Oded Bartov
FULL STACK DEVELOPER – 6 YEARS

PROFILE

Full Stack Developer who loves coding and always looks to improve. Experienced with many technologies and good at making web systems fast and easy to maintain. Works well both alone and with a team to get projects done successfully.

CONTACT

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SKILLS

Backend – C# (8), TS, Java
Frontend – Angular (17), WPF
Databases – SQL, Redis, MongoDb, PostgreSQL
DevOps – Kafka, AWS, GCP, Docker,
Other – REST, Micro-services, Unit tests, Entity framework

ACHIEVEMENTS

* I built a system that helps freelancers manage their projects and calendar, using several complex features, including ai chat based on their data.
The system is in finishing state and will be shipped and the next few weeks.

* I built an android app using angular nativescript, implementing google maps SDK and using firebase for server and storage. The app is called Tripper and is free on google play

EDUCATION

Master of Software Development course Sela college

WORK EXPERIENCE

Infraedge – Full stack developer. 2024 – now
* Standardized data exchange and validated payloads across small C# services communicating via Kafka, ensuring zero data duplication and 100% data fidelity through rigorous transaction management protocols.
* Solved a highly complex, intermittent data loss issue within the Microservice/BFF communication layer that was causing a 15% fault rate in core requests. This required in-depth, multi-system tracing and architecture correction to resolve the subtle race condition, immediately securing mission-critical data integrity.
* Architected and developed a high-performance Angular application integrating seamlessly with multiple Micro Frontends. Successfully navigated unusual client constraints, ensuring a unified user experience and smooth cross-application communication

ONE - Team leader. 2023 – 2024
* Directed the end-to-end overhaul of a large, aging application, migrating and refactoring all layers (C# server, Angular UI, data persistence) into a highly efficient new system. Simultaneously managed architecture decisions and execution for a team of 4 developers
* Lead the comprehensive design and specification of the entire system while overseeing programming team schedules. Took full responsibility for task management, ensuring timely and successful completion

Capitolis - Back-end developer. 2022 – 2022
* Solely managed the maintenance and development of an expansive system, serving as the backbone for some of the largest banks and hedge funds globally.

Mprest/Iron dome - Full stack developer. 2021 – 2022
* Responsible for maintenance and expansion of the system that identifies and intercept airborne threats.
* Control large scale desktop application by fix end-to-end bugs and analyze features.

Sella group - Full stack developer + lecturer. 2019 – 2021
* Implementing new features and functionality and maintain UI testing on the desktop application.
* Expand and improve the server to contain the API to provide the necessary data and get the right input.