
2 u. d = time
3 u. color = GRAY
4 for each v \in G. Adj [u]
    if v. color == WHITE
6
       v. \pi = u
       DFS_VISIT (G, v)
8 u. color = BLACK
9 time = time + 1
10 u. f = time
```



Graph Traversal: DFS (13)

```
DFS(G,s)
1 for each vertex u in G. V
    u. color = WHITE
    u. \pi = \emptyset
4 time = 0
5 for each vertex u in G. V
     if u. color == WHITE
         DFS_VISIT (G, u)
DFS_VISIT (G, u)
1 time = time + 1
2 u. d = time
3 u. color = GRAY
4 for each v \in G. Adj [u]
    if v. color == WHITE
6
       v. \pi = u
       DFS_VISIT (G, v)
8 u. color = BLACK
9 time = time + 1
10 u. f = time
```



Exercise: DFS (1)

Consider the following graph: Which of the following orderings are possible using DFS

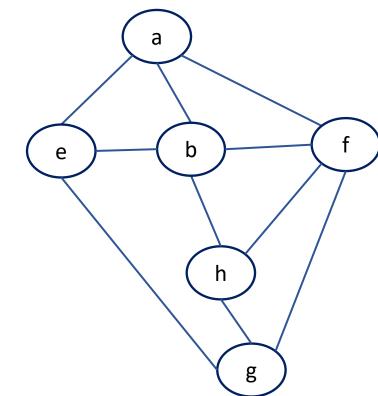
I. abeghf; II. abfehg; III. abfhge; IV. afghbe

A. I, II and IV only

B. I and IV only

C. II, III and IV only

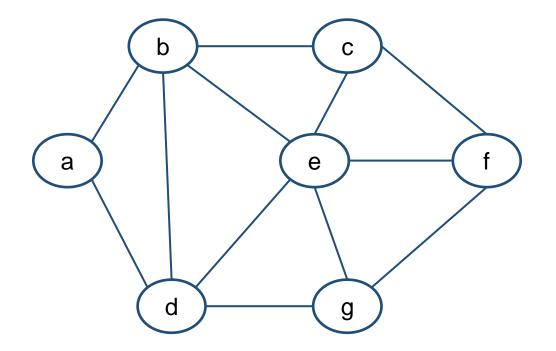
D. I, III and IV only



Exercise: DFS (1)

Consider the following graph: Which of the following orderings are possible using DFS

- 1.abefdgc
- 2. abefcgd
- 3. adgebcf
- 4. adbcgef
- A. 1 and 3 only
- B. 2 and 3 only
- C. 2, 3 and 4 only
- D. 1, 2 and 3 only



Graph Traversal: DFS Time Complexity analysis

```
DFS(G,s)
1 for each vertex u in G. V
     u. color = WHITE
                                                Steps 1-3 are executed "n" times \rightarrow 0 (n) \rightarrow n = |V| = \# of vertices
    u. \pi = \emptyset
4 time = 0
5 for each vertex u in G. V
       if u. color == WHITE
                                                Steps 5-7 are executed for every vertex \rightarrow 0 (n)
          DFS VISIT (G, u)
DFS VISIT (G, u)
1 time = time + 1
                                               Steps 1-10 \rightarrow DFS VISIT (G, u):
2 u. d = time
3 u. color = GRAY
                                                 (i) In the for loop, obtaining the adjacency list: # of elements in adjacency list
4 for each v \in G. Adj [u]
                                                    is equal to # of edges \rightarrow m = |E| \rightarrow O(m)
    if v. color == WHITE
6
        v. \pi = u
        DFS_VISIT (G, v)
8 u. color = BLACK
                                               Total time complexity = O(n) + O(n) + O(m)
9 time = time + 1
                                                                         = O(n+m)
10 u. f = time
                                                                         = O(V+E)
```

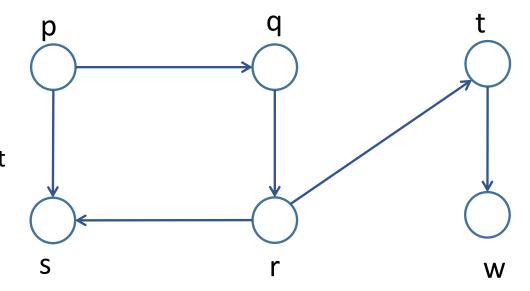
Graph Traversal Applications: DFS

- DFS is also useful for finding shortest path distance in the graph.
- ❖ DFS forms a *depth-first forest comprising several* depth-first trees
- ightharpoonup The implementation of DFS ightharpoonup Stack data structure.
- ❖ DFS colors vertices during the search to indicate their state
- DFS follows a <u>timestamping</u> technique
 - ✓ *v. d timestamp* → vertex search <u>discovered</u> time
 - ✓ v. f timestamp → vertex search finished time

Graph Traversal Applications: DFS

TOPOLOGICAL – SORT (G)

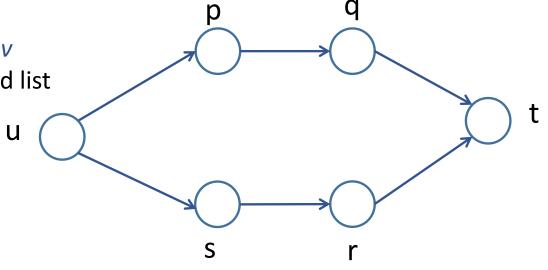
- 1 call DFS (G) to compute finished times v. f for each vertex v
- 2 as each vertex is finished, insert it onto the front of a linked list
- 3 return the linked list of vertices



Graph Traversal Applications: DFS

TOPOLOGICAL – SORT (G)

- 1 call DFS (G) to compute finished times v. f for each vertex v
- 2 as each vertex is finished, insert it onto the front of a linked list
- 3 return the linked list of vertices



Topological – Sorting: Time Complexity analysis

TOPOLOGICAL - SORT (G)

- 1 call DFS (G) to compute finished times v. f for each vertex v
- 2 as each vertex is finished, insert it onto the front of a linked list
- 3 return the linked list of vertices

```
\rightarrow 0 (n+m)

→ Insertion into linked list 0 (1)

→ For n vertices \rightarrow 0 (n)

→ To return \rightarrow 0 (1)
```

```
Total time complexity = O(n+m) + O(n) + O(1)
= O(n+m)
= O(V+E)
```

thank you!

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