

# Filtering Data

## Summary

# Interface Summary

```
public interface Filter {  
    public boolean satisfies(QuakeEntry qe) ;  
}
```

- Defining Interfaces :
  - Specify methods classes must have

# Interface Summary

```
public class MinMagFilter implements Filter {  
    private double magMin;  
    public MinMagFilter(double min) {  
        magMin = min;  
    }  
    public boolean satisfies(QuakeEntry qe) {  
        return qe.getMagnitude() >= magMin;  
    }  
}
```

- Implementing Interfaces:
  - Write class with "implements InterfaceName"
  - Define all required methods

# Interface Summary

```
public ArrayList<QuakeEntry>
filter(ArrayList<QuakeEntry> quakeData,
       Filter f) {
    ArrayList<QuakeEntry> answer
        = new ArrayList<QuakeEntry>();
    for(QuakeEntry qe : quakeData) {
        if (f.satisfies(qe)) {
            answer.add(qe);
        }
    }
    return answer;
}
```

- Using Interface Types:
  - Can use interface name as type
  - Can call methods in the interface

# Interface Summary

```
Filter f = new MinMagFilter(4.0);  
ArrayList<QuakeEntry> largeQuakes  
    = filter(list, f);
```

- Type compatibility: use class as interface
  - Will still use methods in class: dynamic dispatch