

Education

Concordia University BFA Design and Computation Arts (December 2023)

A School A Park Design Intensive (Summer 2018)

International Summer Academy of Fine Arts in Salzburg (Summer 2018)

Experience

Art Handling and Research. Speculative Life Cluster, Milieux Institute, Concordia University, Montreal (2018 - 2021)

Freelance Web Design and Development. (2016 - Present)

Fabrication, Art Handling for Takashi Ikegami, Chris Salter, and Alexander Saunier, Totem, Barbican Centre, London, UK (2019)

Carpentry, General Fabrication at Cinnabar | Fabrication, Glendale, CA (2018)

Technical Assistant. N-Polytope, Musée d'art contemporain de Montréal (2017)

Projects, Grants & Press

“Experimental Semantics” (Installation artwork), Curated by Art Matters, Articule, Montreal. (2018) **“Mycocene” (installation artwork), for Elektra XX festival, OBORO, Montreal. (2019) “Frank’s, Warehouse” (inkjet prints), VAV Gallery. (2018) “Extraterrestrial” (video installation), shown at the FOFA Gallery as part of the Undergraduate Student Exhibition, Concordia University. (2020) FASA Special Project Grant. (2018) OBORO New Media Creation Grant – Caisse Desjardins du Plateau-Mont-Royal. (2019) “somme (QC - CA) MYCOCENE” Elektra Montréal, 2019. <http://elektramonreal.ca/somme> **Oriane Morriet, “The Somme Collective develops biocomputing with ‘Mycocène’” Lien Multimedia. 2019. <http://lienmultimedia.com/spip.php?article71184>** “Mycocene at ELEKTRA” Milieux Speculative Life Biolab, June 20, 2019. <http://speculativelifebiolab.com/2019/06/20/mycocene-at-elektra/> **“somme, Mycocene” Oboro, 2019. <http://oboro.net/en/residency/mycocene/>** **“Somme Collective, Mycocene (2019)” ECO(SYSTEMS) OF HOPE, 2019, <http://art2022.mtlconnecte.ca/art-portfolio/somme-collective/> **Renée Dunk and Kathryn Jezer-Morton, “Meet Milieux’s 11 new undergraduate fellows,” 2018, <http://concordia.ca/>******

Skills

Javascript

Python

C++

Node JS

HTML

*CSS
Circuit design*

*Through hole and surface
mount soldering*

*Industrial design and rapid
prototyping*

Light welding (MIG)

Carpentry

Layout Design

Verbal Skills