

# Notation Part 2

Object Orientated Analysis and Design

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# Outline

- Review
- What do we mean by Notation and UML?
- Types of UML View
- **Continue UML Diagram Types**
- Conclusion and Discussion
- Summary

# Review

- Package Diagrams
- Component Diagrams
- Deployment Diagrams
- Use Case Diagrams
- Activity Diagrams
- Class Diagrams

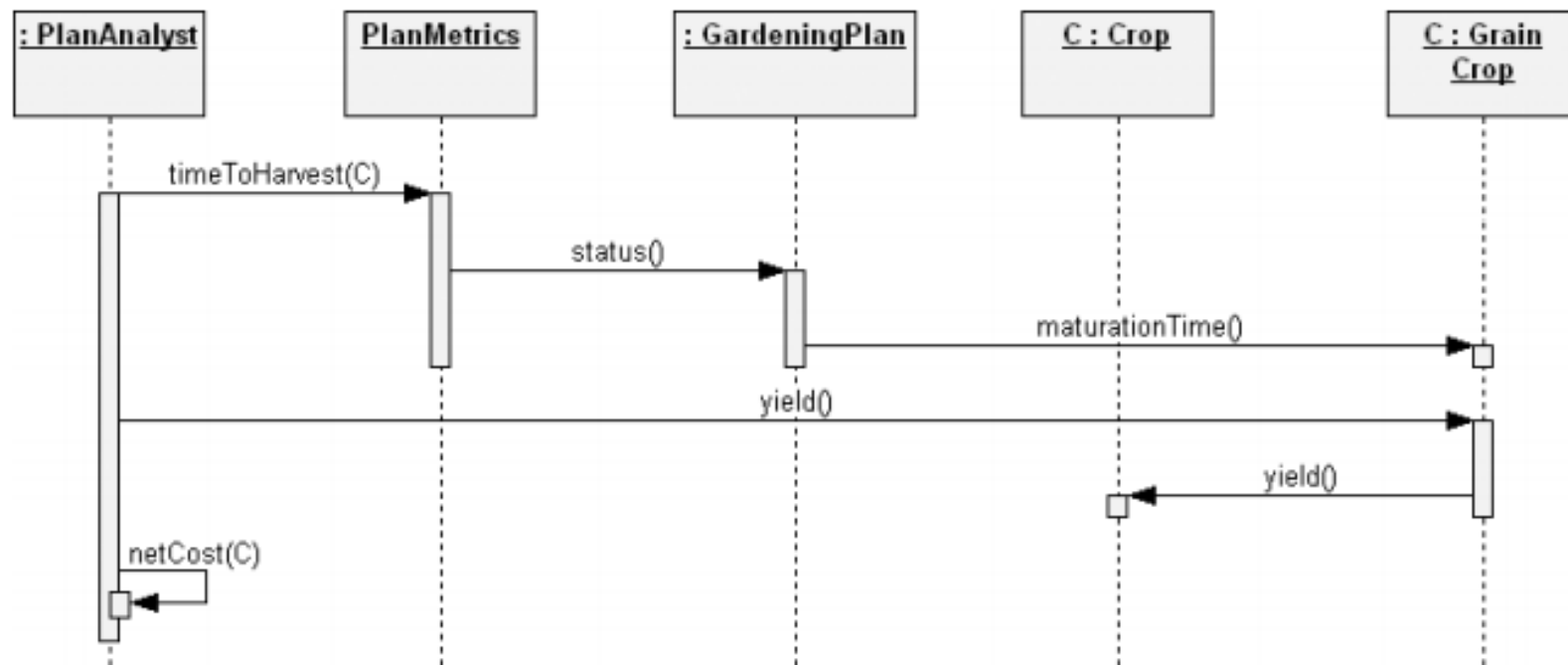
**Last Week**

- **Sequence Diagrams**
- Interaction Overview Diagrams
- Composite Structure Diagrams
- State Machine Diagrams
- Timing Diagrams
- Object Diagrams
- Communication Diagrams

# Sequence Diagrams

- Package Diagrams
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- **Sequence Diagrams**
- Interaction Overview Diagrams
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- Communication Diagrams

# Example



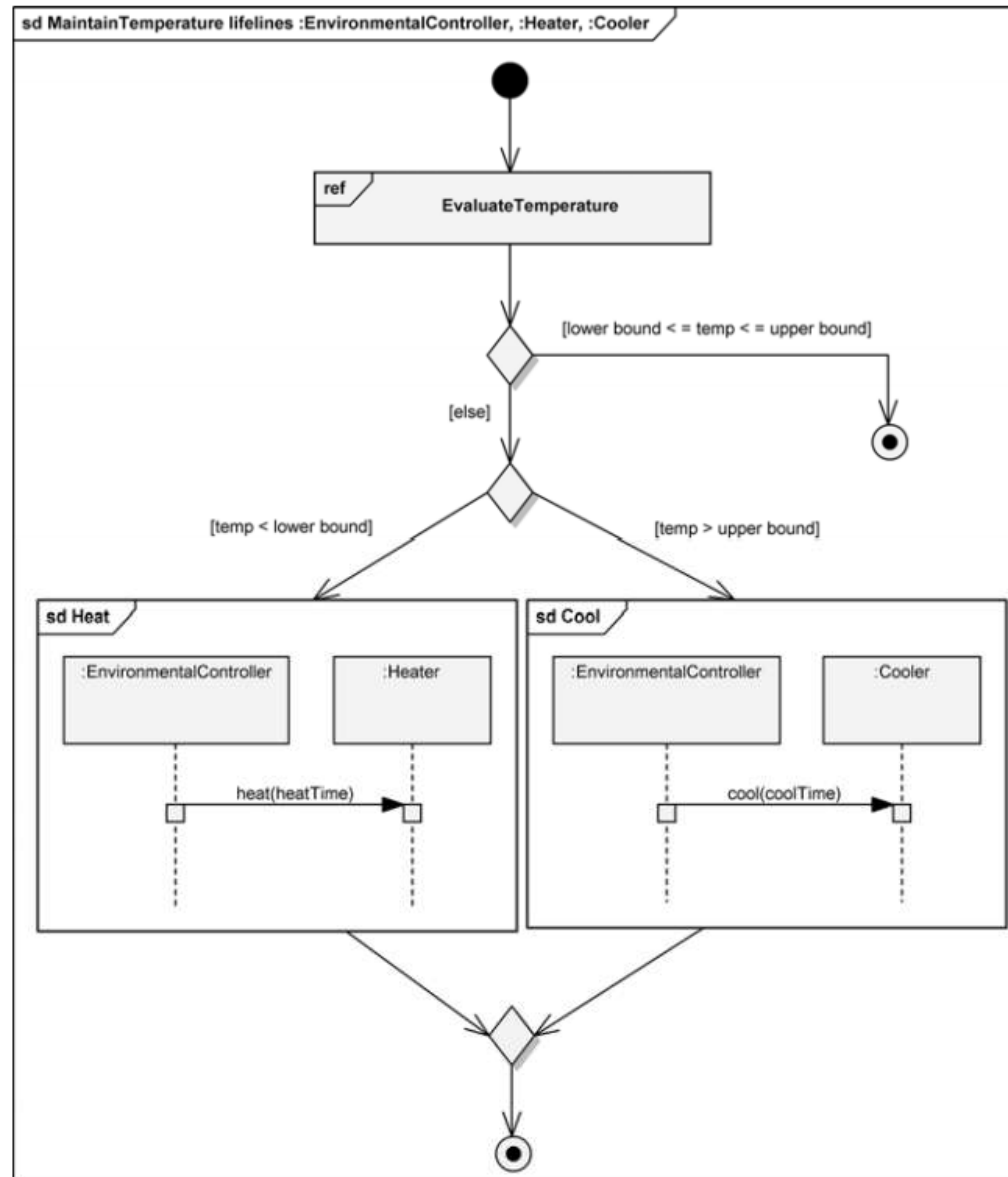
# Interaction Overview Diagrams

- Package Diagrams
- Component Diagrams
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- **Interaction Overview Diagrams**
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# Interaction Overview Diagram

- Interaction overview diagrams are a combination of activity diagrams and interaction diagrams
- Intended to provide an overview of the flow of control between interaction diagram elements

# Example



The Interaction Overview Diagram for MaintainTemperature



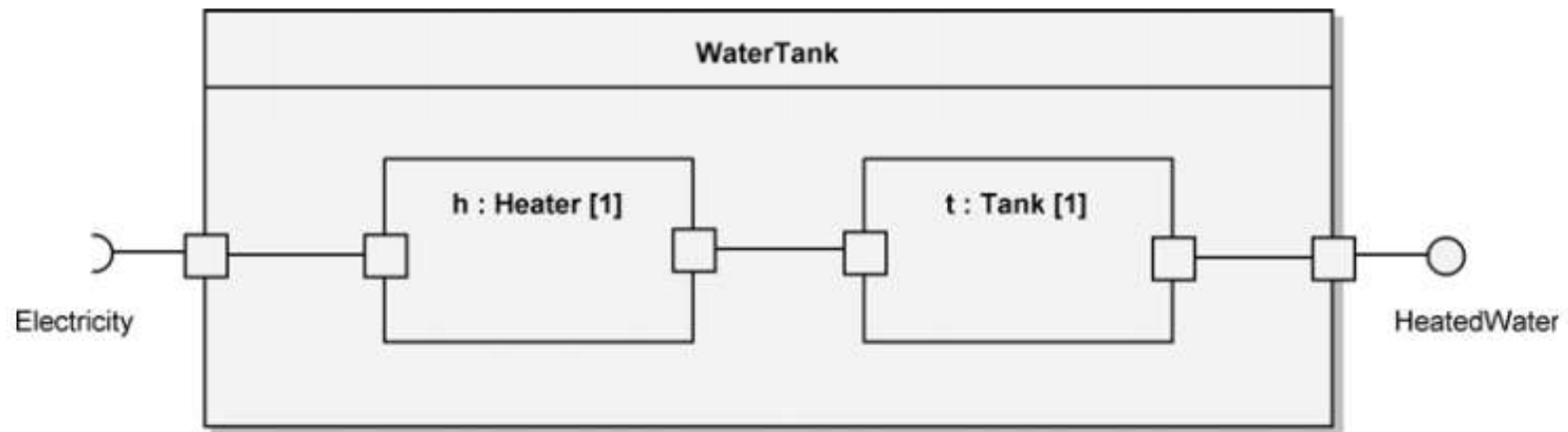
# Composite Structure Diagrams

- Package Diagrams
- Component Diagrams
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- **Composite Structure Diagrams**
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# Composite Structure Diagram

- Composite structure diagrams provide a way to depict a structured classifier with the definition of its internal structure.
- This internal structure is comprised of parts and their interconnections, all within the namespace of the composite structure.

# Example

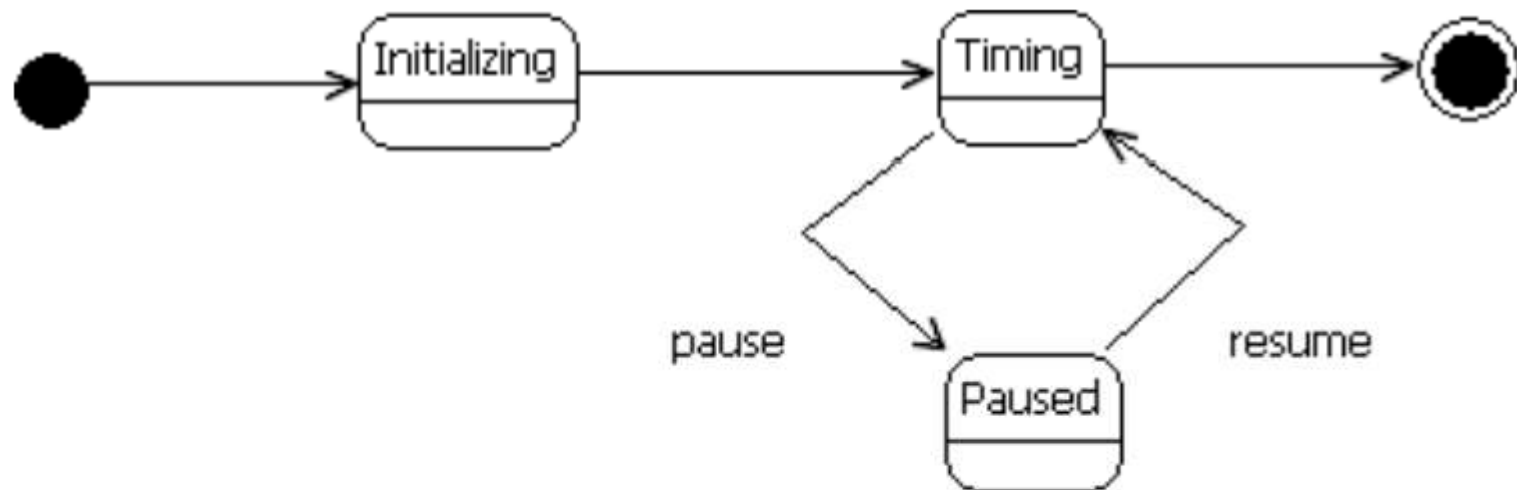


The Composite Structure Diagram for `WaterTank`

# State Machine Diagrams

- Package Diagrams
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- **State Machine Diagrams**
- Timing Diagrams
- Object Diagrams
- Communication Diagrams

# Example



States and Transition Events for the Duration Timer

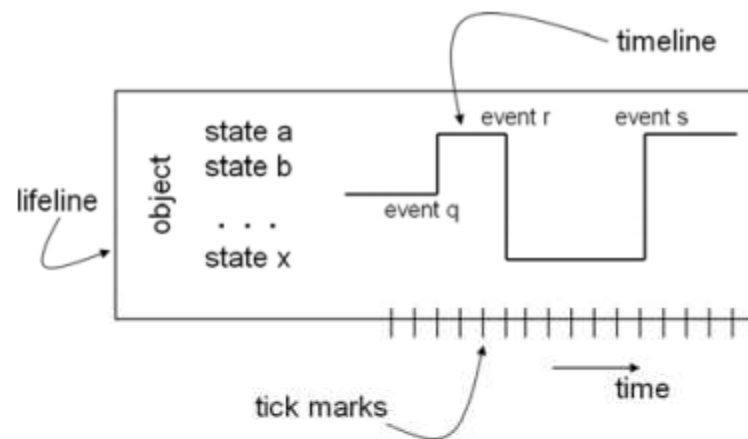
# Timing Diagrams

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- **Timing Diagrams**
- Object Diagrams
- Communication Diagrams

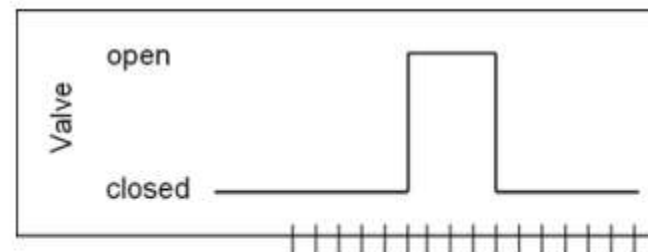
# Timing Diagrams

- Timing diagrams are a type of interaction diagram
- Their purpose is to show how the states of an element or elements change over time and how events change those states

# Example



A Generic Timing Diagram



A Timing Diagram for the Valve Object



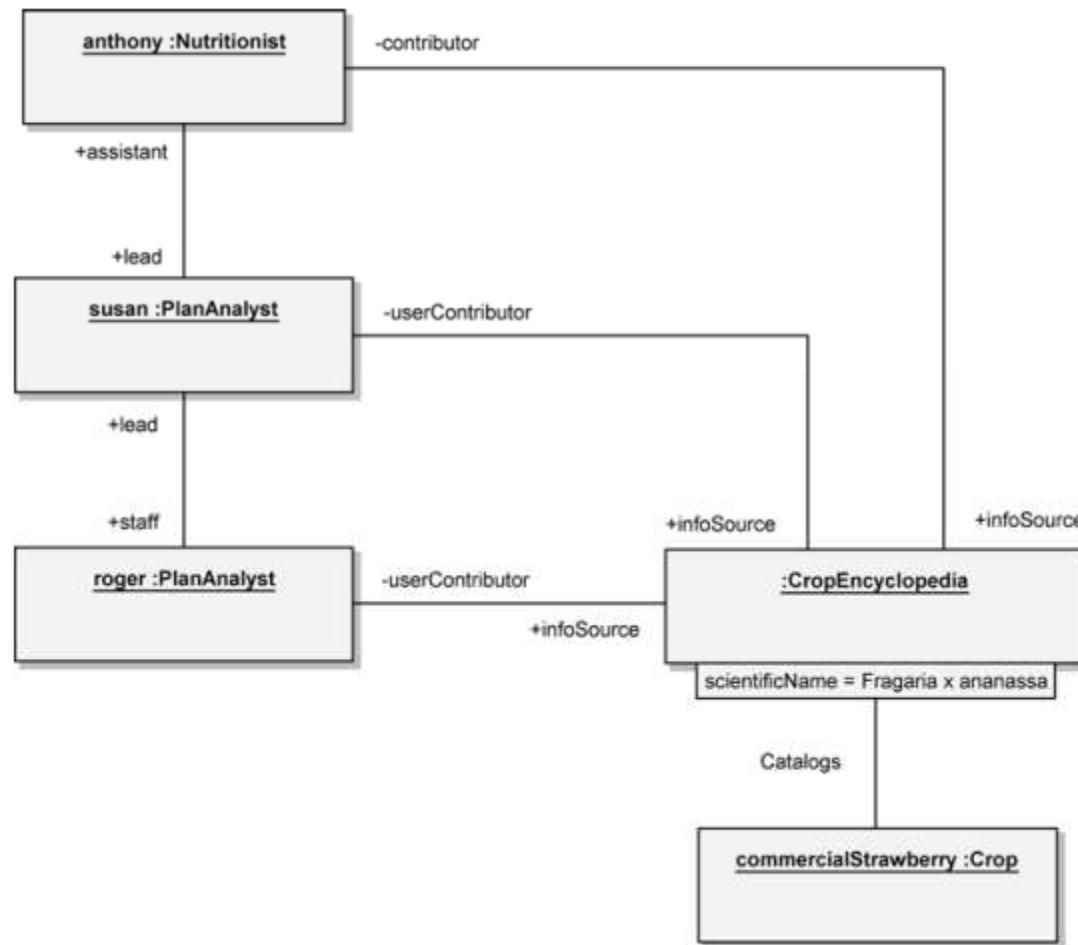
# Object Diagrams

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- **Object Diagrams**
- Communication Diagrams

# Object Diagram

- An object diagram is used to show the existence of objects and their relationships in the logical design of a system
- Stated another way, an object diagram represents a snapshot in time of an otherwise transitory stream of events over a certain configuration of objects.

# Example



Object Relationships

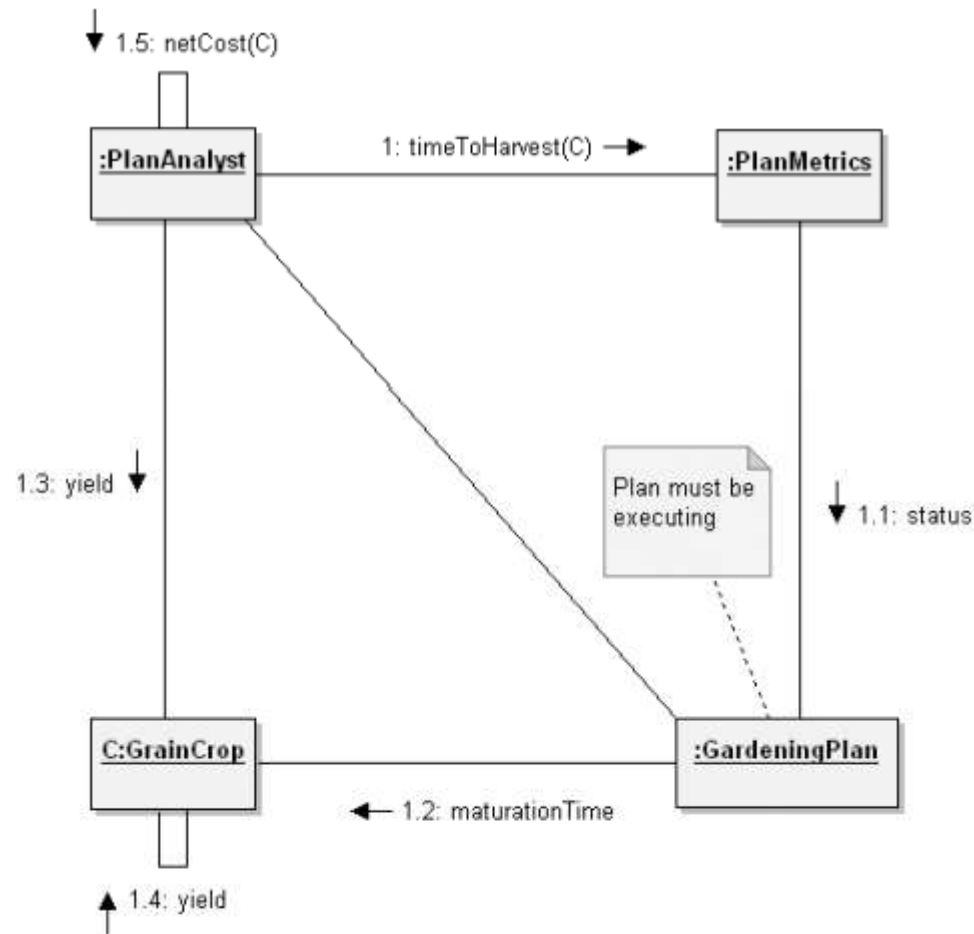
# Communication Diagrams

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# Communication Diagram

- A communication diagram is a type of interaction diagram that focuses on how objects are linked and what messages they pass as they participate in a specific interaction

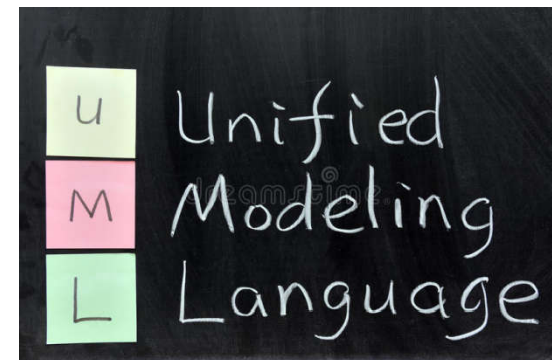
# Example



Communication Diagram for the Hydroponics Gardening System

# Summary

- Clear idea of Notation in Object Orientated Analysis and Design
- Visualising System
- UML Diagrams (Types)
- **UML Diagrams**



# This Week

- Review Slides
- Read Chapter 6
- Online Quizzes
- Version Control (GitHub)



# Questions/Discussion