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brk(2) — Linux manual page

NAME | LIBRARY | SYNOPSIS | DESCRIPTION | RETURN VALUE | STANDARDS | HISTORY | NOTES | SEE ALSO | COLOPHON

Search online pages **System Calls Manual** brk(2)brk(2)NAME top brk, sbrk - change data segment size **LIBRARY** Standard C library (libc, -lc) **SYNOPSIS** top #include <unistd.h> int brk(void *addr); void *sbrk(intptr_t increment); Feature Test Macro Requirements for glibc (see feature test macros(7)): brk(), sbrk(): Since glibc 2.19: DEFAULT SOURCE $\parallel \parallel ((XOPEN_SOURCE >= 500) \&\&$! (_POSIX_C_SOURCE >= 200112L)) From glibc 2.12 to glibc 2.19: _BSD_SOURCE || _SVID_SOURCE $\parallel \parallel ((XOPEN_SOURCE >= 500) \&\&$

DESCRIPTION top

Before glibc 2.12:

brk() and sbrk() change the location of the program break, which
defines the end of the process's data segment (i.e., the program
break is the first location after the end of the uninitialized
data segment). Increasing the program break has the effect of
allocating memory to the process; decreasing the break deallocates
memory.

! (POSIX C SOURCE >= 200112L))

BSD SOURCE || SVID SOURCE || XOPEN SOURCE >= 500

brk() sets the end of the data segment to the value specified by addr, when that value is reasonable, the system has enough memory, and the process does not exceed its maximum data size (see setrlimit(2)).

sbrk() increments the program's data space by increment bytes.
Calling sbrk() with an increment of 0 can be used to find the
current location of the program break.

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RETURN VALUE top

On success, **brk**() returns zero. On error, -1 is returned, and *errno* is set to **ENOMEM**.

On success, $\mathbf{sbrk}()$ returns the previous program break. (If the break was increased, then this value is a pointer to the start of the newly allocated memory). On error, (void *) -1 is returned, and errno is set to \mathbf{ENOMEM} .

STANDARDS

top

HISTORY top

None.

4.3BSD; SUSv1, marked LEGACY in SUSv2, removed in POSIX.1-2001.

NOTES top

Avoid using brk() and sbrk(): the malloc(3) memory allocation package is the portable and comfortable way of allocating memory.

Various systems use various types for the argument of **sbrk**(). Common are *int*, *ssize t*, *ptrdiff t*, *intptr t*.

C library/kernel differences

The return value described above for $\mathbf{brk}()$ is the behavior provided by the glibc wrapper function for the Linux $\mathbf{brk}()$ system call. (On most other implementations, the return value from $\mathbf{brk}()$ is the same; this return value was also specified in SUSv2.) However, the actual Linux system call returns the new program break on success. On failure, the system call returns the current break. The glibc wrapper function does some work (i.e., checks whether the new break is less than addr) to provide the 0 and -1 return values described above.

On Linux, **sbrk**() is implemented as a library function that uses the **brk**() system call, and does some internal bookkeeping so that it can return the old break value.

SEE ALSO top

execve(2), getrlimit(2), end(3), malloc(3)

COLOPHON to

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improvements to the information in this COLOPHON (which is not
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Pages that refer to this page: getrlimit(2), mlock(2), mmap(2), mremap(2), PR_SET_MM_BRK(2const), PR_SET_MM_START_BRK(2const), PR_SET_TAGGED_ADDR_CTRL(2const), shmop(2), syscalls(2), alloca(3), end(3), malloc_hook(3), malloc_trim(3), mallopt(3), posix_memalign(3), proc_pid_stat(5), cpuset(7)

HTML rendering created 2025-02-02 by Michael Kerrisk, author of *The Linux Programming Interface*.

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