



# DANIELLE ODA

front end developer & ux/ui designer • danielleoda.com

## EDUCATION

**Udemy – ZTM Web Development Certificate**

May 2022 – Jul 2022

**Google UX Design Certificate**

Sep 2021 – Mar 2022

**SheCodes Basic/Plus/Responsive/React**

Sep 2021 – Jan 2022

**University of Hawaii**

B.A. Arts // Dec 2013

## SKILLS

### Design

Responsive Design  
Information Architecture  
WCAG  
Wireframing  
Usability Testing  
Lo-fi + Hi-fi Prototyping

### UX/UI Tools

Sketch  
InVision  
Figma  
Adobe XD  
Google Workspace  
Microsoft Office

### Dev Tools

Bootstrap  
Flexbox  
Git  
CSS  
HTML  
JavaScript  
SEO  
React  
Netlify  
CodePen  
VS Code  
Terminal  
SCSS  
PHP  
Wordpress  
Docker  
Gulp  
Pantheon  
ADA compliance  
Firebase

## EXPERIENCE

**Web Developer Intern // 2022–2023**

*Push10*

- Work under a Lead Developer, UX Designer, Strategist and Project Manager to develop personal projects, assist with creating client-facing pages & content blocks, perform site maintenance, and debug errors
- Tools used: Wordpress, PHP, HTML, JavaScript, SCSS, Lando, Terminal, VS Code, Gulp, Docker, Pantheon

**Front End Developer Projects // 2021–2022**

*Front End Developer*

- Responsible for creating and building responsive pages for mobile, tablet and desktop devices
- Tools used: HTML5, CSS3, JavaScript, React, Bootstrap, SCSS, VS Code, Git, GitHub, RESTful APIs
- Deploy code to Netlify and GitHub pages

**UX Designer for Social Goods Projects // 2021–2022**

*UX/UI Designer*

- UX Designer for projects aimed to fulfill social needs/goods/services
- Responsible for creating paper and digital wireframes, low & high fidelity prototyping, usability studies, accessibility, WCAG, iterations, IA, responsive designs
- Designing for both mobile-first and desktop-first
- Designs were built for mobile, tablet and desktop devices

**Music Instructor // 2010–current**

*Guitar Center & Private Instructor*

- Private and group voice and piano instructor
- Organized and conducted recitals and performances with managers and instructors
- Created new curriculum, tools, and exercises for a creative-learning experience
- Maintained scheduling and record-keeping for students