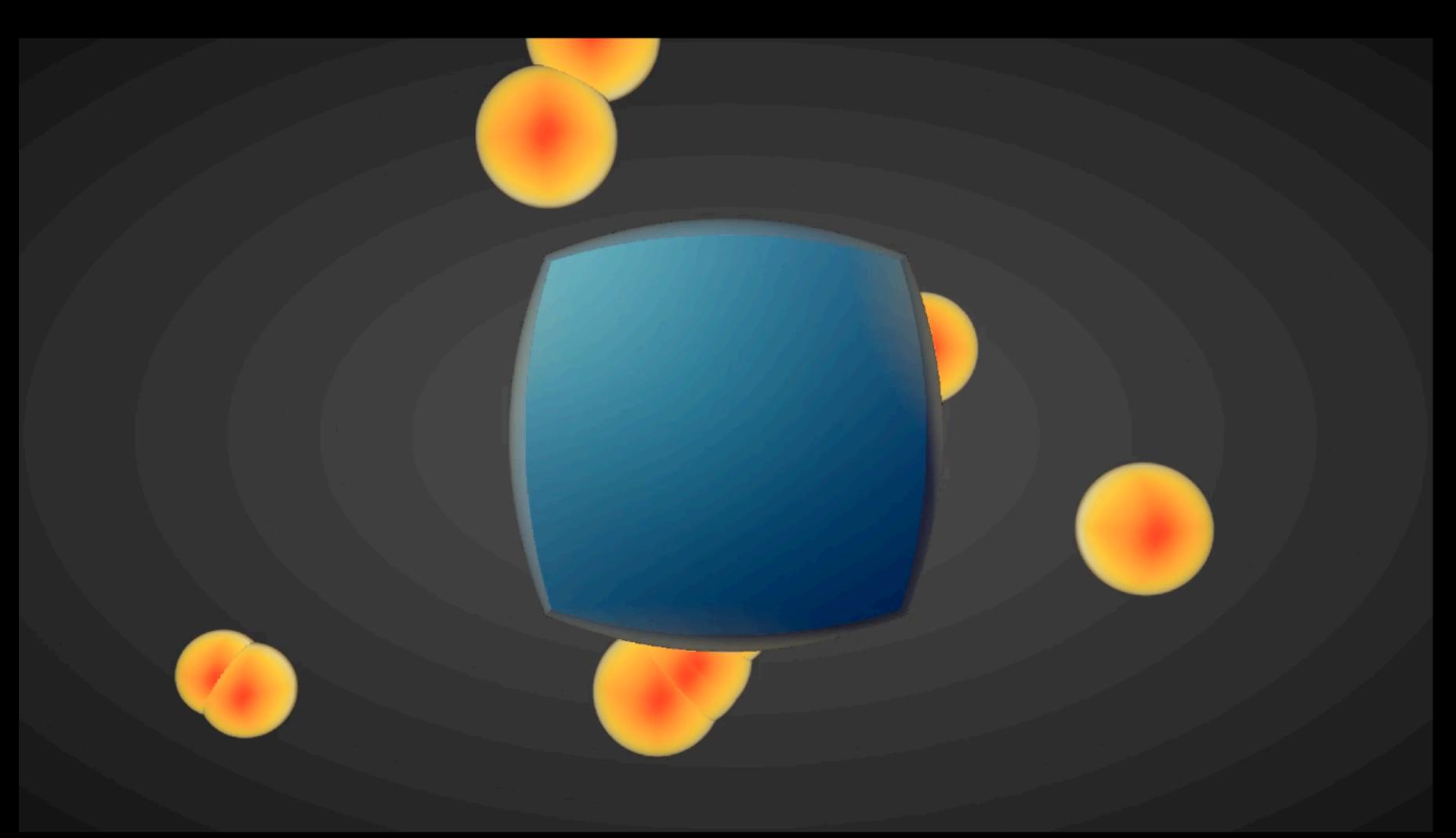


## min(a,b)



## smoothmin(a,b)

