AUTO·INTERN

Immer eine zündende Idee.
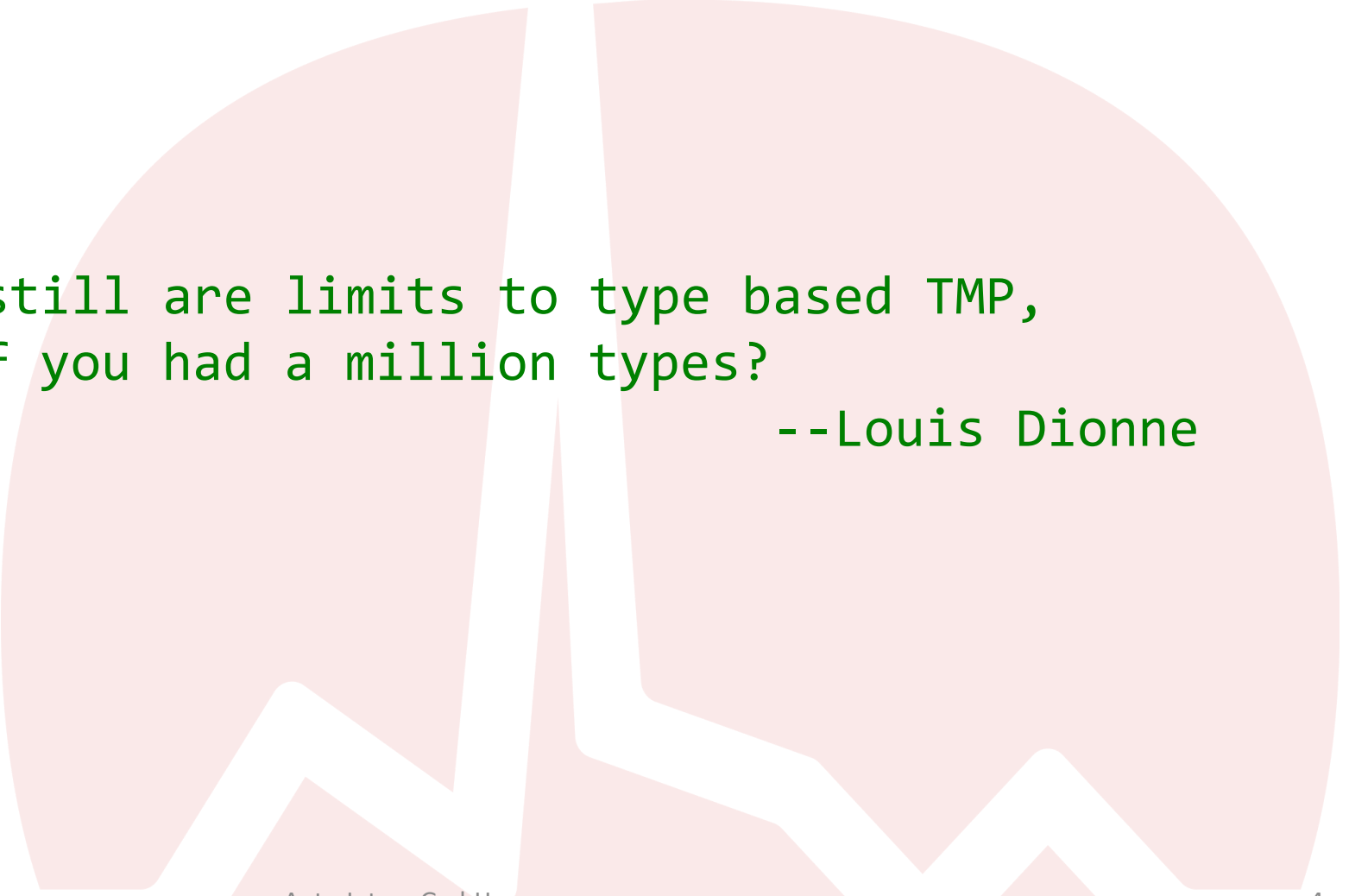
Where are the new limits of TMP?

Optimized for WTFPM

```cpp
template<typename F, typename C>
struct transform {
    template<typename...Ts>
    using f = call<C, typename F::template f<Ts>...>;
};

template<typename C>
struct join {
    template<typename...Ts>
    using f = join_impl<C, Ts...>;
};
```

```cpp
template<typename...Ts>
using result = call<
    flatten<
        filter< predicate,
            sort< less,
                remove_adjacent< is_same,
                    fold_left<predicate>>>>>,
                Ts...>;
```

```
// There still are limits to type based TMP,
// what if you had a million types?
//                               --Louis Dionne
```