

Filtering Data

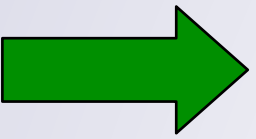
Interfaces in More Depth

How Does Java Know?

```
public ArrayList<QuakeEntry>
filter(ArrayList<QuakeEntry> quakeData,
       Filter f) {
    ArrayList<QuakeEntry> answer = new ArrayList<QuakeEntry>();
    for(QuakeEntry qe : quakeData) {
        if (f.satisfies(qe)) {
            answer.add(qe);
        }
    }
    return answer;
}
```

How does Java know which .satisfies to call?

Java Remembers Actual Types



```
Filter f1 = new MinMagFilter(4.0);  
Filter f2 = new DepthFilter(-32160, -18000);  
.....  
f1.satisfies(someQuake);  
.....  
f2.satisfies(someQuake);
```

Java Remembers Actual Types

→ Filter f1 = new MinMagFilter(4.0);
Filter f2 = new DepthFilter(-32160, -18000);

.....
f1.satisfies(someQuake);
.....
f2.satisfies(someQuake);

f1

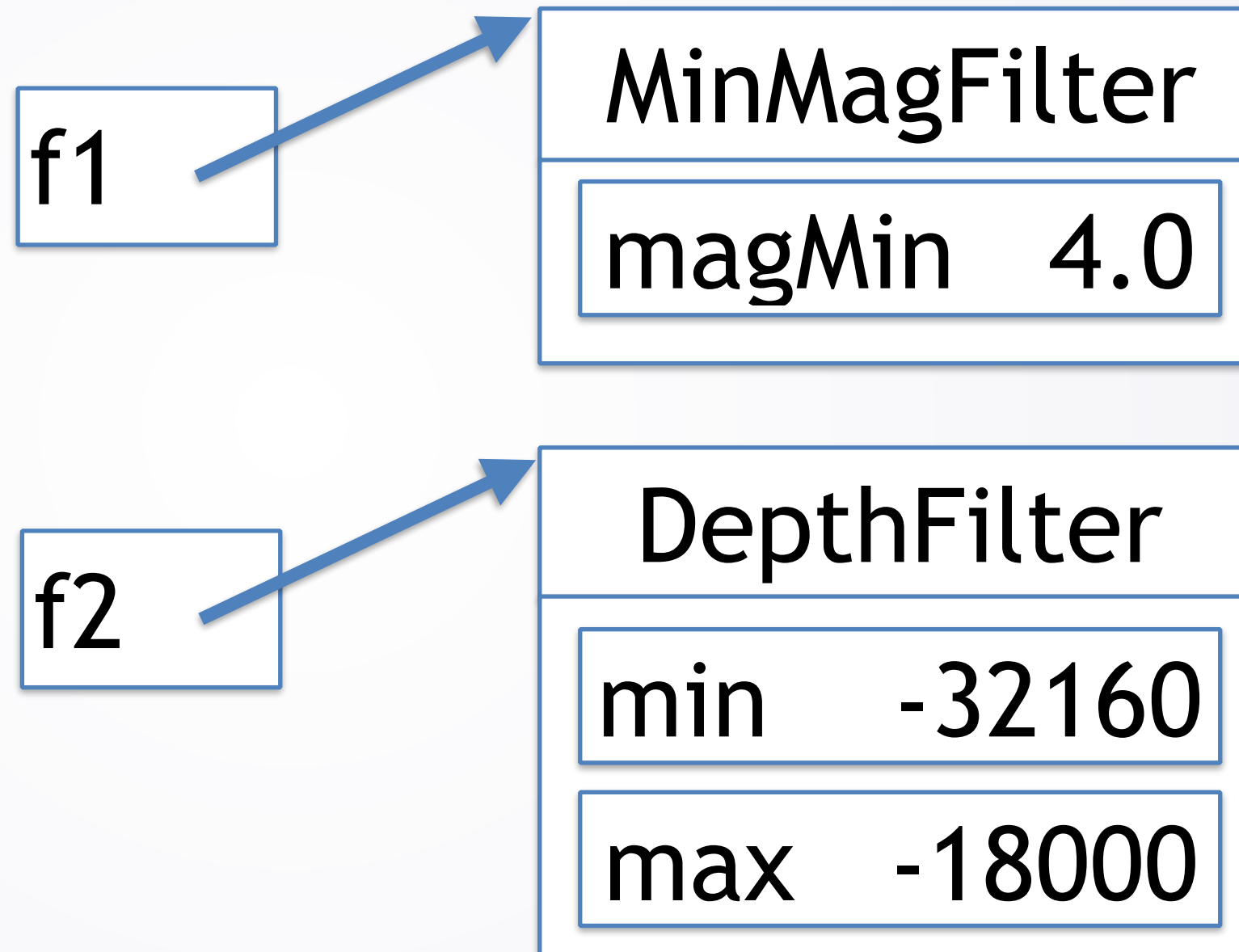
MinMagFilter

magMin 4.0

Java Remembers Actual Types

```
Filter f1 = new MinMagFilter(4.0);  
Filter f2 = new DepthFilter(-32160, -18000);
```

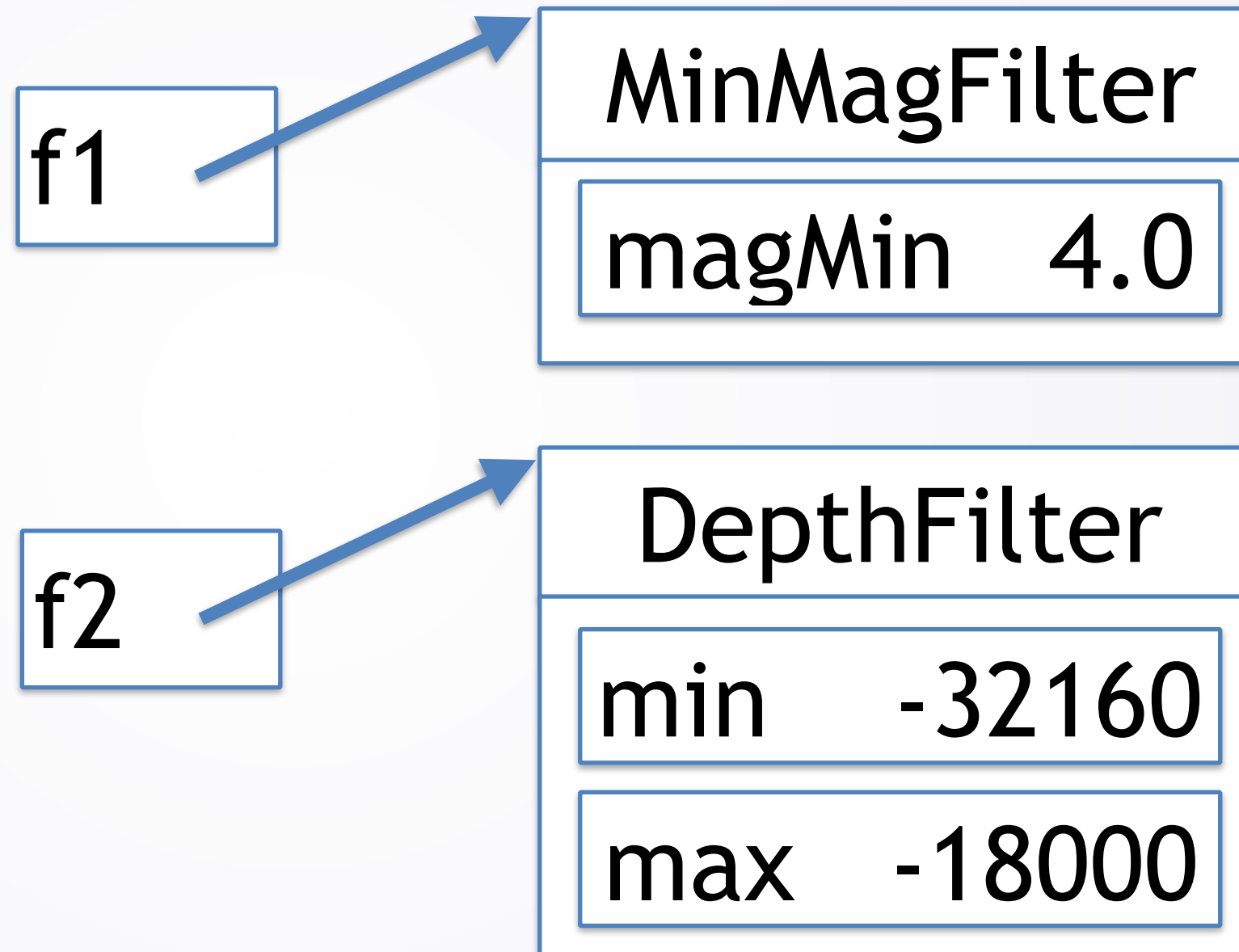
```
.....  
f1.satisfies(someQuake);  
.....  
f2.satisfies(someQuake);
```




Java Remembers Actual Types

```
Filter f1 = new MinMagFilter(4.0);  
Filter f2 = new DepthFilter(-32160, -18000);
```

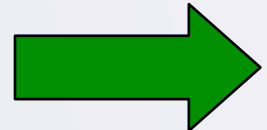
.....
→ f1.satisfies(someQuake);
.....
f2.satisfies(someQuake);



Java Remembers Actual Types

```
public class MinMagFilter implements Filter {  
    private double magMin;  
    public MinMagFilter(double min) {  
        magMin = min;  
    }  
    public boolean satisfies(QuakeEntry qe) {  
        return qe.getMagnitude() >= magMin;  
    }  
}
```

Java Remembers Actual Types

```
public class MinMagFilter implements Filter {  
    private double magMin;  
    public MinMagFilter(double min) {  
        magMin = min;  
    }  
    public boolean satisfies(QuakeEntry qe) {  
        return qe.getMagnitude() >= magMin;  
    }   
}
```


Java Remembers Actual Types

```
Filter f1 = new MinMagFilter(4.0);  
Filter f2 = new DepthFilter(-32160, -18000);
```

```
.....  
f1.satisfies(someQuake);  
.....  
f2.satisfies(someQuake);
```

f1

MinMagFilter

magMin 4.0

f2

DepthFilter

min -32160

max -18000

Java Remembers Actual Types

```
Filter f1 = new MinMagFilter(4.0);  
Filter f2 = new DepthFilter(-32160, -18000);
```

```
.....  
f1.satisfies(someQuake);
```

```
.....  
f2.satisfies(someQuake);
```

f1

MinMagFilter

magMin 4.0

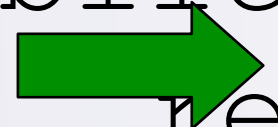
f2

DepthFilter

min -32160

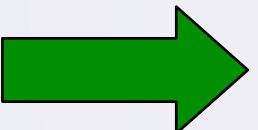
max -18000

Java Remembers Actual Types

```
public class DepthFilter implements Filter {  
    private double min;  
    private double max;  
    public DepthFilter(double minDepth, double maxDepth) {  
        min = minDepth;  
        max = maxDepth;  
    }  
    public boolean satisfies(QuakeEntry qe) {  
        return qe.getDepth() >= min &&  
            qe.getDepth() <= max;  
    }  
}
```

Java Remembers Actual Types

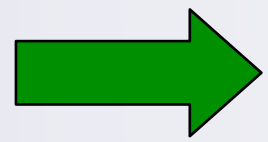
```
public class DepthFilter implements Filter {  
    private double min;  
    private double max;  
    public DepthFilter(double minDepth, double maxDepth) {  
        min = minDepth;  
        max = maxDepth;  
    }  
    public boolean satisfies(QuakeEntry qe) {  
        return qe.getDepth() >= min &&  
            qe.getDepth() <= max;  
    }  
}
```



Java Remembers Actual Types

```
Filter f1 = new MinMagFilter(4.0);  
Filter f2 = new DepthFilter(-32160, -18000);
```

```
.....  
f1.satisfies(someQuake);  
.....  
f2.satisfies(someQuake);
```



f1

MinMagFilter

magMin 4.0

f2

DepthFilter

min -32160

max -18000

Which Method to Call?

- Java remembers actual type
 - When you do `new`
- Uses actual type to determine method to call
 - “Dynamic Dispatch”