

Piera Sguardolungo

NAME

Med5

CLASS

5

Character Level

10000

EXPERIENCE

15000

NEXT LEVEL

PLAYERNAME

Chondathan

RACE

Human

AGE

0

Medium

SIZE

Maschio

GENDER

0' 0"

HEIGHT

0 lbs.

WEIGHT

EYES

HAIR

VISION

-69

POINTS

DEITY

ALIGNMENT

Lawful Neutral

ABILITY NAME

BASE SCORE

BASE MOD

ABILITY SCORE

ABILITY MOD

TEMP SCORE

TEMP MOD

STR

Strength

9

-1

9

-1

9

-1

DEX

Dexterity

8

-1

8

-1

8

-1

CON

Constitution

11

+0

11

+0

11

+0

INT

Intelligence

13

+1

13

+1

13

+1

WIS

Wisdom

12

+1

12

+1

12

+1

CHA

Charisma

15

+2

15

+2

15

+2

HP

hit points

20

AC

armor class

9

WOUNDS/CURRENT HP

FLAT

TOUCH

BASE

ARMOR BONUS

SHIELD BONUS

STAT

SIZE

NATURAL

MISC

MISS CHANCE

ARCANE SPELL FAILURE

ARMOR CHECK PENALTY

SPELL RESIST

INITIATIVE

modifier

-1

TOTAL

DEX MODIFIER

MISC MODIFIER

-1

-1

+0

BASE ATTACK

bonus

+2

SAVING THROWS

TOTAL

BASE SAVE

ABILITY

MAGIC

MISC

EPIC

TEMP

conditional modifiers

FORTITUDE

(constitution)

+1

=

+1

+

+0

+

+0

+

+0

+

+0

+

REFLEX

(dexterity)

+0

=

+1

+

-1

+

+0

+

+0

+

+0

+

WILL

(wisdom)

+5

=

+4

+

+1

+

+0

+

+0

+

+0

+

MELEE

attack bonus

TOTAL

+1

=

BASE ATTACK BONUS

+2

+

STAT

-1

+

SIZE

+0

+

MISC

+0

+

EPIC

+0

+

TEMP

RANGED

attack bonus

TOTAL

+1

=

BASE ATTACK BONUS

+2

+

STAT

-1

+

SIZE

+0

+

MISC

+0

+

EPIC

+0

+

TEMP

GRAPPLE

attack bonus

TOTAL

+1

=

BASE ATTACK BONUS

+2

+

STAT

-1

+

SIZE

+0

+

MISC

+0

+

EPIC

+0

+

TEMP

UNARMED

TOTAL ATTACK BONUS

DAMAGE

CRITICAL

REACH

+1

1d3-1

20/x2

5 ft.

*: weapon is equipped

1H-P: One handed, in primary hand. 1H-O: One handed, in off hand. 2H: Two handed. 2W-P-(OH): 2 weapons, primary hand (off hand weapon is heavy). 2W-P-(OL): 2 weapons, primary hand (off hand weapon is light). 2W-OH: 2 weapons, off hand.

ARMOR

TYPE

AC

MAXDEX

CHECK

SPELL FAILURE

SKILLS

SKILL NAME

KEY ABILITY

SKILL MODIFIER

ABILITY MODIFIER

MAX RANKS

8/4

MISC MODIFIER

✓

Appraise

INT

1

=

1

+

+

✓

Balance

DEX

-1

=

-1

+

+

✓

Bluff

CHA

10

=

2

+

8.0

+

✓

Climb

STR

-1

=

-1

+

+

✓

Concentration

CON

8

=

0

+

8.0

+

✓

Craft (Untrained)

INT

1

=

1

+

+

✓

Diplomacy

CHA

12

=

2

+

2.0

+

8

✓

Disguise

CHA

2

=

2

+

+

✓

Escape Artist

DEX

-1

=

-1

+

+

✓

Forgery

INT

1

=

1

+

+

✓

Gather Information

CHA

6

=

2

+

2.0

+

2

✓

Heal

WIS

1

=

1

+

+

✓

Hide

DEX

-1

=

-1

+

+

✓

Intimidate

CHA

4

=

2

+

+

2

✓

Jump

STR

-1

=

-1

+

+

✓

Listen

WIS

1

=

1

+

+

✓

Move Silently

DEX

-1

=

-1

+

+

Perform (Comedy)

CHA

10

=

2

+

8.0

+

Profession (Astrologer)

WIS

7

=

1

+

3.0

+

3

✓

Ride

DEX

-1

=

-1

+

+

✓

Search

INT

1

=

1

+

+

✓

Sense Motive

WIS

10

=

1

+

7.0

+

2

Sleight of Hand

DEX

8

=

-1

+

7.0

+

2

✓

Spot

WIS

1

=

1

+

+

✓

Survival

WIS

1

=

1

+

+

✓

Swim

STR

-1

=

-1

+

+

✓

Use Rope

DEX

-1

=

-1

+

+

=

+

+

=

+

+

✓: can be used untrained. ✕: exclusive skills. *: Skill Mastery.

EQUIPMENT				
ITEM	LOCATION	QTY	WT	COST
TOTAL WEIGHT CARRIED/VALUE			0 lbs.	0.0 gp

WEIGHT ALLOWANCE					
Light	30	Medium	60	Heavy	90
Lift over head	90	Lift off ground	180	Push / Drag	450

SPECIAL QUALITIES				
Pierce the Veil (Ex)				
Sense the Unseen (Su)				
Sixth Sense (Ex)				

FEATS				
Dark Fascination				
See Text, Bonus di +2 a Diplomazia e Raccogliere Informazioni				
Negotiator				
You get a +2 bonus on all Diplomacy checks and Sense Motive checks.				
Skill Focus (Profession (Astrologer))				
You get a +3 bonus on all checks involving that skill.				

PROFICIENCIES				
Club, Crossbow (Heavy), Crossbow (Light), Dagger, Gauntlet, Grapple, Quarterstaff, Spells(Ray), Unarmed Strike				

LANGUAGES				
Chondathan, Common				

TEMPLATES				
Waterdeep Region				

Innate Racial Spells

	Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
	Speak with Dead	15	Will negates; see text	10 minutes	5 minutes	10 ft.	V, S, DF	No	Necromancy	RSRD: SpellsS.rtf
<i>Effect:</i> Corpse answers 2 questions.						<i>Target:</i> One dead creature			<i>Caster Level:</i> 5	
* =Domain/Specialty Spell										

☐ Speak with Dead (DC:15)