

# Michael Odinets

## JavaScript developer

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**Location:** Kyiv

## About me

Highly motivated with a wide range of interests and skills in IT. Effectively apply innovative approaches to tasks. Easily find a common language with colleagues. I adapt flexibly to changes, successfully solve complex problems and find new ways to achieve goals. I always strive for self-improvement and personal and professional development.

## Technical Skills

JavaScript, Vue.js, Html, Css, Scss, Sass, DevTools, Git, JSON, Vue Formulate, React, Gulp, TypeScript, JQuery, Json-server, Routing, Moment, Docker, Docker-compose, Bootstrap.

English – Pre-Intermediate.

## Experience

**Javascript Developer atComserve**

**November 2022 - August 2023**

Frontend Java-script developer with experience in a project using the Vue Js framework and Docker, I also actively used the bootstrap library and the Scss preprocessor.

Worked closely with the team. Actively involved in improving the quality of the project.

### Responsibilities:

- Creating Vue Components
- Creating an HTML structure
- Styling and adaptation of components
- Connecting routes for components
- Creating pop-up windows for a project
- Fix bugs in the system
- Writing a variety of methods based on the tasks

## Achievements:

**The first project** is to create a responsive design using test data from json. The task was to make a site with test data that would work correctly regardless of what data actually gets there from the customer.

In addition, the project had components whose design changed on different pages. We had the opportunity to add data to json, but it was highly undesirable to do this, as it would take up more memory.

Since each of the developers was given a separate type of design, we worked independently.

- I completed the task faster than the allotted time. This allowed me to help colleagues with their tasks.
- I completed the task using various VUE tools. At the same time, I expanded the functionality without affecting the existing one, observing the Open–closed principle.

**The second project** is the website builder. It uses developments from my first project.

My tasks were:

- Creating Wiki Documentation in GitTea
- Bug fixes
- Adding new functionality: search, filters, pop-ups, server requests, routing, pagination and more.

We had a limited amount of time for all these tasks.

I successfully completed the tasks assigned to me ahead of schedule. This allowed me to take on new tasks that involved writing logic to process and transform data. With new tasks, I got a lot of new experience.

## Education

**Odessa Polytechnic National University**

2017 – 2021

Computer Engineering Bachelor – Institute of Computer Information Technologies

### Udemy courses:

- |                      |            |
|----------------------|------------|
| • Web-developer 2022 | done       |
| • JavaScript + React | done       |
| • TypeScript         | in process |