

0. A crash course on quantum information

0.1 Classical vs. Quantum bits

Lecture 1: The qubit

classical bits are just 0 or 1

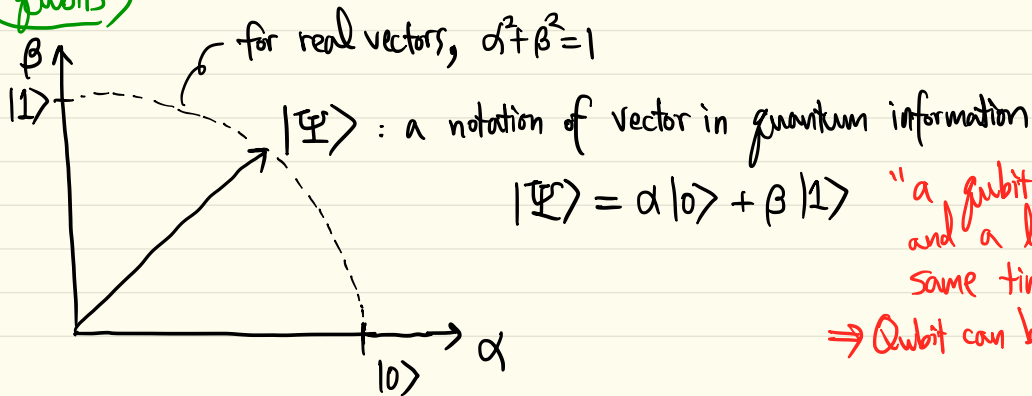
→ let's associate those bits w/ a vector

$$0 \rightarrow |0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$1 \rightarrow |1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

these two vectors are orthogonal
↓
we could assume two axes

qubits



"a qubit has a little of the zero and a little of one bit at the same time"
⇒ Qubit can be a superposition of 0 & 1

What do qubits look like? What does superposition really mean?

quantumly, we could send a particle to left & right. at the same time.
i.e. the particle would be in a superposition of being on the left & right.



qubits could be in the ground and the excited state at the same time.

$|1\rangle$ —●—

$|0\rangle$ —●—

Standard basis

$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

to construct the qubits, we started from the classical bits as vectors.

"standard basis"

$$|\Psi\rangle = \alpha |0\rangle + \beta |1\rangle \in \mathbb{C}^2 \text{ (amplitude can be complex numbers too)}$$

amplitude

Kets and Bras

$$\text{Ket: } |\Psi\rangle = \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$

$$\text{Bra: } \langle\Psi| = (|\Psi\rangle^*)^T \overset{\text{conjugate}}{\overset{\text{transpose}}{}} = \begin{pmatrix} \alpha^* & \beta^* \end{pmatrix}^T = (\alpha^* \quad \beta^*)$$

$$\text{Inner product: } \langle\Psi|\Psi\rangle = \langle\Psi|\Psi\rangle$$

$$= (\alpha^* \quad \beta^*) \begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \alpha^* \alpha + \beta^* \beta = |\alpha|^2 + |\beta|^2 = 1$$