# Tommaso Papini

## Software Developer

Currently pursuing my biggest passion of all, Game Development!

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## WORK EXPERIENCE

### C++ developer
Amadeus
*05/2018 – Present*
- Software development for the travel business

### Research Fellow
University of Florence
*06/2016 – 10/2016*
- Research in model-based quantitative analysis for non-Markovian systems

### Web Application developer
CERN
*10/2013 – 11/2014*
- Development for Indico, a web application for events
- Technical Student internship

## PERSONAL PROJECTS

Videogames development
- Self-teaching Unity, Blender, UE4 and gamedev in HTML5/JS

Everyday scripting
- I enjoy automating even the smallest tasks
- Dotfiles engine

## EDUCATION

### PhD in Smart Computing
Universities of Florence, Pisa and Siena
*11/2016 – 12/2017*
- Research project: model-based quantitative analysis in partially observable systems
- 1 month secondment at the University of Jaén (Spain)

### Master in Computer Science
University of Florence
*12/2012 – 04/2016*                                    *GPA: 4.00*
- Thesis: the Indico KT project, an internship at CERN

### Bachelor in Computer Science
University of Florence
*10/2009 – 12/2012*                                    *GPA: 3.85*
- Thesis: algorithm Visualization in HTML5
- Erasmus Programme at Polytechnic University of Madrid (1 year)

## TOOLS & LANGUAGES

`Java` `C++` `C#` `Unity` `UE4` `Blender`
`Python` `HTML5` `Javascript` `C` `CSS`
`Shell Scripting` `Git` `LaTeX`

## ACHIEVEMENTS

Conference articles published (2016 – 2017)
*3 articles published and presented while working in research*

Top scoring Master's Degree (2016)
*Graduated with final rank of 110/110 cum laude*

Top scoring Bachelor's Degree (2012)
*Graduated with final rank of 110/110 cum laude*

## OTHER SKILLS

Teamwork-ready
*I enjoy working in a team, sharing knowledge and opinions - experienced in Agile development (expecially Kanban and Scrum)*

Fast learner
*I learn fast and adapt to new contexts easily*

Style contribution
*I like having my opinion about design and style*

## LANGUAGES

Italian
*Native or Bilingual Proficiency*

English
*Full Professional Proficiency*

Spanish
*Full Professional Proficiency*

French
*Elementary Proficiency*

## INTERESTS

`Playing the guitar` `Singing` `Boxing training`
`Sci-Fi movies & books` `Science` `Videogames`
`Travel` `Meditation` `Good food`