

Notation Part 2

Object Orientated Analysis and Design

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Outline

- Review
- What do we mean by Notation and UML?
- Types of UML View
- **Continue UML Diagram Types**
- Conclusion and Discussion
- Summary

Review

- Package Diagrams
- Component Diagrams
- Deployment Diagrams
- Use Case Diagrams
- Activity Diagrams
- Class Diagrams

Last Week

- **Sequence Diagrams**
- Interaction Overview Diagrams
- Composite Structure Diagrams
- State Machine Diagrams
- Timing Diagrams
- Object Diagrams
- Communication Diagrams

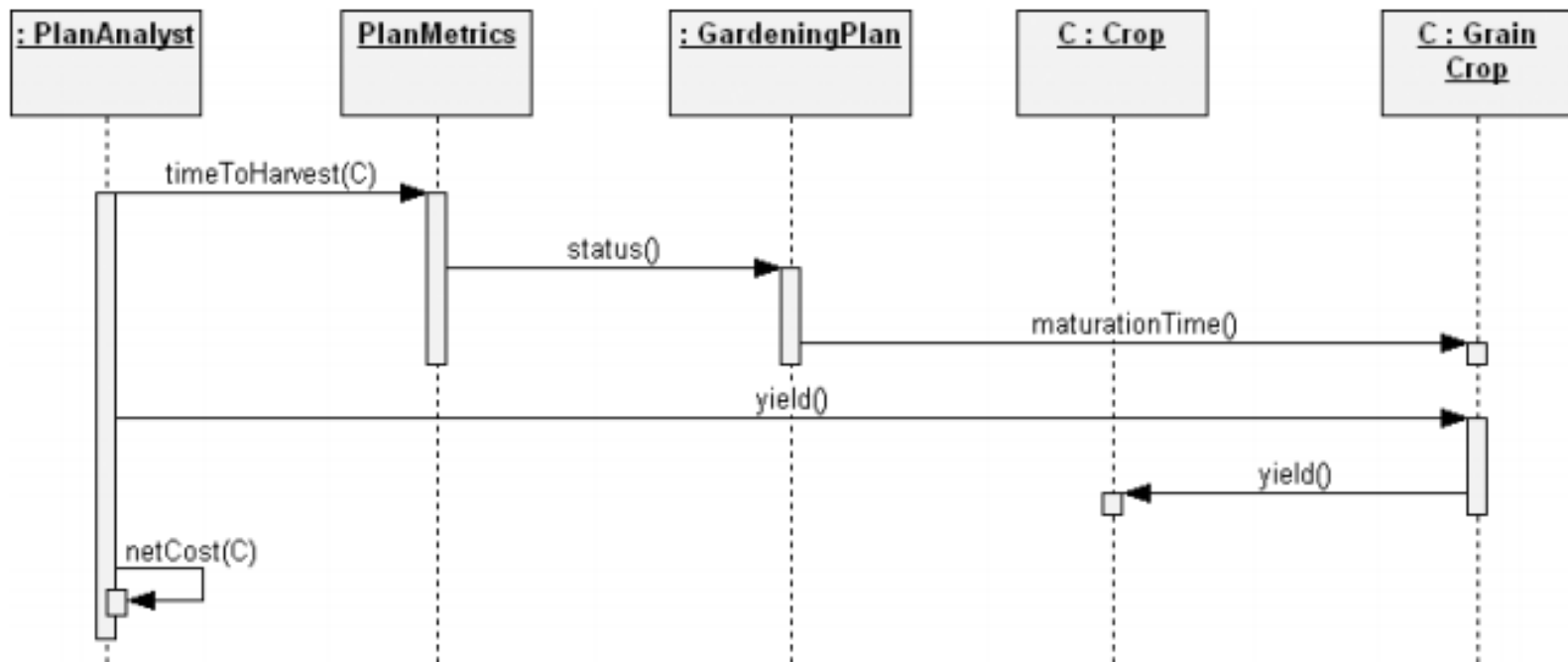
Sequence Diagrams

- Package Diagrams
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Sequence Diagram

- A sequence diagram traces the execution of a scenario in the same context as an object diagram. To a large degree, a sequence diagram is simply another way to represent an object diagram

Example



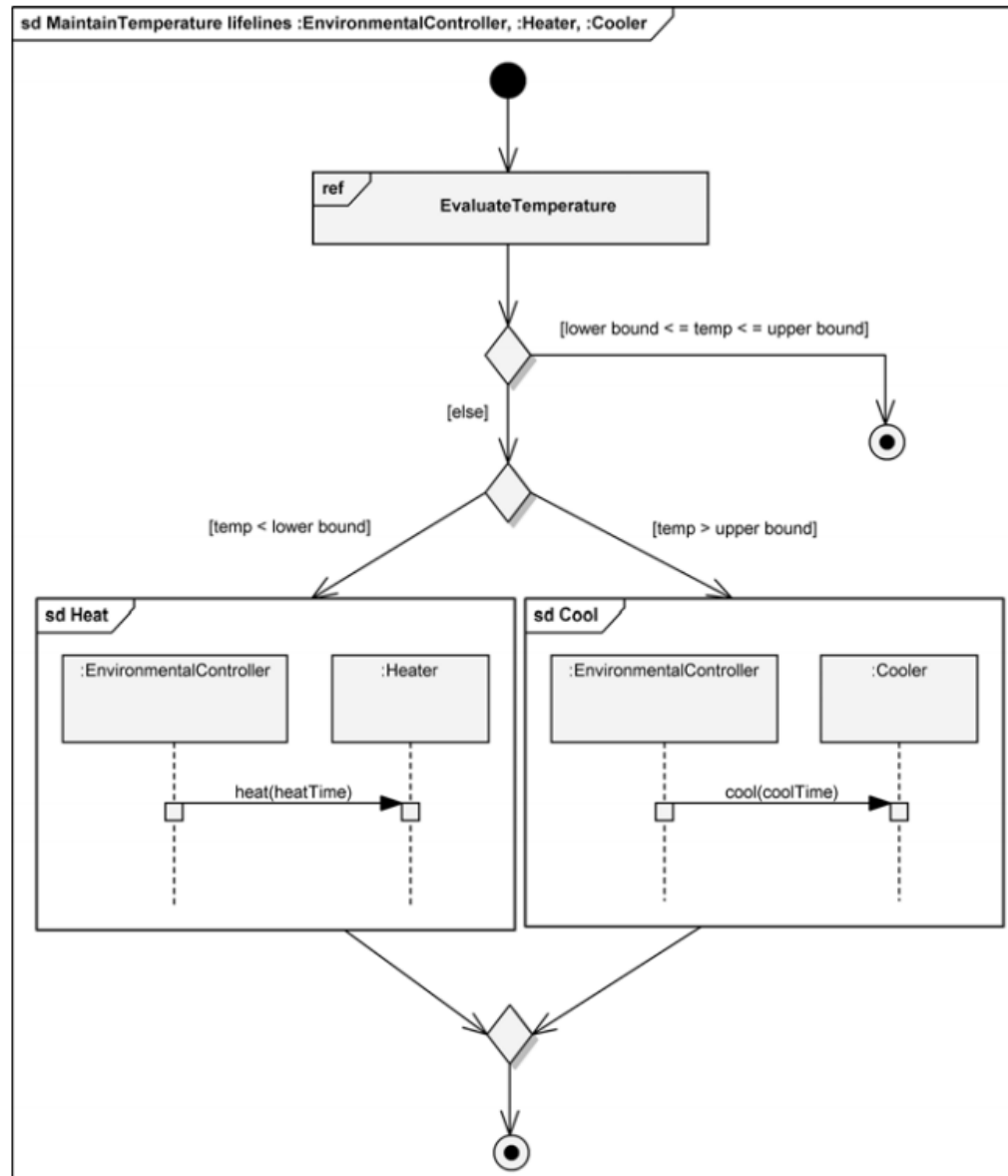
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Interaction Overview Diagram

- Interaction overview diagrams are a combination of **activity diagrams** and **interaction diagrams**
- Intended to provide an overview of the flow of control between interaction diagram elements

Example



The Interaction Overview Diagram for MaintainTemperature

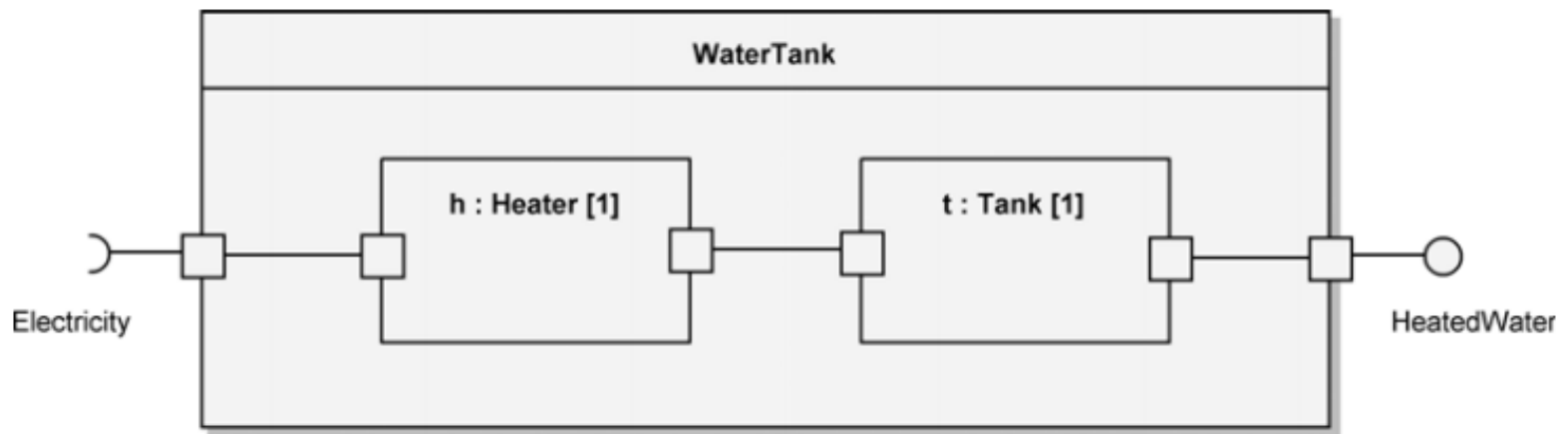
Composite Structure Diagrams

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Composite Structure Diagram

- Composite structure diagrams provide a way to depict a structured classifier with the definition of its internal structure.
- This internal structure is comprised of parts and their interconnections, all within the namespace of the composite structure.

Example



The Composite Structure Diagram for `WaterTank`

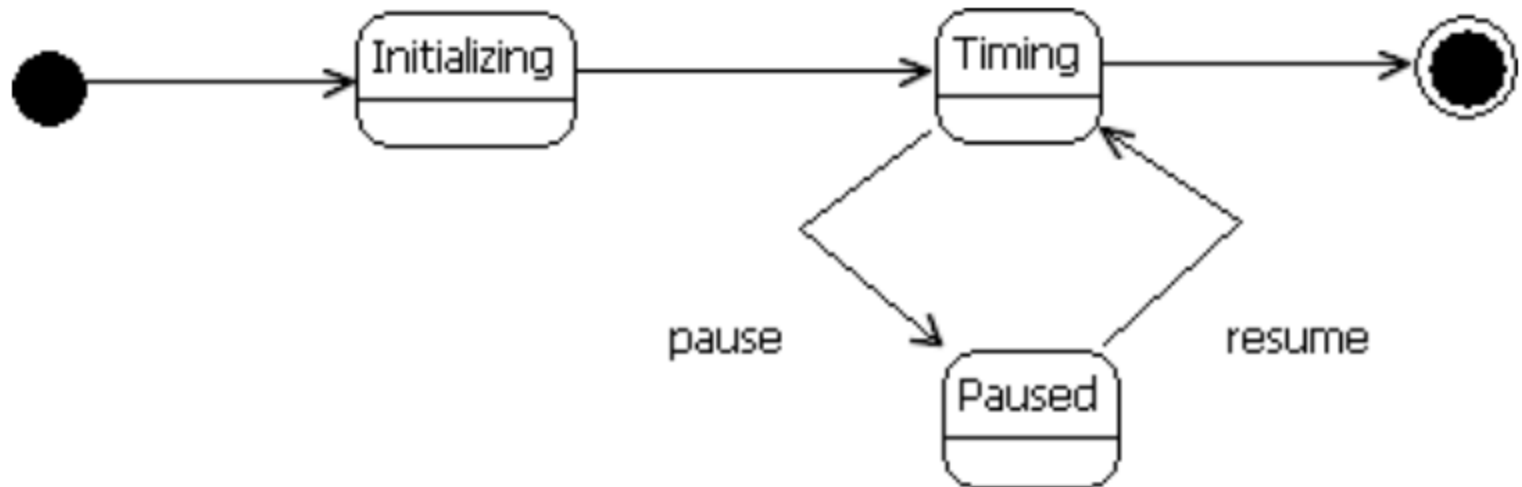
State Machine Diagrams

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State Machine Diagram

- A state machine diagram is used to design and understand time-critical systems
- A state machine diagram expresses behavior as a progression through a series of states, triggered by events, and the related actions that may occur
- These are also known as behavioral state machines

Example



States and Transition Events for the Duration Timer

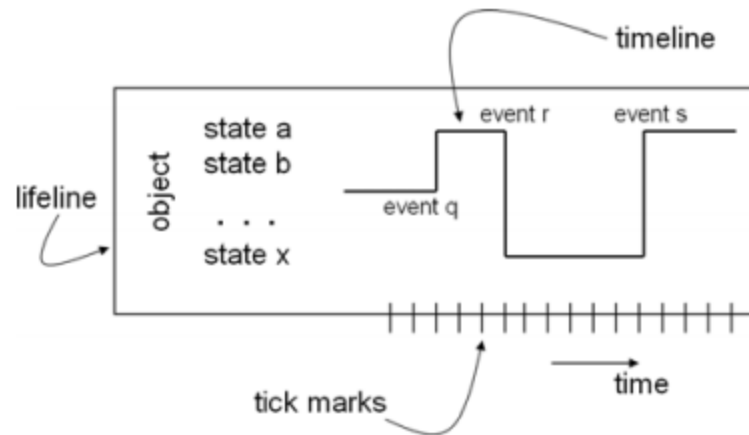
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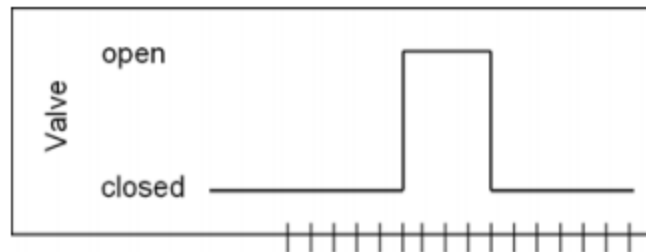
Timing Diagrams

- Timing diagrams are a type of interaction diagram
- Their purpose is to show how the states of an element or elements change over time and how events change those states

Example



A Generic Timing Diagram



A Timing Diagram for the Valve Object

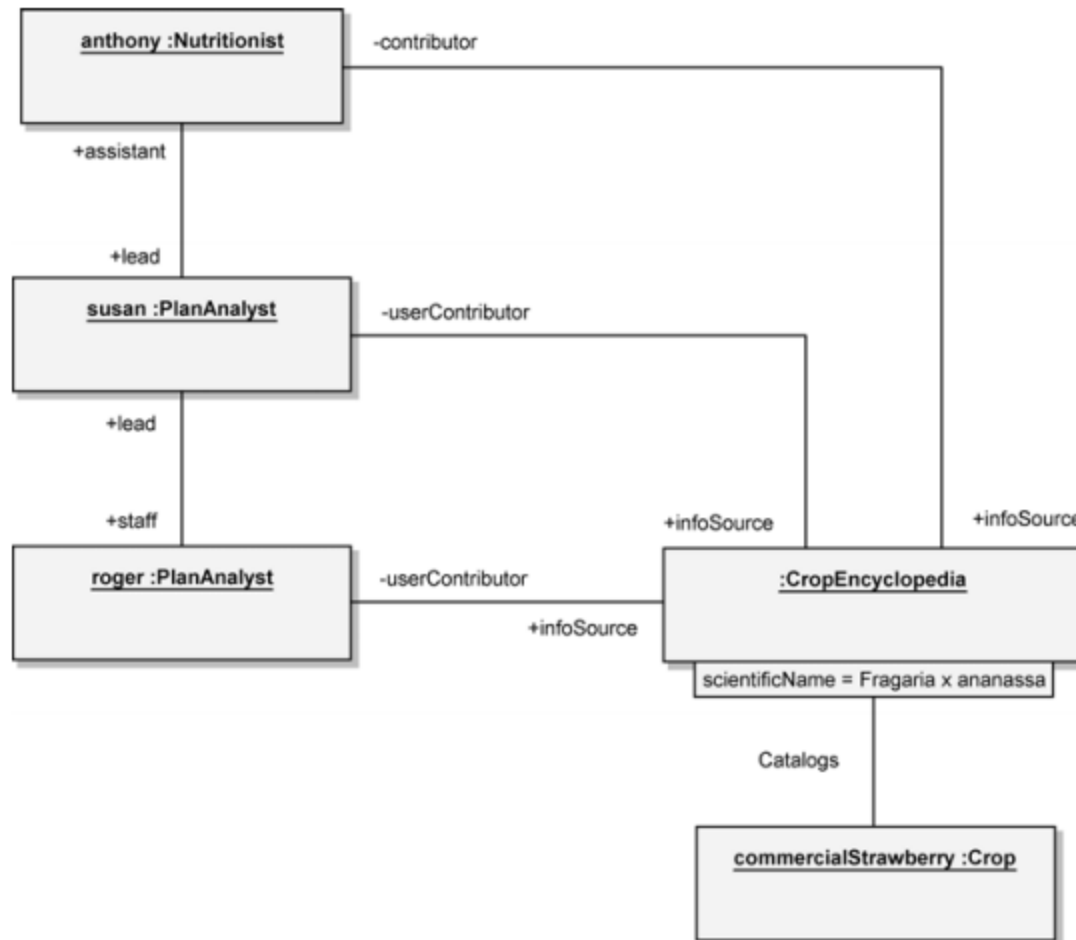
Object Diagrams

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Object Diagram

- An object diagram is used to show the existence of objects and their relationships in the logical design of a system
- Stated another way, an object diagram represents a snapshot in time of an otherwise transitory stream of events over a certain configuration of objects.

Example



Object Relationships

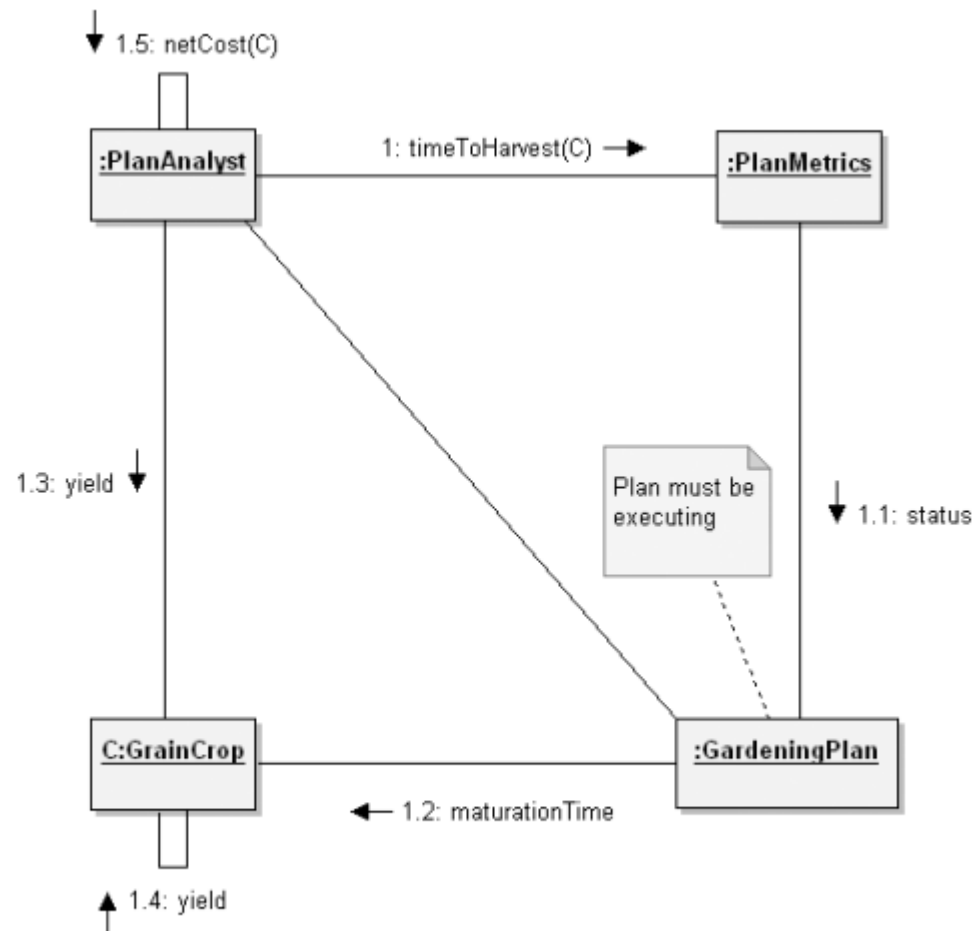
Communication Diagrams

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Communication Diagram

- A communication diagram is a type of interaction diagram that focuses on how objects are linked and what messages they pass as they participate in a specific interaction

Example



Communication Diagram for the Hydroponics Gardening System

Summary

- Clear idea of Notation in Object Orientated Analysis and Design
- Visualising System
- UML Diagrams (Types)
- **UML Diagrams**



This Week

- Review Slides
- Read Chapter 6
- Online Quizzes
- Version Control (GitHub)

Questions/Discussion