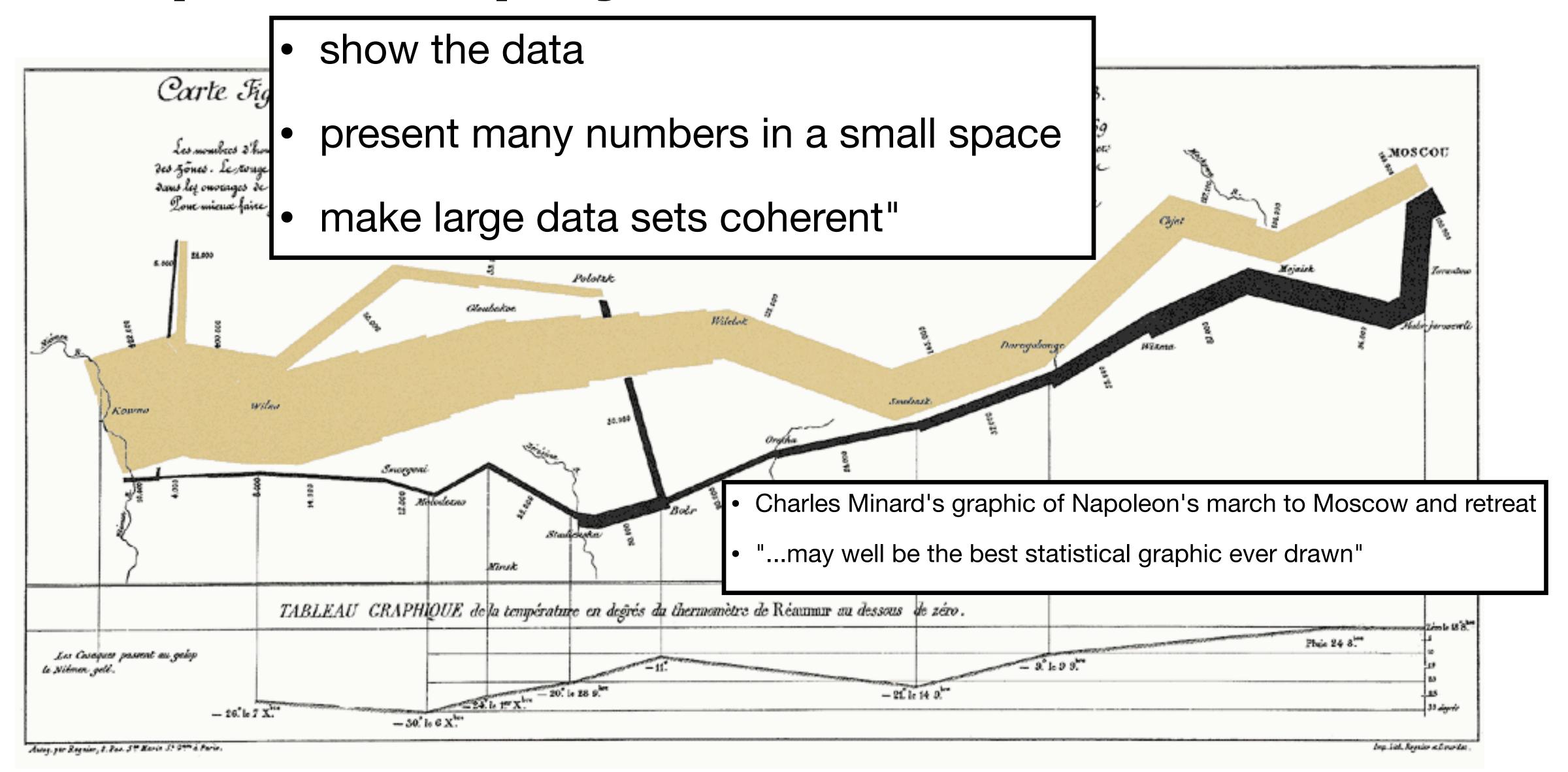
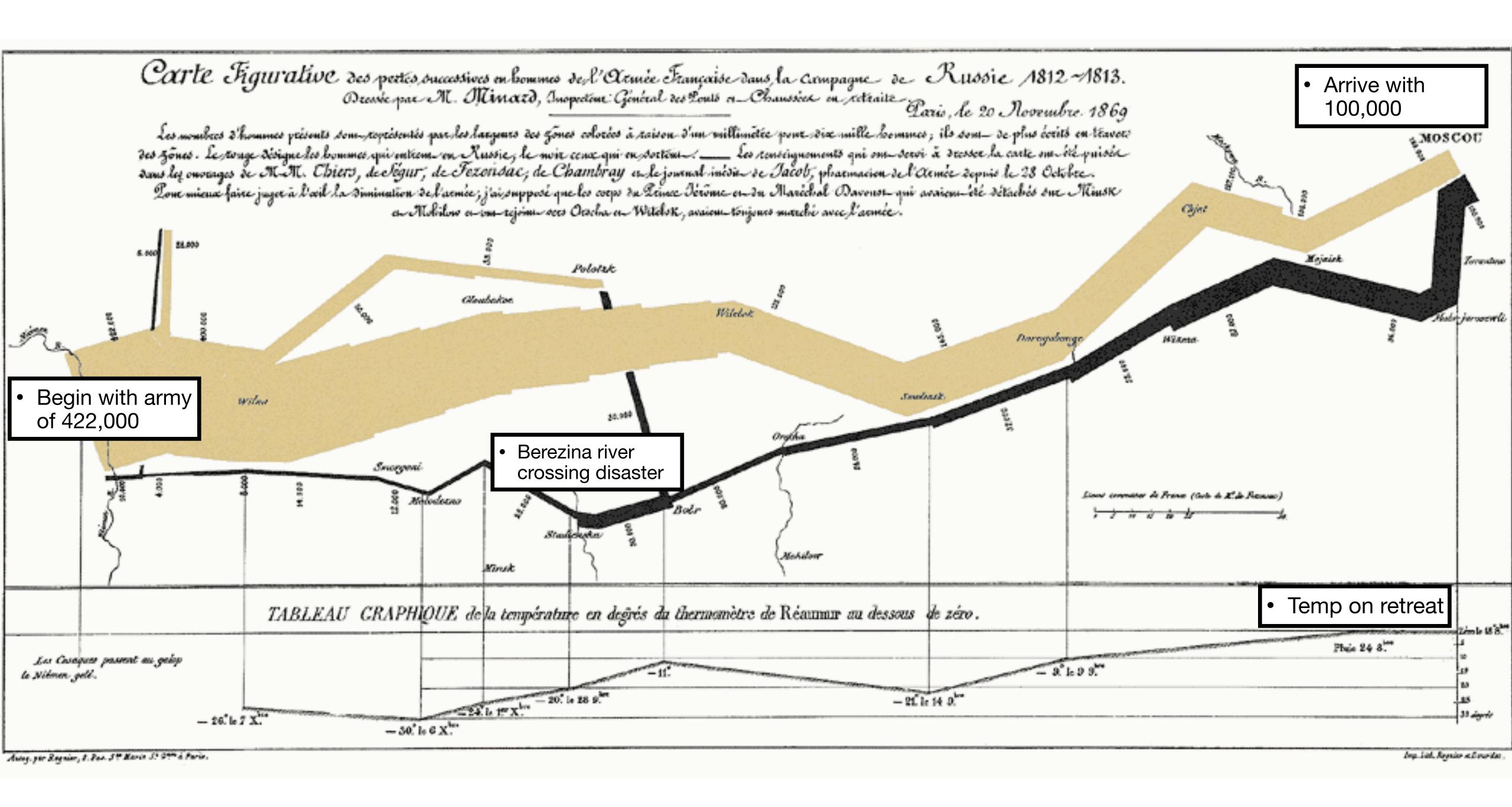
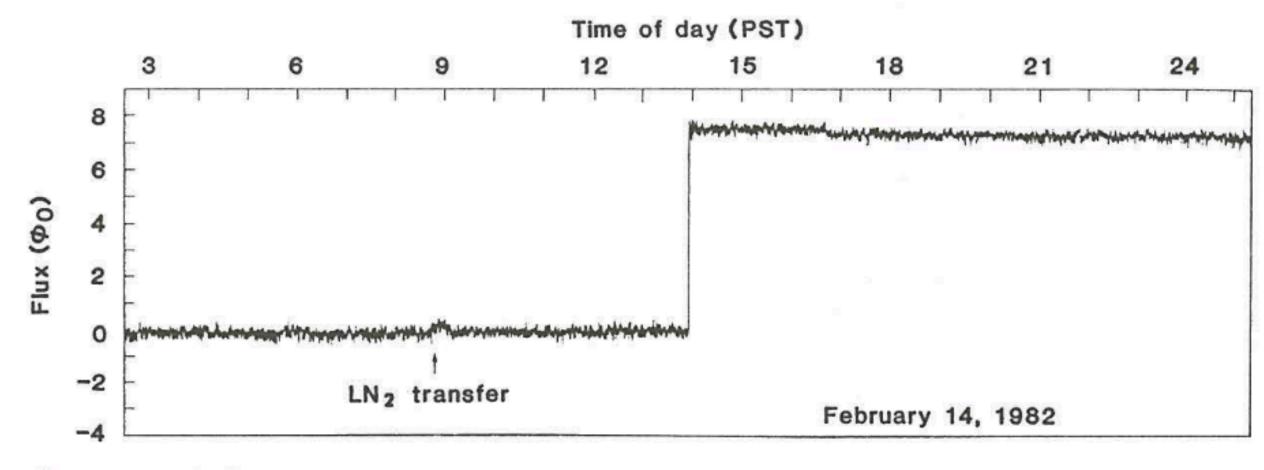
Tufte's The Visual Display of Quantitative Information





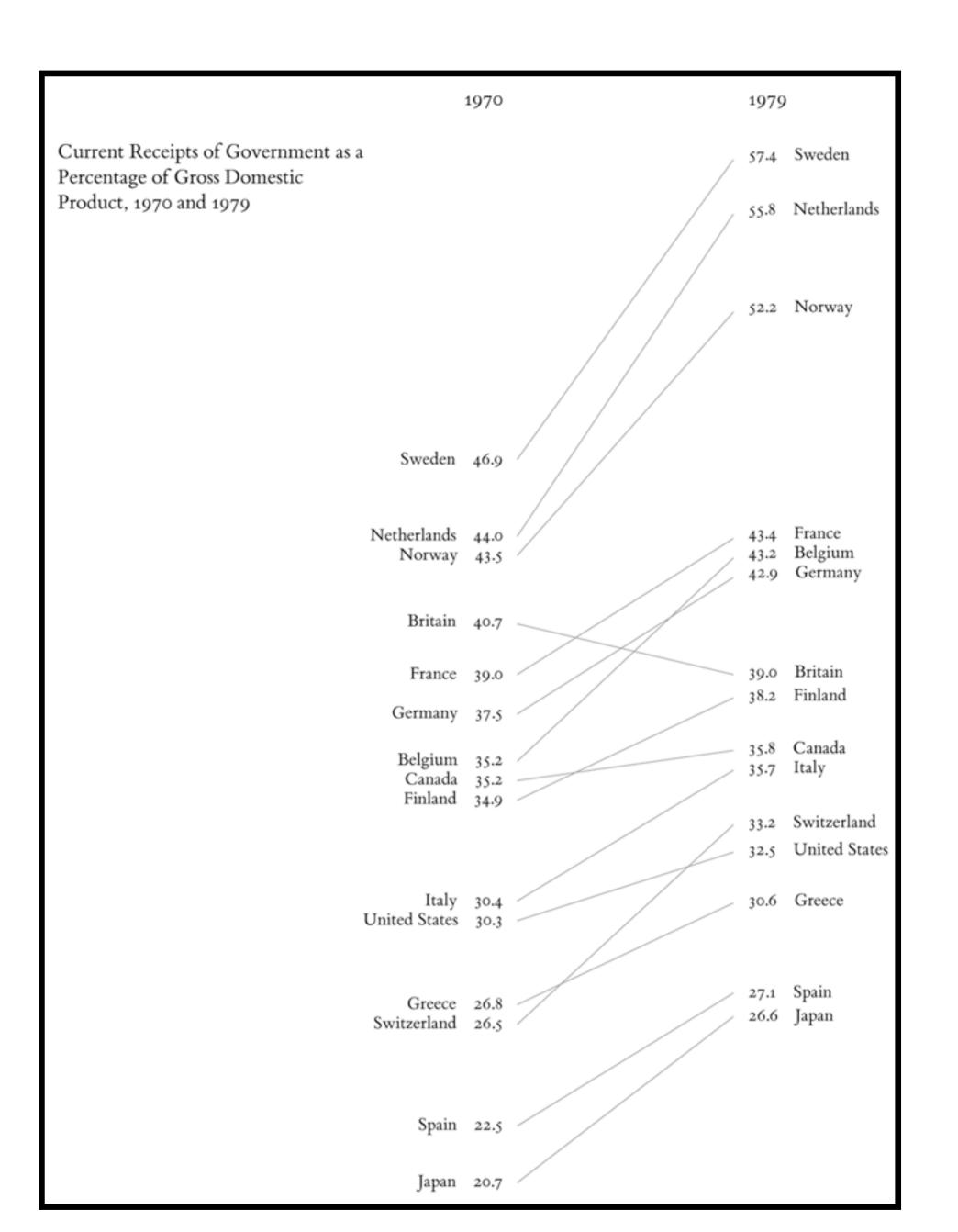
encourage the eye to compare different pieces of data



A monopole?

Cabrera's candidate monopole signal looms over a disturbance caused by a liquid nitrogen transfer earlier in the day. The jump in magnetic flux through the superconducting detector loop (or equivalently, the jump in the loop's supercurrent) is just the right magnitude to be a monopole. Moreover, the current remained stable for many hours afterward.

 reveal the data at several levels of detail, from a broad overview to the fine structure



- serve a reasonably clear purpose: description, exploration, tabulation, or decoration
- be closely integrated with the statistical and verbal descriptions of the data set"

John Snow's cholera case graphic (Sep 1854)



- Circles are cases
- Crosses are pumps
- Can you find the Broad Street pump?

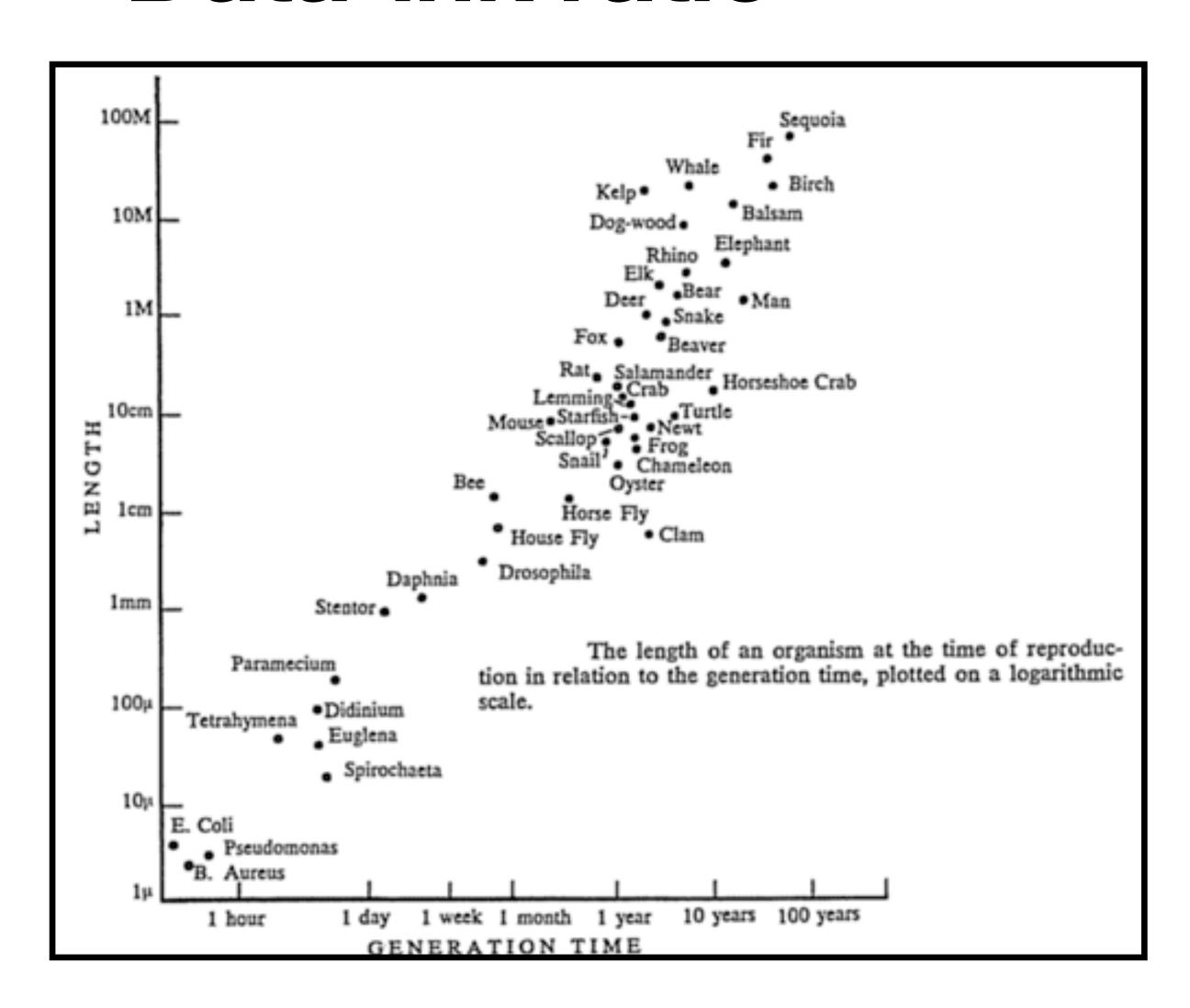
"Data-ink ratio"

- As a rule, the area of ink on the page used for data should be as close to the total ink on the page as possible
- In other words, the ratio (data-ink)/(total ink) should be close to 1
- Underlying philosophy is to let the data speak for itself as much as possible, avoid distractions from other ink

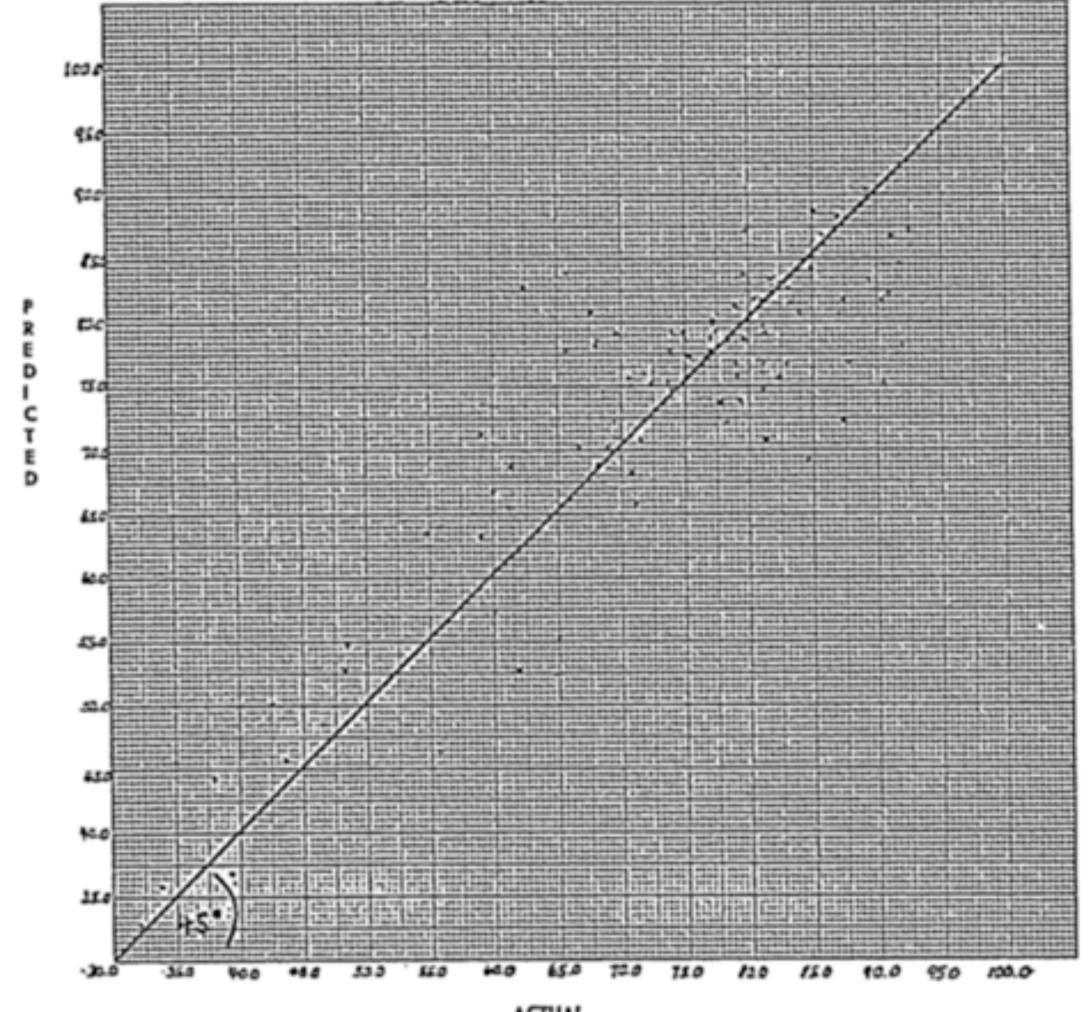


Good ratio: Electroencephalograms

"Data-ink ratio"



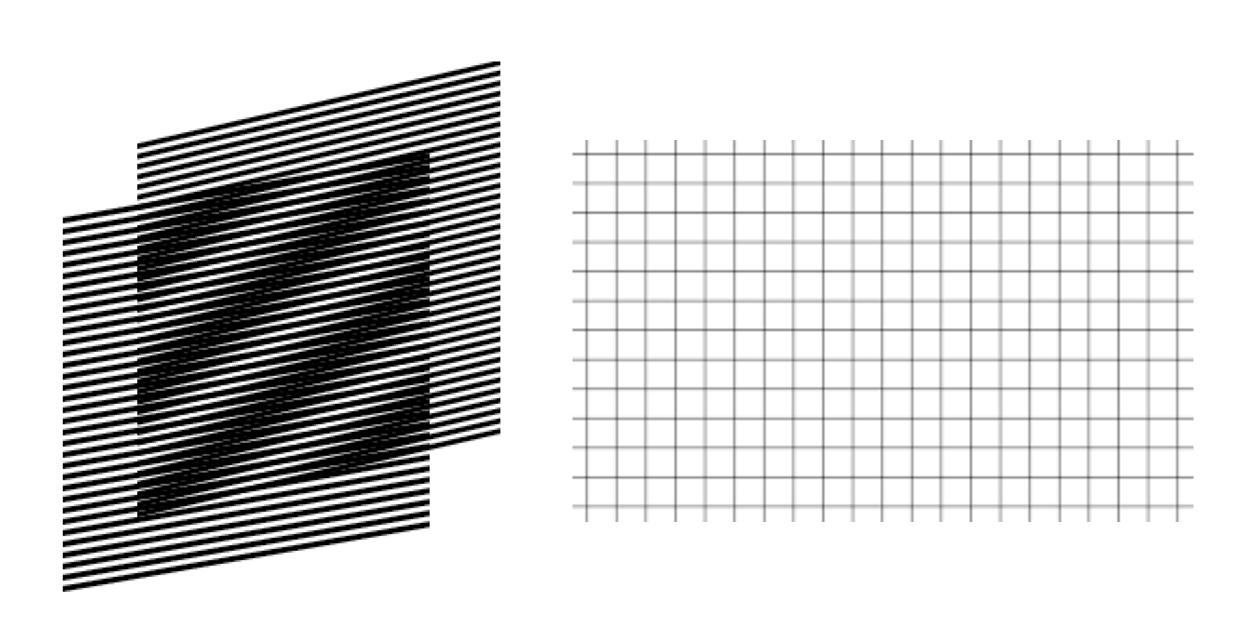
Relationship of Actual Rates of Registration to Predicted Rates (104 cities 1960).

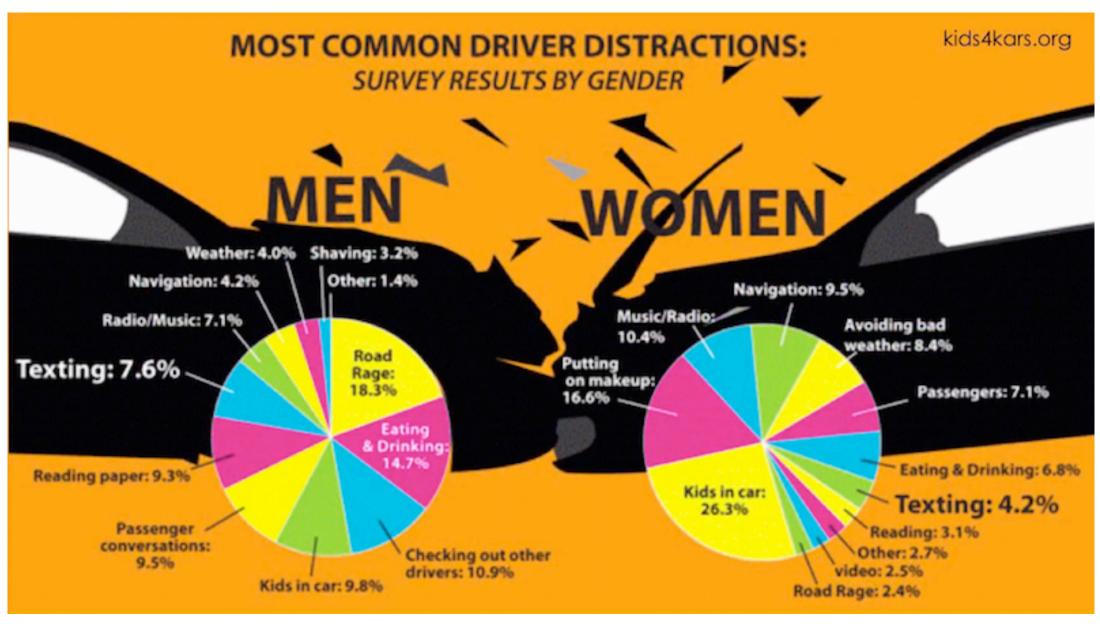


Very bad ratio

"Chartjunk" types

- Art: Unintentionally eye-catching patterns
- Grid: Often just distracting
- Duck: self-promoting, distracting graphics





Summary of Tufte's Visual Display of Quantitative Information

- The first responsibility is to be honest no "lie factors" or other misdirection
- But try to tell a story with the data the presentation should have a point
- Choose a presentation that invites the reader to explore on their own
- Remove distractions and extra "ink" and let the data tell the story