

Goblin



	2	
	1	
	1	

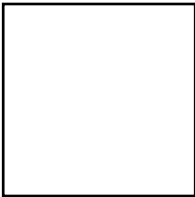
Goblin Horde: +1 damage for each other Goblin in same square







[illegible]

3



Goblin Bruiser



	3		
	2		
	1		1

Goblin Horde: -1 damage taken for each other Goblin in same square

16



Gunslinger

Passive: May go into negative HP equal to Grit. Each negative HP gives +1 damage per success on ranged attacks.

2: ...

3: ...

Calling You Out

1: Taunt 1 enemy. Enemy's behavior changes to target you. Killing a taunted enemy gives you a Grudge counter for the rest of the encounter which gives +1 Aim

2: ...

3: ...