Elm Workshop

Day 1

Ce facem azi?

- 1. Setup
- 2. Intro
- 3. Prânz
- 4. Probleme
- 5. Arhitectura

1. Setup

General Info

Wi-Fi

SSID: DevNest-Guest

Pass:

Elm Compiler

https://guide.elm-lang.org/install/elm.html

Editor / IDE

Whatever you like, we will use Visual Studio Code

New Elm Project

Terminal Commands

- > mkdir elm-workshop
- > cd elm-workshop
- > elm init

Folder Structure

- elm-workshop
 - elm.json
 - src

Elm Scratch Module

```
module Scratch exposing (..)
greeting : String
greeting = "Hello world"
```

Folder Structure

```
elm-workshop
```

```
elm.json
```

src

Scratch.elm

Elm Scratch Module

```
module Scratch exposing (..)
greeting : String
greeting = "Hello world"
```

Terminal

```
> elm repl
> import Scratch exposing (..)
> greeting
"Hello world" : String
```

2. Intro

History



Evan Czaplicki
"Elm: Concurrent FRP for functional GUIs"

2012

2012

- elm 0.1

2019

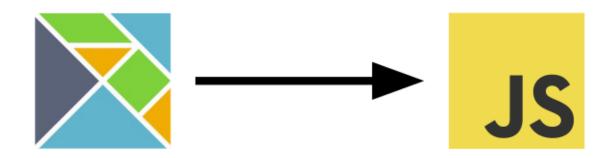
- elm 0.19.1

Roadmap

https://github.com/elm/compiler/blob/master/roadmap.md

How it works

Elm code is compiled to JavaScript code Elm is really different from JS



Constants / Definitions

```
name : Type
name = value
```

```
greeting : String
greeting = "servus"

theAnswer : Int
theAnswer = 42

someBoolean : Bool
someBoolean = True
```

Operations

```
Addition (+)
Difference (-)
Multiplication (*)
Exponentiation (^)
Float Division (/)
Integer Division (//)
Concatenation (++)
Logical And (&&)
Logical Or (||)
Logical Negation (not)
Equality (==)
Inequality (/=)
```

```
greeting : String
greeting = "hello" ++ " world"
ans: Int
ans = (2 * 2) ^ (2 + 2)
toBe : Bool
toBe = True
theQuestion : Bool
theQuestion = toBe | not toBe
```

Single Input Functions

```
function : Input -> Output
function input = value

input : Input
input = value

output : Output
output = function input
```

```
add1 : Int -> Int
add1 n = n + 1
square : Int -> Int
square x = x ^ 2
ex1 : Int
ex1 = add1 5 -- equals to 6
ex2: Int
ex2 = square 8 -- equals to 64
```

Multi Input Functions

```
function : Input1 -> Input2 -> Output
                                               Examples
function in1 in2 = value
                                               add : Int -> Int -> Int
output : Output
                                               add x y = x + y
output = function input1 input2
                                               number : Int
                                               number = add 5 10 -- equals 15
partial: Input2 -> Output
partial = function input1
                                               bump : Int -> Int
                                               bump = add 1
output2 : Output
output2 = partial input2
                                               bumpSeven : Int
                                               bumpSeven = bump 7 -- equals 8
```

Branching

```
if condition
then result-1
else result-2
```

```
title : String
title =
  if isMarried then "mrs" else "miss"
isEven : Int -> Bool
isEven n =
  if modBy 2 n == 0
 then True
  else False
-- In reality this would be written:
-- isEven n = modBy 2 n
```

List

```
list : List Type
                                                  numbers : List Int
                                                  numbers = [1, 2, 3, 4, 5]
list = [value1, value2, value3]
                                                  truths : List Bool
                                                  truths = [True, True, True, False]
emptyList : List Type
emptyList = []
                                                  lists : List (List String)
                                                  lists =
                                                    [ ["O", "A", "B", "AB"]
                                                    , ["True", "False"]
                                                    , ["<u>@</u>", "<u>@</u>", "<u>@</u>"]
```

List Functions

```
value : Value
                                               list : List Int
                                               list = [3,2,1]
value = List.function list
                                               sorted : List Int
                                               sorted = List.sort list
                                               add1s : List Int
                                               add1s = List.map add1 list
                                               odds : List Int
                                               odds = List.filter isOdd list
                                               mySum : Int
                                               mySum = List.sum list
```

Maybe

```
something : Maybe Int
something = Just 42
```

missing : Maybe String
missing = Nothing

```
firstElem : Maybe Int
firstElem = List.head []
```

```
numberM : Maybe Int
numberM = String.toInt "13"
```

bumpNumber : Maybe Int

bumpNumber = Maybe.map add1 numberM

Number : Int

Number = Maybe.withDefault 0 numberM

Tuple

```
group: (Type1, Type2)
group = (value1, value2)

example : (Int, String)
example = (1, "one")

index : Int
index = Tuple.first example
```

text : String

text = Tuple.second example

3. Prânz

4. Probleme

```
isLeapYear : Int -> Bool
isLeapYear year = ???
```

A leap year is divisible by 4, but not divisible by 100, unless divisible by 400

```
isLeapYear : Int -> Bool
isLeapYear year =
  divisible year 4
  && (
    not (divisible year 400)
    || divisible year 100
    )

divisible : Int -> Int -> Bool
divisible a b = modBy b a == 0
```

A leap year is divisible by 4, but not divisible by 100, unless divisible by 400

```
daysBetween : Int -> Int -> Int
daysBetween startYear endYear = ???
```

Calculate number of days between two years

```
daysBetween : Int -> Int -> Int
daysBetween startYear endYear =
  List.range startYear endYear
  > List.map yearToDays
  > List.sum
yearToDays : Int -> Int
yearToDays y =
  if isLeapYear y
  then 366
  else 365
```

Calculate number of days between two years

```
cnpStuff : String -> Bool
cnpStuff cnp = ???
```

Calcularea ultimei cifre se face folosind constanta "279146358279", după cum urmează:

- fiecare cifră din primele 12 cifre ale C.N.P. este înmulțită cu corespondentul său din constantă
- rezultate sunt însumate și totalul se împarte la 11
- dacă restul împărțirii este mai mic de 10, acela reprezintă valoarea componentei C
- dacă restul împărțirii este 10, valoarea componentei C este 1

https://ro.wikipedia.org/wiki/Cod_numeric_personal_(Rom%C3%A2nia)

```
cnpStuff : String -> Bool
cnpStuff cnp -
  String.length cnp -- 13
  && lastDigit cnp -- Just (control cnp)
lastDigit : String -> Maybe Int
lastDigit cnp -
  cnp
  |> String.toList
  |> List.reverse
  |> List.head
  |> Maybe.andThen (String.toInt << String.fromChar)
control : String -> Int
control cnp -
  cnp
  |> String.toList
  |> List.map (Maybe.withDefault 0 << String.toInt << String.fromChar)
  |> List.map2 (*) [2,7,9,1,4,6,3,5,8,2,7,9]
  |> List.sum
  |> modBy 11
  |> modify
modify : Int -> Int
modify x = modBy 10 x + x // 10
```

Calcularea ultimei cifre se face folosind constanta "279146358279", după cum urmează:

- fiecare cifră din primele 12 cifre ale C.N.P. este înmulțită cu corespondentul său din constantă
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https://ro.wikipedia.org/wiki/Cod_numeric_personal_(Rom%C3%A2nia)

5. Arhitectura

Thank you for attending!

Useful links

Elm packages https://package.elm-lang.org/

Elm Search by Type https://klaftertief.github.io/elm-search/

The Official Elm Guide https://guide.elm-lang.org/