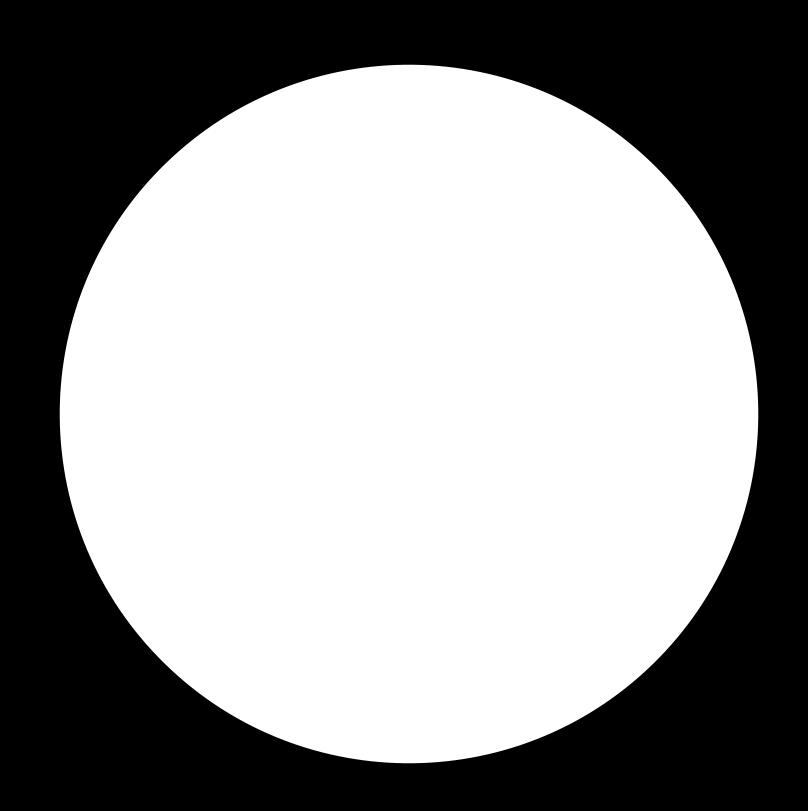
## position



## mod(position, 2)

