## Settings.java

```
1 /**
2 Settings. java
3 This file defines the Settings class. This is intended to store the state of the
      settings currently selected by the user, and to communicate this between windows
      e.g. through the mainSettings and currentSettings instances
6 **/
8 import org.eclipse.swt.graphics.Color;
9 import org.eclipse.swt.widgets.Display;
10
11 public class Settings {
      boolean showGridlines = false; //Not yet implemented
12
      boolean showAxes = true:
13
      boolean labelAxes = true; //Not yet implemented
14
      boolean labelIntercepts = true; //Not yet implemented
15
16
      boolean labelIntersections = false; //Not yet implemented
17
18
      //If true, prints out debug statements to console, otherwise prints nothing
19
      //Also ensures the unit tests are run
20
      static public boolean debugMode = true;
21
      Color backgroundColor = new Color(Display.getCurrent(), 255, 255, 255);
22
23
      Color penColor = new Color(Display.getCurrent(), 0, 0, 0);
24
25
      double xZoom = 50:
26
      double vZoom = 50;
27
      int xPan = 0:
28
      int yPan = 0;
29
      int panSpeed = 10;
      double zoomRatio = 1; //xZoom over yZoom
30
31
      double zoomSpeed = 1.1;
```

## Settings.java

```
double accuracyThreshold = 3;
double inequalityTransparency = 0.5;//Not yet implemented
String currentEquations = "";
35 }
36
```