

Oditha Amarasinghe

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TECHNICAL SKILLS

Languages: Java, C, HTML/CSS, Javascript

Frameworks: Bootstrap

Developer Tools: Github, Visual Studio, Eclipse, Unity

EDUCATION

University of Waterloo

Bachelor of Computer Science

Sept. 2021 – May. 2026

Relevant Courses:

- CS 135 - Designing Functional Programs
- CS 136 - Elementary Algorithm Design and Data Abstraction
- MATH 135 - Algebra for Honors Mathematics
- MATH 137 - Calculus 1 for Honors Mathematics

Wilfred Laurier University

Bachelor of Business Administration

Sept. 2021 – May. 2026

RELEVANT EXPERIENCE

FIRST robotics competition (FRC) programmer

Sept. 2019 – June. 2020

Glenforest Secondary School

- Worked alongside the mechanical design team to successfully build the gear system of a conventional FRC robot
- Efficiently implemented the robot's gyro system

WORK EXPERIENCE

Lifeguard

Nov. 2020 – Jan. 2021

Mississauga Aquatics Club

- Collaborated with co-workers to prevent the spread of COVID-19 through efficient contingency plans
- Adapted to unforeseen circumstances to aid those in need of medical attention

PROJECTS

Personal Website | *HTML, CSS, JS, Bootstrap* | <https://odis43.github.io/Oditha/>

December 2021

- Developed a personal website hosted on Github Pages
- Website built in Bootstrap

A Musician's Website | *HTML, CSS, Bootstrap* | github.com/odis43/odisbeats

June 2020 – Present

- Developing a website dedicated to the advertising of personal musical projects
- Website built in Bootstrap

The Vaccine | *Unity, C#, Git* | github.com/odis43/TheVaccine

Jan 2021

- Developed a 2D video game via Unity for Hack the North
- Published project received Game of the Week from the community manager of Simmer.io
- Efficiently used Github to store and retrieve code