



# AUDIO DRAMA

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# ASPECTS OF AUDIO DRAMA

# Pitch

## Great Gatsby

Pitch in audio drama means how high or low the sound of character can go or even in music. They are often used in Audio Drama to portray emotions and show the true characters personality. They are examples below which describes to the audience how pitch can shape a characters personality and portray emotions.

### Personality

In the scene where Gatsby, Tom, Daisy, and Nicky are in the Hotel arguing. The pitch has been delivered by Gatsby. At the beginning of the argument, Gatsby is calm and in his normal nature . We as the audience do not know that Gatsby can get so angry to the point of trying to punch Tom. This shows the audience that Gatsby can do whatever it takes to win Daisy.,TOM

### Emotions

In the scene where Gatsby and Daisy are at the dining table, his pitch is deeper and slower compared to other characters which brings out the emotion of suspension, between Daisy and Gatsby.

In the scene where Tom, Daisy, and Nick are going to the hotel, Tom's pitch is softer and at its lowest level to try to persuade Daisy to go with him in the same car.

# ENERGY

Energy in audio drama means the intensity of a certain scene which can be delivered by characters and e.t.c. There are below examples which shows how it showed in the two movies.

**Great Gatsby and We can use it in audio drama**

In the party scene, hyper music is played in the background which contributes to the energy, in the party scene the music is hyper which makes the energy of the scene to be exciting and fun. We can employ these technique in audio drama when setting mood of different scenes in our audio drama. In the party scene we can employ african hyper music to set the mood.

# TEMPO

Tempo in audio drama means how fast or slow a characters voices or music. Basically it deals with the pacing. Tempo can be also used to shows a character's intentions and feelings , for instance when a character wants money fast and asking for it to someone, his tempo will fast and his feeling will be worried. We can use this in our audio drama to shows someone intentions in certain scenes. A notable example is the audio play from the workshop , when the characters voices was in a fast and breathing deeply. Additionally his tempo was very fast.

# **ELEMENT OF AUDIO DRAMA**

# MUSIC

Music can be played as a backdrop in audio drama, the below examples shows how music was used in these different movies. The songs can be used to set the mood , used to transition to different scenes , portray emotions , introduce characters.

## EMOTIONS

In the scene where Benjamin "mom" dies , soft sorrow music has been played in the background which portrays the emotion of sadness and sorrow. This brings the sense that the "mom" who adopted Benjamin was warm hearted and good. This can be used in audio drama to bring emotions

## TRANSITION

Towards the end of the movie when gatsby dies the sad music has been used to transition from that scene to next scene. We can use this technique in audio drama while transitioning into different scene instead we can use african songs.

# NARRATIONS

Narration is the act of recounting a story of someones of characters life . Often time Narrations are used as flashbacks . A notable example is when Nicky recounts his story to the doctor. It does not have all in the to be part of the whole story like great gatsby it can be used in the movie when a characters recounts his past. A another example in Benjamin Button, the narration is done by Charoline Button. She reads the books and recounts the past of benjamin and daisy. We can use this in our audio drama , the characters can recount his /her past by help of the narrator.



# Dialogues

Dialogues are conversation between two or more people. These conversations help us know how the characters are feeling and help us know the characters. In the scene where Gatsby is talking to Nick , he reveals about his life through the dialogues. We can use this in our audio dramas. In summary , dialogue can help in characterizations and building the plot. We use it in our audio drama to characterize main characters. For instance we have a dialogue between Gatsby and Nick and through the dialogue Gatsby can reveal his true feelings and identity.

# Sound Effects

Sound Effects are recorded sounds that are used as backdrops to build on the atmosphere which helps the readers to visualize the scene. An example in the movie Great Gatsby , the scene where Tom and Gatsby are arguing the fan has been used as the sound effect. The movement of the sound that is produced by the fan contributes to the atmosphere and brings tension. We can use this element to build on the atmosphere of our audio drama. For instance when Gatsby is being shot we can use the sound effect of a gunshot.