



# Object oriented programming group assignment

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# Introduction

- Objective of the assignment is to make quiz bowl application that utilizes multiple class and inheritance in a practical manner.
- We made an extra application which is a question creator application

# Quiz Bowl Application

- The quiz bowl application was developed as a quiz
- The questions imported from a file (txt file only).
- The user would then answer the questions based on the type given
- The question comes in form of MCQ, Short written answer and True and false.
- Questions can be skipped by typing in SKIP
- Results are shown at the end of the quiz.



# Question Creating Application

- This application was developed to create questions and save them into a file (txt file only).
- The application requires a to be selected file to proceed with further steps at the start.
- You select the types of questions you want
- Fill in the relevant information
- File that's been created can be used by quiz bowl application

# Quiz Maker

# What's Quiz maker

- ▶ A program to make question and add it to a text file

# Parts of the Quiz Maker code

- ▶ The main process
- ▶ GUI (Graphical user interface).
- ▶ Helping methods



# The Main process

```
public void actionPerformed(ActionEvent arg0) {
    try {
        FileWriter writer = new FileWriter(fileLocation);

        int point=Integer.parseInt(points.getText());
        if(QuizBowl.checkDuplicate(allQuestions, Question.getText())){
            if(Types.getSelectedIndex()==0){
                if(MCC.getText().split("\n").length<9||MCC.getText().split("\n").length>3){

                    if(contains(MCC.getText().split("\n"),correct.getText())){

                        allQuestions.add(new QuestionMC(MCC.getText().split("\n"),Question.getText(),point,correct.getText()));
                        result.setText("<html><h3 style='color:Blue'>Question was added succussfully");
                        //System.out.println(allQuestions.get(allQuestions.size()-1));

                    }else{
                        result.setText("<html><h3 style='color:red'>The correct answer has to be one of the choices"
                            + "</h3></html>");
                    }
                }
            }
        }
    }
}
```

# The Main process

```
for(int i=0;i<allQuestions.size();i++){
    String typo=allQuestions.get(i).getClass().getName();
    if(typo.equals("QuestionTF")){
        QuestionTF q=((QuestionTF)allQuestions.get(i));
        c=c+q.insertForm()+"\r\n";
    }else if(typo.equals("QuestionSA")){
        QuestionSA q=((QuestionSA)allQuestions.get(i));
        c=c+q.insertForm()+"\r\n";
    }else if(typo.equals("QuestionMC")){
        QuestionMC q=((QuestionMC)allQuestions.get(i));
        c=c+q.insertForm()+"\r\n";
    }
}
writer.write(c);
writer.flush();
writer.close();
```

# GUI –Main page

```
public class AddingQuestions extends JPanel{
    private File file;
    private JFileChooser fileChooser =new JFileChooser();
    private JButton chooseFile=new JButton("Select file");
    protected String fileLocation;

    private String fileLoc;
    private JLabel pointsLabel=new JLabel("points");

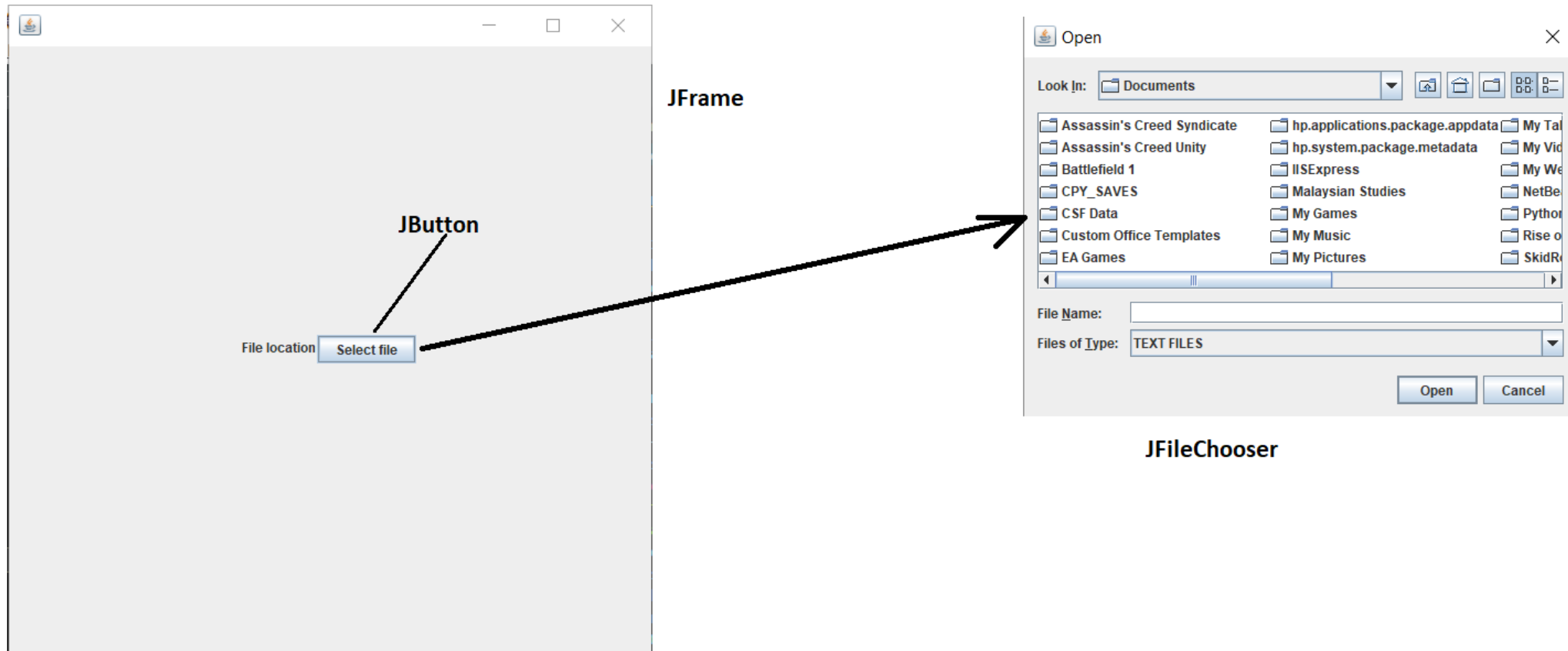
    private JTextField points=new JTextField(30);
    private String [] types= {"MCQ","True/False","One word questions"};
    private String [] tf= {"True","False"};
    private JComboBox Types=new JComboBox(types);
    JLabel QuestionLabel=new JLabel("The question : ");
    JTextArea MCC=new JTextArea(2,9);
    JLabel MCCLabel=new JLabel("Choices");
    private JLabel fileLabel=new JLabel("File location");
    private JTextField Question=new JTextField(30);
    private JLabel correctLabel=new JLabel("Correct answer");
    private JTextField correct=new JTextField(30);
    private JComboBox trueOrFalse=new JComboBox(tf);
    private JButton Add=new JButton("Add a Question");
    private JLabel result=new JLabel();
    private String fileContent;
    private JButton submit=new JButton("Submit");
    private LinkedList<Object> allQuestions=new LinkedList<Object>();
    public AddingQuestions(){
        //making gui
```

```
public AddingQuestions(){
    //making gui
    setLayout(new GridBagLayout());
    fileChooser.setFileFilter( new FileNameExtensionFilter("TEXT FILES", "txt", "text"));

    MCC.setVisible(false);
    Types.setVisible(false);
    QuestionLabel.setVisible(false);
    Question.setVisible(false);
    correct.setVisible(false);
    correctLabel.setVisible(false);
    pointsLabel.setVisible(false);
    points.setVisible(false);
    MCC.setVisible(false);
    Add.setVisible(false);
    MCCLabel.setVisible(false);
    GridBagConstraints xy=new GridBagConstraints();
    xy.fill=2;

    add(fileLabel,xy);
    xy.gridx=1;
    xy.gridy=0;
    xy.insets=new Insets(5,1,1,1);
    add(Types,xy);
    add(chooseFile,xy);
    xy.gridx=0;
    xy.gridy=1;
    add(QuestionLabel,xy);
    add(submit,xy);
    xy.gridx=1;
    xy.gridy=1;
    add(Question,xy);
    // true or false
```

# GUI –Main page



# GUI –Question maker page

```
Types.addActionListener(new ActionListener (){  
  
    @Override  
    public void actionPerformed(ActionEvent e) {  
  
        if(Types.getSelectedIndex()==0){  
            trueOrFalse.setVisible(false);  
            MCC.setVisible(true);  
            MCCLabel.setVisible(true);  
            correct.setVisible(true);  
            result.setText("");  
        }else if(Types.getSelectedIndex()==1){  
            MCC.setVisible(false);  
            trueOrFalse.setVisible(true);  
            MCCLabel.setVisible(false);  
            correct.setVisible(false);  
            result.setText("");  
        }else if(Types.getSelectedIndex()==2){  
            trueOrFalse.setVisible(false);  
            MCC.setVisible(false);  
            MCCLabel.setVisible(false);  
            correct.setVisible(true);  
            result.setText("");  
        }  
    }  
}
```

# GUI –Question maker page

This screenshot shows the GUI for creating Multiple Choice Questions (MCQ). It includes a dropdown menu set to 'MCQ'. Labels with arrows point to the 'JTextField' for the question, the 'JComboBox' for the question type, and the 'JButton' labeled 'Add a Question'. The form also has input fields for 'The question', 'Correct answer', 'points', and 'Choices'.

**JTextField**

**JComboBox**

MCQ

The question

Correct answer

points

Choices

Add a Question

**JButton**

This screenshot shows the GUI for creating True/False questions. The dropdown menu is set to 'True/False'. The form includes input fields for 'The question', 'Correct answer' (set to 'True'), and 'points', along with an 'Add a Question' button.

True/False

The question :

Correct answer True

points

Add a Question

This screenshot shows the GUI for creating One word questions. The dropdown menu is set to 'One word questions'. The form includes input fields for 'The question', 'Correct answer', and 'points', along with an 'Add a Question' button.

One word questions

The question :

Correct answer

points

Add a Question

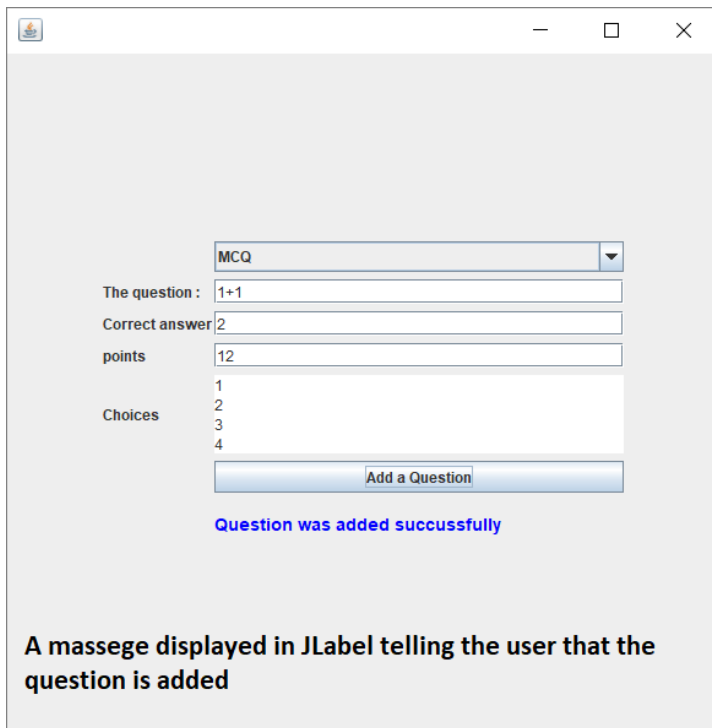


# Helping methods

```
public boolean checkQuestion(String question,String fileLoc){
    for(int i=0;allQuestions.size()>i;i++){
        if(((Question)allQuestions.get(i)).getQues().equals(question)){
            return false;
        }
    }
    return true;
}

public static boolean contains(String[] abcde, String e) {
    for(String x:abcde){
        if(x.equals(e)){
            return true;
        }
    }
    return false;
}
```

# Helping methods



A Java Swing window with a light gray background. At the top, there is a title bar with standard window controls. Below the title bar, there is a form for adding a question. The form includes a dropdown menu set to "MCQ", a text field for "The question :" containing "1+1", a text field for "Correct answer" containing "2", a text field for "points" containing "12", and a list box for "Choices" containing the numbers 1, 2, 3, and 4. Below the form is a blue button labeled "Add a Question". Underneath the button, a blue message "Question was added succussfully" is displayed. At the bottom of the window, a black text label reads "A massege displayed in JLabel telling the user that the question is added".

MCQ

The question : 1+1

Correct answer 2

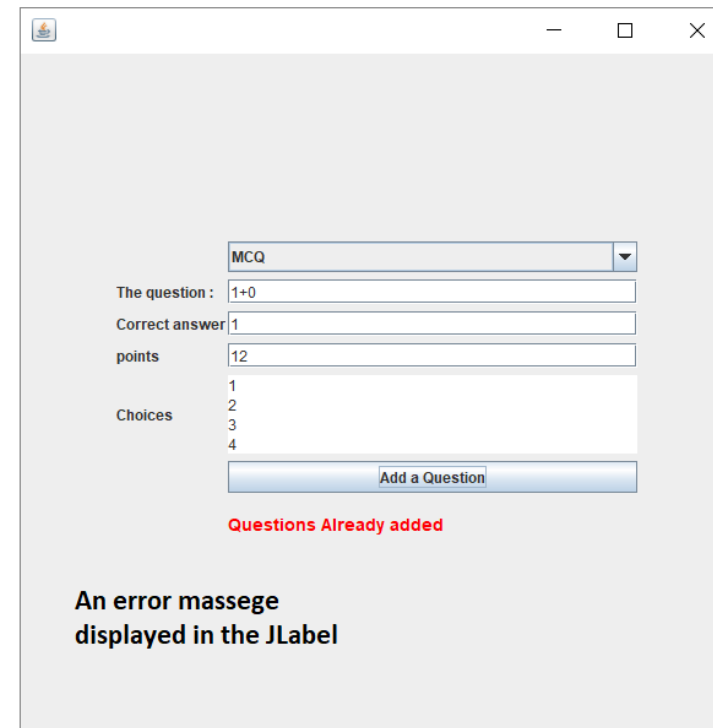
points 12

Choices 1  
2  
3  
4

Add a Question

Question was added succussfully

A massege displayed in JLabel telling the user that the question is added



A Java Swing window with a light gray background, similar to the one on the left. It contains the same form for adding a question, but with different values: the dropdown menu is set to "MCQ", the text field for "The question :" contains "1+0", the text field for "Correct answer" contains "1", the text field for "points" contains "12", and the list box for "Choices" contains the numbers 1, 2, 3, and 4. Below the form is a blue button labeled "Add a Question". Underneath the button, a red message "Questions Already added" is displayed. At the bottom of the window, a black text label reads "An error massege displayed in the JLabel".

MCQ

The question : 1+0

Correct answer 1

points 12

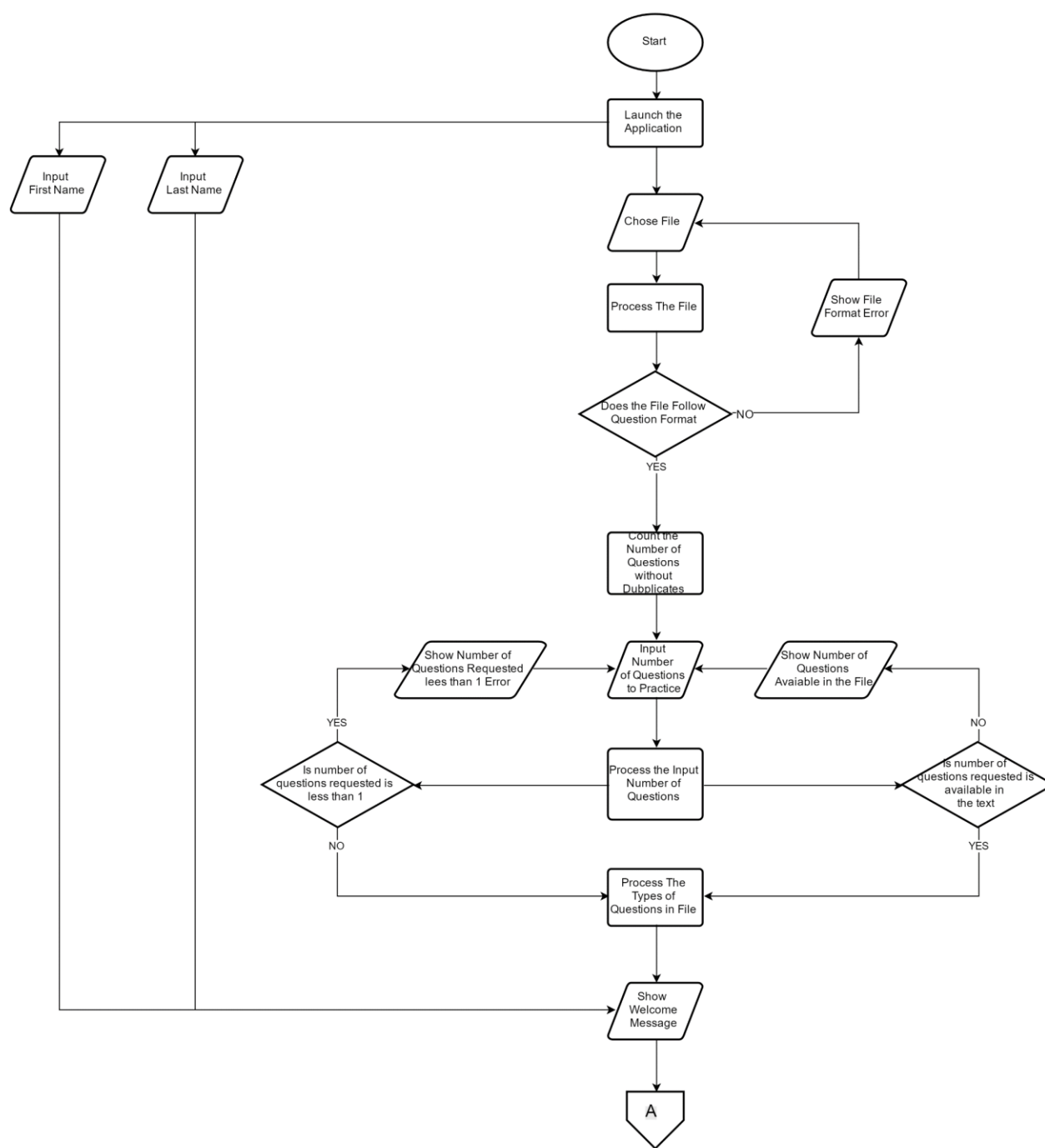
Choices 1  
2  
3  
4

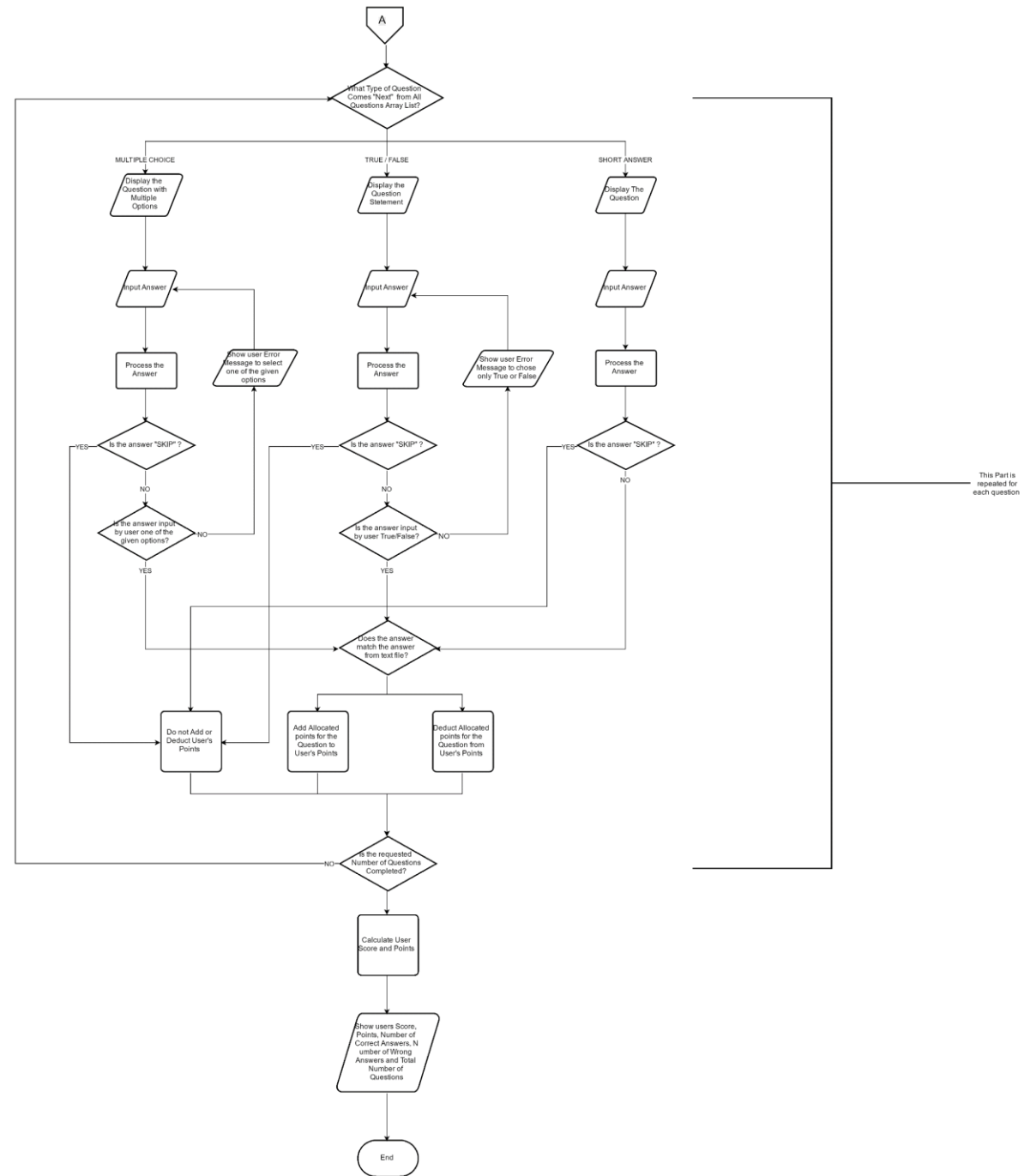
Add a Question

Questions Already added

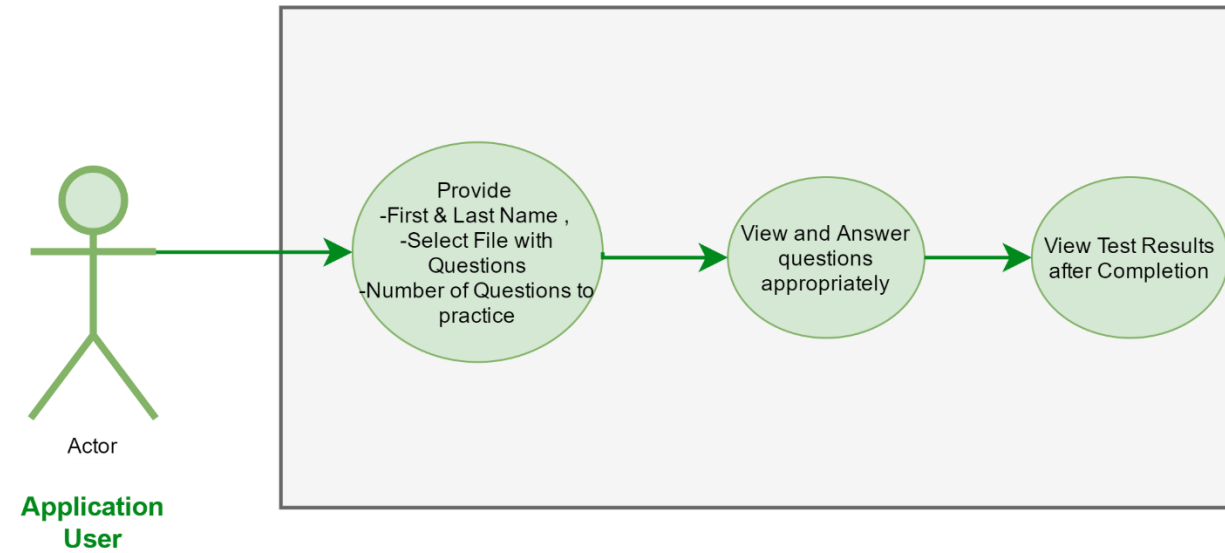
An error massege displayed in the JLabel



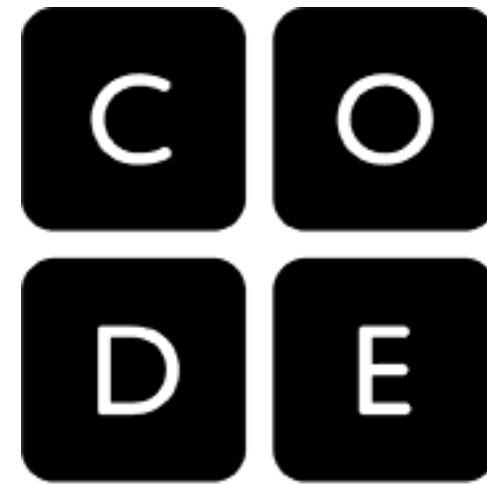




## QuizBowl Application Use Case Diagram







```
public static void main(String[] arg) {  
    try {  
        // JTattoo library is used for Look and Feel of the program  
        UIManager.setLookAndFeel("com.jtattoo.plaf.aluminium.AluminiumLookAndFeel");  
    } catch (ClassNotFoundException | InstantiationException | IllegalAccessException ex) {  
        System.out.println("Error: " + ex);  
    }  
    // Calling QuizBowl  
    new QuizBowl();  
}
```

```
public static String[] getFileContent(File f) throws FileNotFoundException {  
    // Method to get file contents  
  
    String con = "";  
    Scanner sc = new Scanner(f);  
    if (sc.hasNextLine()) {  
        sc.nextLine();  
    }  
    while (sc.hasNextLine()) { // While the text file has next line it is imported into app  
        con = con + sc.nextLine() + "\n";  
    }  
    return con.split("\n-----\n"); // Splitting the question segments by 8 minuses  
}
```

```
fileButton.addActionListener(new ActionListener() {

    @Override
    public void actionPerformed(ActionEvent e) {

        if (fileChooser.showOpenDialog(null) == JFileChooser.APPROVE_OPTION) {
            file = fileChooser.getSelectedFile();
            fileLoc = file.getAbsolutePath();
            submit.setVisible(true);
        }

    }

});
```

```

// Splitting the contents of text file into elements by splitting them at line breaks
    for (int I = 0; I < content.length; I++) {
        String qContent = content[I];
        String[] qInfo = qContent.split("\n");
        String qText = qInfo[2];
        String correct = qInfo[qInfo.length - 1];
        int points = Integer.parseInt(qInfo[0]);

// Extracting points from first line of text file and storing as integer points through parsing method
        if (checkDuplicate(allQuestions, qText)) {
// CheckDuplicate method is called to check duplicate questions
            if (qInfo[1].equals("MC")) {
                int numbOfChoices = Integer.parseInt(qInfo[3]);
// Extracting number of choices from 3rd line of question text
                String choicesStr = "";
                for (int i = 4; i < numbOfChoices + 4; i++) {
                    choicesStr = choicesStr + qInfo[i] + "\n";
                }
                allQuestions.add(new QuestionMC(choicesStr.split("\n"), qText, points, correct));
// Calling QuestionMC Class
            } else if (qInfo[1].equals("TF")) {
                allQuestions.add(new QuestionTF(qText, points, correct));
// Calling QuestionTF Class
            } else if (qInfo[1].equals("SA")) {
                allQuestions.add(new QuestionSA(qText, points, correct));
// Calling QuestionSA Class
            }
        }
    }
}

```

```

// answer button ("Next" Button) action listener
answer.addActionListener(new ActionListener() {

    @Override
    public void actionPerformed(ActionEvent e) {
        Object a = allQuestions.get(qSerialNumber); // Assigning a number to each question from the text
        if (a.getClass().getName().equals("QuestionMC")) {
            if (((QuestionMC) a).Check(answerField.getText())) { // Calling QuestionMC and Checking if user input answer is correct
                gamer.setPoints(gamer.getPoints() + ((QuestionMC) a).answer(answerField.getText()));
                qSerialNumber++; // Iterating through questions in text file
                result.setText("");
                cal(((QuestionMC) a).answer(answerField.getText()));
            } else {
                result.setText("<html><h3 style='color:red'>You have to choose one of the choices</h3></html>"); // ERROR MESSAGE IN HTML
            }
        } else if (a.getClass().getName().equals("QuestionTF")) {
            if (((QuestionTF) a).Check(answerField.getText())) {
                gamer.setPoints(gamer.getPoints() + ((QuestionTF) a).answer(answerField.getText())); // Calling QuestionTF Class
                qSerialNumber++;
                cal(((QuestionTF) a).answer(answerField.getText())); // Iterating through questions in text file
                result.setText("");
            } else {
                result.setText("<html><h3 style='color:red'>You answer by (True or False)</h3></html>");
            }
        } else if (a.getClass().getName().equals("QuestionSA")) {
            gamer.setPoints(gamer.getPoints() + ((QuestionSA) a).answer(answerField.getText()));
            qSerialNumber++;
            result.setText("");
            cal(((QuestionSA) a).answer(answerField.getText()));
        }
    }
}

```



```
// Once the Quiz has Ended
```

```
if (qSerialNumber == NumReqQuestions || qSerialNumber >= QuesFileNumb) {  
    System.out.println(gamer.getPoints());  
    if (gamer.getPoints() < 0) {  
        gamer.setPoints(0);  
    }  
    gamerLabel.setText(helloStranger + "<br>Points : " + gamer.getPoints());  
    qSerialNumber++;  
    Question.setVisible(false);  
    answer.setVisible(false);  
    answerField.setVisible(false);  
    answerLabel.setVisible(false);  
    gamerLabel.setVisible(false);  
    FinalLabel.setText("<html><h3>" + helloStranger  
        + "<br>Your points : " + gamer.getPoints()  
        + "<br>Number of correct answers : " + answerdCorrectly  
        + "<br>Number of wrong answers : " + answerdWrongly  
        + "<br> Skipped Questions : " + skipped  
        + "<br><hr><br>Total : " + NumReqQuestions  
        + "<br>" + "OverAll : " + (100 * answerdCorrectly / NumReqQuestions) + "%");  
  
    // Calculating the percentage of corrcet answers
```



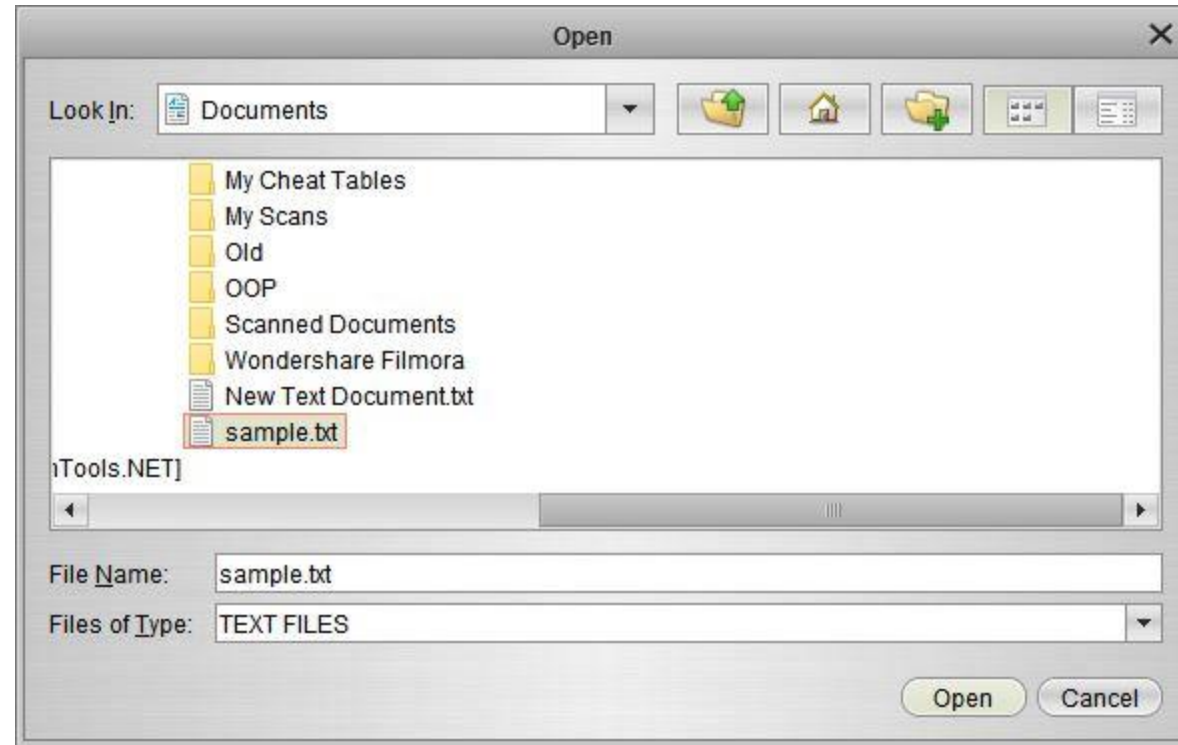
Quiz

First name :

Last name :

Number of Questions :

[Choose your file](#)



Quiz

First name :

Bilal

Last name :

Odiboev

Number of Questions :

12

Choose your file

Start

There only 7 Questions

Quiz

Hello Bilal Odiboev

Q Which of the following is not a keyword in Java??

Points: 5

- ☐ A - static
- ☐ B - Boolean
- ☐ C - void
- ☐ D - private

Your answer

Next



Quiz

Hello Bilal Odiboev  
Points : 10

Q\Was Java created in 1995??? (Answer by True or False)  
Points: 10

Your answer

True

Next

Quiz

Hello Bilal Odiboev  
Points : 40

Q\What is the name of the current US president? ?  
Points: 10

Your answer

Trump

Next

Quiz

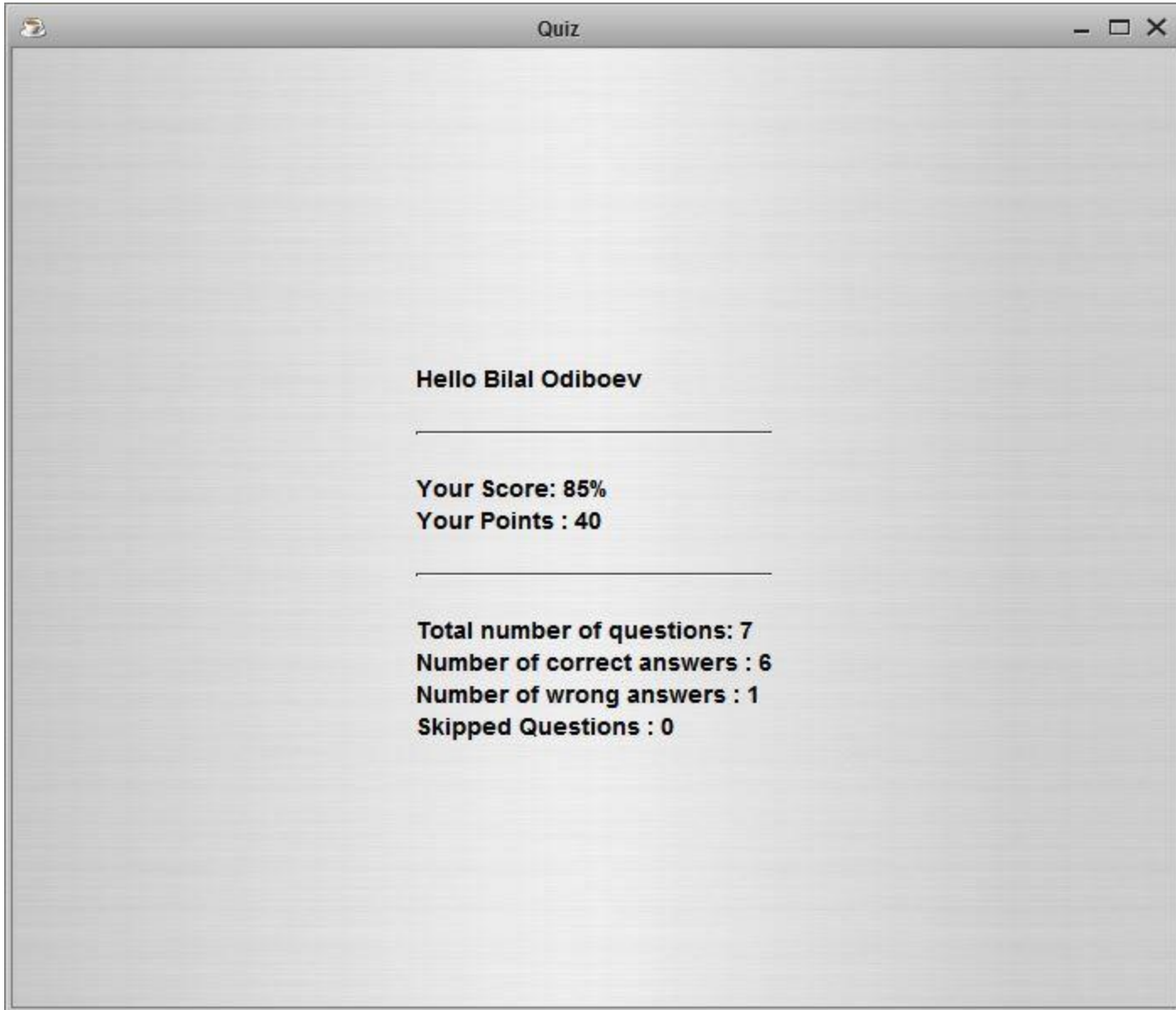
Hello Bilal Odiboev  
Points : 0

**Q \How many players are there in a cricket team??**  
**Points: 5**  
☐ **A - 12**  
☐ **B - 6**  
☐ **C - 9**  
☐ **D - 11**

Your answer

SKIP

Next



# Conclusion

- In conclusion we have developed two application that is the Quiz bowl application and the Question Creation Application.
- We utilizes multiple classes and inheritance in our application.

Thank You For Listening To Our Presentation