

PREFIX, POSTFIX, INFIX NOTATION

Infix Notation

- ▣ To add A, B, we write

$$A+B$$

- ▣ To multiply A, B, we write

$$A*B$$

- ▣ The operators ('+' and '*') go in between the operands ('A' and 'B')
- ▣ This is "*Infix*" notation.

Prefix Notation

- ▣ Instead of saying "A plus B", we could say "add A,B " and write

+ A B

- ▣ "Multiply A,B" would be written

* A B

- ▣ This is *Prefix* notation.

Postfix Notation

- ▣ Another alternative is to put the operators after the operands as in

$A B +$

and

$A B *$

- ▣ This is *Postfix* notation.

- ▣ The terms infix, prefix, and postfix tell us whether the operators go between, before, or after the operands.

Parentheses

- ▣ Evaluate $2+3*5$.

- ▣ + First:

$$(2+3)*5 = 5*5 = 25$$

- ▣ * First:

$$2+(3*5) = 2+15 = 17$$

- ▣ Infix notation requires Parentheses.

What about Prefix Notation?

$$\square \quad + 2 * 3 5 =$$

$$= + 2 \underline{* 3 5}$$

$$= \underline{+ 2 15} = 17$$

$$\square \quad * + 2 3 5 =$$

$$= * \underline{+ 2 3 5}$$

$$= \underline{* 5 5} = 25$$

\square No parentheses needed!

Postfix Notation

$$\square \quad 2 \ 3 \ 5 \ * \ + \ =$$

$$= 2 \ \underline{3 \ 5} \ * \ +$$

$$= \underline{2 \ 15} \ + \ = 17$$

$$\square \quad 2 \ 3 \ + \ 5 \ * \ =$$

$$= \underline{2 \ 3} \ + \ 5 \ *$$

$$= \underline{5 \ 5} \ * \ = 25$$

\square No parentheses needed here either!

Conclusion:

- ▣ Infix is the only notation that requires parentheses in order to change the order in which the operations are done.

Precedence Rule

Please Excuse My Dear Aunt Sally

P- paranthesis

E- Exponent

M- Multiply

D- Divide

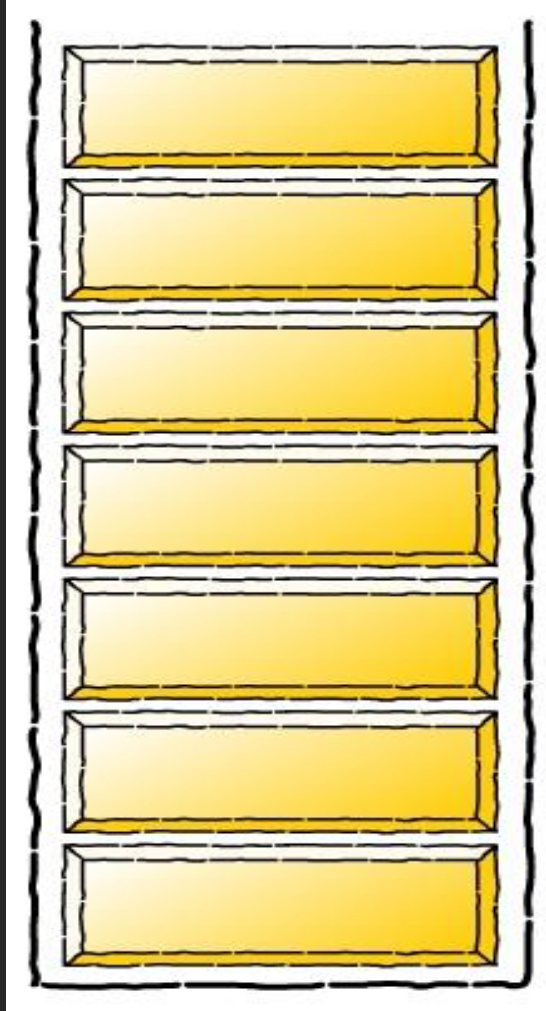
A- Addition

S- Subtraction.

Infix to Postfix

- ▣ Initialize a Stack for operators, output list
- ▣ Split the input into a list of tokens.
- ▣ for each token (left to right):
 - if it is operand: append to output
 - if it is '(': push onto Stack
 - if it is ')': pop & append till '('
 - if it in '+-*/':
 - while peek has precedence \geq it:
 - pop & append
 - push onto Stack
 - pop and append the rest of the Stack.

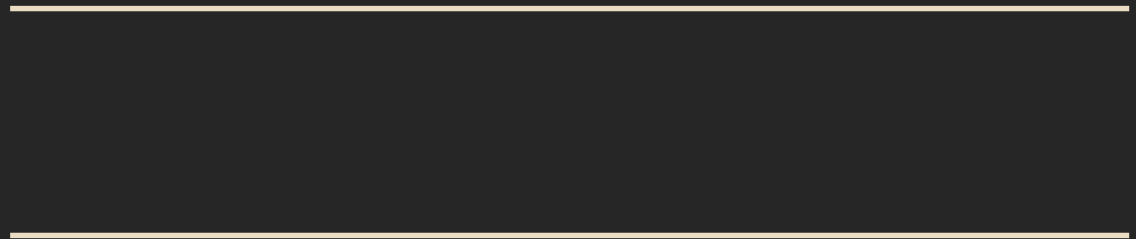
Infix to postfix conversion



infixVect

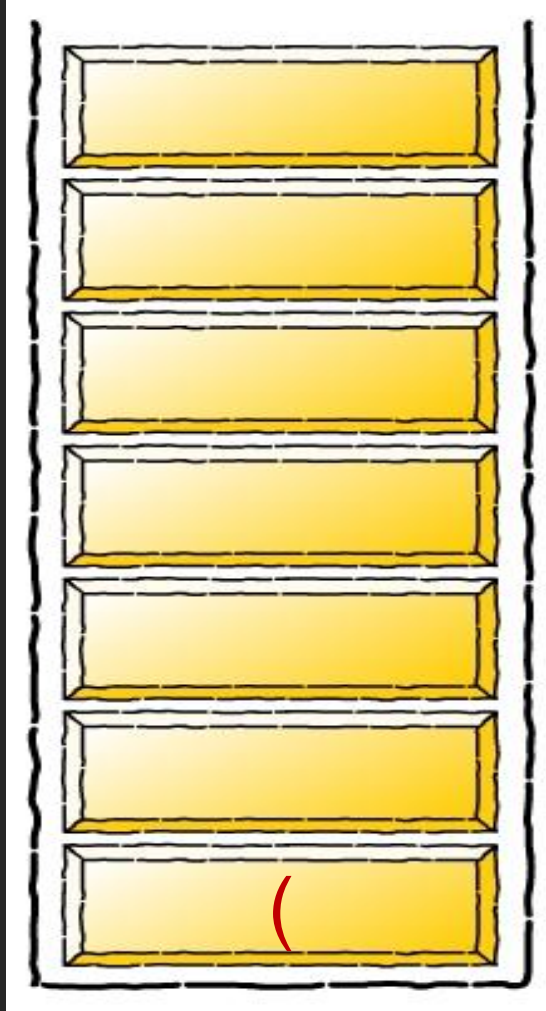
$(a + b - c) * d - (e + f)$

postfixVect



Infix to postfix conversion

stackVect



infixVect

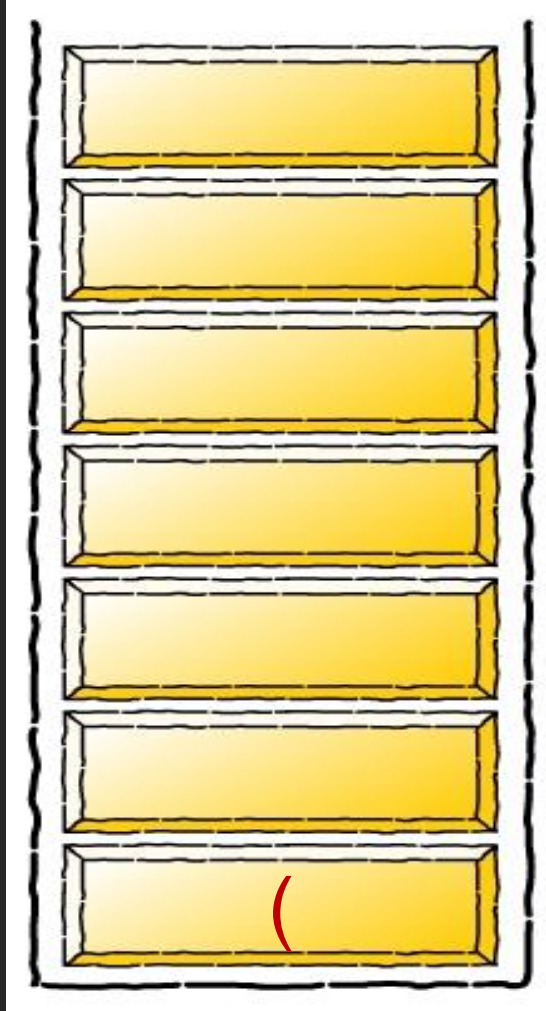
$a + b - c) * d - (e + f)$

postfixVect



Infix to postfix conversion

stackVect



infixVect

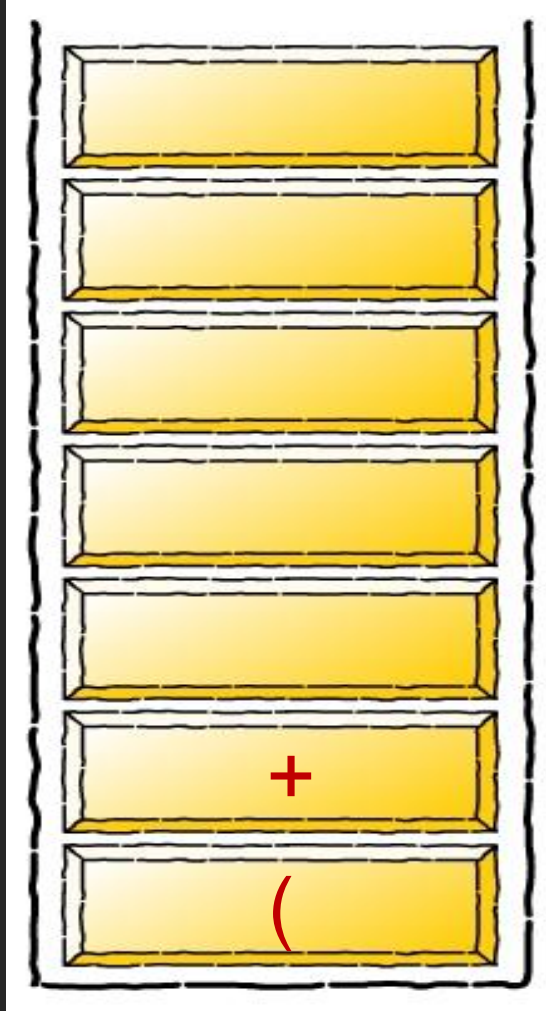
$+ b - c) * d - (e + f)$

postfixVect

a

Infix to postfix conversion

stackVect



infixVect

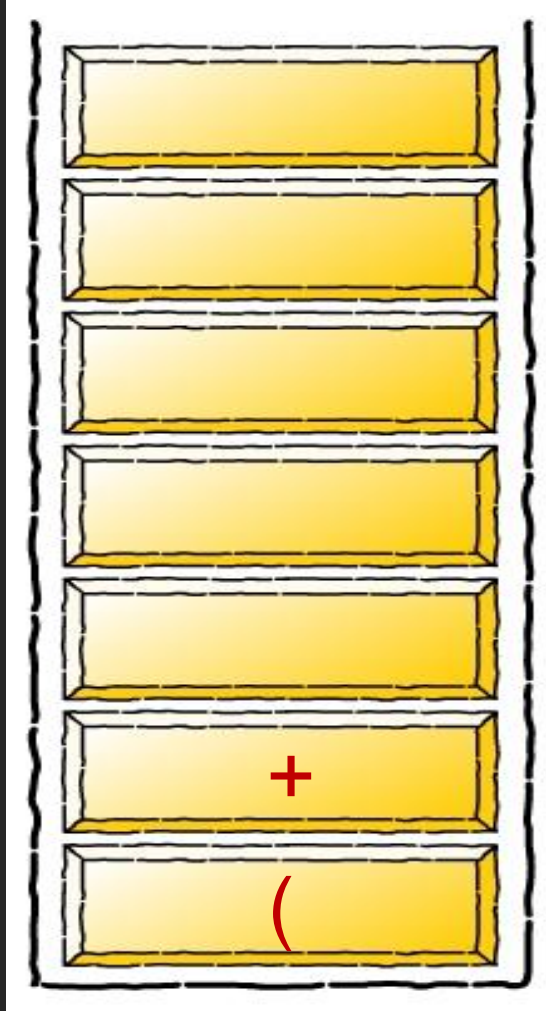
$b - c) * d - (e + f)$

postfixVect

a

Infix to postfix conversion

stackVect



infixVect

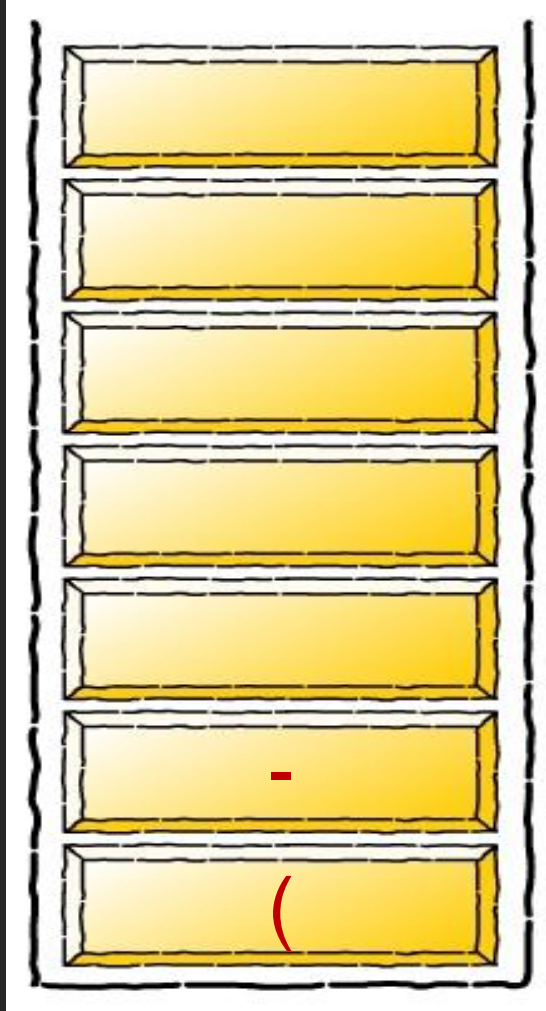
$- c) * d - (e + f)$

postfixVect

$a b$

Infix to postfix conversion

stackVect



infixVect

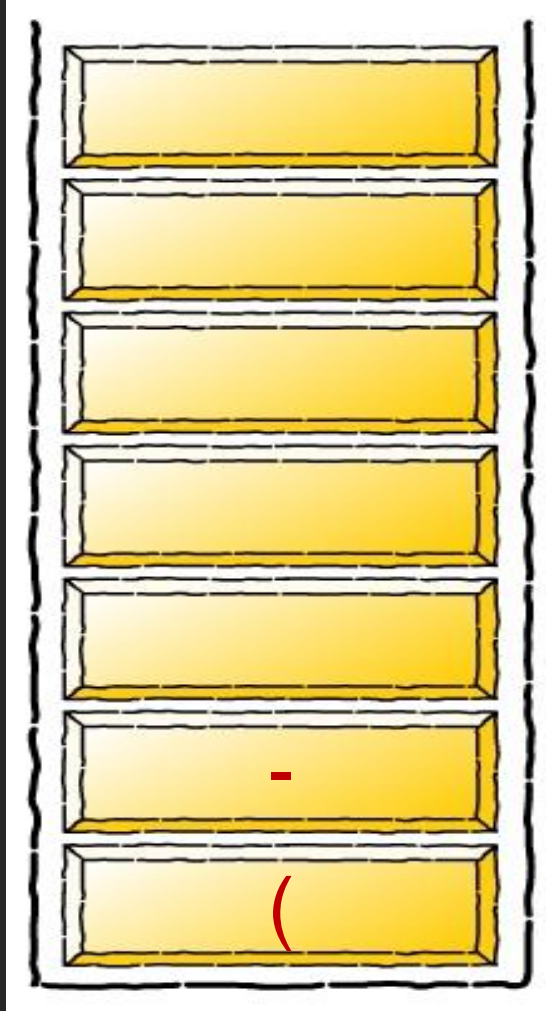
$c) * d - (e + f)$

postfixVect

$a b +$

Infix to postfix conversion

stackVect



infixVect

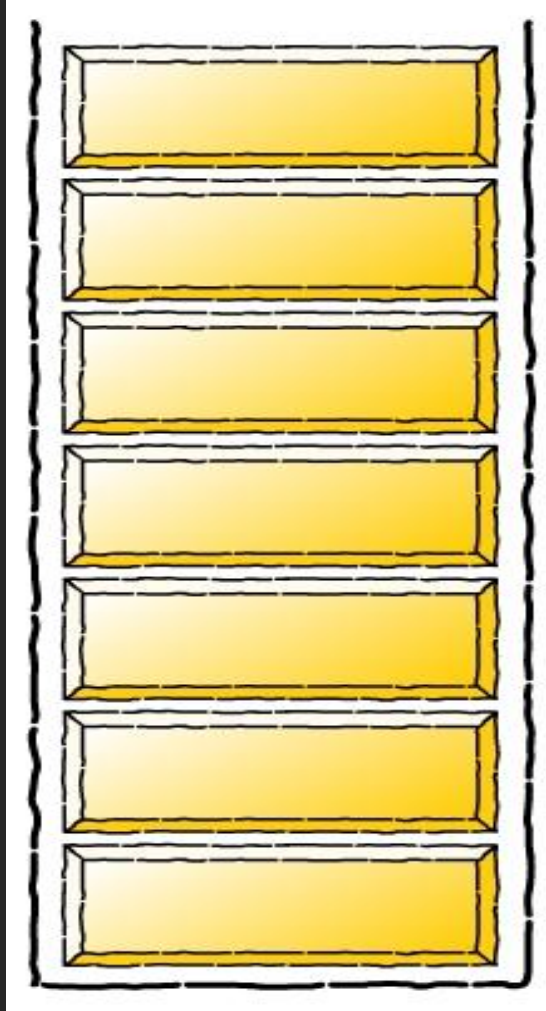
) * d - (e + f)

postfixVect

a b + c

Infix to postfix conversion

stackVect



infixVect

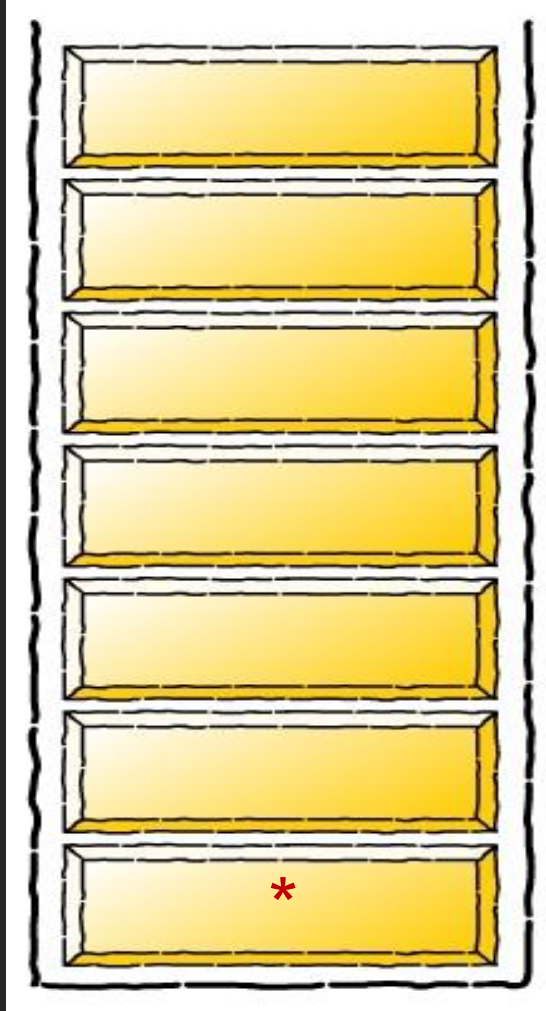
$* d - (e + f)$

postfixVect

$a b + c -$

Infix to postfix conversion

stackVect



infixVect

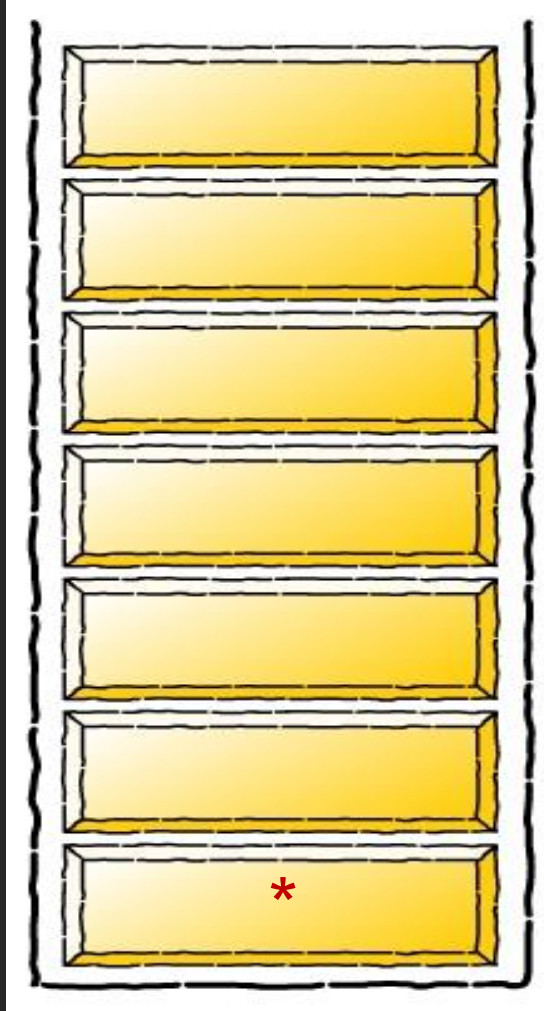
$d - (e + f)$

postfixVect

$a b + c -$

Infix to postfix conversion

stackVect



infixVect

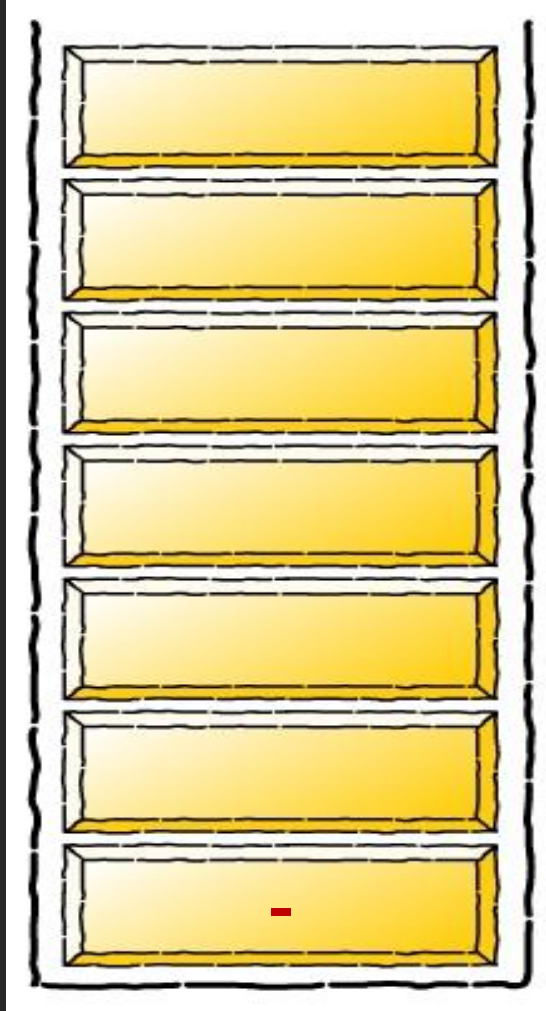
$- (e + f)$

postfixVect

$a b + c - d$

Infix to postfix conversion

stackVect



infixVect

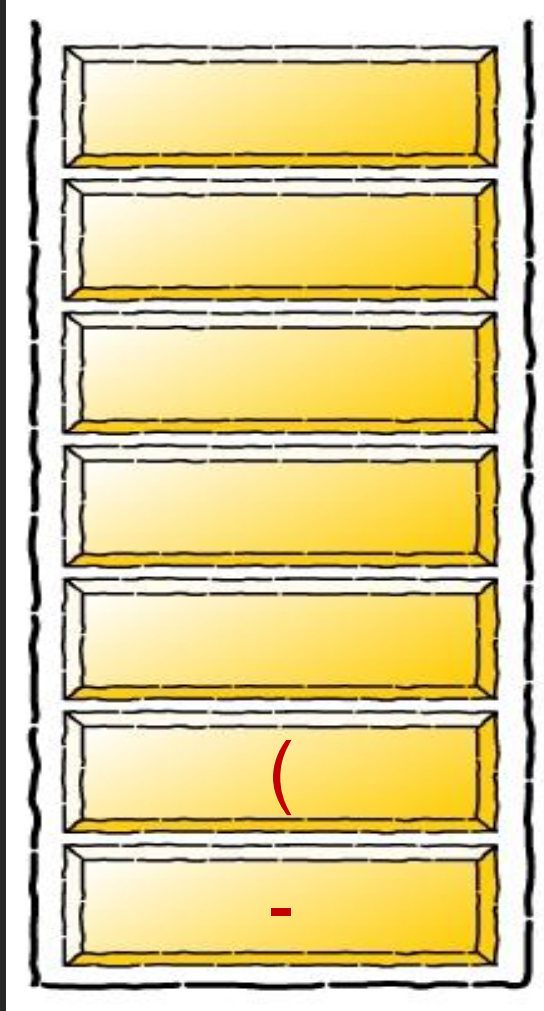
(e + f)

postfixVect

a b + c - d *

Infix to postfix conversion

stackVect



infixVect

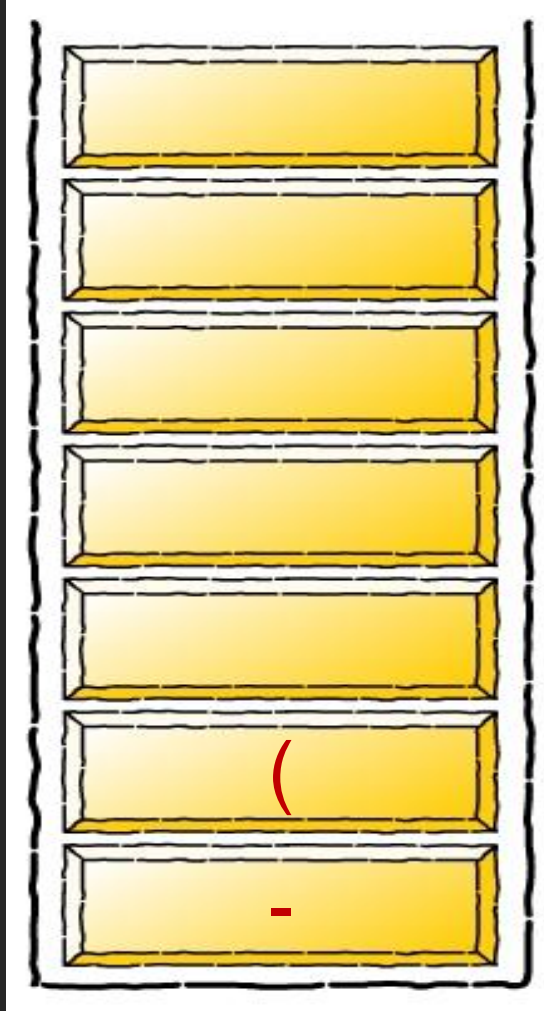
e + f)

postfixVect

a b + c - d *

Infix to postfix conversion

stackVect



infixVect

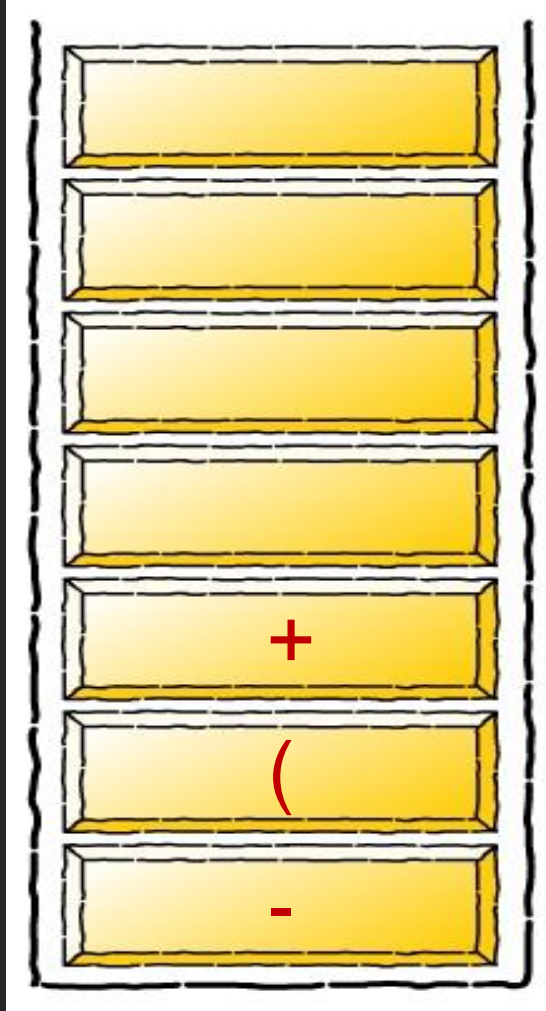
+ f)

postfixVect

a b + c - d * e

Infix to postfix conversion

stackVect



infixVect

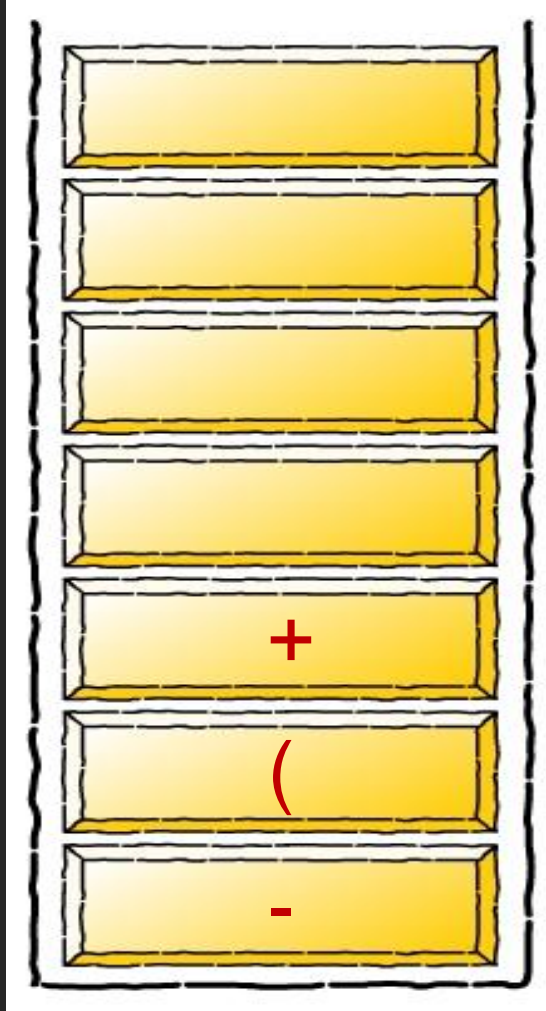
f)

postfixVect

a b + c - d * e

Infix to postfix conversion

stackVect



infixVect

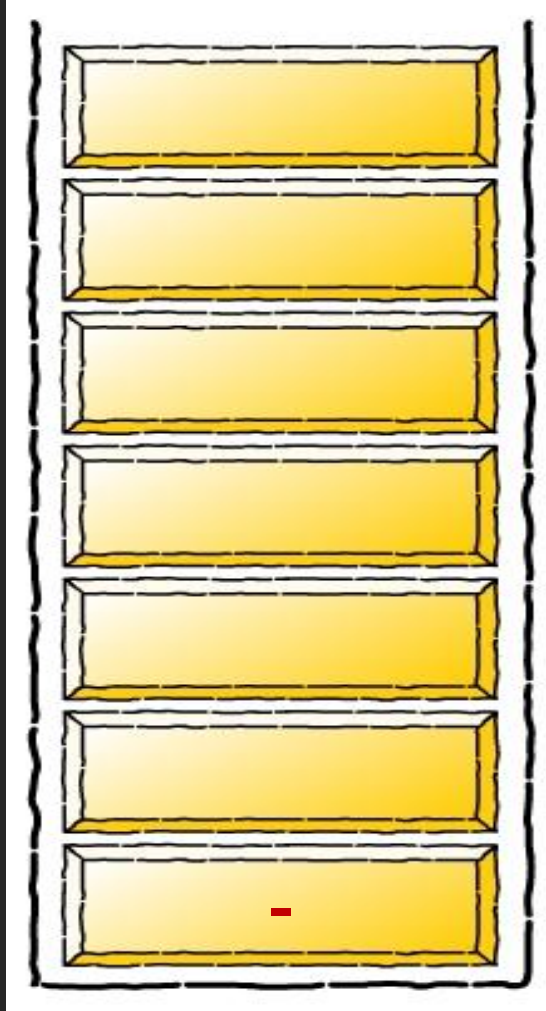
)

postfixVect

a b + c - d * e f

Infix to postfix conversion

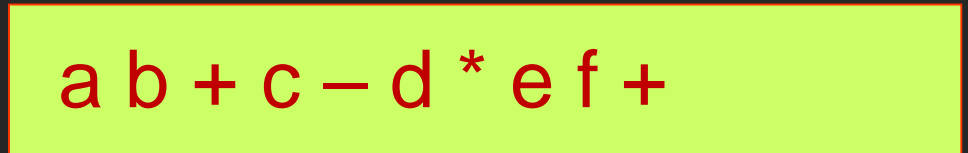
stackVect



infixVect

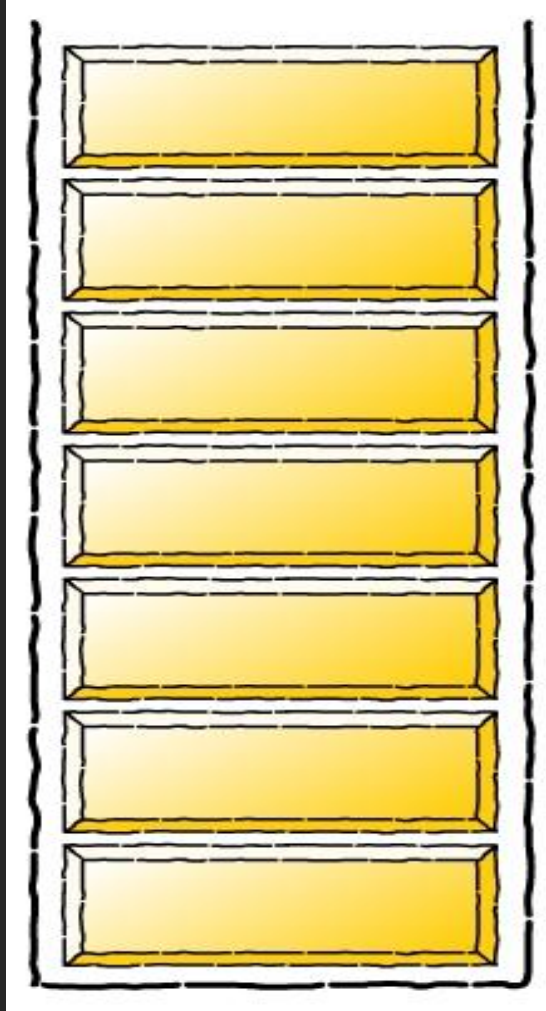


postfixVect



Infix to postfix conversion

stackVect



infixVect



postfixVect

