Karolina Och-Pudło

JUNIOR FRONT-END DEVELOPER

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About me

I have gained my first experience in the field of Front-End and I am still learning - currently mainly JavaScript and React. I always thought that work is a necessity and a zero pleasure, until I discovered and understood what programming was about. I am open to new challenges and willing to learn. I make contact with people very well, I willingly help others but I also like to listen and broaden my knowledge from more experienced people.

Experience

Virtua Ltd. - Junior Front-End Developer Internship   02/2019 – 05/2019

responsive landing page project using HTML, Sass, JavaScript and task manager Gulp. I also made basic validation of the form and saving e-mails to the Firebase database.

https://github.com/och-karr/landing-page-internship-task

theme for the online store using the e-commerce platform - Shopware, using Sass, jQuery and Gulp. In addition to styling the home page, I created a plugin with a personalized shopping-world element. The RWD approach was preserved in the project.

https://github.com/och-karr/shopware-theme-plugin

Umiejętności

Javascript - ES6, creating functionalities on websites
ReactJS - basic use of React
jQuery
HTML i CSS
Sass
Shopware - ecommerce platform, basics
Bootstrap
Ajax i API - using an external API, ajax jQuery
Avocode - analysis of a design project for creating a website
Gulp, Jira, Git

Courses and certificates

Workshop "Testing web applications"   21/03/2019

as part of the 15th Student Information Festival

Basics of writing unit and integration tests using the Jest, Enzyme and Cypress tools on the example of the React application.

Bootcamp „Web Developer"   02/2018 – 08/2018

conducted by Codemy S.A. The course of the following languages and technologies: HTML5, CSS3, RWD, Bootstrap, Sass, Git, jQuery, AJAX, JavaScript ES6, React

On six-month bootcamp I got to know a number of technologies that allow me to create a professional responsive website while maintaining good practices and using various tools, libraries and frameworks. As part of the course, I did a lot of smaller tasks and several major projects, such as a simple game, a web application based on the API or simple application using React.

Edukacja

University of Science and Technology (AGH), Cracow   02/2016 – 10/2018

Faculty of Mining and Geoengineering, Master's degree in Civil Engineering

University of Science and Technology (AGH), Cracow   10/2012 – 01/2016

Faculty of Mining and Geoengineering, degree in Civil Engineering

Foreign Languages

English - B2

Interests

Board games, travel and reportage books, painting, mountain hiking, snowboarding