PatternFinder is a tool that finds non-overlapping or overlapping patterns in any input sequence.

Pattern Finder Input Parameters:

USAGE:

Options:

```
PatternDetective.exe [
          -help
          /?
          -f
                 [filename]
                 [minimum pattern length]
          -min
                  [maximum pattern length]
          -max
          -c
          -threads [number of threads]
          -mem
                  [memory limit in MB]
          -ram
          -hd
          -i
                   [minimum times a pattern has to occur in order to keep track of it]
                   [verbosity level]
          -v
          -n
          -О
                   [hd files]
          -his
                   [low range pattern search]
          -lr
          -hr
                   [high range pattern search]
-help
                       Displays this help page
/?
                       Displays this help page
-f [string]
                       Sets file name to be processed
```

-min [unsigned long] Sets the minimum pattern length to be searched

-max [unsigned long] Sets the maximum pattern length to be searched

-c Finds the best threading scheme for computer

-threads [unsigned int] Sets thread count to be used

-mem [unsigned long] Sets the maximum RAM memory that can be used in MB

-ram Forces program to use only RAM

-hd Forces program to use Hard Disk based on -mem

-i [unsigned long] Minimum occurrences to consider a pattern (Default occurences will be 2)

-v [unsigned long] Verbosity level, turn logging and pattern generation on or off with 1 or 0

-n Non overlapping pattern search

-o Overlapping pattern search, this is set by default

-his HD processing file history keeps or removes files level by level with a 1 or a 0

-lr Search for patterns that begin with the value lr to 255 if hr isn't set, otherwise lr to hr range

-hr Search for patterns that begin with the value hr to 0 if lr isn't set, otherwise lr to hr range

How to build PatternFinder:

PREREQS:

cmake version 2.5 or higher c++11 compatible compiler python 2.7 to run parallel serial jobs
Visual Studio 2012 or 2015 for building with Windows download repo using https://github.com/octopusprime314/PatternDetective.git or use git and ssh using address git@github.com:octopusprime314/PatternDetective.git

BUILD INSTRUCTIONS:

!!!!!!!!ALWAYS BUILD IN RELEASE UNLESS DEBUGGING CODE!!!!!!!!!

Linux:

create a build folder at root directory cd into build cmake -D CMAKE_BUILD_TYPE=Release -G "Unix Makefiles" .. cmake --build .

Windows:

create a build folder at root directory cd into build cmake -G "Visual Studio 11 2012 Win64" .. OR cmake -G "visual Studio 14 2015 Win64" .. cmake --build . --config Release

How to run PatternFinder as a standalone executable:

LOCATION OF FILES TO BE PROCESSED:

Place your file to be processed in the Database/Data folder

EXAMPLE USES OF PATTERNFINDER:

- 1) ./PatternFinder –f Database –v 1 –threads 4 –ram Pattern searches all files recursively in directory using DRAM with 4 threads
- 2) ./PatternFinder –f TaleOfTwoCities.txt –v 1 –c -ram Finds the most optimal thread usage for processing a file
- 3) ./PatternFinder –f TaleOfTwoCities.txt –v 1 Processes file using memory prediction per level for HD or DRAM processing
- 4) ./PatternFinder -f TaleOfTwoCities.txt -v 1 -mem 1000 Processes file using memory prediction per level for HD or DRAM processing with a memory constraint of 1 GB
- 5) ./PatternFinder –f TaleOfTwoCities.txt –min 5 –max 100 Finds patterns of length 5 to 100 and then terminates processing
- 6) ./PatternFinder –f Boosh.avi -n Processes file using non overlapping processing
- 7) ./PatternFinder –f TaleOfTwoCities.txt –v 1 -hd Processes file using the hard disk only.
- 8) ./PatternFinder –f Boosh.avi -o 10 Processes patterns that occur at least 10 times or more. Default is 2.

How to run PatternFinder Python Scripts:

PYTHON RUN EXAMPLES:

1) python splitFileForProcessing.py [file path] [number of chunks]
Use splitFileForProcessing.py Python script to split files into chunks and run multiple instances of PatternFinder on those chunks

Ex. python splitFileForProcessing.py ~/Github/PatternDetective/Database/Data/TaleOfTwoCities.txt 4

equally splits up TaleOfTwoCities.txt into 4 files and 4 instances of PatternFinder get dispatched each processing one of the split up files.

2) python segmentRootProcessing.py [file path] [number of jobs] [threads per job] Use segmentRootProcessing.py Python script splits up PatternFinder jobs to search for patterns starting with a certain value

Ex. python segmentedRootProcessing.py ../Database/Data/Boosh.avi 4 4

Dispatches 4 processes equipped with 4 threads each. Each PatternFinder will only look for patterns starting with the byte representation of 0-63, 64-127, 128-191, 192-255.

PatternFinder Input Files:

PatternFinder accepts any type of input file because it processes at the byte level.

PatternFinder Output Files:

Eight outputs are available. One is a general logger using ascii text format and the remaining seven are Comma Separated Variable files used for post processing in MATLAB.

- 1) Logger file: records general information including the most common patterns, number of time a pattern occurs and the pattern's coverage at every level until the last pattern is found. Simple text file.
- 2) Collective Pattern Data file: records each level's most common pattern and number of times the pattern occurs in CSV format.
- 3) File Processing Time: records each file's processing time in CSV format. Used for processing large data sets with many files.
- 4) File Coverage: records the most common pattern's coverage of the file in CSV format.
- 5) File Size Processing Time file: records each file's processing time and corresponding size in CSV format. Used primarily to isolate files in a large dataset that contain large patterns.
- 6) Thread Throughput: records the processing throughput improvement while incrementing the number of processing threads in CSV format. Typically used with -c option which tests threads in multiples of 2 starting at 1 until the number of cores on the machine has been met.
- 7) Thread Speed: records the processing time taken while incrementing the number of processing threads in CSV format. Typically used with -c option which tests threads in multiples of 2 starting at 1 until the number of cores on the machine has been met.

Logger file OUTPUT:

Level 1 count is 42 with most common pattern being: "0" occured 3735172 and coverage was 0.00509581%

Level 2 count is 10752 with most common pattern being: "00" occured 257717 and coverage was 0.000703194%

Level 3 count is 2752331 with most common pattern being: "00d" occured 241001 and coverage was 0.000986376%

Level 4 count is 12705452 with most common pattern being: "00dc" occured 240914 and coverage was 0.00131469%

Level 5 count is 677035 with most common pattern being: "00dc " occured 120019 and coverage was 0.000818695%

PatternFinder post processing scripts using the seven available CSV outputs with MATLAB:

- 1) DRAM versus HD Processing Speeds->DRAMtoHDProcessingLiminationSpeeds.m
- 2) DRAM versus HD Performance->DRAMVsHardDiskPerformance.m
- 3) Most Common Pattern versus Coverage->MostCommonPatternLengthVsCoveragePercentage.m
- 4) Overlapping versus Non Overlapping Comparison->Overlapping_NonOverlappingComparison.m
- 5) Overlapping versus Non Overlapping File Speeds->OverlappingVsNonOverlappingFileSpeeds.m
- 6) Process Time versus File Size->ProcessTimeVsFileSize.m