P2SP SDK Integration Guide (Beta)

HTML integration by script tag

1. Download P2SP driver script.

```
<script src="https://cdn.jsdelivr.net/npm/@mlytics/p2sp-sdk@0.3.0-
b2/bundle/driver.min.js"></script>
```

2. Currently, our project only supports player video.js with HLS protocol. Please download core video.js library and script for HLS integration.

```
<script src="https://cdn.bootcdn.net/ajax/libs/video.js/7.18.0/alt/video.core.min.js">
</script>
<script src="https://cdn.jsdelivr.net/npm/@mlytics/p2sp-sdk@0.3.0-
b2/bundle/peripheral/videojs-hls.min.js"></script>
```

3. When page is loading, call driver.initialize() first.

```
const driver = mlyp2sp.driver.initialize();
```

4. Replace HLS loader in video.js html5 settings so that any video download would use P2SP instead of original HTTP call.

Here is full example.

```
<script src="https://cdn.jsdelivr.net/npm/@mlytics/p2sp-sdk@0.3.0-</pre>
b2/bundle/peripheral/videojs-hls.min.js"></script>
  <script src="https://cdn.jsdelivr.net/npm/@mlytics/p2sp-sdk@0.3.0-</pre>
b2/bundle/driver.min.js"></script>
</head>
<body>
<div style="width: 800px">
 <video id="video" class="video-js vjs-theme-fantasy"></video>
</div>
<script>
    const driver = mlyp2sp.driver.initialize();
    window.videojs('video', {
        autoplay: true,
        controls: true,
        preload: 'auto',
        aspectRatio: '16:9',
        html5: {
            hlsConfig: {
                liveSyncDurationCount: 7,
                loader: driver.integrations.HLSLoader
            }
        },
        sources: [{
            src: 'https://wowza.peer5.com/live/smil:bbb_abr.smil/playlist.m3u8',
            type: 'application/vnd.apple.mpegurl'
        }]
   });
</script>
</body>
</html>
```

HTML integration with front-end framework (Vue.js)

1. Install P2SP driver.

```
npm i @mlytics/p2sp-sdk@0.3.0-b2
```

2. Install video.js library.

```
npm i video.js@7.18.0
```

Install video.js themes if needed.

```
npm i @videojs/themes@1.0.1
```

3. Call driver.initialize() first and bind video.js with our HLS loader plugin. Remember to do this just once.

```
import {driver} from '@mlytics/p2sp-sdk/driver';
driver.initialize();
```

```
import videojs from 'video.js';
import {VideojsHlsPlugin} from '@mlytics/p2sp-
sdk/driver/peripheral/player/videojs/hls';

VideojsHlsPlugin.register(videojs);
```

4. Replace HLS loader in video.js html5 settings so that any video download would use P2SP instead of original HTTP call.

Here is full example.

```
<template lang="pug">
  video(:id="video.id" class="video-js vjs-theme-fantasy")
</template>
<script>
import 'video.js/dist/video-js.css';
import '@videojs/themes/dist/fantasy/index.css';
import videojs from 'video.js';
import {driver} from '@mlytics/p2sp-sdk/driver';
import {HLSLoader} from '@mlytics/p2sp-sdk/driver/integration/streaming-hls';
import {VideojsHlsPlugin} from '@mlytics/p2sp-
sdk/driver/peripheral/player/videojs/hls';
driver.initialize();
VideojsHlsPlugin.register(videojs);
export default {
   name: 'p2sp-test',
    data: () => ({
        video: {
            id: 'video',
            player: null
   }),
   async mounted() {
        this.video.player = videojs(this.video.id, {
            liveui: true,
            autoplay: true,
```

```
controls: true,
           preload: 'auto',
           aspectRatio: '16:9',
           html5: {
               hlsConfig: {
                   liveSyncDurationCount: 7,
                   loader: HLSLoader
               }
           },
           sources: [{
               src: 'https://wowza.peer5.com/live/smil:bbb_abr.smil/playlist.m3u8',
               type: 'application/vnd.apple.mpegurl'
           }]
       });
   },
   async beforeDestroy() {
       this.video.player.dispose();
   }
};
</script>
```