Agile Design Systems Checklist

Define Tokens (no output)
Audit: Get an overview of existing tokens from CSSstats.com
Colors (brand, neutrals, interface/feedback, themes, etc)
Fonts (display, body, code, small print, etc)
Spacing & Sizing (margins, padding, font sizes, border sizes, etc)
Other (motion, sound, timing, icons, etc)
Define Patterns (component-types)
Audit: Take screenshots of existing patterns (e.g. buttons or inputs)
Define the API: What is hard-coded, custom, or optional?
Typography (headings, paragraphs, lists, blockquotes, etc)
Sectioning (backgrounds, lists, cards, borders, etc)
Links & Inputs & Controls (buttons, forms, tooltips, etc)
Layouts (pages, grids, navigation, etc)
Define Components (reusable & specific)
Audit: Take screenshots of existing components (e.g. logins or breadcrumbs)
Define the API: What is hard-coded, custom, or optional?
Testing & Documentation
Test functionality & regressions (automated)
Test usability & accessibility (manual)
Inline & generated documentation (e.g. Herman, Storybook, etc)
Test for Success
Is the design system staying up-to-date?
Is the design system easily accessible to the full team?
Is the design system documentation integrated into the developers' workflow?