

CMSC 436 Project: Sudoku Puzzle

Project Team 27

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We have run into some issues with implementing the board but we are in the process of fixing it. When implementing the board generator we realize we need to resolve the board each time we remove a number from the board to make sure there is still only one solution remaining. While in the process of implementing this algorithm we are also working on the UI so we can just link everything together when the board generator is fixed. However, we are able to track if a game has started, which changes the main menu to now give choices whether or not to resume the game or start a new one. We have also implemented the addTile function and the eraseTile function. We are still on track with our plans.