



## Goblin



	2	
	1	
	1	

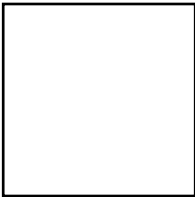
**Goblin Horde:** +1 damage for each other Goblin in same square






[illegible]

# 3



## Goblin Bruiser



	3		
	2		
	1		1

**Goblin Horde:** -1 damage taken for each other Goblin in same square

16





## Gunslinger

**Passive:** May go into negative HP equal to Grit. Each negative HP gives +1 damage per success on ranged attacks.

**2:** ...

**3:** ...

## Calling You Out

**1:** Taunt 1 enemy. Enemy's behavior changes to target you. Killing a taunted enemy gives you a Grudge counter for the rest of the encounter which gives +1 Aim

**2:** ...

**3:** ...