

TW-010 STUDENT VERSION



CLARUSWAY
WAY TO REINVENT YOURSELF

Meeting Agenda

- ▶ Icebreaking
- ▶ Questions
- ▶ Interview Questions
- ▶ Coding Challenge
- ▶ Video of the week
- ▶ Retro meeting
- ▶ Case study / project

Teamwork Schedule

Ice-breaking

5m

- Personal Questions (Study Environment, Kids etc.)
- Any challenges (Classes, Coding, studying, etc.)
- Ask how they're studying, give personal advice.
- Remind that practice makes perfect.

Team work

5m

- Ask what exactly each student does for the team, if they know each other, if they care for each other, if they follow and talk with each other etc.

Ask Questions

15m

1. Which of the following class styles a table as a nice basic table with just some light padding and horizontal dividers?

- ☒ A. .table
- B. .table-striped
- C. .table-bordered
- D. .table-hover

2. Which of the following class is used to create a button as a link in bootstrap?

- A. .btn-hyperlink
- ☒ B. .btn-link
- C. .btn-anchor
- D. None of these

3. Which Class Indicates A Dropdown Menu?

- ☒ A. .dropdown
- B. .select
- C. .dropdown-list
- D. .dropup-list

4. What is the function to stop an interval timer?

- A. stopTimer
- ☒ B. clearInterval
- C. shutdownTimer
- D. clearTimer

5. What are 2 native functions to run code asynchronously in JavaScript ?

- A. timeout - setTimeout
- B. startInternal - setInterval
- ☒ C. setTimeout - setInterval
- D. interval - setInterval

6. What is the output of the code below?

```
let x = 0;

async function test() {
  x += await 2;
  console.log(x);
}

test();
x += 1;
console.log(x);
```

- A. 2 3
- B. 0 1
- ☒ C. 1 2
- D. 2 2

7. Which method converts JSON data to a JavaScript object?

- A. JSON.fromString();
- B. JSON.toObject()
- C. JSON.stringify()
- ☒ D. JSON.parse()

8. Which Object method returns an iterable that can be used to iterate over the properties of an object?

- A. Object.get()
- ☒ B. Object.keys()
- C. Object.each()
- D. Object.loop()

9. Which collection object allows unique value to be inserted only once?

- ☒ A. Set
- ☐ B. Object
- ☐ C. Map
- ☐ D. Array

10. Why would you choose an asynchronous structure for your code?

- ☐ A. To use ES6 syntax
- ☐ B. To ensure that parsers enforce all JavaScript syntax rules when processing your code
- ☐ C. To ensure that tasks further down in your code aren't initiated until earlier tasks have completed
- ☒ D. To start tasks that might take some time without blocking subsequent tasks from executing immediately

11. What is the HTTP verb to request the contents of an existing resource?

- ☒ A. GET
- ☐ B. DELETE
- ☐ C. PATCH
- ☐ D. POST

12. What will be logged to the console?

```
console.log('I');  
setTimeout(() => {  
  console.log('love');  
}, 0);  
console.log('Javascript!');
```

A.

```
I  
love  
Javascript!
```

B. The output may change with each execution of code and cannot be determined.

☒ **C.**

```
I  
Javascript!  
love
```

D.

```
love  
I  
Javascript!
```

13. Why would you include a "use strict" statement in a JavaScript file?

- A. to tell parsers to interpret your JavaScript syntax loosely
- ☒ B. to tell parsers to enforce all JavaScript syntax rules when processing your code
- C. to instruct the browser to automatically fix any errors it finds in the code
- D. to enable ES6 features in your code

14. Why is it usually better to work with Objects instead of Arrays to store a collection of records?

- A. Working with objects makes the code more readable.
- B. Objects are more efficient in terms of storage.
- ☒ C. Most operations involve looking up a record, and objects can do that better than arrays.
- D. Adding a record to an object is significantly faster than pushing a record into an array.

15. Which statement is true about the "async" attribute for the HTML script tag?

- A. It can be used for both internal and external JavaScript code.
- B. It can be used only for internal JavaScript code.
- C. It can be used only for internal or external JavaScript code that exports a promise.
- ☒ D. It can be used only for external JavaScript code.

16. What will this code print?

```
var v = 1;  
var f1 = function () {  
  console.log(v);  
};  
  
var f2 = function () {  
  var v = 2;  
  f1();  
};  
  
f2();
```

- A. 2
- B. 1**
- C. Nothing - this code will throw an error.
- D. undefined

17. Which keyword is used to create an error?

- A. throw**
- B. exception
- C. catch
- D. error

Interview Questions

15m

1. What are Promises?

Promises are used to handle asynchronous operations in JavaScript. They are easy to manage when dealing with multiple asynchronous operations where callbacks can create callback hell leading to unmanageable code

2. What is a Callback function?

A callback function is a function passed into another function as an argument, which is then invoked inside the outer function to complete some kind of routine or action.

3. What is prototype in javascript?

Prototypes are the mechanism by which JavaScript objects inherit features from one another.

Coding Challenge

20m

- Coding Challenge: JS - CC06 - Students Registration
- Coding Challenge: JS - CC07 : Camelizes the Sentences



Coffee Break

10m

Video of the Week

5m

- [Asynchronous Vs Synchronous Programming](#)

Retro Meeting on a personal and team level

5m

Ask the questions below:

- What went well?
- What went wrong?
- What is the improvement areas?

Case study/Project

15m

[Bootstrap Web Page - HC-07](#)

[Weather App - JS-04](#) (It will be uploaded to the repo after Thursday Class)

Office Hour : 30 January 2023 - In-class

Solution : 31 January 2023 - In-class

Closing

5m

-Next week's plan

-QA Session
