

#### **EQUIPMENT**

ITEM LOCATION QTY WT COST TOTAL WEIGHT CARRIED/VALUE 0 kg 0.0 gp

		TEIOIII / KEEO				
Light	19	Medium	38	Heavy	57.5	
Lift over head	57.5	Lift off ground	115	Push / Drag	287.5	

#### SPECIAL ABILITIES

+2 bonus to Spellcraft when learning Necromancy

+2 racial saving throw bonus against enchantment spells or effects.

An elf who merely passes within 5 feet of a secret or concealed door is entitled to a Search check to notice it as if she were actively looking for it.

Aura of Chaos (Ex) Moderate

Aura of Evil (Ex) Moderate

Create Undead (Sp) ~ 2/day

Deathless Vigor (Ex)

High Arcana - Mastery of Elements

High Arcana - Mastery of Shaping

High Arcana - Spell Power +1

Immunity to magic sleep effects.

Rebuke Undead (Su) 4/day (turn level 11) (turn damage 2d6+7)

Rebuke Undead (Su) ~ +5 level

Spontaneous casting - Can spontaneously cast Inflict spells

Summon Familiar

Undead Graft ~ Paralysing Touch

Zone of Desecration (Su)

, ,	
	FEATS
Skill Focus (Spellcraft, Knowledge (Religion))	You get a +3 bonus on all checks involving that skill.
Spell Focus (Necromancy, Evocation)	Add +1 to the Difficulty Class for all saving throws against spells from the school of magic you select.
Armor Proficiency (Heavy)	When you wear a type of armor with which you are proficient, the armor check penalty for that armor applies only to Balance, Climb, Escape Artist, Hide, Jump, Move Silently, Pick Pocket, and Tumble checks.
Armor Proficiency (Light)	When you wear a type of armor with which you are proficient, the armor check penalty for that armor applies only to Balance, Climb, Escape Artist, Hide, Jump, Move Silently, Pick Pocket, and Tumble checks.
Armor Proficiency (Medium)	When you wear a type of armor with which you are proficient, the armor check penalty for that armor applies only to Balance, Climb, Escape Artist, Hide, Jump, Move Silently, Pick Pocket, and Tumble checks.
Scribe Scroll	You can create a scroll of any spell that you know.
Shield Proficiency	You can use a shield and take only the standard penalties.
Simple Weapon Proficiency	You make attack rolls with simple weapons

	DOMAINS
Death	You may use a death touch once per day. Your death touch is a supernatural ability that produces a death effect. You must succeed on a melee touch attack against a living creature (using the rules for touch spells). When you touch, roll 1d6 per cleric level you possess. If the total at least equals the creature's current hit points, it dies (no save)
Evil	You cast evil spells at +1 caster level.

normally.

## **PROFICIENCIES**

Blowgun, Club, Crossbow (Heavy), Crossbow (Light), Dagger, Dagger (Barbed), Dagger (Punching), Dart, Gauntlet, Gauntlet (Spiked), Grapple, Javelin, Longbow, Longspear, Longstaff, Longsword, Mace (Heavy), Mace (Light), Morningstar, Quarterstaff, Rapier, Shieldbash (Heavy), Shieldbash (Light), Shortbow, Shortspear, Sickle, Sling, Spear, Spells(Ray), Unarmed Strike

### LANGUAGES

Auran, Celestial, Common, Elven, Nidalan, Sylvan

#### **TEMPLATES**

#### **PROHIBITED**

Abjuration, Illusion

## Wizard Spells

LEVEL	0	1	2	3	4	5	6	7	8	9
KNOWN	0	0	0	0	0	0	0	0	0	0
PER DAY	4+1	6+1	6+1	6+1	5+1	4+1	4+1	5+1	3+1	4+1

			LEVEL 0					
Name	DC	Saving Throw	Time Duration	Range	Comp.	Spell Resistance	School	Source
Acid Splash		None	1 standard Instantaneous action	Close (27 m)	V, S	No	Conjuration (Creation) [Acid]	RSRD: SpellsA-B.rtf
Effect: Orb deals 1d3 acid damage.				Target: One missile			Caster Level: 26	
Arcane Mark		None	1 standard Permanent action	0 ft.	V, S	No	Universal	RSRD: SpellsA-B.rtf
Effect: Inscribes a personal rune [visible or invisible].				Target: One person fit within 1 sq. ft.	nal rune or i	mark, all of which must	Caster Level: 26	
□□□□□ Dancing Lights		None	1 standard 26 minute [D] action	Medium (108 m)	V, S	No	Evocation [Light, WuJenFire]	RSRD: SpellsD-E.rtf
Effect: Creates torches or other lights.				Target: Up to four li	ights, all wi	hin a 10- ftradius area	Caster Level: 26	
Daze	17	Will negates	1 standard 1 round action	Close (27 m)	V, S, M	Yes	Enchantment (Compulsion)	RSRD: SpellsD-E.rtf
Effect:				Target: One human	oid croatur	o of 4 HD or loss	[Mind-Affecting] Caster Level: 26	
Humanoid creature of 4 HD or less loses next action.		None	1 standard Concentration, up to 26 minutes [D]	60 ft.	V, S	No.	Divination	RSRD: SpellsD-E.rtf
Detect Magic		None	action					RSRD: SpellSD-E.ftl
Effect: Detects spells and magic items within 60 ft.				Target: Cone-shape			Caster Level: 26	
Detect Poison		None	1 standard Instantaneous action	Close (27 m)	V, S	No	Divination	RSRD: SpellsD-E.rtf
Effect: Detects poison in one creature or small object.				Target: One creatur	re, one obje	ect, or a 5-ft. cube	Caster Level: 26	
Durant Undead		None	1 standard Instantaneous action	Close (27 m)	V, S	Yes	Necromancy	RSRD: SpellsD-E.rtf
Effect: Deals 1d6 damage to one undead.				Target: Ray			Caster Level: 26	
□□□□□ Flare	18	Fortitude negates	1 standard Instantaneous action	Close (27 m)	٧	Yes	Evocation [Light, WuJenFire]	RSRD: SpellsF-G.rtf
Effect: Dazzles one creature [-1 on attack rolls].				Target: Burst of ligh	nt		Caster Level: 26	
Light		None	1 standard 260 minutes [D] action	Touch	V, M/DF	No	Evocation [Light]	RSRD: SpellsH-L.rtf
Effect: Object shines like a torch.			2010.	Target: Object touc	hed		Caster Level: 26	
Mage Hand		None	1 standard Concentration	Close (27 m)	V, S	No	Transmutation	RSRD: SpellsM-O.rtf
Effect:			action	Target: One nonma	igical, unat	ended object weighing	Caster Level: 26	
5-pound telekinesis.	17	Will Negates	1 standard 1 minute/level	up to 5 lb. Close (27 m)	٧	Yes	Enchantment	Nep: Nep
			action				(Charme) [Mind-Affecting]	
Effect: Migliora l'atteggiamento di una creatura nei confronti de	ll'incana	tore		Target: One human	oid creatur	e	Caster Level: 26	
Mending	17	Will negates (harmless, object)	1 standard Instantaneous action	10 ft.	V, S	Yes (harmless, object	) Transmutation	RSRD: SpellsM-O.rtf
Effect: Makes minor repairs on an object.				Target: One object	of up to 1 ll	о.	Caster Level: 26	
□□□□ Message		None	1 standard 260 minutes action	Medium (108 m)	V, S, F	No	Transmutation [Language-Depen	RSRD: SpellsM-O.rtf dent1
Effect: Whispered conversation at distance.				Target: 26 creature	s		Caster Level: 26	,
DDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDD	17	Will negates (object)	1 standard Instantaneous action	Close (27 m)	V, S, F	Yes (object)	Transmutation	RSRD: SpellsM-O.rtf
Effect: Opens or closes small or light things.				Target: Object weig		30 lb. or portal that can	Caster Level: 26	
Prestidigitation	17	See text	1 standard 1 hour	10 ft.	V, S	No	Universal	RSRD: SpellsP-R.rtf
Effect:			action	Target: See text			Caster Level: 26	
Performs minor tricks.		None	1 standard Instantaneous	Close (27 m)	V, S	Yes	Evocation [Cold,	RSRD: SpellsP-R.rtf
Effect:			action	Target: Ray			WuJenWater] Caster Level: 26	
Ray deals 1d3 cold damage.		None	1 standard 260 minutes	Personal	V, S, F	No	Divination	RSRD: SpellsP-R.rtf
Effect:			action	Target: You			Caster Level: 26	
Read scrolls and spellbooks.  Repair Minor Damage		None	1 standard Instantaneous	Touch	V, S	No	Transmutation	CA: CA
Effect:			action	Target: Construct to			Caster Level: 26	
Repairs 1 point of damage to any construct		None	1 standard 1 hour/level	10 ft.	V, S	No	Transmutation	Nep: Nep
Effect:			action	Target: Food for 30			Caster Level: 26	THE COMP
Altera il sapore dei cibi, aumentando di +1 la CD per sci	oprire la 18	presenza di veleni Fortitude negates	1 standard 26 rounds	Touch	V, S, M	Yes	Necromancy	RSRD: SpellsT-Z.rtf
Touch of Fatigue	10	i orillade riegales	action			103	·	NOND. Opens 1-2.1ti
Effect: Touch attack fatigues target.		Name	A standard A devil	Target: Creature to		Ma	Caster Level: 26	Name Name
Traccia Insanguinata		None	1 standard 1 day/level action	Touch	S, M	No	Conjuration (Creation)	Nep: Nep
Effect: Macchia con una traccia di sangue inestinguibile una su						or one touched object	Caster Level: 26	
UUUUVista Offuscata	18	Reflex negates	1 standard 1 round action	Touch	V, S, M/D	FYes	Evocation [Darkness]	Nep: Nep
Effect: Fumo nerastro avvolge il volto della vittima, concedendo	agli av	versari occultamento tol	ale	Target: One creatur	re		Caster Level: 26	
			LEVEL 1					
Name	DC	Saving Throw	Time Duration	Range	Comp.	Spell Resistance	School	Source
Detect Undead		None	1 standard Concentration, up to 26 minutes [D] action	60 ft.	V, S, M/D		Divination	RSRD: SpellsD-E.rtf
Effect: Reveals undead within 60 ft.				Target: Cone-shape	ed emanati	on	Caster Level: 26	
Mage Armor	18	Will negates (harmless)	1 standard 26 hours [D] action	Touch	V, S, F	No	Conjuration (Creation) [Force]	RSRD: SpellsM-O.rtf
Effect: Gives subject +4 armor bonus		(Autiliess)	uotori	Target: Creature to	uched		Caster Level: 26	
Gives subject +4 armor bonus.  DDDDDMagic Missile		None	1 standard Instantaneous	Medium (108 m)	V, S	Yes	Evocation [Force]	RSRD: SpellsM-O.rtf
Effect:			action			two of which can be	Caster Level: 26	
5 missiles that do 1d4+1 damage each.			* =Domain/Speciality Spell	more than 15 ft. apa	art			

				\\\'\'\\\'\\\\\\\\\\\\\\\\\\\\\\\\\\\\					
		None	4 1	Wizard Spells	01 (07)	V 0 M	N	0	DODD ON HAMO W
Effect:		None	1 round	52 hours [D]	Close (27 m)  Target: One mount	V, S, M	No	Conjuration (Summoning) Caster Level: 26	RSRD: SpellsM-O.rtf
Summons riding horse for 52 hours.  Summon Monster I		None	1 round	26 rounds [D]	Close (27 m)	V, S, F/DF		Conjuration (Summoning)	RSRD: SpellsS.rtf
Effect: Calls extraplanar creature to fight for you.  Unseen Servant		None	1 standar	d 26 hours	Target: One summo	oned creatu	re No	Caster Level: 26 Conjuration	RSRD: SpellsT-Z.rtf
Effect:		110.10	action	2 20 1104.10			, shapeless servant	(Creation) Caster Level: 26	rtorto. Opolio i Eliti
Invisible force obeys your commands.				LEVEL 2					
Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
Command Undead	20	Will negates; see text	1 standard	d 26 days	Close (27 m)	V, S, M	Yes	Necromancy	RSRD: SpellsC.rtf
Effect: Undead creature obeys your commands.		None	1 standar	d 26 hours or until discharged; see text	Target: One undead	V, S, M	No	Caster Level: 26 Necromancy	RSRD: SpellsF-G.rtf
Effect:		None	action	a 20 flours of until discharged, see text	Target: You	V, O, IVI	110	Caster Level: 26	Nones. Openar C.ru
Gain 1d10+10 temporary hp  Summon Monster II		None	1 round	26 rounds [D]	Close (27 m)	V, S, F/DF	· No	Conjuration (Summoning)	RSRD: SpellsS.rtf
Effect: Calls extraplanar creature to fight for you.					Target: One or mor which can be more	e summone than 30 ft.	ed creatures, no two of apart	Caster Level: 26	
				LEVEL 3					
Name	<b>DC</b> 21	Saving Throw Will negates or none	Time	Duration	Range	Comp.	Spell Resistance	School	Source RSRD:
Blacklight  Effect:	21	(object)	action	d 26 rounds [D]	Close (27 m)  Target: A 20-ft-radio	V, S, M	Yes or no (object)	Evocation [Darkness] Caster Level: 26	DivineDomainsandSpells
Corpse Candle		None		d 1 minute/level	creature, object, or Close (27 m)			Conjuration	CA: CA
Effect: Ghostly hand and candle sheds light, affects incorporeal	croatur	00	action		Target: Ghostly har	nd and a ca	ndle	(Creation) Caster Level: 26	
incorporation cardinal streets again, allocate incorporation	21	Reflex half	1 standard	d Instantaneous	Long (432 m)	V, S, M	Yes	Evocation [Fire, WuJenFire]	RSRD: SpellsF-G.rtf
Effect: 10d6 fire damage, 20-ft. radius.		MATERIAL 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1			Target: 20-ftradius			Caster Level: 26	
Effect:	21	Will negates (see text)	1 standard	d 26 rounds	Medium (108 m)	V, S, M	Yes eatures, no two of which	Necromancy  Caster Level: 26	RSRD: SpellsH-L.rtf
Immobilizes undead for 26 rounds.	20	Fortitude negates	1 standar	d 26 rounds	can be more than 3 Close (27 m)		Yes (harmless)	Transmutation	RSRD: SpellsH-L.rtf
Effect:		(harmless)	action		Target: 26 creature		which can be more	Caster Level: 26	
26 creatures moves faster, +1 on attack rolls, AC, and Re	enex sa	ves. None	1 full roun	d 24 hours	than 30 ft. apart Close (27 m)	V, S, M	No	Necromancy [Evil	] LM: LM
Effect: Grant bonuses to incorporeal undead.	21	Reflex half	1 standar	d Instantaneous	Target: One corpore	eal undead	'level Yes	Caster Level: 27 Evocation	RSRD: SpellsH-L.rtf
Lightning Bolt  Effect:	21	Reliex IIali	action	u instantaneous	Target: 120-ft. line	v, 3, IVI	res	[Electricity] Caster Level: 26	NOND. Spellsn-L.III
Electricity deals 10d6 damage.  Mage Armor, Greater	20	Will negates		d 1 hour/level	Touch	V, S, M	No	Conjuration	CA: CA
Effect: Gives subject +6 armor bonus		(harmless)	action		Target: Creature to	uched		(Creation) [Force] Caster Level: 26	
Summon Monster III		None	1 round	26 rounds [D]	Close (27 m)	V, S, F/DF		Conjuration (Summoning)	RSRD: SpellsS.rtf
Effect: Calls extraplanar creature to fight for you.		None	1 standar	d Instantaneous/1 hour; see text	Target: One or mor which can be more Touch	than 30 ft.		Caster Level: 26	DODD: CoolleT 7 of
Effect:		None	action	u instantaneous/i nour; see text	Target: Living creat	V, S ure touched	Yes	Necromancy  Caster Level: 26	RSRD: SpellsT-Z.rtf
Touch deals 10d6 damage; caster gains damage as hp.									
Name	DC	Saving Throw	Time	LEVEL 4	Range	Comp.	Spell Resistance	School	Source
*Enervation	50	None		d Instantaneous	Close (27 m)	V, S	Yes	Necromancy	RSRD: SpellsD-E.rtf
Effect: Subject gains 1d4 negative levels.					Target: Ray of nega			Caster Level: 26	
Mnemonic Enhancer  Effect:		None	10 minute	s Instantaneous	Personal  Target: You	V, S, M, F	No	Transmutation  Caster Level: 26	RSRD: SpellsM-O.rtf
Wizard only. Prepares extra spells or retains one just cas	t.	None	1 standard	d 1 round	Personal	٧	No	Transmutation	PGtF: PGtF
Effect: Lets you cast another spell in same tound at +2 caster lev	vel.		dollon		Target: You			Caster Level: 26	
Summon Monster IV		None	1 round	26 rounds [D]	Close (27 m)	V, S, F/DF		Conjuration (Summoning) Caster Level: 26	RSRD: SpellsS.rtf
Calls extraplanar creature to fight for you.					which can be more		ed creatures, no two of apart	Caster Level. 20	
Namo	DC	Saving Throw	Time	LEVEL 5	Panga	Come	Spell Posisteres	School	Source
Name  Animal Growth	22	Saving Throw Fortitude negates	1 standard action	<b>Duration</b> d 26 minutes	Range Medium (108 m)	Comp. V, S	Spell Resistance Yes	School Transmutation	Source RSRD: SpellsA-B.rtf
Effect: One animal/two levels doubles in size.					two of which can be	more than		Caster Level: 26	
Ball Lightning  Effect:	23	Reflex half	1 standard	d 1 round/level	Medium (108 m)			Evocation [Electricity] Caster Level: 26	PGtF: PGtF
Energy balls deals 1d6/level electricity damage.	23	Reflex half	1 standar	d Instantaneous	Target: One lightnir 60 ft.	V, S, M/D		Evocation [Cold,	RSRD: SpellsC.rtf
Effect:	•	-	action	-	Target: Cone-shape			WuJenWater] Caster Level: 26	4
15d6 cold damage.	22	Will negates; see text	1 standard	d Instantaneous	Medium (108 m)	V, S, M	Yes	Enchantment (Compulsion)	RSRD: SpellsF-G.rtf
Effect:					Target: One creatur	re		[Mind-Affecting] Caster Level: 26	
Subject's Int and Cha drop to 1.  Hold Monster	22	Will negates; see text	1 standard	d 26 rounds [D]; see text	Medium (108 m)	V, S, M/D	Yes	Enchantment (Compulsion)	RSRD: SpellsH-L.rtf
Effect:			audul		Target: One living of	reature		[Mind-Affecting] Caster Level: 26	
As hold person, but any creature.				* =Domain/Speciality Spell					

The content of the					Wizord Co.	مالد					
Single State   Company	□□□□□*Kiss of the Vamoire		None	1 standard		HIS	Personal	V, S, M	No	Necromancy	LM: LM
	Effect:						Target: You	, -,		•	
Page					26 hours		Personal	V, S	Yes (harmless)	Transmutation	RSRD: SpellsM-O.rtf
	Effect:		(harmless)	action			Target: You			Caster Level: 26	
Page 11   Page 12   Page		nces.	None		1 hour/LEVEL; See text		Medium (108 m)	V, S, M	No	Necromancy	Nep: Nep
Submit   S			1	action			Target: The corpse	of a humar	noid creature	Caster Level: 26	
Page   Deep protect personne securities   Control 17   Page   Deep protect personne securities   Control 17   Page   Pa		itura de		1 round	26 rounds [D]		Close (27 m)	V, S, F/DF	- No		RSRD: SpellsS.rtf
Part							Target: One or mor	re summone	ed creatures, no two of		
Comparison process for a 2000 rates.		22			Instantaneous						RSRD: SpellsT-Z.rtf
Part			(object)	action				uched object	cts or other touched		
Name	modality transported year at the at 2000 miles.				LEVEL 6		willing oroataroo				
Control Control   Control Control   Control	Name	DC	Saving Throw	Time		,	Range	Comp.	Spell Resistance	School	Source
Description   Through   Company   September   Company	□□□□ Analyze Dweomer	23			26 rounds [D]		Close (27 m)		No	Divination	RSRD: SpellsA-B.rtf
Contract Annaher of Microsophies of Microsophies (1996)   Contract Plant   Microsophies (1996)   Contract Plant   Microsophies (1996)   Contract Plant   Microsophies (1996)							Target: 26 objects	or creatures	3	Caster Level: 26	
Control processes or demonst controls and state of the control processes or demonstrate controls and state and state of the control processes or demonstrate controls and state and state of the control processes or demonstrate controls and state and state of the control processes or demonstrate controls and state and state of the control processes or demonstrate controls and state and state of the control processes or demonstrate controls and state and state of the control processes or demonstrate control processes or demonstrate controls and state and state of the control processes or demonstrate controls and state and state of the control processes or demonstrate controls and state and state of the control processes or demonstrate controls and state and state of the control processes or demonstrate controls and state and state of the control processes or demonstrate controls and state and state of the control processes or demonstrate contro	□□□□ *Awaken Undead	24	None (harmless)		Permanent		Close (27 m)		Yes	Necromancy [Evil	] LM: LM
Transport Control Specials (Particular Control Special Special Control								s undead w	ithin a circle of 25-ft	Caster Level: 27	
Content place   Content plac			None	1 hour	Instantaneous		, ,		No	, .	RSRD: SpellsC.rtf
Receives usedant has send destroyed up to 1 Mary 1 move 2 in road 28 mounts (D)	Creates ghouls, ghasts, mummies, or mohrgs.	24	None (harmless)	1 minute	Instantaneous				Yes		1 LM: LM
	Effect:		, ,	· ·····································							,
Page   Comp. Spell Resistance   Comp. Spell		ay/leve		1 round	26 rounds [D]		Close (27 m)	V, S, F/DF	No		RSRD: SpellsS.rtf
Name   DC   Seving Timow   Time   Duration   Percoral   V. S.M.   No	Effect:										
Name	Cans extraplanar creature to right for you.						wnich can be more	: ma∩ 30 ft.	apart		
	Name	DC	Saving Throw	Time			Range	Comp	Spell Resistance	School	Source
Effect of Transform Into a column of Colid Unclosed 25 will regate a standard 28 inseales action 1 standard 28 inseales action 28 set text 2 se		50		1 standard						Transmutation	
Close   Care   V. S. M. Yes   Necromannal   Section   Target SH Deliver designer command   Control Uncleded Wish   24   None: see text   Standard See text   Solidon   See text				dollori			Target: You				
universal dishri attack you white under your command.  ### Command of the text of the property		25	Will negates		26 minutes		Close (27 m)	V, S, M	Yes	Necromancy	RSRD: SpellsC.rtf
									tures, no two of which	Caster Level: 26	
Aber raspl-within spell limits.    Close (27 m) V, S, FDF No		24	None; see text		See text		See text	V, S, XP	Yes	Universal	RSRD: SpellsH-L.rtf
Section   Sect							Target: See text			Caster Level: 26	
Selle explainer creature to fight for you.    Control	□□□□□ Summon Monster VII		None	1 round	26 rounds [D]		Close (27 m)	V, S, F/DF	F No		RSRD: SpellsS.rtf
Effect Based on frequence reversity attacks in dependently, deals 1d4 damage, bastow one regative fore! Based on frequence reversity attacks independently, deals 1d4 damage, bastow one regative fore! Based on frequence reversity attacks independently, deals 1d4 damage, bastow one regative fore! Based on frequence reversity attacks independently, deals 1d4 damage, bastow one regative fore! Based on frequence reversity attacks independently, deals 1d4 damage, bastow one regative fore!  Based on frequence reversity attacks independently, deals 1d4 damage, bastow one regative fore!  Based on frequence reversity attacks independently, deals 1d4 damage, bastow one regative fore!  Based on frequence reversity attacks independently, deals 1d4 damage, bastow one regative fore!  Based on frequence reversity attacks independently, deals 1d4 damage, bastow one part of respective fore!  Based on frequence reversity attacks in dependently, deals 1d4 damage, bastow one part of respective fore!  Based on frequence reversity attacks in dependently, deals 1d4 damage, bastow one part of reversity.  Based on frequence reversity attacks in deals 1d4 damage, bastow one part of reversity.  Based on frequence reversity attacks in deals 1d4 damage, bastow one part of reversity.  Based on frequence reversity attacks in deals 1d4 damage, bastow of reversity.  Based on frequence reversity attacks of reversity.  Based on frequence reversity attacks.  Based on frequence reversity attacks.  Based on frequence reversity.  Based on frequence reversity.  Based on frequence reversity.							which can be more	than 30 ft.	apart		
Blade of Ingalative energy attacks independently death of damage, bestow one negative levels of the State of Ingalative energy attacks independently death of Ingalative energy attacks independently death of Ingalative energy attacks independently death of Ingalative energy attacks in a control of Ingalative energy and in a control of			None		1 round/level						CA: CA
Color   Colo	Blade of negative energy attacks independently, deals 1de						-				
As teleport, but no range limit and no offerange arrival.    Conjunction   Temper Description   Temper Description		24			Instantaneous					(Teleportation)	RSRD: SpellsT-Z.rtf
Effect: As teleport, but affects a touched object.    Caster Level: 26   Caster Level: 26	As teleport, but no range limit and no off-target arrival.	24	Will accept (abiant)	4			willing creatures				DCDD: Co-lleT 7 at
Section   Sect	• •	24	will negates (object)		instantaneous					(Teleportation)	KSKD: Spells1-Z.ftl
Name DC Saving Throw Time Duration   Standard 26 days   School   Source   School   S								ed object of	up to 1300 lbs and	Caster Level. 20	
Close (27 m)   V   Yes   Enchamment   RSRD: SpellsC.rtf					LEVEL 8						
Effect: Target: One or more creatures, no two of which can be Caster Level: 28  Target: One or more creatures, no two of which can be Caster Level: 27  Target: One or more creatures, no two of which can be Caster Level: 27  Target: One or more creatures, no two of which can be Caster Level: 27  Target: One or more creatures, no two of which can be caster Level: 27  Target: One or more creatures, no two of which can be more Caster Level: 27  Target: Living creatures, no two of which can be more Caster Level: 28  Target: Living creatures, no two of which can be more Caster Level: 28  Target: Living creatures, no two of which can be more Caster Level: 28  Target: Living creatures, no two of which can be more Caster Level: 28  Target: Caster Caster Level: 28  Target: Caster Caster Level: 28  Target: One or more summoned creatures, no two of which can be more Caster Level: 28  Target: One or more summoned creatures, no two of which can be more Caster Level: 28  Target: One or more summoned creatures, no two of which can be more Caster Level: 28  Target: One or more summoned creatures, no two of which can be more Caster Level: 28  Target: One or more summoned creatures, no two of which can be more Caster Level: 28  Target: One or more summoned creatures, no two of which can be more Caster Level: 28  None  1 standard 10 minutes/level  Target: One or more summoned creatures, no two of which can be more Caster Level: 28  Necromancy  None  1 standard 10 minutes/level  Target: One or more summoned creatures, no two of which can be more Caster Level: 28  Necromancy  None  1 standard 10 minutes/level  Target: One or more summoned creatures, no two of which can be more Caster Level: 28  Necromancy  None  1 standard 10 minutes/level  Target: One or more summoned creatures, no two of which can be more caster Level: 28  Necromancy  None  1 standard 10 minutes/level  Target: One or more summoned creatures, no two of which can be more caster Level: 28  Necromancy  None  1 standard 10 minutes/level  Target: One or more summoned cr											
As charm monster, but all within 30 ft.			J		,					(Charm) [Mind-Affecting]	-1
Effect: Create shadows, wraiths, spectres, or devourers.  Target: One corpse  Caster Level: 27  Caster Level: 28  Caster							more than 30 ft. ap	art			
Create shadows, wriths, spectres, or devourers.    Conjugation   Conjugation   RSRD: SpellsH-Lrtf			None	1 hour	Instantaneous		` ′		No		RSRD: SpellsC.rtf
Effect: Deals 20d6 damage within 30 ft.  None  1 round 26 rounds [D]  Close (27 m) V, S, F/DF No  Conjuration, Summoning)  Target: One or more summoned creatures, no two of which can be more damage.  Target: One or more summoned creatures, no two of which can be more than 30 ft. apart  Which can be more than 30 ft. apart  Target: One or more summoned creatures, no two of which can be more than 30 ft. apart  Which can be more than 30 ft. apart  Target: One symbol  Caster Level: 26  Target: One symbol  Caster Level: 26  Target: One symbol  Caster Level: 26  Target: You  Caster Level: 27  Target: You  Caster Level: 27  Target: You  Caster Level: 27  Target: One creature  Target: One creature  Target: One creature  Caster Level: 27  Target: One creature  Caster Level: 28  Target: One creature  Caster Level: 28  Target: One creature  Target: One creature  Caster Level: 28  Target: One creature  Caster Leve	Create shadows, wraiths, spectres, or devourers.	26	Fortitude half	1 standard	Instantaneous				F Yes		RSRD: SpellsH-I rtf
Deals 20d6 damage within 30 ft.    Close (27 m)   V, S, F/DF No   Conjuration (Summoning)	<del>-</del>	_0								[WuJenWater]	Sponor I Enti
Effect: Calls extraplanar creature to fight for you.  Of it, see text V, S, M Yes Necromancy [Death]  Target: One symbol  Caster Level: 26  Caster Level: 26  Caster Level: 27  Caster Level: 26  Caster Level: 27  Caster Level: 27  Caster Level: 27  Caster Level: 27  Caster Level: 26  Caster Level: 27  Caster Level: 26  Caster Level: 27  Caster Level: 26	Deals 20d6 damage within 30 ft.		None	1 round	26 rounds [D]		than 60 ft. apart				RSRD: SpellsS.rtf
Calls extraplanar creature to fight for you.    Calls extraplanar creature to fight for you.   Call extraplanar creature to fight for you.	Effect:									(Summoning)	,
Effect: You gain undead traits.  Target: One symbol  Personal  V, S, M  No  No  No  No  No  No  No  No  No  N	Calls extraplanar creature to fight for you.	26	Fortitude negates	10 minutes	s See text		which can be more	than 30 ft.	apart	Necromancy	RSRD: SpellsS.rtf
Triggered rune slays nearby creatures.	Effect:		ž							[Death]	•
Effect: You gain undead traits.  LEVEL 9  Name DC Saving Throw Time Duration Pominate Monster Set Subject gains 2d4 negative levels.  Target: You  Caster Level: 27  Caster Level: 28			None		10 minutes/level				No	Necromancy [Evil	] LM: LM
Name DC Saving Throw Time Duration Range Comp. Spell Resistance School Source Close (27 m) V, S Yes Enchantment (Compulsion) [Mind-Affecting] Effect: As dominate person, but any creature.  Target: One creature Caster Level: 26  Target: Ray of negative energy  Target: Ray of negative energy  Caster Level: 26  Caster Level: 26  Caster Level: 26	Effect:			action			Target: You			Caster Level: 27	
Name DC Saving Throw Time Duration Range Comp. Spell Resistance School Source Close (27 m) V, S Yes Enchantment (Compulsion) [Mind-Affecting]  Effect: As dominate person, but any creature.  Target: One creature Caster Level: 26  Target: Ray of negative energy Caster Level: 26  Target: Ray of negative energy Caster Level: 26	rou gain undead traits.										
Close (27 m) V, S Yes Enchantment (Compulsion) RSRD: SpellsD-E.rtf	Name	DC	Saving Throw	Time			Range	Comp	Snell Posistance	School	Source
Effect: As dominate person, but any creature.  Target: One creature  Target: One creatur										Enchantment	RSRD: SpellsD-E.rtf
As dominate person, but any creature.  27 Fortitude partial; see text for enervation 27 Subject gains 2d4 negative levels.  28 Fortitude partial; see text for enervation 27 Aster Level: 26 Subject gains 2d4 negative levels.	Effect:						Target: One creatu	ıre		[Mind-Affecting]	
text for enervation action  Effect: Target: Ray of negative energy Caster Level: 26 Subject gains 2d4 negative levels.	As dominate person, but any creature.	27	Fortitude partial: sea	1 standard	Instantaneous		-		Yes		RSRD: SnellsD-F rtf
Subject gains 2d4 negative levels.	<b>5.</b>	21			cumunous					•	onb. openso-E.iti
* =Domain/Speciality Spell					* =Domain/Speciality Sp	oell	or neg	5 0.1019			

				Wizard Spells					
Gate		None	1 standard action	Instantaneous or concentration [up to 26 rounds]; see text	Medium (108 m)	V, S, XP; see text	No	Conjuration (Calling, Creation)	RSRD: SpellsF-G.rtf
Effect: Connects two planes for travel or summoning.					Target: See text			Caster Level: 26	
□□□□ Hold Monster, Mass	26	Will negates; see text	1 standard action	26 rounds [D]; see text	Medium (108 m)	V, S, M/D	F Yes	Enchantment (Compulsion) [Mind-Affecting]	RSRD: SpellsH-L.rtf
Effect: As hold monster, but all within 30 ft.					Target: One or more more than 30 ft. apa		, no two of which can b	e Caster Level: 26	
□□□□□*Plague of Undead		None	1 standard action	Instantaneous	Close (27 m)	V, S, M	No	Necromancy [Evil]	LM: LM
Effect: Animates horde of undead.					Target: One or more	e corpse w	ithin range	Caster Level: 27	
□□□□□ Summon Monster IX		None	1 round	26 rounds [D]	Close (27 m)	V, S, F/DF	No	Conjuration (Summoning)	RSRD: SpellsS.rtf
Effect: Calls extraplanar creature to fight for you.					Target: One or more which can be more		ed creatures, no two of apart	Caster Level: 26	
□□□□ *Wail of the Banshee	27	Fortitude negates	1 standard action	Instantaneous	Close (27 m)	V	Yes	Necromancy [Death, Sonic]	RSRD: SpellsT-Z.rtf
Effect: Kills 26 creatures.					Target: 26 living cre	atures with	in a 40-ftradius spread	d Caster Level: 26	
□□□□ Wish	26	See text	1 standard action	See text	See text	V, XP	Yes	Universal	RSRD: SpellsT-Z.rtf
Effect: As limited wish, but with fewer limits.					Target: See text			Caster Level: 26	

# Cleric Spells

LEVEL	0	1	2	3	4	5	6	7	8	9
KNOWN	0	0	0	0	0	0	0	0	0	0
PER DAY	6	5+1	4+1	2+1	1+1	0	0	0	0	0

			LEVEL 0					
Name	DC	Saving Throw	Time Duration		Comp.	Spell Resistance	School	Source
Create Water		None	1 standard Instantaneous action	Close (12 m) V  Target: Up to 14 gallor	/, S ins of wate	No er	Conjuration (Creation) [Water] Caster Level: 7	RSRD: SpellsC.rtf
Creates 14 gallons of pure water.  Cure Minor Wounds	12	Will half (harmless);	1 standard Instantaneous	Touch V	/, S	Yes (harmless); see	Conjuration	RSRD: SpellsC.rtf
Effect:		see text	action	Target: Creature touch		text	(Healing) Caster Level: 7	·
Cures 1 point of damage.		Ness	4 standard Consentration on to 7 minutes (D)	-		N-		DODD: 0 F -#
Detect Magic		None	1 standard Concentration, up to 7 minutes [D] action		/, S	No	Divination	RSRD: SpellsD-E.rtf
Effect: Detects spells and magic items within 60 ft.				Target: Cone-shaped	emanatio	n	Caster Level: 7	
Detect Poison		None	1 standard Instantaneous action	Close (12 m) V	/, S	No	Divination	RSRD: SpellsD-E.rtf
Effect: Detects poison in one creature or small object.				Target: One creature,	one object	ct, or a 5-ft. cube	Caster Level: 7	
QQQQQQQQQQQQQQQQQQQQQQQQQQQQQQQQQQQQQQ	12	Will negates (harmless)	1 standard 1 minute or until discharged action	Touch V	/, S	Yes	Divination	RSRD: SpellsF-G.rtf
Effect:		(namiess)	action	Target: Creature touch	hed		Caster Level: 7	
+1 on one attack roll, saving throw, or skill check.  Inflict Minor Wounds	13	Will negates	1 standard Instantaneous	Touch V	/, S	Yes	Necromancy	RSRD: SpellsH-L.rtf
Effect:			action	Target: Creature touch	hed		Caster Level: 7	
Touch attack, 1 point of damage.		None	1 standard 70 minutes [D]	Touch V	, M/DF	No	Evocation [Light]	RSRD: SpellsH-L.rtf
Effect:			action	Target: Object touche			Caster Level: 7	
Object shines like a torch.	12	Will pagatos	1 standard Instantaneous			Vas (harmless shipet)		DCDD: CoolloM O rtf
□□□□ Mending	12	Will negates (harmless, object)	1 standard Instantaneous action		/, S	Yes (harmless, object)		RSRD: SpellsM-O.rtf
Effect: Makes minor repairs on an object.				Target: One object of			Caster Level: 7	
Purify Food and Drink	12	Will negates (object)	1 standard Instantaneous action		/, S	Yes (object)	Transmutation	RSRD: SpellsP-R.rtf
Effect: Purifies 7 cu. ft of food or water.				Target: 7 cu. ft. of con	ntaminated	d food and water	Caster Level: 7	
□□□□ Read Magic		None	1 standard 70 minutes action	Personal V	/, S, F	No	Divination	RSRD: SpellsP-R.rtf
Effect: Read scrolls and spellbooks.				Target: You			Caster Level: 7	
Read scroins and spelibooks.	12	Will negates	1 standard 1 minute	Touch V	/, S, M/DF	Yes (harmless)	Abjuration	RSRD: SpellsP-R.rtf
Effect:		(harmless)	action	Target: Creature touch	hed		Caster Level: 7	
Subject gains +1 on saving throws.  Summon Holy Symbol		None	1 standard 1 round/level	0 ft. V	/, S	No	Conjuration	CA: CC
Effect:			action	Target: Small wooden	holv svm	ibol	(Summoning) Caster Level: 7	
See Text	12	Fortitude negates	1 standard 1 min.	-		Yes (harmless)	Transmutation	RSRD: SpellsT-Z.rtf
Unitue		(harmless)	action			res (namicss)		NOND. Opener 2.iti
Effect: Subject gains 1 temporary hp.				Target: Creature touch			Caster Level: 7	
□□□□□Vista Offuscata	13	Reflex negates	1 standard 1 round action	Touch V	/, S, M/DF	Yes	Evocation [Darkness]	Nep: Nep
Effect: Fumo nerastro avvolge il volto della vittima, concedendo a	agli avv	versari occultamento tot	ale	Target: One creature			Caster Level: 7	
	agli avv	versari occultamento tot		Target: One creature			Caster Level: 7	
	agli avv	versari occultamento tot Saving Throw	LEVEL 1		Comp.	Spell Resistance	Caster Level: 7  School	Source
Fumo nerastro avvolge il volto della vittima, concedendo a			LEVEL 1	Range C		Spell Resistance Yes	School Enchantment	Source RSRD: SpellsA-B.rtf
Fumo nerastro avvolge il volto della vittima, concedendo a	DC	Saving Throw	LEVEL 1 Time Duration 1 standard 7 minutes	Range C			School	
Fumo nerastro avvolge il volto della vittima, concedendo a  Name  Bane	DC	Saving Throw	LEVEL 1 Time Duration 1 standard 7 minutes	Range C	/, S, DF	Yes	School Enchantment (Compulsion) [Fear,	
Fumo nerastro avvolge il volto della vittima, concedendo a  Name  Bane	DC	Saving Throw	LEVEL 1  Time Duration 1 standard 7 minutes action  1 swift 1 round/level or until discharged	Range C 50 ft. V	/, S, DF	Yes	School Enchantment (Compulsion) [Fear, Mind-Affecting]	
Name Bane  Effect: Enemies take -1 on attack rolls and saves against fear.  Blade of Blood  Effect:	DC 13	Saving Throw Will negates None	LEVEL 1 Time Duration 1 standard 7 minutes action	Range C 50 ft. V	/, S, DF ithin 50 ft.	Yes	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7	RSRD: SpellsA-B.rtf
Name Bane  Effect: Enemies take -1 on attack rolls and saves against fear.	DC 13	Saving Throw Will negates None	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift action  1 standard 7 minutes	Range C 50 ft. V  Target: All enemies wi Touch V  Target: Weapon touch	/, S, DF ithin 50 ft. /, S ned	Yes	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Enchantment	RSRD: SpellsA-B.rtf
Fumo nerastro avvolge il volto della vittima, concedendo a  Name  Bane  Effect: Enemies take -1 on attack rolls and saves against fear.  Blade of Blood  Effect: See text, Weapon deals +1d6 damage, or 3d6 if you take	DC 13	Saving Throw Will negates  None ts of damage.	LEVEL 1  Time Duration 1 standard 7 minutes action  1 swift action  1 round/level or until discharged action	Range C 50 ft. V  Target: All enemies wi Touch V  Target: Weapon touch 50 ft. V	/, S, DF within 50 ft. /, S med /, S, DF	Yes  No  Yes (harmless)	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Enchantment (Compulsion) [Mind-Affecting]	RSRD: SpellsA-B.rtf PHB2: PHB2
Name Bane  Effect: Enemies take -1 on attack rolls and saves against fear.  Blade of Blood  Effect: See text, Weapon deals +166 damage, or 3d6 if you take	DC 13	Saving Throw Will negates  None ts of damage. None	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift action  1 standard 7 minutes	Range C 50 ft. V  Target: All enemies wi Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster.	/, S, DF tithin 50 ft. /, S ned /, S, DF d all allies	Yes  No  Yes (harmless)	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Cachen Level: 7 Compulsion)	RSRD: SpellsA-B.rtf PHB2: PHB2
Name  Hetect: Enemies take -1 on attack rolls and saves against fear.  Blade of Blood  Effect: See text, Weapon deals +1d6 damage, or 3d6 if you take	DC 13	Saving Throw Will negates  None ts of damage.	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift action  1 standard 7 minutes	Range C 50 ft. V  Target: All enemies wi Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster.	/, S, DF tithin 50 ft. /, S ned /, S, DF d all allies	Yes  No  Yes (harmless)	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Enchantment (Compulsion) [Mind-Affecting] Caster Level: 7 Necromancy [Fea	RSRD: SpellsA-B.rtf PHB2: PHB2
Fumo nerastro avvolge il volto della vittima, concedendo a  Name  Bane  Effect: Enemies take -1 on attack rolls and saves against fear.  Blade of Blood  Effect: See text, Weapon deals +1d6 damage, or 3d6 if you take  Bless  Effect: Allies gain +1 on attack rolls and +1 on saves against fear.	DC 13	Saving Throw Will negates  None ts of damage. None	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift action  1 standard 7 minutes action  1 standard 7 minutes action  1 standard 1 d4 rounds or 1 round; see text	Range C 50 ft. V  Target: All enemies wi Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster.	/, S, DF within 50 ft. /, S med /, S, DF d all allies	Yes  No  Yes (harmless)  within a 50-ft. burst,	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Enchantment (Compulsion) (Mind-Affecting] Caster Level: 7 Necromancy [Fear	RSRD: SpellsA-B.rtf  PHB2: PHB2  RSRD: SpellsA-B.rtf
Fumo nerastro avvolge il volto della vittima, concedendo a  Name  Bane  Effect: Enemies take -1 on attack rolls and saves against fear.  Blade of Blood  Effect: See text, Weapon deals +1d6 damage, or 3d6 if you take  Bless  Effect: Allies gain +1 on attack rolls and +1 on saves against fear.	DC 13	Saving Throw Will negates  None ts of damage. None	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift 1 round/level or until discharged action  1 standard 7 minutes action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1d4 rounds or 1 round; see text	Range C 50 ft. V  Target: All enemies wi Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster Close (12 m) V  Target: One living creations of the caster of the caste	/, S, DF within 50 ft. /, S med /, S, DF d all allies	Yes  No  Yes (harmless)  within a 50-ft. burst,	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Enchantment (Compulsion) [Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Necromancy [Fea	RSRD: SpellsA-B.rtf  PHB2: PHB2  RSRD: SpellsA-B.rtf
Name	DC 13 5 point	Saving Throw Will negates  None Its of damage. None Will partial	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift 1 round/level or until discharged action  1 standard 7 minutes action  1 standard 7 minutes action	Range C 50 ft. V  Target: All enemies wi Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster Close (12 m) V  Target: One living creations of the caster of the caste	/, S, DF  within 50 ft.  /, S  ned  /, S, DF  d all allies  r  /, S  ature with	Yes  No  Yes (harmless)  within a 50-ft. burst,  Yes  5 or fewer HD  Yes	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Enchantment (Compulsion) [Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7	RSRD: SpellsA-B.rtf  PHB2: PHB2  RSRD: SpellsA-B.rtf  r,RSRD: SpellsC.rtf
Name	DC 13 5 point	Saving Throw Will negates  None Its of damage. None Will partial	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift 1 round/level or until discharged action  1 standard 7 minutes action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1d4 rounds or 1 round; see text action	Range C 50 ft. V  Target: All enemies wi Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster Close (12 m) V  Target: One living creater Close (12 m) V	/, S, DF within 50 ft. /, S ned /, S, DF d all allies /, S ature with /, S ature with	Yes  No  Yes (harmless)  within a 50-ft. burst,  Yes  5 or fewer HD  Yes	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Necromancy [Mind-Affecting] (Mind-Affecting) (Mind-Affecting) Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Enchantment	RSRD: SpellsA-B.rtf  PHB2: PHB2  RSRD: SpellsA-B.rtf  r,RSRD: SpellsC.rtf
Name	DC 13 5 point	Saving Throw Will negates  None ts of damage. None  Will partial	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift action  1 round/level or until discharged action  1 standard 7 minutes action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1d4 rounds or 1 round; see text action	Range C 50 ft. V  Target: All enemies wi Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster Close (12 m) V  Target: One living creater Close (12 m) V  Target: One living creater Close (12 m) V	/, S, DF within 50 ft. /, S ned /, S, DF d all allies /, S ature with /, S ature with	Yes  No  Yes (harmless)  within a 50-ft. burst,  Yes  5 or fewer HD  Yes  5 or fewer HD	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Necromancy [Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Enchantment (Compulsion) [Lighaguage-Depen	RSRD: SpellsA-B.rtf  PHB2: PHB2  RSRD: SpellsA-B.rtf  r,RSRD: SpellsC.rtf  RSRD: SpellsC.rtf
Name	DC 13 5 point	Saving Throw Will negates  None ts of damage. None  Will partial	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift 1 round/level or until discharged action  1 standard 7 minutes action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1d4 rounds or 1 round; see text action	Range C 50 ft. V  Target: All enemies wi Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster Close (12 m) V  Target: One living creater Close (12 m) V  Target: One living creater Close (12 m) V	/, S, DF  ithin 50 ft.  /, S  ned  /, S, DF  d all allies  r  /, S  ature with  /, S  ature with	Yes  No  Yes (harmless)  within a 50-ft. burst,  Yes  5 or fewer HD  Yes  5 or fewer HD	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Enchantment (Compulsion) [Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Necromancy [Fea	RSRD: SpellsA-B.rtf  PHB2: PHB2  RSRD: SpellsA-B.rtf  r,RSRD: SpellsC.rtf  RSRD: SpellsC.rtf
Name	DC 13 5 point	Saving Throw Will negates  None ts of damage. None  Will partial	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift 1 round/level or until discharged action  1 standard 7 minutes action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1d4 rounds or 1 round; see text action	Range C 50 ft. V  Target: All enemies with Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster Close (12 m) V  Target: One living created on the Colose (12 m) V  Target: One living created on the Colose (12 m) V  Target: One living created on the Colose (12 m) V  Target: One living created on the Colose (12 m) V	/, S, DF  ithin 50 ft.  /, S  ned  /, S, DF  d all allies  r  /, S  ature with  /, S  ature with	Yes No Yes (harmless) swithin a 50-ft. burst, Yes 5 or fewer HD Yes 5 or fewer HD Yes	School Enchantment (Compulsion) [Feat, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Enchantment (Compulsion) [Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Enchantment (Compulsion) [Language-Depen Mind-Affecting]	RSRD: SpellsA-B.rtf  PHB2: PHB2  RSRD: SpellsA-B.rtf  r,RSRD: SpellsC.rtf  RSRD: SpellsC.rtf
Name	DC 13 5 point	Saving Throw Will negates  None  ts of damage. None  Will partial  Will partial  Will negates	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift 1 round/level or until discharged action  1 standard 7 minutes action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1 round or 1 round; see text action	Range C 50 ft. V  Target: All enemies with Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster Close (12 m) V  Target: One living created on the Colose (12 m) V  Target: One living created on the Colose (12 m) V  Target: One living created on the Colose (12 m) V  Target: One living created on the Colose (12 m) V	/, S, DF  ithin 50 ft. /, S  med /, S, DF  d all allies r /, S  ature with / / ature	Yes No Yes (harmless) swithin a 50-ft. burst, Yes 5 or fewer HD Yes 5 or fewer HD Yes	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Necromancy (Compulsion) [Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Enchantment (Compulsion) [Language-Depen Mind-Affecting] Caster Level: 7	RSRD: SpellsA-B.rtf  PHB2: PHB2  RSRD: SpellsA-B.rtf  r,RSRD: SpellsC.rtf  r,RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  dent,
Name	DC 13 5 point 14 14 13	Saving Throw Will negates  None  ts of damage. None  Will partial  Will partial  Will negates  None	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift 1 round/level or until discharged action  1 standard 7 minutes action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1 round action  1 standard 1 round action	Range C 50 ft. V  Target: All enemies with Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster Close (12 m) V  Target: One living created to the caster Close (12 m) V  Target: One living created to the caster Close (12 m) V  Target: One living created to the caster Close (12 m) V  Target: One living created to the caster Close (12 m) V  Target: One living created to the caster Close (12 m) V	/, S, DF  /, S  med  /, S, DF  d all allies  r  /, S  ature with  /, S  ature with  /, S	Yes  No  Yes (harmless)  within a 50-ft. burst,  Yes  5 or fewer HD  Yes  5 or fewer HD  Yes	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Enchantment (Compulsion) [Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Enchantment (Compulsion) [Language-Depen Mind-Affecting] Caster Level: 7 Enchantment (Compulsion) [Language-Depen Mind-Affecting] Caster Level: 7 Divination Caster Level: 7	RSRD: SpellsA-B.rtf  PHB2: PHB2  RSRD: SpellsA-B.rtf  r,RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  dent,  RSRD: SpellsC.rtf
Name	DC 13 5 point	Saving Throw Will negates  None  ts of damage. None  Will partial  Will partial  Will negates	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift 1 round/level or until discharged action  1 standard 7 minutes action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1 round action  1 standard 70 minutes	Range C 50 ft. V  Target: All enemies wi Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster Close (12 m) V  Target: One living created the content of the caster and centered on the caster Close (12 m) V  Target: One living created the content of the caster and centered on the caster and centered on the caster Close (12 m) V  Target: One living created the content of the caster and centered on the caster and centere	/, S, DF  /, S, med  /, S, DF  d all allies  r /, S  ature with /  ature with /  ature /, S, M/DF	Yes No Yes (harmless) swithin a 50-ft. burst, Yes 5 or fewer HD Yes 5 or fewer HD Yes	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Enchantment (Compulsion) [Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Decromancy [Fea Mind-Affecting] Caster Level: 7 Divination Caster Level: 7 Divination Caster Level: 7 Divination Caster Level: 7 Conjuration Caster Level: 7 Conjuration Caster Level: 7 Conjuration (Healing)	RSRD: SpellsA-B.rtf  PHB2: PHB2  RSRD: SpellsA-B.rtf  r,RSRD: SpellsC.rtf  r,RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  dent,
Name	DC 13 5 point 14 14 13	Saving Throw Will negates  None  Use of damage. None  Will partial  Will partial  Will negates  None  Will half (harmless); see text	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift 1 round/level or until discharged action  1 standard 7 minutes action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1 round action  1 standard 70 minutes action  1 standard 70 minutes action	Range C 50 ft. V  Target: All enemies wi Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster and centered on the caster (Close (12 m) V  Target: One living created to the caster (Close (12 m) V  Target: One living created to the caster (Close (12 m) V  Target: One living created to the caster (Close (12 m) V  Target: One living created to the caster (Close (12 m) V  Target: Creater (Close (12 m) V  Target: Close (12 m) V	/, S, DF /, S hed /, S, DF  d all allies /, S, DF  d all allies /, S ature with /, S ature with / /, S hed	Yes  No  Yes (harmless)  within a 50-ft. burst,  Yes  5 or fewer HD  Yes  5 or fewer HD  Yes  No  Yes (harmless); see text	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Enchantment (Compulsion) [Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Divination Caster Level: 7 Divination Caster Level: 7 Conjuration (Healing) Caster Level: 7 Conjuration (Healing) Caster Level: 7	RSRD: SpellsA-B.rtf  PHB2: PHB2  RSRD: SpellsA-B.rtf  r,RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf
Name	DC 13 5 point 14 14 13	Saving Throw Will negates  None  Use of damage. None  Will partial  Will partial  Will negates  None  Will half (harmless); see text	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift 1 round/level or until discharged action  1 standard 7 minutes action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1 round action  1 standard 1 round action  1 standard 1 round action	Range C 50 ft. V  Target: All enemies wi Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster concentred on the caster (Close (12 m) V  Target: One living created to the caster (Close (12 m) V  Target: One living created to the caster (Close (12 m) V  Target: One living created to the caster (Close (12 m) V  Target: One living created to the caster (Close (12 m) V  Target: Creature touch V  Target: Creature touch V  Touch V	/, S, DF /, S hed /, S, DF  d all allies /, S ature with /, S ature with / /, S, M/DF	Yes No Yes (harmless) within a 50-ft. burst, Yes 5 or fewer HD Yes 5 or fewer HD Yes	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Necromancy Enchantment (Compulsion) [Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Divination Caster Level: 7 Divination Caster Level: 7 Conjuration (Healing) Caster Level: 7 Necromancy [Evil]	RSRD: SpellsA-B.rtf  PHB2: PHB2  RSRD: SpellsA-B.rtf  r,RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  dent,  RSRD: SpellsC.rtf
Name	DC 13 5 point 14 14 13	Saving Throw Will negates  None  Its of damage. None  Will partial  Will partial  Will negates  None  Will half (harmless); see text  Will negates (object)	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift 1 round/level or until discharged action  1 standard 7 minutes action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1 round action  1 standard 70 minutes action  1 standard Instantaneous action  1 minute Instantaneous	Range C 50 ft. V  Target: All enemies wi Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster and centered on the caster (Close (12 m) V  Target: One living created by the company of the caster and centered on the caster (Close (12 m) V  Target: One living created by the company of the caster and centered on the caster (Close (12 m) V  Target: One living created by the company of the company of the company of the caster and centered by the cas	/, S, DF  /, S, DF  d all allies  r, S, DF  d all allies  r, S, S  ature with  /, S  ature with  /, S, M/DF	Yes No Yes (harmless) within a 50-ft. burst, Yes 5 or fewer HD Yes 5 or fewer HD Yes Final Parallel State (harmless); see text Yes (object)	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Enchantment (Compulsion) [Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Enchantment (Compulsion) [Language-Depen Mind-Affecting] Caster Level: 7 Divination Caster Level: 7 Conjuration (Healing) Caster Level: 7 Necromancy [Evil] Caster Level: 8	RSRD: SpellsA-B.rtf  PHB2: PHB2  RSRD: SpellsA-B.rtf  r,RSRD: SpellsC.rtf  r,RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf
Name	DC 13 5 point 14 14 13	Saving Throw Will negates  None  Use of damage. None  Will partial  Will partial  Will negates  None  Will half (harmless); see text	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift 1 round/level or until discharged action  1 standard 7 minutes action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1 round action  1 standard 70 minutes action  1 standard 70 minutes action	Range C 50 ft. V  Target: All enemies wi Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster Close (12 m) V  Target: One living created by the company of the caster and centered on the caster and centered on the caster Close (12 m) V  Target: One living created by the company of the caster and centered on the	/, S, DF  /, S, DF  d all allies  r, S, ature with  /, S, M/DF  hed  /, S, M touched  /, S, M	Yes No Yes (harmless) within a 50-ft. burst, Yes 5 or fewer HD Yes 5 or fewer HD Yes No Yes (harmless); see text Yes (object)	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Necromancy Caster Level: 7 Necromancy [Fear, Mind-Affecting] Caster Level: 7 Necromancy [Fear Mind-Affecting] Caster Level: 7 Necromancy [Fear Mind-Affecting] Caster Level: 7 Enchantment (Compulsion) [Language-Depen Mind-Affecting] Caster Level: 7 Divination Caster Level: 7 Necromancy [Evil] Caster Level: 8 Necromancy [Evil]	RSRD: SpellsA-B.rtf  PHB2: PHB2  RSRD: SpellsA-B.rtf  r,RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf
Name	DC 13 5 point 14 14 13	Saving Throw Will negates  None  ts of damage. None  Will partial  Will partial  Will negates  None  Will half (harmless); see text  Will negates (object)  None	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift action  1 standard 7 minutes action  1 standard 7 minutes action  1 standard 7 minutes action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1 round action  1 standard 70 minutes action  1 standard Instantaneous action  1 minute Instantaneous  1 standard 80 minutes action	Range C 50 ft. V  Target: All enemies with Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster Close (12 m) V  Target: One living created by the company of the caster one living created by the company of the caster one living created by the company of the caster of the caster of the caster of the caster one living created by the caster of the c	d all allies  d all allies  d atture with  f, S, M/DF  hed  f, S, M/DF  touched  f, S, M  emanatio	Yes (harmless) swithin a 50-ft. burst, Yes 5 or fewer HD Yes No Yes (harmless); see text Yes (object) No	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Necromancy [Fear, Caster Level: 7 Necromancy [Fear, Mind-Affecting] Caster Level: 7 Necromancy [Fear Mind-Affecting] Caster Level: 7 Necromancy [Fear Mind-Affecting] Caster Level: 7 Enchantment (Compulsion) [Language-Depen Mind-Affecting] Caster Level: 7 Divination Caster Level: 7 Necromancy [Fear Mind-Affecting] Caster Level: 7 Necromancy [Fear Caster Level: 7 Necromancy [Evil] Caster Level: 8 Necromancy [Evil] Caster Level: 8	RSRD: SpellsA-B.rtf  PHB2: PHB2  RSRD: SpellsA-B.rtf  r,RSRD: SpellsC.rtf  r,RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf
Name	DC 13 5 point 14 14 13	Saving Throw Will negates  None  Its of damage. None  Will partial  Will partial  Will negates  None  Will half (harmless); see text  Will negates (object)	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift action  1 standard 7 minutes action  1 standard 7 minutes action  1 standard 7 minutes action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1 round action  1 standard 70 minutes action  1 standard Instantaneous  1 standard Instantaneous  1 standard 80 minutes	Range C 50 ft. V  Target: All enemies with Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster Close (12 m) V  Target: One living created by the company of the caster one living created by the company of the caster one living created by the company of the caster of the caster of the caster of the caster one living created by the caster of the c	/, S, DF  /, S, DF  d all allies  r, S, ature with  /, S, M/DF  hed  /, S, M touched  /, S, M	Yes (harmless) swithin a 50-ft. burst, Yes 5 or fewer HD Yes No Yes (harmless); see text Yes (object) No	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Enchantment (Compulsion) [Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Enchantment (Compulsion) [Language-Depen Mind-Affecting] Caster Level: 7 Divination Caster Level: 7 Necromancy [Fea Mind-Affecting] Caster Level: 7 Enchantment (Compulsion) [Language-Depen Mind-Affecting] Caster Level: 7 Necromancy [Evil] Caster Level: 8 Necromancy [Evil] Caster Level: 8 Necromancy [Evil] Caster Level: 8 Divination	RSRD: SpellsA-B.rtf  PHB2: PHB2  RSRD: SpellsA-B.rtf  r,RSRD: SpellsC.rtf  r,RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf
Name	DC 13 5 point 14 13 13	Saving Throw Will negates  None  ts of damage. None  Will partial  Will partial  Will negates  None  Will half (harmless); see text  Will negates (object)  None	LEVEL 1  Time Duration  1 standard 7 minutes action  1 swift 1 round/level or until discharged action  1 standard 7 minutes action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1d4 rounds or 1 round; see text action  1 standard 1 round action  1 standard 70 minutes action  1 standard Instantaneous action  1 minute Instantaneous  1 standard 80 minutes action  1 standard Concentration, up to 70 minutes [D]	Range C 50 ft. V  Target: All enemies with Touch V  Target: Weapon touch 50 ft. V  Target: The caster and centered on the caster Close (12 m) V  Target: One living created by the company of the caster one living created by the company of the caster one living created by the company of the caster of the caster of the caster of the caster one living created by the caster of the c	/, S, DF  /, S, DF  d all allies  /, S, DF  d all allies  /, S, ature with  /, S  ature with  /, S, M/DF  hed  /, S, M  r touched  /, S, DF	Yes  No  Yes (harmless)  within a 50-ft. burst,  Yes  5 or fewer HD  Yes  7 or fewer HD  Yes  No  No  No  No  No	School Enchantment (Compulsion) [Fear, Mind-Affecting] Caster Level: 7 Necromancy Caster Level: 7 Necromancy [Fear, Caster Level: 7 Necromancy [Fear, Mind-Affecting] Caster Level: 7 Necromancy [Fear Mind-Affecting] Caster Level: 7 Necromancy [Fear Mind-Affecting] Caster Level: 7 Enchantment (Compulsion) [Language-Depen Mind-Affecting] Caster Level: 7 Divination Caster Level: 7 Necromancy [Fear Mind-Affecting] Caster Level: 7 Necromancy [Fear Caster Level: 7 Necromancy [Evil] Caster Level: 8 Necromancy [Evil] Caster Level: 8	RSRD: SpellsA-B.rtf  PHB2: PHB2  RSRD: SpellsA-B.rtf  r,RSRD: SpellsC.rtf  r,RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf  RSRD: SpellsC.rtf

			Cleric Spells					
DDDDDetect Evil		None	1 standard Concentration, up to 70 minutes [D]	60 ft.	V, S, DF	No	Divination	RSRD: SpellsD-E.rtf
Effect:			action	Target: Cone-shape			Caster Level: 7	
Reveals creatures, spells, or objects of selected alignment Detect Good	nt.	None	1 standard Concentration, up to 70 minutes [D]		V, S, DF		Divination	RSRD: SpellsD-E.rtf
Effect:		110.10	action	Target: Cone-shape			Caster Level: 7	None: opolice E.i.i
Reveals creatures, spells, or objects of selected alignment	nt.	None	1 standard Concentration, up to 70 minutes [D]	60 ft.	V, S, DF		Divination	RSRD: SpellsD-E.rtf
Detect Law		None	action	Target: Cone-shape			Caster Level: 7	NONE. OpenSE E.III
Reveals creatures, spells, or objects of selected alignmen	nt.	None	1 standard Concentration, up to 7 minutes [D]	60 ft.	V, S, M/DF		Divination	RSRD: SpellsD-E.rtf
Effect:		None	action				Caster Level: 7	KSKD. SpellsD-E.Iti
Reveals undead within 60 ft.				Target: Cone-shape				
Divine Favor		None	1 standard 1 minute action	Personal	V, S, DF	No	Evocation	RSRD: SpellsD-E.rtf
Effect: You gain +2 on attack and damage rolls.				Target: You			Caster Level: 7	
Doom Doom	14	Will negates	1 standard 7 minutes action			Yes	Mind-Affecting]	r,RSRD: SpellsD-E.rtf
Effect: One subject takes -2 on attack rolls, damage rolls, saves,				Target: One living co			Caster Level: 7	
Effect:	13	Will negates (harmless)	1 standard 24 hours action	Touch  Target: Creature tou	V, S	Yes (harmless)	Abjuration [WuJenEarth, WuJenFire, WuJenMetal, WuJenWater, WuJenWood] Caster Level: 7	RSRD: SpellsD-E.rtf
Exist comfortably in hot or cold environments.		None	1 standard 7 minutes [D]	Personal	V, S	No	Abjuration	RSRD: SpellsD-E.rtf
Effect:			action	Target: You		-	Caster Level: 7	- SP E
Ranged attacks against you have 20% miss chance.	13	Will negates	1 standard 70 minutes [D]	Touch	V. S. DF	Yes	Abjuration	RSRD: SpellsH-L.rtf
Hide from Undead  Effect:	13	(harmless); see text	action	Target: 7 touched cr	, -,	. 33	Caster Level: 7	or.b. opensi I-L.iu
Undead can't perceive 7 subjects.	12	Will partial	1 standard 1 round/level	<u> </u>		Vas		CA: CC
□□□□ Impede	13	vviii partiai	1 standard 1 round/level action	Medium (51 m)	v, 5, DF	Yes	Enchantment (Compulsion) [Mind-Affecting]	CA: CC
Effect: See Text				Target: One human	oid creature	•	Caster Level: 7	
Individuazione degli Esterni		None	1 standard Concentration, up to 1 minute/level action	30 ft.	V, S	No	Divination	Nep: Nep
Effect: Permette di percepire l'aura delle creature provenienti da	i niani e	sterni	dellori	Target: Quarter circl of the range	le emanatin	g from you to the exten	tCaster Level: 7	
Inflict Light Wounds	14	Will half	1 standard Instantaneous action	Touch	V, S	Yes	Necromancy	RSRD: SpellsH-L.rtf
Effect:			action	Target: Creature tou	ıched		Caster Level: 7	
Touch deals 1d8+5 damage.  Invest Light Protection	13	Will half (harmless);	1 standard Instantaneous; See text	Touch	V, S	Yes	Conjuration	PHB2: PHB2
Effect:		See text	action	Target: Creature tou	ıched		(Healing) Caster Level: 7	
See text, Heal 1d4 damage + 1/2 levels. Grant DR 1/evil.  Magic Stone	13	Will negates	1 standard 30 minutes or until discharged	Touch	V, S, DF	Yes (harmless, object)	Transmutation	RSRD: SpellsM-O.rtf
Effect:		(harmless, object)	action	Target: Up to three	pebbles tou	ched	Caster Level: 7	
Three stones gain +1 on attack rolls, deal 1d6+1 damage  Magic Weapon	13	Will negates	1 standard 7 minutes	Touch	V, S, DF	Yes (harmless, object)		RSRD: SpellsM-O.rtf
Effect:		(harmless, object)	action	Target: Weapon tou	ched		[WuJenMetal] Caster Level: 7	
Weapon gains +1 bonus.  □□□□□ Murk and Gloom		None	1 standard 1 round/level	Medium (51 m)	V, S, M	No	Transmutation	CA: SoB
Effect:			action	Target: 10-ft/level ra	idius sphere	e	Caster Level: 7	
See text.		None	1 standard 1 minute/level or until discharged	Personal	V, S, DF		Evocation [Light]	CD: CD
Effect:			action	Target: You	., -,		Caster Level: 7	
Sunlight illuminates you until released as an attack for 1d	8+1/lev	el damage None	1 standard 7 minutes	20 ft.	V, S	No	Conjuration	RSRD: SpellsM-O.rtf
□□□□□ Obscuring Mist		110.10	action	20 11.	., 0		(Creation) [WuJenWater]	reres oponom om
Effect: Fog surrounds you.				Target: Cloud sprea	ds in 20-ft.	radius from you, 20 ft.	Caster Level: 7	
Omen of Peril		None	1 full round Instantaneous		V, F	No	Divination	CD: CD
Effect:				Personal	V, F			00.00
You know how dangerous the future will be				Target: You			Caster Level: 7	
□□□□□ Predict Weather		None	1 minute Instantaneous	Target: You Personal	V, F	No	Divination	CA: SoB
□□□□□ Predict Weather  Effect: See text.	40			Target: You Personal Target: 1 mile/level	V, S		Divination  Caster Level: 7	CA: SoB
	13	None Will negates (harmless)	1 minute Instantaneous  1 standard 8 minutes [D] action	Target: You Personal Target: 1 mile/level Touch	V, S V, S, M/DF	No No; see text	Divination  Caster Level: 7  Abjuration [Evil]	
☐☐☐☐ Predict Weather  Effect: See text. ☐☐☐☐☐ **Protection from Good  Effect: +2 to AC and saves, counter mind control, hedge out eler	nentals	Will negates (harmless) and outsiders.	1 standard 8 minutes [D] action	Target: You Personal Target: 1 mile/level Touch Target: Creature tou	V, S V, S, M/DF	No; see text	Divination  Caster Level: 7  Abjuration [Evil]  Caster Level: 8	CA: SoB  RSRD: SpellsP-R.rtf
		Will negates (harmless)	1 standard 8 minutes [D]	Target: You Personal Target: 1 mile/level Touch Target: Creature tou	V, S, M/DF uched V, S, M/DF		Divination Caster Level: 7 Abjuration [Evil] Caster Level: 8 Abjuration [Evil]	CA: SoB
Predict Weather  Effect:  12 to AC and saves, counter mind control, hedge out eler  13 to AC and saves, counter mind control, hedge out eler  14 to AC and saves, counter mind control, hedge out eler	nentals 13 nentals	Will negates (harmless) and outsiders. Will negates (harmless) and outsiders.	1 standard 8 minutes [D] action  1 standard 8 minutes [D] action	Target: You Personal Target: 1 mile/level Touch Target: Creature tou Touch Target: Creature tou	V, S, M/DF uched V, S, M/DF	No; see text	Divination Caster Level: 7 Abjuration [Evil] Caster Level: 8 Abjuration [Evil] Caster Level: 8	CA: SoB  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf
Predict Weather  Effect:  12 to AC and saves, counter mind control, hedge out eler  15 to AC and saves, counter mind control, hedge out eler  16 to AC and saves, counter mind control, hedge out eler  17 to AC and saves, counter mind control, hedge out eler	mentals 13	Will negates (harmless) and outsiders. Will negates (harmless)	1 standard 8 minutes [D] action 1 standard 8 minutes [D]	Target: You Personal Target: 1 mile/level Touch Target: Creature tou Touch Target: Creature tou Touch	V, S, M/DF v, S, M/DF uched v, S, M/DF	No; see text	Divination Caster Level: 7 Abjuration [Evil] Caster Level: 8 Abjuration [Evil] Caster Level: 8 Abjuration [Chaotic]	CA: SoB  RSRD: SpellsP-R.rtf
☐☐☐☐☐ Predict Weather  Effect: See text. ☐☐☐☐☐ **Protection from Good  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Protection from Good  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Protection from Law  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Protection from Law	mentals 13 mentals 13	Will negates (harmless) and outsiders.	1 standard 8 minutes [D] action  1 standard 8 minutes [D] action  1 standard 7 minutes [D] action	Target: You Personal Target: 1 mile/level Touch Target: Creature tou Touch Target: Creature tou Touch Target: Creature tou	V, S, M/DF uched V, S, M/DF uched V, S, M/DF uched	No; see text  No; see text  No; see text	Divination  Caster Level: 7  Abjuration [Evil]  Caster Level: 8  Abjuration [Evil]  Caster Level: 8  Abjuration [Chaotic]  Caster Level: 7	CA: SoB  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf
Predict Weather  Effect: See text.	mentals 13 mentals 13	Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless)	standard 8 minutes [D] action      standard 8 minutes [D] action  1 standard 7 minutes [D]	Target: You Personal Target: 1 mile/level Touch Target: Creature tou Touch Target: Creature tou Touch Target: Creature tou Close (12 m)	V, S, M/DF uched V, S, M/DF uched V, S, M/DF uched V, S	No; see text No; see text No; see text Yes (harmless)	Divination  Caster Level: 7  Abjuration [Evil]  Caster Level: 8  Abjuration [Evil]  Caster Level: 8  Abjuration [Chaotic]  Caster Level: 7  Abjuration	CA: SoB  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf
☐☐☐☐☐ Predict Weather  Effect: See text. ☐☐☐☐☐ **Protection from Good  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Protection from Good  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Protection from Law  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Protection from Law	mentals 13 mentals 13 mentals 13 mentals 3	Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless) and ill negates (harmless) and ill negates (harmless)	1 standard 8 minutes [D] action  1 standard 8 minutes [D] action  1 standard 7 minutes [D] action  1 standard 7 minutes [D] action  1 standard 10 minutes; see text action	Target: You Personal Target: 1 mile/level Touch Target: Creature tou Touch Target: Creature tou Touch Target: Creature tou Touch Target: 2 creatures, 30 ft. apart	V, S, M/DF uched V, S, M/DF uched V, S, M/DF uched V, S, M/DF uched V, S	No; see text  No; see text  Yes (harmless)	Divination  Caster Level: 7  Abjuration [Evil]  Caster Level: 8  Abjuration [Evil]  Caster Level: 8  Abjuration  [Chaotic]  Caster Level: 7  Abjuration  Caster Level: 7	CA: SoB  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf
☐☐☐☐ Predict Weather  Effect: See text. ☐☐☐☐☐ **Protection from Good  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Protection from Good  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Protection from Law  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Remove Fear  Effect: Suppresses fear or gives +4 on saves against fear for 2 s	mentals 13 mentals 13 mentals 13	Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless)	1 standard 8 minutes [D] action  1 standard 8 minutes [D] action  1 standard 7 minutes [D] action  1 standard 10 minutes; see text	Target: You Personal Target: 1 mile/level Touch Target: Creature tou Touch Touch Target: Creature tou Close (12 m) Target: 2 creatures, 30 ft. apart Touch	V, S, M/DF uched V, S, M/DF uched V, S, M/DF uched V, S, M/DF uched V, S	No; see text  No; see text  Yes (harmless)	Divination  Caster Level: 7  Abjuration [Evit]  Caster Level: 8  Abjuration [Evit]  Caster Level: 8  Abjuration [Chaotic]  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration	CA: SoB  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf
☐☐☐☐ Predict Weather  Effect: See text. ☐☐☐☐☐ **Protection from Good  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Protection from Good  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Protection from Law  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Remove Fear  Effect: Suppresses fear or gives +4 on saves against fear for 2 s	mentals 13 mentals 13 mentals 13 mentals 3	Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless) will negates (harmless)	1 standard 8 minutes [D] action  1 standard 8 minutes [D] action  1 standard 7 minutes [D] action  1 standard 10 minutes; see text action  1 standard 2 hours/level	Target: You Personal Target: 1 mile/level Touch Target: Creature tou Touch Target: Creature tou Touch Target: Creature tou Touch Target: 2 creatures, 30 ft. apart	V, S, M/DF uched V, S, M/DF uched V, S, M/DF uched V, S, M/DF uched V, S	No; see text  No; see text  Yes (harmless)	Divination  Caster Level: 7  Abjuration [Evil]  Caster Level: 8  Abjuration [Evil]  Caster Level: 8  Abjuration  [Chaotic]  Caster Level: 7  Abjuration  Caster Level: 7	CA: SoB  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf
☐☐☐☐ Predict Weather  Effect: See text. ☐☐☐☐ **Protection from Good  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Protection from Good  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Protection from Law  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Remove Fear  Effect: Suppresses fear or gives +4 on saves against fear for 2 s ☐☐☐☐ Repel Water	mentals 13 mentals 13 mentals 13 mentals 3	Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless) will negates (harmless)	1 standard 8 minutes [D] action  1 standard 8 minutes [D] action  1 standard 7 minutes [D] action  1 standard 10 minutes; see text action  1 standard 2 hours/level	Target: You Personal Target: 1 mile/level Touch Target: Creature tou Touch Touch Target: Creature tou Close (12 m) Target: 2 creatures, 30 ft. apart Touch	V, S, M/DF uched V, S, M/DF uched V, S, M/DF uched V, S, M/DF uched V, S no two of v V, S	No; see text  No; see text  Yes (harmless)	Divination  Caster Level: 7  Abjuration [Evit]  Caster Level: 8  Abjuration [Evit]  Caster Level: 8  Abjuration [Chaotic]  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration	CA: SoB  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf
☐☐☐☐ Predict Weather  Effect: See text. ☐☐☐☐☐ **Protection from Good  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Protection from Good  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Protection from Law  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Remove Fear  Effect: Suppresses fear or gives +4 on saves against fear for 2 s ☐☐☐☐ Repel Water  Effect: See text. ☐☐☐☐ Resurgence	mentals 13 mentals 13 mentals 13 mentals 13 13 subjects 13	Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless) will negates (harmless) . Will negates (harmless) . Will negates (harmless) .	1 standard 8 minutes [D] action  1 standard 8 minutes [D] action  1 standard 7 minutes [D] action  1 standard 10 minutes; see text action  1 standard 2 hours/level action  1 standard Instantaneous	Target: You Personal Target: 1 mile/level Touch Target: Creature tou Touch Target: Creature tou Touch Target: Creature tou Close (12 m) Target: 2 creatures, 30 ft. apart Touch Target: Living creatures	V, S, M/DF uched V, S, M/DF uched V, S, M/DF uched V, S, M/DF uched V, S no two of v V, S ure touched V, S, DF	No; see text  No; see text  No; see text  Yes (harmless)  which can be more than	Divination  Caster Level: 7  Abjuration [Evil]  Caster Level: 8  Abjuration [Evil]  Caster Level: 8  Abjuration [Chaotic]  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration  Caster Level: 7	CA: SoB  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf  CA: SoB
Predict Weather  Effect: See text.	mentals 13 mentals 13 mentals 13 mentals 13 13 subjects 13	Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless) will negates (harmless) . Will negates (harmless) . Will negates (harmless) .	1 standard 8 minutes [D] action  1 standard 8 minutes [D] action  1 standard 7 minutes [D] action  1 standard 10 minutes; see text action  1 standard 2 hours/level action  1 standard Instantaneous action  1 standard 7 rounds	Target: You Personal Target: 1 mile/level Touch Target: Creature tou Touch Target: Creature tou Touch Target: Creature tou Close (12 m) Target: 2 creatures, 30 ft. apart Touch Target: Living creature Touch	V, S V, S, M/DF uched V, S, M/DF uched V, S, M/DF uched V, S no two of v V, S urre touched V, S, DF	No; see text  No; see text  No; see text  Yes (harmless)  which can be more than	Divination  Caster Level: 7  Abjuration [Evil]  Caster Level: 8  Abjuration [Evil]  Caster Level: 8  Abjuration [Chaotic]  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration	CA: SoB  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf  CA: SoB
☐☐☐☐☐ Predict Weather  Effect: See text. ☐☐☐☐☐ **Protection from Good  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Protection from Good  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Protection from Law  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Remove Fear  Effect: Suppresses fear or gives +4 on saves against fear for 2 s ☐☐☐☐ Repel Water  Effect: See text. ☐☐☐☐ Resurgence  Effect: You grant subject a second chance at a saving throw ☐☐☐☐☐ Sanctuary  Effect: ☐☐☐☐ Sanctuary	mentals 13 mentals 13 mentals 13 subjects 13	Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless) Will negates (harmless) Will negates (harmless) Will negates (harmless)	1 standard 8 minutes [D] action  1 standard 8 minutes [D] action  1 standard 7 minutes [D] action  1 standard 10 minutes; see text action  1 standard 2 hours/level action  1 standard Instantaneous action	Target: You Personal Target: 1 mile/level Touch Target: Creature tou Touch Target: Creature tou Touch Target: Creature tou Close (12 m) Target: 2 creatures, 30 ft. apart Touch Target: Living creature Touch Target: Creature tou	V, S  V, S, M/DF  uched  V, S, DF	No; see text  No; see text  Yes (harmless)  which can be more than  Yes	Divination  Caster Level: 7  Abjuration [Evil]  Caster Level: 8  Abjuration [Evil]  Caster Level: 8  Abjuration [Chaotic]  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration  Caster Level: 7	CA: SoB  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf  CA: SoB  CD: CD
☐☐☐☐☐ Predict Weather  Effect: See text. ☐☐☐☐☐ **Protection from Good  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Protection from Good  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Protection from Law  Effect: +2 to AC and saves, counter mind control, hedge out eler ☐☐☐☐ Remove Fear  Effect: Suppresses fear or gives +4 on saves against fear for 2 s ☐☐☐☐ Repel Water  Effect: See text. ☐☐☐☐☐☐☐☐ Resurgence  Effect: You grant subject a second chance at a saving throw ☐☐☐☐☐☐☐☐☐☐ Sanctuary	mentals 13 mentals 13 mentals 13 subjects 13	Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless) Will negates (harmless) Will negates (harmless) Will negates (harmless) Will negates (warmless)	1 standard 8 minutes [D] action  1 standard 8 minutes [D] action  1 standard 7 minutes [D] action  1 standard 10 minutes; see text action  1 standard 2 hours/level action  1 standard Instantaneous action  1 standard 7 rounds action  1 standard 7 minutes	Target: You Personal Target: 1 mile/level Touch Target: Creature tou Touch Target: Creature tou Touch Target: Creature tou Close (12 m) Target: 2 creatures, 30 ft. apart Touch Target: Living creature Touch Target: Creature tou Touch	V, S  V, S, M/DF  uched  V, S, DF	No; see text  No; see text  Yes (harmless)  which can be more than  Yes	Divination  Caster Level: 7  Abjuration [Evil]  Caster Level: 8  Abjuration [Civil]  Caster Level: 8  Abjuration [Chaotic]  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration	CA: SoB  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf  CA: SoB  CD: CD
☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐	mentalss 13 13 13 13 13 13 13	Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless) and outsiders. Will negates (harmless)	1 standard 8 minutes [D] action  1 standard 8 minutes [D] action  1 standard 7 minutes [D] action  1 standard 10 minutes; see text action  1 standard 2 hours/level action  1 standard Instantaneous action  1 standard 7 rounds action	Target: You Personal Target: 1 mile/level Touch Target: Creature tou Touch Target: Creature tou Touch Target: Creature tou Close (12 m) Target: 2 creatures, 30 ft. apart Touch Target: Living creature Touch Target: Creature tou Touch Target: Creature tou	V, S, M/DF uched V, S, M/DF uched V, S, M/DF uched V, S, M/DF uched V, S no two of v V, S ure touched V, S, DF uched V, S, DF uched V, S, DF	No; see text  No; see text  Yes (harmless)  which can be more than  Yes  No	Divination  Caster Level: 7  Abjuration [Evil]  Caster Level: 8  Abjuration [Evil]  Caster Level: 8  Abjuration [Chaotic]  Caster Level: 7  Abjuration  Caster Level: 7	CA: SoB  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf  RSRD: SpellsP-R.rtf  CA: SoB  CD: CD  RSRD: SpellsS.rtf

				Cleric Spells					
Sonno Rinfrancante	13	None (harmless)	1 standard		Touch  Target: Creature to	V, S ouched	No	Conjuration (Healing) Caster Level: 7	Nep: Nep
Cura 1 punto ferita e 1 punto di caratteristica extra per live  Summon Monster I  Effect: Calls extraplanar creature to fight for you.	ello a u	Ina creatura addormenti None	ata 1 round	7 rounds [D]	Close (12 m)  Target: One summ	V, S, F/DF		Conjuration (Summoning) Caster Level: 7	RSRD: SpellsS.rtf
Summon Undead I  Effect: Summon undead to fight for you.		None	1 full roun	d 1 round/level	Close (13.5 m)  Target: One summ	V, S, F/DF		Conjuration (Summoning) [Ev Caster Level: 8	LM: LM iI]
UI Vigor, Lesser  Effect: Creature heals 1 hp/round [max 15 rounds]	13	Will negates (harmless)	1 standard action	d 10 rounds + 1 round/level [max 15 rounds]	Touch  Target: Living crea	V, S	Yes	Conjuration (Healing) Caster Level: 7	CD: CD
Creature nears i ripriouna (max 15 iounus)				LEVEL 2					
Name	DC	Saving Throw	Time	Duration Z	Range	Comp.	Spell Resistance	School	Source
Effect:		None	1 standard action	d 7 minutes	Touch  Target: Living crea	V, S, DF	Yes (harmless)	Enchantment (Compulsion) [Mind-Affecting] Caster Level: 7	RSRD: SpellsA-B.rtf
+1 on attack rolls, +1 against fear, 1d8+7 temporary hp.  Align Weapon	14	Will negates		d 7 minutes	Touch	V, S, DF	Yes (harmless, object	t) Transmutation	RSRD: SpellsA-B.rtf
Effect: Weapon becomes good, evil, lawful, or chaotic.		(harmless, object)	action		Target: Weapon to must be in contact casting]		y projectiles [all of whic ther at the time of	ch Caster Level: 7	
Animalistic Power	14	Will negates (harmless)	1 standard action	d 1 minute/level	Touch	V, S, M	Yes	Transmutation	PHB2: PHB2
Effect: See text, Subjects gains +2 bonus to STR, DEX and CON Augury Augury		None	1 minute	Instantaneous	Target: Creature to	V, S, M, F	No	Caster Level: 7  Divination	RSRD: SpellsA-B.rtf
Effect: Learns whether an action will be good or bad.					Target: You		w.	Caster Level: 7	
Babele Oscura	15	Will Negates	1 standard action	d Permanent	Close (12 m)	V, S	Yes	Necromancy	Nep: Nep
La vittima non è più in grado di parlare la propria lingua	14	Will negates	1 standard	d 7 minutes	Target: One create	v, s, DF	Yes	Caster Level: 7 Transmutation	RSRD: SpellsA-B.rtf
Effect: Subject gains +4 to Con for 7 minutes.	14	(harmless)	action		Target: Creature to	ouched		[WuJenEarth] Caster Level: 7	
Benediction  Effect:	14	Will negates (harmless)	1 full roun	d 10 minute/level, or until discharged	Touch  Target: Creature to	V, S, DF	Yes	Abjuration  Caster Level: 7	CA: CC
See Text  Bewildering Substitution	14	Will negates	1 standard	d 1 round/level	Close (12 m)	V, S, DF	Yes	Illusion (Phantasm) [Mind-Affecting]	CA: CC
Effect: See Text  Graph Bewildering Visions	14	Will negates	1 standard	d 1 round/level	Target: One living Close (12 m)	V, S, DF	Yes	Caster Level: 7  Illusion (Phantasm) [Mind-Affecting]	CA: CC
Effect: See Text					Target: One living	creature		Caster Level: 7	
□□□□□ Black Karma Curse  Effect:	14	Will negates	1 standard action	d Instantaneous	Close (12 m)  Target: One create	V, S ure	Yes	Enchantment (Compulsion) [Mind-Affecting] Caster Level: 7	PHB2: PHB2
See text, Subject damages self with melee attack.  Blade Brothers	14	Will negates		d 1 minute/level or until discharged	Touch	V, S	Yes	Abjuration	PHB2: PHB2
Effect:		(harmless)	action	f-:1	Target: Two willing	g creatures		Caster Level: 7	
See text, Use higher saving throw result between two creating and Blade of Pain and Fear  Effect:	15	Will partial		d 1 minute/level	0 ft.  Target: Swordlike	V, S, DF	Yes nashing teeth	Evocation  Caster Level: 7	LM: LM
Creates blade of gnashing teeth.	14	Will negates	1 standard	d 1 minute/level, or until expended	Touch	V, S, DF	Yes	Abjuration	CA: CC
Effect:		(harmless)	action		Target: Creature to			Caster Level: 7	
See Text  Brambles		None	1 standard	d 1 round/level	Touch	V, S, M	No	Transmutation	CD: CD
Effect: Wooden weapon grows spikes that deal +1 damage/caste	r level	10	dollori		Target: Wooden w	eapon touch	ed	Caster Level: 7	
Bull's Strength  Effect: Subject gains +4 to Str for 7 minutes.	14	Will negates (harmless)	1 standard action	d 7 minutes	Touch  Target: Creature to		F Yes (harmless)	Transmutation [WuJenEarth] Caster Level: 7	RSRD: SpellsA-B.rtf
Calm Emotions	14	Will negates	1 standard action	d Concentration, up to 7 rounds [D]	Medium (51 m)  Target: Creatures	V, S, DF	Yes dius spread	Enchantment (Compulsion) [Mind-Affecting] Caster Level: 7	RSRD: SpellsC.rtf
Calms creatures, negating emotion effects.		None	1 standard	d 1 round/level	Personal	V, S, M	No	Conjuration	PHB2: PHB2
Effect: See text, Release one knife/round, takes best result.		Ness		4.0	Target: You	V 2	Ne	Caster Level: 7	CA: CC
Conduit of Life  Effect: See Text		None	1 standard action	d 10 minute/level, or until discharged	Personal  Target: You	V, S	No	Conjuration (Healing) Caster Level: 7	CA: CC
Cure Moderate Wounds	14	Will half (harmless); see text	1 standard	d Instantaneous	Touch	V, S	Yes (harmless); see text	Conjuration (Healing)	RSRD: SpellsC.rtf
Effect: Cures 2d8+7 damage.	14	Will negates	1 standar	d 1 minute/level	Target: Creature to Medium (51 m)	V, S, DF	Yes	Caster Level: 7 Transmutation	CD: CD
Effect:	.7	·······ogaico	action		Target: One living		. 55	Caster Level: 7	
Target suffer -3 penalty on attacks, checks and saves  Darkness		None	1 standard	d 70 minutes [D]	Touch	V, M/DF	No	Evocation [Darkness]	RSRD: SpellsD-E.rtf
Effect: 20-ft. radius of supernatural shadow.	15	Will negates		d Instantaneous/10 minutes per HD of	Target: Object tou	ched V, S	Yes	Caster Level: 7 Necromancy	RSRD: SpellsD-E.rtf
Effect: Kill dying creature and gain 1d8 temporary hp, +2 to Str, a			action	subject; see text	Target: Living crea			[Death, Evil] Caster Level: 8	
Death Knell	15	Will negates	1 standard	d Instantaneous/10 minutes per HD of subject; see text	Touch  Target: Living crea	V, S	Yes	Necromancy [Death, Evil] Caster Level: 8	RSRD: SpellsD-E.rtf
Kill dying creature and gain 1d8 temporary hp, +2 to Str, a	ınd +1	caster level.		* =Domain/Speciality Spell	rarger, Living cres	are toutile	-	JUSIUI LEVEI. O	

			Cleric Spells				
Deific Vengeance	14	Will half	1 standard Instantaneous	Close (12 m) V, S,	DF Yes	Conjuration	CD: CD
Effect:	5 101		action	Target: One creature		(Summoning) Caster Level: 7	
God's punishment deals 1d6 damage/2 caster levels [ma:	( 5d6] 14	Fortitude negates	1 standard 7 hours	Touch V, S,	DF Yes (harmless)	Conjuration	RSRD: SpellsD-E.rtf
Effect:		(harmless)	action	Target: Creature touched		(Healing) Caster Level: 7	
Stops poison from harming subject for 7 hours.  """ "" "" "" "" "" "" "" "" "" "" "" "		None	1 standard 16 hours	Close (13.5 m) V, S,	M, Yes	Evocation [Evil]	RSRD: SpellsD-E.rtf
Effect:			action	DF Target: 20-ftradius emai	nation	Caster Level: 8	
Fills area with negative energy, making undead stronger.  DDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDD		None	1 standard 16 hours	Close (13.5 m) V, S,	M, Yes	Evocation [Evil]	RSRD: SpellsD-E.rtf
Effect:			action	DF Target: 20-ftradius emai	nation	Caster Level: 8	•
Fills area with negative energy, making undead stronger.  Distil Water	14	Fort halves: See text	1 standard Instantaneous		DF No	Transmutation	CA: SoB
Effect:			action	Target: 20-ft radius sprea		Caster Level: 7	
See text.		None	1 standard 1 hour/level or until discharged	Personal V, S,		Divination	CAd: CAd
Divine Insight		None	action	Target: You	DI NO	Caster Level: 7	orta. orta
See text		None	1 standard 10 minute/level	Personal V, S	No	Transmutation	CA: CC
Divine Presence		None	action		NO	Caster Level: 7	CA. 66
See Text		MCII	Auto-ball with the	Target: You	MDEV		DODD 0
Eagle's Splendor	14	Will negates (harmless)	1 standard 7 minutes action		M/DF Yes	Transmutation	RSRD: SpellsD-E.rtf
Effect: Subject gains +4 to Cha for 7 minutes.				Target: Creature touched		Caster Level: 7	
Enthrall	14	Will negates; see text	1 round 1 hour or less	Medium (51 m) V, S	Yes	Enchantment (Charm)	RSRD: SpellsD-E.rtf
Effect: Captivates all within 170 ft.				Target: Any number of cr		Caster Level: 7	
Effect:	15	Will negates	1 full round 10 minute/level, or until discharged	Touch V, S, Target: Creature touched	DF Yes	Necromancy  Caster Level: 7	CA: CC
See Text		None	1 standard 7 minutes	-	No		PSPD: SpollsE-G rtf
Find Traps		None	action		INU	Divination	RSRD: SpellsF-G.rtf
Notice traps as a rogue does.	44	Will a seeded	4 standard 40 minutes/lavel	Target: You	V	Caster Level: 7	C: MM-::
Gaze Screen	14	Will negates (harmless)	1 standard 10 minutes/level action	Touch V, S	Yes	Abjuration	G: MMay
Effect: You create a shimmering, mirrorlike area in the air before				Target: One living creatur		Caster Level: 7	
Gentle Repose	15	Will negates (object)	1 standard 7 days action		M/DF Yes (object)	Necromancy	RSRD: SpellsF-G.rtf
Effect: Preserves one corpse.				Target: Corpse touched		Caster Level: 7	
Ghost Touch Armor	14	Will negates (harmless)	1 standard 1 minute/level action	Touch V, S,	M Yes	Transmutation	LM: LM
Effect: Armor works normally against incorporeal attacks.				Target: Armor of creature		Caster Level: 7	
□□□□ Healing Lorecall		None	1 standard 1 minute/level action	Personal V, S,	M No	Divination	CAd: CAd
Effect: See text				Target: You		Caster Level: 7	
□□□□ Hold Person	14	Will negates; see text	1 standard 7 rounds [D]; see text action	Medium (51 m) V, S,	F/DF Yes	Enchantment (Compulsion)	RSRD: SpellsH-L.rtf
Effect:				Target: One humanoid cr	eature	[Mind-Affecting] Caster Level: 7	
Paralyzes one humanoid for 7 rounds.	15	Will half	1 standard Instantaneous	Touch V, S	Yes	Necromancy	RSRD: SpellsH-L.rtf
Effect:			action	Target: Creature touched		Caster Level: 7	
Touch attack, 2d8+7 damage.	14	Will negates	1 standard 1 minute/level or until discharged	Close (12 m) V, S,	M Yes	Divination	PHB2: PHB2
Effect:		(harmless)	action	Target: One creature		Caster Level: 7	
See text, Subject rolls twice, take the best result.	14	Will negates	1 full round 1 minute/level	20-ft V, S,	DF Yes	Enchantment	CA: CC
Interfaith Blessing	,-,	(harmless)	round - ministorioro			(Compulsion) [Mind-Affecting]	27 00
Effect: See Text				Target: 20-ft-radius sqare	burst centered on you	Caster Level: 7	
☐☐☐☐ Iron Silence	14	Will negates (harmless,object)	1 standard 1 hour/level action	Touch V, S,	DF Yes	Transmutation	CAd: CAd
Effect: See text		(a		Target: One suit of armor	touched per three levels	Caster Level: 7	
Lore of the Gods		None	1 standard 10 minute/level, or until discharged action	Personal V, S	No	Divination	CA: CC
Effect:			uonori	Target: You		Caster Level: 7	
See Text  Make Whole	14	Will negates	1 standard Instantaneous	Close (12 m) V, S	Yes (harmless, object	t) Transmutation	RSRD: SpellsM-O.rtf
Effect:		(harmless, object)	action	Target: One object of up	o 70 cu. ft	Caster Level: 7	
Repairs an object.	15	Will negates	1 standard 1 round/level	Medium (51 m) V, S,	DF Yes	Necromancy	PHB2: PHB2
Effect:			action	Target: One creature/3 le	vel, no two of wich can be	Caster Level: 7	
See text, Creatures that attack subject heal 2 points of da  Master's Touch	mage	Will negates	1 Instantaneous	more than 30-ft apart Close (12 m) V	Yes	Divination	PHB2: PHB2
		(harmless)	immediate action			_	
Effect: See text, Subject gains immediate +4 bonus on a skill che	eck.			Target: One creature		Caster Level: 7	
Master Chevalier		None	1 standard 10 minute/level action	Personal V, S	No	Transmutation	CA: CC
Effect: See Text				Target: You		Caster Level: 7	
Owl's Wisdom	14	Will negates (harmless)	1 standard 7 minutes action	Touch V, S,	M/DF Yes	Transmutation	RSRD: SpellsM-O.rtf
Effect: Subject gains +4 to Wis for 7 minutes.				Target: Creature touched		Caster Level: 7	
Penitenza di Guarigione	14	See text	1 standard Instantaneous action	Touch V, S	Yes	Conjuration (Healing)	Nep: Nep
Effect: Cura 1d3 danni per ogni caratteristica danneggiara e tras	forma	un ammontare di danni		Target: Willing creature to	uched	Caster Level: 7	
livello; l'incantatore rischia di perdere i sensi per 1d67 round	14	Will negates	1 standard Instantaneous	Close (12 m) V, S	Yes (harmless)	Conjuration	RSRD: SpellsP-R.rtf
Remove Paralysis	14	(harmless)	action			(Healing)	попр. эреват-к.п
Effect:				rarget: Up to four creatur	es, no two of which can be	Caster Level: 7	
Effect: Frees one or more creatures from paralysis or slow effect		Ness	4 minute leasest	more than 30 ft. apart	M V	T 1	CA: C-D
		None	1 minute Instantaneous	more than 30 ft. apart Touch V, S,  Target: One ship touched		Transmutation  Caster Level: 7	CA: SoB
Frees one or more creatures from paralysis or slow effect Pull Repair Ship		None	1 minute Instantaneous  *=Domain/Speciality Spell	Touch V, S,			CA: SoB

		Cleric Spe		
JJJJ Resst Energy	14 Fortitude negat (harmless)	es 1 standard 70 minutes action	Touch V, S, DF Yes (han	[WuJenEarth, WuJenFire, WuJenMetal, WuJenWater, WuJenWood]
Effect: Ignores first 20 points of damage/attack from specified energ			Target: Creature touched	Caster Level: 7
Effect:	14 Will negates (harmless)	3 rounds Instantaneous	Touch V, S Yes (harr	mless) Conjuration RSRD: SpellsP-R.rtf (Healing) Caster Level: 7
Dispels magical ability penalty or repairs 1d4 ability damage  Seavision	14 None (harmles:		Touch V, S, M Yes	Transmutation CA: SoB
ffect:		action	Target: One living creature touched	Caster Level: 7
See text.  DDDDShare Talents	14 Will negates	1 full round 10 minutes/level	Touch V, S, M Yes	Transmutation PHB2: PHB2
ffect:	(harmless)		Target: Two willing creatures touched	Caster Level: 7
See text, Subjects gain +2 bonus on skill checks.	15 Will negates (ol Will negates (ol or Fortitude hal text	oject); 1 standard Instantaneous oject) action f; see	Close (12 m) V, S, M/DF Yes (obje	ect) Evocation [Sonic] RSRD: SpellsS.rtf
iffect: Sonic vibration damages objects or crystalline creatures.			Target: 5-ftradius spread; or one solid o crystalline creature	bject or one Caster Level: 7
Grant Shield Other 1  Shield Other 1	14 Will negates (harmless)	1 standard 7 hours [D] action	Close (12 m) V, S, F Yes (hard Target: One creature	mless) Abjuration RSRD: SpellsS.rtf  Caster Level: 7
You take half of subject's damage.  Silence		ee text 1 standard 7 minutes [D]		text or no Illusion (Glamer) RSRD: SpellsS.rtf
Effect: Negates sound in 15-ft. radius.	or none (object	) action	(object)  Target: 20 ft. radius emanation centered object, or point in space	on a creature, Caster Level: 7
Soul Ward	14 Will negates (harmless)	1 standard 1 minute/level, or until disch action	arged Touch V, S, DF Yes	Abjuration CA: CC
iffect: See Text			Target: Creature touched	Caster Level: 7
	15 Fortitude partia	1 standard Instantaneous action	Close (12 m) V, S, F/DF Yes	Evocation [Sonic] RSRD: SpellsS.rtf
ffect: Deals 1d8 sonic damage to subjects; may stun them.			Target: 10-ftradius spread	Caster Level: 7
	15 Will negates (harmless)	1 standard 1 hour/level	Touch V, S, DF Yes	Necromancy LM: LM
ffect: You resist being transformed into an undead spawn if slain.	(namicos)	40000	Target: Living creature touched	Caster Level: 7
Dala Spiritual Weapon	None	1 standard 7 rounds [D]	Medium (51 m) V, S, DF Yes	Evocation [Force] RSRD: SpellsS.rtf
ffect:		action	Target: Magic weapon of force	Caster Level: 7
Magical weapon attacks on its own.  Status	14 Will negates	1 standard 7 hours	Touch V, S Yes (harr	mless) Divination RSRD: SpellsS.rtf
ffect:	(harmless)	action	Target: 2 living creatures touched	Caster Level: 7
Monitors condition, position of allies.  Stay the Hand	14 Will negates	1 Instantaneous immediate action	Medium (51 m) V Yes  Target: One humanoid	Enchantment PHB2: PHB2 (Charm) [Mind-Affecting] Caster Level: 7
See text, Change the subject creature's attitude to helpful fo	r 1 round. 14 Will negates	1 swift One attack	0 ft. V Yes	Transmutation PHB2: PHB2
☐☐☐☐☐ Stretch Weapon  ffect: See text, Melee weapon gains 5 ft of reach for one attack.	(harmless, obje		Target: Melee weapon wielded	Caster Level: 7
□□□□□ Substitute Domain  See Text	None	10 minutes 1 day/level	Personal V, S, DF No Target: You	Transmutation CA: CC  Caster Level: 7
Summon Monster II	None	1 round 7 rounds [D]	Close (12 m) V, S, F/DF No  Target: One or more summoned creature	Conjuration RSRD: SpellsS.rtf (Summoning) es, no two of Caster Level: 7
Calls extraplanar creature to fight for you.  Summon Undead II	None	1 full round 1 round/level	which can be more than 30 ft. apart Close (13.5 m) V, S, F/DF No	Conjuration LM: LM (Summoning) [Evil]
ffect: Summon undead to fight for you.  Undetectable Alignment	14 Will negates (ol	bject) 1 standard 24 hours	Target: One or more summoned creature wich can be more than 30-ft apart Close (12 m) V, S Yes (obje	e, no two of Caster Level: 8
Effect: Conceals alignment for 24 hours.	,	action	Target: One creature or object	Caster Level: 7
UDDDWave of Grief 1	14 Will negates	1 standard 1 round/level action	Close (13.5 m) S, M Yes  Target: Cone	Enchantment [Evil, CD: CD Mind-Affecting] Caster Level: 8
Cone impose -3 penalty on attacks, checks and saves	14 Will negates	1 standard 7 minutes action	Close (12 m) V, S, DF Yes	Enchantment RSRD: SpellsT-Z.rtf (Compulsion)
iffect: Subjects within range cannot lie.			Target: 20-ftradius emanation	[Mind-Affecting] Caster Level: 7
		LEVEL:	3	
Name [	OC Saving Throw None	Time Duration 1 Instantaneous immediate		esistance School Source Divination PHB2: PHB2
Effect:		action	Target: One creature	Caster Level: 7
See text, Cause one creature to reroll any die roll.  Animate Dead	None	1 standard Instantaneous	Touch V, S, M No	Necromancy [Evil] RSRD: SpellsA-B.rtf
ffect: Creates undead skeletons and zombies.		action	Target: One or more corpses touched	Caster Level: 8
]**Animate Dead	None	1 standard Instantaneous action	Touch V, S, M No	Necromancy [Evil] RSRD: SpellsA-B.rtf
ffect: Creates undead skeletons and zombies.			Target: One or more corpses touched	Caster Level: 8
iffect:	16 Fort negates	1 standard 1 round/2 level action	Close (12 m) V, S Yes  Target: One creature	Necromancy Nep: Nep  Caster Level: 7
		pire e alla CA 1 standard Permanent	Touch V, S Yes	Necromancy RSRD: SpellsA-B.rtf
Le ossa della vittima perdono solidità, infliggendo una penal	16 Will negates			
	· ·	action	Target: Creature touched	Caster Level: 7
Bestow Curse  ### Giffect:  -6 to an ability score; -4 on attack rolls, saves, and checks; c	· ·	action		Caster Level: 7  Divination CD: CD  Caster Level: 7

				Claria Challa					
□□□□□ Blindness/Deafness	16	Fortitude negates	1 standard Pe	Cleric Spells	Medium (51 m) V		Yes	Necromancy	RSRD: SpellsA-B.rtf
Effect:			action	[-]	Target: One living crea			Caster Level: 7	
Makes subject blinded or deafened.	15	Will negates	1 standard 1 r	ninute/level	Touch V,	, S	Yes	Transmutation	PGtF: PGtF
Effect:		(harmless)	action		Target: Creature touch	ied		Caster Level: 7	
Grants blindsight out to 30-ft.  Grants blindsight out to 30-ft.  Grants blindsight out to 30-ft.	15	Will negates (object)	1 standard 10 action	minute/level	Touch V,	S	Yes	Abjuration	CA: CC
Effect: See Text			action		Target: Creature or obj	ject touch	ned	Caster Level: 7	
DDDDBriar Web	15	Reflex negates; See text	1 standard 1 r	ninute/level	Medium (51 m) V,	, S, DF	No	Transmutation	CD: CD
Effect: Area entangles creatures and thorns deal 2d6 damage		toxi			Target: Plants in a 20-f	It radius s	spread	Caster Level: 7	
□□□□□Chain of Eyes	15	Will negates	1 standard 1 h	nour/level	Touch V,	S	Yes	Divination	CD: CD
Effect: You send magical sensor to infiltrate an area					Target: Living creature	touched		Caster Level: 7	
Channelled Divine Shield		None	See text 1 r	round/level	Personal V, Target: You	, S	No	Abjuration  Caster Level: 7	PHB2: PHB2
See text, Gain DR, amount based on casting time.	15	Will negates	1 standard 10	minute/level	-	S	Yes	Abjuration	CW: CW
Effect:	.0	(harmless)	action		Target: 60 ft. Radius er			[Mind-Affecting] Caster Level: 7	· · · · · · · · · · · · · · · · · · ·
+1/caster level resistance bonus against fear	16	Fort negates	1 standard Co	ncentration	Medium (54 m) V,		Yes	Necromancy [Evil]	LM: LM
Effect:		,	action		Target: One humanoid			Caster Level: 8	
Deals 1d3 damage/round and paralyzes foe with concentre Contagion	ation.	Fortitude negates	1 standard Ins	stantaneous	Touch V,	, S	Yes	Necromancy [Evil]	RSRD: SpellsC.rtf
Effect:			action		Target: Living creature	touched		Caster Level: 8	
Infects subject with chosen disease.  Continual Flame		None	1 standard Pe	rmanent	Touch V,	, S, M	No	Evocation [Light]	RSRD: SpellsC.rtf
Effect:			action		Target: Object touched	Magical	, heatless flame	Caster Level: 7	
Makes a permanent, heatless torch.  Create Food and Water		None	10 minutes 24	hours; see text	Close (12 m) V,	S	No	Conjuration (Creation)	RSRD: SpellsC.rtf
Effect: Feeds 21 humans or 7 horses.					Target: Food and wate horses for 24 hours	er to susta	ain 21 humans or 7	Caster Level: 7	
Crown of Might	15	Will negates (harmless)	1 standard 1 h	nour/level or until discharged		, S, F	Yes	Transmutation	PHB2: PHB2
Effect: See text, Gain +2 STR, discharge to gain +8 bonus for 1 re	ound.	(			Target: Creature touch	ed		Caster Level: 7	
Crown of Protection	15	Will negates (harmless)	1 standard 1 h	nour/level or until discharged	Touch V,	, S, F	Yes	Transmutation	PHB2: PHB2
Effect: See text, +1 deflection bonus to AC, +1 resistance bonus of	on sav	es, discharge to gain +/	for 1 round.		Target: Creature touch	ed		Caster Level: 7	
Crown of Smiting	16	Will negates (harmless)	1 standard 1 h action	nour/level or until discharged	Touch V,	, S, F	Yes	Evocation	PHB2: PHB2
Effect: See text, +2 damage bonus, discharge to gain +8 damage	e on sir				Target: Creature touch			Caster Level: 7	
Crown of the Grave	16	Will negates (harmless)	1 standard 1 h action	nour/level or until discharged		, S, M, F	Yes	Necromancy	PHB2: PHB2
Effect: See text, Command undead, discharge to gain +4 on turn					Target: Creature touch			Caster Level: 7	
Cure Serious Wounds	15	Will half (harmless); see text	1 standard Ins	tantaneous	Touch V,  Target: Creature touch		Yes (harmless); see text	Conjuration (Healing)	RSRD: SpellsC.rtf
Cures 3d8+7 damage.	15	Will negates	1 standard 1 r	cound/lovel	•		Yes	Caster Level: 7 Transmutation	PHB2: PHB2
Curse of Arrow Attraction	15	wiii riegales	action	ourid/lever	Target: One creature	S, IVI	res	Caster Level: 7	FRDZ. FRDZ
See text, Subject takes -5 penalty to AC against ranged at	ttacks.	None	1 standard 70	minutes [D]	-	, S	No		RSRD: SpellsD-E.rtf
Effect:			action		Target: Object touched			Caster Level: 7	
60-ft. radius of bright light.  Deeper Darkness		None	1 standard 7 o	days [D]		, M/DF	No	Evocation	RSRD: SpellsD-E.rtf
Effect:			action			i i		[Darkness] Caster Level: 7	
Object sheds supernatural shadow in 60-ft. radius.  Deific Bastion					Target: Object touched			Oddici Ecvel. i	
	15	Fort negates	1 standard 1 r	ound/level		, S, DF	Yes	Transmutation	CA: CC
Effect:	15	Fort negates (harmless, object)	1 standard 1 r action	ound/level					CA: CC
	15		action  1 standard Ins		Touch V,	y armor to		Transmutation	CA: CC  RSRD: SpellsD-E.rtf
Effect: See Text  Dispel Magic  Effect:	15	(harmless, object)	action		Touch V,  Target: Shield or heavy  Medium (51 m) V,  Target: One spellcaste	y armor to	ouched No	Transmutation  Caster Level: 7	
Effect: See Text	15	(harmless, object)	1 standard Insaction  1 swift 1 r		Touch V,  Target: Shield or heavy  Medium (51 m) V,  Target: One spellcaste 20-ftradius burst	y armor to	ouched No re, or object; or	Transmutation  Caster Level: 7  Abjuration	RSRD: SpellsD-E.rtf
Effect: See Text Dispel Magic Effect: Cancels magical spells and effects.		(harmless, object)  None	action  1 standard Insaction	stantaneous	Touch V,  Target: Shield or heavy  Medium (51 m) V,  Target: One spellcaste 20-ftradius burst	y armor to , S er, creatur , S, DF	ouched No re, or object; or	Transmutation  Caster Level: 7  Abjuration  Caster Level: 7	RSRD: SpellsD-E.rtf
Effect: See Text  Cancels magical spells and effects.  Divine Retaliation  Effect:		(harmless, object)  None	1 standard Insaction  1 swift 1 raction  1 nraction	stantaneous	Touch V, Target: Shield or heavy Medium (51 m) V, Target: One spellcaste 20-ftradius burst 0 ft. V, Target: Magic weapon	y armor to , S er, creatur , S, DF of force	ouched No re, or object; or	Transmutation  Caster Level: 7  Abjuration  Caster Level: 7  Evocation [Force]	RSRD: SpellsD-E.rtf
Effect: See Text  Cancels magical spells and effects.  Effect: See text, Weapon appears and strikes those who attack years.  Effect:	ou. 15	(harmless, object)  None  None  Will negates (harmless)	1 standard Insaction  1 swift 1 raction	stantaneous	Touch V, Target: Shield or heavy Medium (51 m) V, Target: One spellcaste 20-ftradius burst 0 ft. V, Target: Magic weapon	y armor to , S er, creatur , S, DF of force	ouched No re, or object; or No	Transmutation  Caster Level: 7  Abjuration  Caster Level: 7  Evocation [Force]  Caster Level: 7	RSRD: SpellsD-E.rtf PHB2: PHB2
Effect: See Text Dispel Magic  Effect: Cancels magical spells and effects. Diplication  Effect: See text, Weapon appears and strikes those who attack years.	ou. 15	(harmless, object)  None  Will negates (harmless)  or one attack. Will negates	1 standard Insaction  1 swift action  1 raction  1 raction  1 standard 1 raction  1 standard 1 raction	round	Touch V,  Target: Shield or heavy Medium (51 m) V,  Target: One spellcaste 20-ftradius burst 0 ft. V,  Target: Magic weapon Close (12 m) V,  Target: One creature	y armor to , S er, creatur , S, DF of force , DF	ouched No re, or object; or No	Transmutation  Caster Level: 7  Abjuration  Caster Level: 7  Evocation [Force]  Caster Level: 7  Abjuration	RSRD: SpellsD-E.rtf PHB2: PHB2
Effect: See Text  Cancels magical spells and effects.  Effect: See text, Weapon appears and strikes those who attack years and cancel spells.  Effect: See text, Subject gains resistance 20 against one energy to the cancel spells.  Farstroke	ou. 15 type fo	(harmless, object)  None  None  Will negates (harmless)  or one attack.	1 standard Insaction  1 swift 1 raction  1 mmediate action	round	Touch V,  Target: Shield or heavy Medium (51 m) V,  Target: One spellcaste 20-ftradius burst 0 ft. V,  Target: Magic weapon Close (12 m) V,  Target: One creature	y armor to , S er, creatur , S, DF of force , DF	ouched  No re, or object; or  No Yes	Transmutation  Caster Level: 7  Abjuration  Caster Level: 7  Evocation [Force]  Caster Level: 7  Abjuration  Caster Level: 7	RSRD: SpellsD-E.rtf PHB2: PHB2 PHB2: PHB2
Effect: See Text Dispel Magic  Effect: Cancels magical spells and effects. Divine Retaliation  Effect: See text, Weapon appears and strikes those who attack years are seen years.  Effect: See text, Subject gains resistance 20 against one energy to the seen years.	ou. 15 type fo	(harmless, object)  None  Will negates (harmless)  or one attack. Will negates	1 standard Insaction  1 swift action  1 swift action  1 rimmediate action  1 standard 1 rraction	round round/level	Touch V,  Target: Shield or heavy Medium (51 m) V,  Target: One spellcaste 20-ftradius burst V,  Target: Magic weapon Close (12 m) V,  Target: One creature Touch V,  Target: One living crea	y armor to , S er, creatur , S, DF of force , DF , S, M	ouched  No re, or object; or  No Yes	Transmutation  Caster Level: 7  Abjuration  Caster Level: 7  Evocation [Force]  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration	RSRD: SpellsD-E.rtf PHB2: PHB2 PHB2: PHB2
Effect: See Text  Dispel Magic  Effect: Cancels magical spells and effects. Dining Retaliation  Effect: See text, Weapon appears and strikes those who attack years are an attack years and strikes those who attack years are also an attack years and strikes those who attack years are also attack years and strikes those who attack years are also attack years and strikes those years are also attack years and years are also years and years are years and years are years and years are years and years are years are years and years are years and years are years are years and years are years are years are years and years are years are years and years are years are years are years and years are years are years are years are years are years are years and years are years are years are years are years are years are years a	ou. 15 type fo	None  Will negates (harmless)  or one attack. Will negates (harmless)	1 standard Insaction  1 swift 1 raction  1 swift 1 rimmediate action  1 standard 1 raction	round round/level	Touch V,  Target: Shield or heavy Medium (51 m) V,  Target: One spellcaste 20-ftradius burst V,  Target: Magic weapon Close (12 m) V,  Target: One creature Touch V,  Target: One living crea	y armor to , S er, creatur , S, DF of force , DF	ouched  No  re, or object; or  No  Yes  Yes  shed	Transmutation  Caster Level: 7  Abjuration  Caster Level: 7  Evocation [Force]  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration  Caster Level: 7	RSRD: SpellsD-E.rtf  PHB2: PHB2  PHB2: PHB2  CA: SoB
Effect: See Text  Dispel Magic  Effect: Cancels magical spells and effects.  Divine Retaliation  Effect: See text, Weapon appears and strikes those who attack years  Effect: See text, Subject gains resistance 20 against one energy to the see text.  Farstroke  Effect: See text.  Farstroke	ou. 15 type fo	None  Will negates (harmless)  or one attack. Will negates (harmless)	1 standard Insaction  1 swift action  1 rimmediate action  1 standard 1 raction  1 standard 1 raction  1 standard 1 raction	round round/level	Touch V,  Target: Shield or heavy Medium (51 m) V,  Target: One spellcaste 20-ftradius burst 0 ft. V,  Target: Magic weapon Close (12 m) V,  Target: One creature Touch V,  Target: One living crea	y armor to, , S er, creatur , S, DF of force , DF , S, M auture touce , S, M eapon tou	ouched  No  re, or object; or  No  Yes  Yes  shed	Transmutation  Caster Level: 7  Abjuration  Caster Level: 7  Evocation [Force]  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration  Caster Level: 7  Evocation  Caster Level: 7  Necromancy [Feat	RSRD: SpellsD-E.rtf  PHB2: PHB2  PHB2: PHB2  CA: SoB  CD: CD
Effect: See Text  Cancels magical spells and effects.  Cancels magical spells and effects.  Cancels magical spells and effects.  Effect: See text, Weapon appears and strikes those who attack years and strikes those who attack years.  Effect: See text, Subject gains resistance 20 against one energy to the see text.  Farstroke  Effect: See text.  Flame of Faith  Effect: Gives weapon the flaming burst quality  Fobia Inferiore  Effect:	ou. 15 type fc 15	None  None  Will negates (harmless)  or one attack. Will negates (harmless)  None	1 standard Insaction  1 swift action  1 rimmediate action  1 standard 1 raction  1 standard 1 raction	round round/level	Touch V, Target: Shield or heavy Medium (51 m) V, Target: One spellcaste 20-ftradius burst 0 ft. V, Target: Magic weapon Close (12 m) V, Target: One creature Touch V, Target: One living crea Touch V, Target: Nonmagical we	y armor to, , S er, creatur , S, DF of force , DF , S, M ature touc , S, M eapon tou	ouched  No re, or object; or  No Yes  Yes  And And And And And And And And And An	Transmutation  Caster Level: 7  Abjuration  Caster Level: 7  Evocation [Force]  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration  Caster Level: 7  Evocation  Caster Level: 7	RSRD: SpellsD-E.rtf  PHB2: PHB2  PHB2: PHB2  CA: SoB  CD: CD
Effect: See Text  Dispel Magic  Effect: Cancels magical spells and effects. Dining Petalliation  Effect: See text, Weapon appears and strikes those who attack years and strikes those years and strikes those years and strikes those years and strikes those years and years	ou. 15 type fc 15	None  None  Will negates (harmless)  or one attack. Will negates (harmless)  None	1 standard Insaction  1 swift action  1 rimmediate action  1 standard 1 raction  1 standard 1 raction  1 standard 1 raction	ound  ound/level  ound/level	Touch V, Target: Shield or heavy Medium (51 m) V, Target: One spellcaste 20-ftradius burst 0 ft. V, Target: Magic weapon Close (12 m) V, Target: One creature Touch V, Target: One living crea Touch V, Target: Nonmagical we Close (12 m) V, Target: Nonmagical we	y armor to , S er, creatur , S, DF of force , DF , S, M auture touc , S, M eapon tou	ouched  No re, or object; or  No Yes  Yes  And And And And And And And And And An	Transmutation  Caster Level: 7  Abjuration  Caster Level: 7  Evocation [Force]  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration  Caster Level: 7  Evocation  Caster Level: 7  Necromancy [Feat Mind-Affecting]	RSRD: SpellsD-E.rtf  PHB2: PHB2  PHB2: PHB2  CA: SoB  CD: CD
Effect: See Text  Dispel Magic  Effect: Cancels magical spells and effects. Divine Retaliation  Effect: See text, Weapon appears and strikes those who attack you have been considered by the constant of the	ou. 15 type fc 15	None  None  Will negates (harmless)  or one attack. Will negates (harmless)  None  Will Negates	1 standard Insaction  1 swift action  1 swift action  1 rimmediate action  1 standard 1 raction  1 standard 1 raction  1 standard 2 raction  1 standard 3 raction  1 standard 4 raction	ound  ound/level  ound/level	Touch V, Target: Shield or heavy Medium (51 m) V, Target: One spellcaste 20-ftradius burst 0 ft. V, Target: Magic weapon Close (12 m) V, Target: One creature Touch V, Target: One living crea Touch V, Target: Nonmagical we Close (12 m) V, Target: Nonmagical we Close (12 m) V, Target: One humanoid	y armor to , S er, creatur , S, DF of force , DF , S, M auture touc , S, M eapon tou	ouched  No  re, or object; or  No  Yes  Yes  ched  No  uched  Yes	Transmutation  Caster Level: 7  Abjuration  Caster Level: 7  Evocation [Force]  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration  Caster Level: 7  Evocation  Caster Level: 7  Necromancy [Feat Mind-Affecting]  Caster Level: 7	RSRD: SpellsD-E.rtf  PHB2: PHB2  PHB2: PHB2  CA: SoB  CD: CD  ;Nep: Nep
Effect: See Text  Cancels magical spells and effects. See text, Weapon appears and strikes those who attack years and strikes those who attack years are set ext. Cancel See text, Subject gains resistance 20 against one energy to the see text. Cancel See	ou. 15 type fc 15	None  None  Will negates (harmless)  or one attack. Will negates (harmless)  None  Will Negates	1 standard Insaction  1 swift action  1 swift action  1 standard 1 raction  1 standard 1 raction  1 standard 2 raction  1 standard 4 raction  1 standard 4 raction	ound  ound/level  ound/level	Touch V,  Target: Shield or heavy  Medium (51 m) V,  Target: One spellcaste 20-ftradius burst 0 ft. V,  Target: Magic weapon  Close (12 m) V,  Target: One creature  Touch V,  Target: One living crea  Touch V,  Target: Nonmagical we  Close (12 m) V,  Target: One humanoid  Personal V,  Target: You	y armor to , S er, creatur , S, DF of force , DF , S, M atture touc , S, M eapon tou , S	ouched  No  re, or object; or  No  Yes  Yes  ched  No  uched  Yes	Transmutation  Caster Level: 7  Abjuration  Caster Level: 7  Evocation [Force]  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration  Caster Level: 7  Evocation  Caster Level: 7  Necromancy [Feat Mind-Affecting]  Caster Level: 7  Transmutation	RSRD: SpellsD-E.rtf  PHB2: PHB2  PHB2: PHB2  CA: SoB  CD: CD  ;Nep: Nep
Effect: See Text  Cancels magical spells and effects. See text, Weapon appears and strikes those who attack years of the second	ou. 15 type fc 15	(harmless, object)  None  None  Will negates (harmless)  or one attack.  Will negates (harmless)  None  Will Negates	action  1 standard Insaction  1 swift action  1 mediate action  1 standard 1 raction  1 ominutes Period	round round/level round/level round/level round/level round/level round/level	Touch V,  Target: Shield or heavy  Medium (51 m) V,  Target: One spellcaste 20-ftradius burst 0 ft. V,  Target: Magic weapon  Close (12 m) V,  Target: One creature  Touch V,  Target: One living crea  Touch V,  Target: Nonmagical we  Close (12 m) V,  Target: One humanoid  Personal V,  Target: You	y armor to S er, creatur S, DF of force DF S, M eapon tou S d creature S, DF	ouched  No re, or object; or  No  Yes  Yes  ched  No uched  Yes  No  No (object) and Yes; see text	Transmutation  Caster Level: 7  Abjuration  Caster Level: 7  Evocation [Force]  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration  Caster Level: 7  Evocation  Caster Level: 7  Necromancy [Fear Mind-Affecting]  Caster Level: 7  Transmutation  Caster Level: 7	RSRD: SpellsD-E.rtf  PHB2: PHB2  PHB2: PHB2  CA: SoB  CD: CD  ;Nep: Nep  CA: CC
Effect: See Text Diplication Dispel Magic Effect: Cancels magical spells and effects. Diplication Effect: See text, Weapon appears and strikes those who attack years Effect: See text, Subject gains resistance 20 against one energy to Farstroke Effect: See text. Diplication Flame of Faith Effect: Gives weapon the flaming burst quality Diplication Fobia Inferiore Effect: Come Fobia ma la vittima è scossa anziché spaventata Diplication Flootsteps of the Divine Effect: See Text Diplication Glyph of Warding Effect:	ou. 15 type fc 15	(harmless, object)  None  None  Will negates (harmless)  or one attack.  Will negates (harmless)  None  Will Negates	1 standard Insaction  1 swift action  1 swift action  1 standard 1 raction  1 standard 1 raction  1 standard 2 raction  1 standard 4 raction  1 standard 4 raction	round round/level round/level round/level round/level round/level round/level	Touch V, Target: Shield or heavy Medium (51 m) V, Target: One spellcaste 20-ft: -radius burst 0 ft. V, Target: Magic weapon Close (12 m) V, Target: One creature Touch V, Target: One living crea Touch V, Target: Nonmagical we Close (12 m) V, Target: One humanoid Personal V, Target: You Touch V, Target: You Touch V, Target: One humanoid	y armor to, S  or, creatur  or, S, DF  of force  or, DF  or, S, M  ature touch  or, S, M  eapon touch  or, S, DF  d creature  or, S, DF	ouched  No re, or object; or  No  Yes  Yes  ched  No uched  Yes  No  No (object) and Yes; see text	Transmutation  Caster Level: 7  Abjuration  Caster Level: 7  Evocation [Force]  Caster Level: 7  Abjuration  Caster Level: 7  Abjuration  Caster Level: 7  Evocation  Caster Level: 7  Necromancy [Fear Mind-Affecting]  Caster Level: 7  Transmutation  Caster Level: 7  Abjuration	RSRD: SpellsD-E.rtf  PHB2: PHB2  PHB2: PHB2  CA: SoB  CD: CD  ;Nep: Nep  CA: CC
Effect: See Text  Cancels magical spells and effects. Cancels magical spells and effects who attack years and strikes those who attack years and	ou. 15 type fc 15	None  None  Will negates (harmless)  or one attack. Will negates (harmless)  None  Will Negates  None	action  1 standard Insaction  1 swift action  1 rimmediate action  1 standard 1 raction  1 standard 1 raction  1 standard 2 raction  1 standard 4 raction  1 standard 7 raction	round round/level round/level round/level round/level round/level round/level	Touch V, Target: Shield or heavy Medium (51 m) V, Target: One spellcaste 20-ftradius burst 0 ft. V, Target: Magic weapon Close (12 m) V, Target: One creature Touch V, Target: One living creat Touch V, Target: Nonmagical we Close (12 m) V, Target: One humanoid Personal V, Target: You Touch V, Target: You Touch V, Target: Object touched	y armor to, S or, creature, S, DF of force , DF , S, M eapon tou , S d creature , S, DF	ouched  No  No re, or object; or  No  Yes  Yes  ched  No uched  Yes  No  No  No (object) and Yes; see text 35 sq. ft	Caster Level: 7 Abjuration Caster Level: 7 Evocation [Force] Caster Level: 7 Abjuration Caster Level: 7 Abjuration Caster Level: 7 Evocation Caster Level: 7 Evocation Caster Level: 7 Transmutation Caster Level: 7 Abjuration Caster Level: 7 Abjuration Caster Level: 7	RSRD: SpellsD-E.rtf  PHB2: PHB2  PHB2: PHB2  CA: SoB  CD: CD  ;Nep: Nep  CA: CC  RSRD: SpellsF-G.rtf

			Cleric Spells					
			action Cleff Spells				[Mind-Affecting]	
Effect: See text, Force subject to lose actions				Target: One living creation	ature		Caster Level: 7	
Inflict Serious Wounds	16	Will half	1 standard Instantaneous action	Touch V  Target: Creature touch	, S hed	Yes	Necromancy  Caster Level: 7	RSRD: SpellsH-L.rtf
Touch attack, 3d8+7 damage.	15	Will half (harmless);	1 standard Instantaneous; See text	-	', S	Yes	Conjuration	PHB2: PHB2
Effect: See text, Heal 3d4 damage + 1/2 levels. Grant DR 3/evil.		See text	action	Target: Creature touch			(Healing) Caster Level: 7	
See text, Hear 304 damage + 1/2 levels. Grant DR 3/evil.		None	1 standard 7 minutes [D]	Personal V	′, S	No	Evocation	RSRD: SpellsH-L.rtf
Effect:			action	Target: You			Caster Level: 7	
Dispels invisibility within 35 ft  Locate Object		None	1 standard 7 minutes	Long (204 m) V	, S, F/DF	No	Divination	RSRD: SpellsH-L.rtf
Effect:			action	Target: Circle, centered	ed on you	, with a radius of 680 ft.	. Caster Level: 7	
Senses direction toward object [specific or type].	15	Will negates	1 standard 80 minutes	Touch V	, S, M/DF	No; see text	Abjuration [Evil]	RSRD: SpellsM-O.rtf
Effect:		(harmless)	action	Target: 10-ftradius e	manation	from touched creature	Caster Level: 8	
+2 to AC and saves, counter mind control, hedge out elem	nentals 15	and outsiders in 10-ft. r Will negates	radius and 80 minutes.  1 standard 80 minutes			No; see text	Abjuration [Evil]	RSRD: SpellsM-O.rtf
Effect:		(harmless)	action			from touched creature		
+2 to AC and saves, counter mind control, hedge out elem  Magic Circle against Law	15	Will negates	1 standard 70 minutes	Touch V	, S, M/DF	No; see text	Abjuration	RSRD: SpellsM-O.rtf
Effect:		(harmless)	action	Target: 10-ftradius e	manation	from touched creature	[Chaotic] Caster Level: 7	
+2 to AC and saves, counter mind control, hedge out elem  Magic Vestment	nentals 15	Will negates	1 standard 7 hours	Touch V	, S, DF	Yes (harmless, object)	Transmutation	RSRD: SpellsM-O.rtf
Effect:		(harmless, object)	action	Target: Armor or shiel			Caster Level: 7	
Armor or shield gains 1 enhancement		None	1 standard 1 round/level	-	, S, DF		Necromancy	PHB2: PHB2
Effect:			action	Target: One creature			Caster Level: 7	
See text, Subject takes 1d6 damage for each hostile action	n.	None	1 standard 70 minutes	-	, S, DF	No	Transmutation	RSRD: SpellsM-O.rtf
Effect:			action	Target: You	, 0, 01		[Earth] Caster Level: 7	
You and your gear merge with stone.  Obscure Object	15	Will negates (object)	1 standard 8 hours [D]	Touch V	, S, M/DF	Yes (object)	Abjuration	RSRD: SpellsM-O.rtf
Effect:			action	Target: One object to	uched of u	ip to 700 lbs	Caster Level: 7	
Masks object against scrying.  Prayer		None	1 standard 7 rounds	40 ft. V	, S, DF	Yes	Enchantment	RSRD: SpellsP-R.rtf
·			action				(Compulsion) [Mind-Affecting]	
Effect: Allies +1 bonus on most rolls, enemies -1 penalty.				Target: All allies and f centered on you	oes within	a 40-ftradius burst	Caster Level: 7	
□□□□□ Protection from Energy	15	Fortitude negates (harmless)	1 standard 70 minutes or until discharged action	Touch V	', S, DF	Yes (harmless)	Abjuration [WuJenEarth, WuJenFire, WuJenMetal, WuJenWater, WuJenWood]	RSRD: SpellsP-R.rtf
Effect: Absorb 84 points of damage from one kind of energy.				Target: Creature toucl	hed		Caster Level: 7	
Protection from Negative Energy	15	Will negates (harmless)	1 standard 10 minutes/level action	Touch V	', S	Yes	Abjuration	LM: LM
Effect: Ignore 10 points of negative energy damage per attack.				Target: Living creature	e touched		Caster Level: 7	
□□□□□ Protection from Positive Energy	15	Will negates (harmless)	1 standard 10 minutes/level action	Touch V	', S	Yes	Abjuration	LM: LM
Effect: Ignore 10 points of positive energy damage per attack.				Target: Undead create	ure touche	ed	Caster Level: 7	
	15	Fortitude negates	1 standard Instantaneous action	Touch V	', S	Yes (harmless)	Conjuration (Healing)	RSRD: SpellsP-R.rtf
LULU Remove billioness/Dearness							Caster Level: 7	
Effect:		(harmless)		Target: Creature touch	hed		Caster Level. I	
Effect: Cures normal or magical conditions.	15	Will negates	1 standard Instantaneous		hed ', S	Yes (harmless)	Abjuration	RSRD: SpellsP-R.rtf
Effect: Cures normal or magical conditions. Cures normal or magical conditions. Curese	15		1 standard Instantaneous action		', S	, ,		RSRD: SpellsP-R.rtf
Effect: Cures normal or magical conditions. Cures normal or magical conditions. Curse Effect: Frees object or person from curse.	15	Will negates (harmless)	action  1 standard Instantaneous	Touch V  Target: Creature or ite	', S	, ,	Abjuration  Caster Level: 7  Conjuration	RSRD: SpellsP-R.rtf
Effect: Cures normal or magical conditions. Cures normal or magical conditions. Cures Effect: Cures normal or magical conditions. Cures Cu		Will negates (harmless)	action	Touch V  Target: Creature or ite	, S em touche	d	Abjuration  Caster Level: 7	·
Effect: Cures normal or magical conditions. Cures normal or magical conditions. Cures effect: Frees object or person from curse. Cures all diseases affecting subject.		Will negates (harmless)  Fortitude negates (harmless)  Fort negates	action  1 standard Instantaneous action  1 standard 10 minute/level	Touch V  Target: Creature or ite  Touch V  Target: Creature touch	r, S em touche r, S hed	d	Abjuration  Caster Level: 7  Conjuration (Healing)	·
Effect: Cures normal or magical conditions. Cures normal or magical conditions. Cures Cures Cures Cures Cures object or person from curse. Cures all diseases affecting subject.	15 15	Will negates (harmless)  Fortitude negates (harmless)	action  1 standard Instantaneous action	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/	y, S em touche y, S hed	Yes (harmless)	Abjuration  Caster Level: 7  Conjuration (Healing)  Caster Level: 7  Abjuration	RSRD: SpellsP-R.rtf
Effect: Cures normal or magical conditions. Cures normal or magical conditions. Cures normal or magical conditions. Cures effect: Cures all diseases affecting subject.	15 15	Will negates (harmless)  Fortitude negates (harmless)  Fort negates	action  1 standard Instantaneous action  1 standard 10 minute/level action  1 standard 1 minute/level	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/than 30-ft apart	r, S em touche r, S hed r, S, DF level, no t	d Yes (harmless) Yes	Abjuration  Caster Level: 7  Conjuration (Healing) Caster Level: 7  Abjuration e Caster Level: 7  Conjuration	RSRD: SpellsP-R.rtf
Effect: Cures normal or magical conditions. Cures normal or magical conditions. Cures normal or magical conditions. Cures all diseases affecting subject. Cures all diseases affecting s	15 15 type	Will negates (harmless)  Fortitude negates (harmless)  Fort negates (harmless)	action  1 standard Instantaneous action  1 standard 10 minute/level action	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/than 30-ft apart	r, S em touche r, S hed r, S, DF level, no t	d Yes (harmless) Yes wo of wich can be more	Abjuration  Caster Level: 7  Conjuration (Healing) Caster Level: 7  Abjuration e Caster Level: 7	RSRD: SpellsP-R.rtf CA: CA
Effect: Cures normal or magical conditions. Cures normal or magical conditions. Cures normal or magical conditions. Cures effect: Cures all diseases affecting subject. Cures	15 15 type	Will negates (harmless)  Fortitude negates (harmless)  Fort negates (harmless)	action  1 standard Instantaneous action  1 standard 10 minute/level action  1 standard 1 minute/level	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/than 30-ft apart Personal V Target: You	em toucher, S hed ', S, DF level, no t	d Yes (harmless) Yes wo of wich can be more	Abjuration  Caster Level: 7  Conjuration (Healing) Caster Level: 7  Abjuration e Caster Level: 7  Conjuration (Creation)	RSRD: SpellsP-R.rtf CA: CA
Effect: Cures normal or magical conditions. Cures all diseases affecting subject.	15 15 type 647 15	Will negates (harmless)  Fortitude negates (harmless)  Fort negates (harmless)  None  None (harmless)	action  1 standard Instantaneous action  1 standard 10 minute/level action  1 standard 1 minute/level action  1 ominutes 24 hours	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/ than 30-ft apart Personal V Target: You	r, S em touche r, S hed r, S, DF level, no t r, S, M	d Yes (harmless) Yes wo of wich can be mon	Abjuration  Caster Level: 7  Conjuration (Healing) Caster Level: 7  Abjuration e Caster Level: 7  Conjuration (Creation) Caster Level: 7	RSRD: SpellsP-R.rtf CA: CA CA: CA
Effect: Cures normal or magical conditions. Cures normal or magical conditions. Cures normal or magical conditions. Cures all diseases affecting subject. Cures all diseases affecting s	15 15 type 647 15	Will negates (harmless)  Fortitude negates (harmless)  Fort negates (harmless)  None  None (harmless)	action  1 standard Instantaneous action  1 standard 10 minute/level action  1 standard 1 minute/level action  1 ominutes 24 hours  ure addormentate 1 standard Instantaneous	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/ than 30-ft apart Personal V Target: You Touch V Target: One creature/	r, S em touche r, S hed r, S, DF level, no t r, S, M	d Yes (harmless) Yes wo of wich can be mon	Abjuration  Caster Level: 7  Conjuration (Healing) Caster Level: 7  Abjuration e Caster Level: 7  Conjuration (Creation) Caster Level: 7  Abjuration	RSRD: SpellsP-R.rtf CA: CA CA: CA
Effect: Cures normal or magical conditions. Cures all diseases affecting subject. Cure all diseases affecting subject. Cure all diseases affecting subje	15 type 647 15 tesimi c	Will negates (harmless)  Fortitude negates (harmless)  Fort negates (harmless)  None  None (harmless)	action  1 standard Instantaneous action  1 standard 10 minute/level action  1 standard 1 minute/level action  1 minutes 24 hours  10 minutes 24 hours  12 standard Instantaneous action	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/ than 30-ft apart Personal V Target: You Touch V Target: One creature/ Medium (51 m) V Target: Ray	em toucher  (, S)  hed  (, S, DF)  level, no to  (, S, M)  every 2 level	d Yes (harmless)  Yes wo of wich can be mon No No vels	Abjuration  Caster Level: 7  Conjuration (Healing) Caster Level: 7  Abjuration a Caster Level: 7  Conjuration (Creation) Caster Level: 7  Abjuration Caster Level: 7	RSRD: SpellsP-R.rtf CA: CA CA: CA Nep: Nep
Effect: Cures normal or magical conditions. Cures all diseases affecting subject. Cure all diseases affecting subject. Cure all diseases affecting subje	15 type 647 15 tesimi c	Will negates (harmless)  Fortitude negates (harmless)  Fort negates (harmless)  None  None (harmless)  che agiscono sulle creat None  nerable to bright light; co	action  1 standard Instantaneous action  1 standard 10 minute/level action  1 standard 1 minute/level action  1 ominutes 24 hours  10 minutes 24 hours  10 ure addormentate 1 standard Instantaneous action  1 standard Instantaneous action  1 standard 1 minute/level	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/ than 30-ft apart Personal V Target: You Touch V Target: One creature/ Medium (51 m) V Target: Ray	em toucher  (, S)  hed  (, S, DF)  level, no to  (, S, M)  every 2 level	d Yes (harmless) Yes wo of wich can be more No No vels Yes	Abjuration  Caster Level: 7  Conjuration (Healing) Caster Level: 7  Abjuration e Caster Level: 7  Conjuration (Creation) Caster Level: 7  Abjuration Caster Level: 7  Evocation	RSRD: SpellsP-R.rtf CA: CA CA: CA Nep: Nep
Effect: Cures normal or magical conditions. Cures effect: Frees object or person from curse. Cures all diseases affecting subject. Cures all diseases af	15 15 type 647 15 tesimi c	Will negates (harmless)  Fortitude negates (harmless)  Fort negates (harmless)  None  None (harmless)  che agiscono sulle creat None  herable to bright light; co	action  1 standard Instantaneous action  1 standard 10 minute/level action  1 standard 1 minute/level action  1 ominutes 24 hours  ure addormentate  1 standard Instantaneous action  onstruct or inanimate object only takes 3d6 damage	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/ than 30-ft apart Personal V Target: You Touch V Target: One creature/ Medium (51 m) V Target: Ray	em toucher  f, S  hed  f, S, DF  level, no t  f, S, M  r, S, M  r, S, M  r, S, M	d Yes (harmless)  Yes wo of wich can be more No No vels Yes	Abjuration  Caster Level: 7  Conjuration (Healing) Caster Level: 7  Abjuration e Caster Level: 7  Conjuration (Creation) Caster Level: 7  Abjuration Caster Level: 7  Evocation  Caster Level: 7	RSRD: SpellsP-R.rtf  CA: CA  CA: CA  Nep: Nep  RSRD: SpellsS.rtf
Effect: Cures normal or magical conditions. Cures all diseases affecting subject. Cures all diseases affecting sub	15 15 type 647 15 tesimi c	Will negates (harmless)  Fortitude negates (harmless)  Fort negates (harmless)  None  None (harmless)  che agiscono sulle creat None  herable to bright light; co	action  1 standard Instantaneous action  1 standard 10 minute/level action  1 standard 1 minute/level action  1 standard 1 minute/level action  10 minutes 24 hours  ure addormentate  1 standard Instantaneous action  onstruct or inanimate object only takes 3d6 damage 1 standard 1 minute/level action  1 standard 1 hour/level or until discharged	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/ than 30-ft apart Personal V Target: You Touch V Target: One creature/ Medium (51 m) V Target: Ray Touch V Target: Living creature/	em toucher  f, S  hed  f, S, DF  level, no t  f, S, M  r, S, M  r, S, M  r, S, M	d Yes (harmless)  Yes wo of wich can be mon No  No vels Yes	Abjuration  Caster Level: 7  Conjuration (Healing) Caster Level: 7  Abjuration e Caster Level: 7  Conjuration (Creation) Caster Level: 7  Abjuration Caster Level: 7  Evocation  Caster Level: 7  Abjuration Caster Level: 7	RSRD: SpellsP-R.rtf  CA: CA  CA: CA  Nep: Nep  RSRD: SpellsS.rtf
Effect: Cures normal or magical conditions. Cures all diseases affecting subject. Cures all diseases affecting sub	15 15 type 647 15 tesimi c	Will negates (harmless)  Fortitude negates (harmless)  Fort negates (harmless)  None  None (harmless)  che agiscono sulle creat None  herable to bright light; co	action  1 standard Instantaneous action  1 standard 10 minute/level action  1 standard 1 minute/level action  1 ominutes 24 hours  10 minutes 24 hours  1 standard Instantaneous action  onstruct or inanimate object only takes 3d6 damage 1 standard 1 minute/level action	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/ than 30-ft apart Personal V Target: You Touch V Target: One creature/ Medium (51 m) V Target: Ray Touch V Target: Living creature/	em toucher, S hed  f, S, DF level, no t f, S, M every 2 le f, S, DF e touched f, S, DF	d Yes (harmless)  Yes wo of wich can be mon No  No vels Yes	Abjuration  Caster Level: 7  Conjuration (Healing) Caster Level: 7  Abjuration e Caster Level: 7  Conjuration (Creation) Caster Level: 7  Abjuration Caster Level: 7  Evocation  Caster Level: 7  Abjuration Caster Level: 7  Abjuration Caster Level: 7	RSRD: SpellsP-R.rtf CA: CA CA: CA Nep: Nep RSRD: SpellsS.rtf LM: LM
Effect: Cures normal or magical conditions. Cures all diseases affecting subject. Cures all diseases affecting subje	15 15 type 647 15 tesimi c	Will negates (harmless)  Fortitude negates (harmless)  Fort negates (harmless)  None  None (harmless)  che agiscono sulle creat None  herable to bright light; co	action  1 standard Instantaneous action  1 standard 10 minute/level action  1 standard 1 minute/level action  10 minutes 24 hours  ure addormentate  1 standard Instantaneous action  action  anstruct or inanimate object only takes 3d6 damage 1 standard 1 minute/level action  1 standard 1 hour/level or until discharged action	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/ than 30-ft apart Personal V Target: You Touch V Target: One creature/ Medium (51 m) V Target: Ray Touch V Target: Living creature/ Touch V Target: Living creature/ Touch V Target: One humanoid	em toucher, S hed  f, S, DF level, no t f, S, M every 2 le f, S, DF e touched f, S, DF	d Yes (harmless)  Yes wo of wich can be mon No No vels Yes  Yes	Abjuration  Caster Level: 7  Conjuration (Healing) Caster Level: 7  Abjuration a Caster Level: 7  Conjuration (Creation) Caster Level: 7  Abjuration Caster Level: 7  Evocation  Caster Level: 7  Abjuration Caster Level: 7  Necromancy	RSRD: SpellsP-R.rtf CA: CA CA: CA Nep: Nep RSRD: SpellsS.rtf LM: LM
Effect: Cures normal or magical conditions. Cures all diseases affecting subject. Cures all diseases affecting sub	15  15  type  647  15  tesimi o	Will negates (harmless)  Fortitude negates (harmless)  Fort negates (harmless)  None  None (harmless)  che agiscono sulle creat None  nerable to bright light; co Fort negates (harmless)  ad ability drain.	action  1 standard Instantaneous action  1 standard 10 minute/level action  1 standard 1 minute/level action  10 minutes 24 hours  ure addormentate  1 standard Instantaneous action  action  anstruct or inanimate object only takes 3d6 damage 1 standard 1 minute/level action  1 standard 1 hour/level or until discharged action	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/ than 30-ft apart Personal V Target: You Touch V Target: One creature/ Medium (51 m) V Target: Ray Touch V Target: Living creature Touch V Target: One humanoid	when toucher of seminor of seminor toucher of seminor of se	d Yes (harmless)  Yes wo of wich can be mon No No vels Yes  Yes	Abjuration  Caster Level: 7  Conjuration (Healing) (Cleating) Caster Level: 7  Abjuration Caster Level: 7  Necromancy Caster Level: 7  Necromancy [Language-Dependent of the content of the conten	RSRD: SpellsP-R.rtf CA: CA CA: CA Nep: Nep RSRD: SpellsS.rtf LM: LM PGtF: PGtF RSRD: SpellsS.rtf
Effect: Cures normal or magical conditions. Cures all diseases affecting subject. Cures all diseases affecting sub	15  15  type  647  15  tesimi o	Will negates (harmless)  Fort negates (harmless)  Fort negates (harmless)  None  None (harmless)  che agiscono sulle creat None  herable to bright light; co Fort negates (harmless)  d ability drain. None  Will negates; see text	action  1 standard Instantaneous action  1 standard 10 minute/level action  1 standard 1 minute/level action  1 minutes 24 hours  10 minutes 24 hours  1 standard Instantaneous action  2 standard Instantaneous action  2 standard 1 minute/level action  1 standard 1 minute/level action  1 standard 1 hour/level or until discharged action  10 minutes 7 minutes	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/ than 30-ft apart Personal V Target: You Touch V Target: One creature/ Medium (51 m) V Target: Ray Touch V Target: Living creature/ Touch V Target: One humanoid 10 ft. V Target: One dead creature/ Target: One dead creature/	wheel to the control of the control	d Yes (harmless)  Yes wo of wich can be more No No vels Yes  Yes  No	Abjuration  Caster Level: 7  Conjuration (Healing) Caster Level: 7  Abjuration e Caster Level: 7  Abjuration Caster Level: 7  Abjuration Caster Level: 7  Evocation  Caster Level: 7  Abjuration Caster Level: 7  Necromancy Caster Level: 7  Necromancy Language-Depencaster Level: 7	RSRD: SpellsP-R.rtf CA: CA CA: CA Nep: Nep RSRD: SpellsS.rtf LM: LM PGtF: PGtF RSRD: SpellsS.rtf dent]
☐☐☐☐☐ Remove Curse  Effect: Frees object or person from curse. ☐☐☐☐☐☐☐☐☐ Remove Disease  Effect: ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐	15  15  type  647  15  tesimi o	Will negates (harmless)  Fortitude negates (harmless)  Fort negates (harmless)  None  None (harmless)  che agiscono sulle creat None  nerable to bright light; co Fort negates (harmless)  ad ability drain.	action  1 standard Instantaneous action  1 standard 10 minute/level action  1 standard 1 minute/level action  10 minutes 24 hours  ure addormentate  1 standard Instantaneous action  action  anstruct or inanimate object only takes 3d6 damage 1 standard 1 minute/level action  1 standard 1 hour/level or until discharged action	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/ than 30-ft apart Personal V Target: You Touch V Target: One creature/ Medium (51 m) V Target: Ray Touch V Target: Living creature Touch V Target: One humanoid 10 ft. V Target: One dead creature Touch V	m toucher, S, Shed  m, S, DF  level, note  m, S, M  mevery 2 le  m, S, DF  d skull  m, S, DF  d skull  m, S, DF  dature  m, S, M	d Yes (harmless)  Yes wo of wich can be mon No  No  No  Ves  Yes  No  No  No	Abjuration  Caster Level: 7  Conjuration (Healing) Caster Level: 7  Abjuration e Caster Level: 7  Abjuration (Creation) Caster Level: 7  Abjuration Caster Level: 7  Evocation Caster Level: 7  Abjuration Caster Level: 7  Necromancy Caster Level: 7  Necromancy Language-Depen Caster Level: 7  Transmutation	RSRD: SpellsP-R.rtf CA: CA CA: CA Nep: Nep RSRD: SpellsS.rtf LM: LM PGtF: PGtF RSRD: SpellsS.rtf
Effect: Cures normal or magical conditions. Cures all diseases affecting subject. Cures all diseases affecting subje	15 15 type 647 15 tesimi c 15 age, an	Will negates (harmless)  Fortitude negates (harmless)  Fort negates (harmless)  None  None (harmless)  che agiscono sulle creat None  herable to bright light; core fort negates (harmless)  ad ability drain.  None  Will negates; see text  None	action  1 standard Instantaneous action  1 standard 10 minute/level action  1 standard 1 minute/level action  10 minutes 24 hours  ure addormentate 1 standard Instantaneous action  onstruct or inanimate object only takes 3d6 damage 1 standard 1 minute/level action  1 standard 1 hour/level or until discharged action  10 minutes 7 minutes  1 standard 1 hour/level action	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/ than 30-ft apart Personal V Target: You Touch V Target: One creature/ Medium (51 m) V Target: Ray Touch V Target: Living creature Touch V Target: One humanoid 10 ft. V Target: One dead creature Touch V	em toucher, s hed  f, S, DF level, no t f, S, M every 2 le f, S, DF d skull f, S, DF atture f, S, M con toucher f, S, M	d Yes (harmless)  Yes wo of wich can be mon No  No  No  Vels  Yes  No  No  No  No  No  No  No  No  No  N	Abjuration  Caster Level: 7  Conjuration (Healing) Caster Level: 7  Abjuration e Caster Level: 7  Conjuration (Creation) Caster Level: 7  Abjuration Caster Level: 7  Evocation  Caster Level: 7  Abjuration Caster Level: 7  Necromancy Language-Depen Caster Level: 7  Transmutation Caster Level: 7	RSRD: SpellsP-R.rtf CA: CA CA: CA Nep: Nep RSRD: SpellsS.rtf LM: LM PGtF: PGtF RSRD: SpellsS.rtf dent] CD: CD
Effect: Cures normal or magical conditions.  Effect: Frees object or person from curse.  Cures all diseases affecting subject.  Effect:  Blades surround you, damaging other creatures 21474836  Cures Protegge dagli effetti del sonno magico e da tutti gli incant cures.  Cures all diseases affecting subject.  Cures all diseases affecting subject.  Searing blades  Effect:  Subject gains immunity to fatigue, exhaustion, ability dama cures.  Cures all diseases affecting subject.  Skull shrieks when creature enters warded area.  Cures answers 3 questions.  Cures normal or magical conditions.	15 15 type 647 15 tesimi c 15 age, an	Will negates (harmless)  Fortitude negates (harmless)  Fort negates (harmless)  None  None (harmless)  he agiscono sulle creat None  herable to bright light; co Fort negates (harmless)  ad ability drain.  None  Will negates; see text  None	action  1 standard Instantaneous action  1 standard 10 minute/level action  1 standard 1 minute/level action  10 minutes 24 hours  ure addormentate  1 standard Instantaneous action  onstruct or inanimate object only takes 3d6 damage 1 standard 1 minute/level action  1 standard 1 hour/level or until discharged action  10 minutes 7 minutes	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/ than 30-ft apart Personal V Target: You Touch V Target: One creature/ Medium (51 m) V Target: Ray Touch V Target: Living creature Touch V Target: One humanoid 10 ft. V Target: One dead creature Touch V	m toucher, S, Shed  m, S, DF  level, note  m, S, M  mevery 2 le  m, S, DF  d skull  m, S, DF  d skull  m, S, DF  dature  m, S, M	d Yes (harmless)  Yes wo of wich can be mon No  No  No  Vels  Yes  No  No  No  No  No  No  No  No  No  N	Abjuration  Caster Level: 7  Conjuration (Healing) Caster Level: 7  Abjuration a Caster Level: 7  Conjuration (Creation) Caster Level: 7  Abjuration Caster Level: 7  Evocation  Caster Level: 7  Abjuration Caster Level: 7  Necromancy Language-Depen Caster Level: 7  Transmutation Caster Level: 7  Transmutation [Earth,	RSRD: SpellsP-R.rtf  CA: CA  CA: CA  Nep: Nep  RSRD: SpellsS.rtf  LM: LM  PGtF: PGtF  RSRD: SpellsS.rtf dent]
Effect: Cures normal or magical conditions.  Cures object or person from curse.  Cures object or person from curse.  Cures all diseases affecting subject.  As Brambles, but weapon gains +2 bonus and double thre cures affect:  Cures normal or magical conditions.	15 15 type 647 15 tesimi c 15 age, an	Will negates (harmless)  Fortitude negates (harmless)  Fort negates (harmless)  None  None (harmless)  che agiscono sulle creat None  herable to bright light; core fort negates (harmless)  ad ability drain.  None  Will negates; see text  None	action  1 standard Instantaneous action  1 standard 10 minute/level action  1 standard 1 minute/level action  1 standard 1 minute/level action  10 minutes 24 hours  ure addormentate 1 standard Instantaneous action onstruct or inanimate object only takes 3d6 damage 1 standard 1 minute/level action  1 standard 1 hour/level or until discharged action  10 minutes 7 minutes  1 standard 1 hour/level action  1 standard 1 hour/level action	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/ than 30-ft apart Personal V Target: You Touch V Target: One creature/ Medium (51 m) V Target: Ray Touch V Target: Living creature/ Touch V Target: One humanoid 10 ft. V Target: One dead creature/ Touch V Target: One dead creature/ Touch V Target: One dead creature/ Touch V Target: Wooden weap	em toucher, S, Shed  f, S, DF level, no to f, S, M every 2 le f, S, DF d skull f, S, DF ature f, S, M pon toucher f, S, M	d Yes (harmless)  Yes wo of wich can be mon No  No  No  Vels  Yes  No  No  No  No  No  No  No  No  No  N	Abjuration  Caster Level: 7  Conjuration (Healing) Caster Level: 7  Abjuration e Caster Level: 7  Conjuration (Creation) Caster Level: 7  Abjuration Caster Level: 7  Evocation  Caster Level: 7  Abjuration Caster Level: 7  Necromancy Caster Level: 7  Necromancy Language-Depen Caster Level: 7  Transmutation Caster Level: 7  Transmutation Caster Level: 7  Transmutation Caster Level: 7  Transmutation Caster Level: 7	RSRD: SpellsP-R.rtf CA: CA CA: CA Nep: Nep RSRD: SpellsS.rtf LM: LM PGtF: PGtF RSRD: SpellsS.rtf dent] CD: CD
Effect: Cures normal or magical conditions. Cures all diseases affecting subject. Cures all diseases affecting sub	15 15 type 647 15 tesimi c 15 age, an	Will negates (harmless)  Fortitude negates (harmless)  Fort negates (harmless)  None  None (harmless)  che agiscono sulle creat None  herable to bright light; core fort negates (harmless)  ad ability drain.  None  Will negates; see text  None	action  1 standard Instantaneous action  1 standard 10 minute/level action  1 standard 1 minute/level action  1 standard 1 minute/level action  10 minutes 24 hours  ure addormentate 1 standard Instantaneous action onstruct or inanimate object only takes 3d6 damage 1 standard 1 minute/level action  1 standard 1 hour/level or until discharged action  10 minutes 7 minutes  1 standard 1 hour/level action  1 standard 1 hour/level action	Touch V Target: Creature or ite Touch V Target: Creature toucl Close (12 m) V Target: One creature/ than 30-ft apart Personal V Target: You Touch V Target: One creature/ Medium (51 m) V Target: Ray Touch V Target: Living creature/ Touch V Target: One humanoid 10 ft. V Target: One dead creature/ Touch V Target: One dead creature/ Touch V Target: One dead creature/ Touch V Target: Wooden weap	em toucher, S, Shed  f, S, DF level, no to f, S, M every 2 le f, S, DF d skull f, S, DF ature f, S, M pon toucher f, S, M	d Yes (harmless)  Yes wo of wich can be mon No No vels Yes  No No No No No No No No No	Abjuration  Caster Level: 7  Conjuration (Healing) Caster Level: 7  Abjuration e Caster Level: 7  Conjuration (Creation) Caster Level: 7  Abjuration Caster Level: 7  Evocation  Caster Level: 7  Abjuration Caster Level: 7  Necromancy Caster Level: 7  Necromancy Language-Depen Caster Level: 7  Transmutation Caster Level: 7  Transmutation Caster Level: 7  Transmutation Caster Level: 7  Transmutation Caster Level: 7	RSRD: SpellsP-R.rtf CA: CA CA: CA Nep: Nep RSRD: SpellsS.rtf LM: LM PGtF: PGtF RSRD: SpellsS.rtf dent] CD: CD

				Cleric Spells					
□□□□□ Subdue Aura	15	Will negates (object)			Touch	V, S	Yes	Abjuration	CA: CC
Effect:			action		Target: Creature or	object touc	hed	Caster Level: 7	
See Text Summon Monster III		None	1 round	7 rounds [D]	Close (12 m)	V, S, F/DF	- No	Conjuration	RSRD: SpellsS.rtf
Effect:					Target: One or mor	e summone	ed creatures, no two of	(Summoning) Caster Level: 7	
Calls extraplanar creature to fight for you.  Summon Undead III		None	1 full round	11 round/level	which can be more Close (13.5 m)	than 30 ft. a V, S, F/DF		Conjuration	LM: LM
Effect:					Target: One or mor	e summone	ed creature, no two of	(Summoning) [Evil Caster Level: 8	1]
Summon undead to fight for you.  Telepathic Bond, Lesser		None	1 standard	70 minutes	wich can be more to 30 feet	han 30-ft ap V, S	oart No	Divination	RSRD: PsionicSpells.rtf
Effect:			action		Target: You and Or	ne willing cr	eature within 30'	[Mind-Affecting] Caster Level: 7	
You forge a telepathic bond with another willing creature  Telepathic Bond, Lesser	with an	Intelligence score of 6 None		10 minutes/level	30 ft.	V, S	No	Divination	CD: CD
Effect:			action		Target: You and on	e willing cre	eature within 30 ft	[Mind-Affecting] Caster Level: 7	
As Rary's Telepathic Bond, but you and one another creation.  Tentazione	ature 15	Will negates; See text	1 standard	1 minute	Medium (51 m)	V	Yes	Enchantment	Nep: Nep
		-	action					(Compulsion) [Mind-Affecting]	
Effect: Costringe la vittima a compiere un atto normalmente con	ntrario a	lla sua etica e al suo alli	neamento		Target: One creatur			Caster Level: 7	
□□□□ Vigor	15	Will negates (harmless)	1 standard action	10 rounds + 1 round/level [max 25 rounds]	Touch	V, S	Yes	Conjuration (Healing)	CD: CD
Effect: As Lesser Vigor, but 2 hp/round [max 25 rounds]					Target: Living creat	ure touched	d	Caster Level: 7	
UUUUVigor, Mass Lesser	15	Will negates (harmless)	1 standard action	10 rounds + 1 round/level [max 25 rounds]	20 ft.	V, S	Yes	Conjuration (Healing)	CD: CD
Effect: As Lesser Vigor, but multiple targets [max 25 rounds]					Target: One creature than 30-ft apart		two of wich can be mor	e Caster Level: 7	
□□□□ Water Breathing	15	Will negates (harmless)	1 standard action	14 hours; see text	Touch	V, S, M/DI	F Yes (harmless)	Transmutation [WuJenWater]	RSRD: SpellsT-Z.rtf
Effect: Subjects can breathe underwater.					Target: Living creat	ures touche	ed	Caster Level: 7	
□□□□□ Water Crush	15	Fort halves; See text	1 standard action	1 round/level	Close (12 m)	V, S, M	Yes	Transmutation	CA: SoB
Effect: See text.					Target: One creatur	re or object		Caster Level: 7	
□□□□ Water Walk	15	Will negates (harmless)	1 standard action	70 minutes [D]	Touch	V, S, DF	Yes (harmless)	Transmutation [Water]	RSRD: SpellsT-Z.rtf
Effect: Subject treads on water as if solid.					Target: 7 touched of	reatures		Caster Level: 7	
UUUUWind Wall	16	None; see text	1 standard action	7 rounds	Medium (51 m)	V, S, M/DI	F Yes	Evocation [Air]	RSRD: SpellsT-Z.rtf
Effect: Deflects arrows, smaller creatures, and gases.					Target: Wall up to 7	0 ft. long a	nd 35 ft. high [S]	Caster Level: 7	
□□□□ Wrack	16	Fort negates	1 standard action	1 round/level	Close (13.5 m)	V, S	Yes	Necromancy [Evil]	CD: CD
Effect: Renders creature helpless with pain					Target: One human	ioid		Caster Level: 8	
				LEVEL 4					
Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
□□□□ Air Walk			4	70 minutos	Touch	V, S, DF	Voc (harmlana)	Transmutation [Air	]RSRD: SpellsA-B.rtf
AND MAIN		None	1 standard action	70 minutes	Touch	v, 3, DF	Yes (harmless)	Transmutation [All	JRSRD. SpellsA-B.Iti
Effect: Subject treads on air as if solid [climb at 45-degree angle	e].	None		70 minutes	Target: Creature [G	argantuan	or smaller] touched	Caster Level: 7	JNOND. SpellsA-B.Iti
Effect: Subject treads on air as if solid [climb at 45-degree angle	e]. 16	Fort partial	action	1 round/level, or until discharged			or smaller] touched		CA: CC
Effect: Subject treads on air as if solid [climb at 45-degree angle		Fort partial	action  1 standard action	1 round/level, or until discharged	Target: Creature [G See text Target: 2-ft-radius e centered on you	V, S, DF	or smaller] touched  Yes or 60-ft-radius burst,	Caster Level: 7 Abjuration Caster Level: 7	CA: CC
Effect: Subject treads on air as if solid [climb at 45-degree angle			action  1 standard		Target: Creature [G See text Target: 2-ft-radius 6	v, S, DF	or smaller] touched Yes	Caster Level: 7 Abjuration Caster Level: 7 Divination	
Effect: Subject treads on air as if solid [climb at 45-degree angle Aligned Aura Effect: See Text	16	Fort partial	1 standard action  1 swift action	1 round/level, or until discharged 1 round/level	Target: Creature [G See text Target: 2-ft-radius e centered on you	V, S, DF emanation c	or smaller] touched Yes or 60-ft-radius burst, No	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7	CA: CC
Effect: Subject treads on air as if solid [climb at 45-degree angle]  Aligned Aura  Effect: See Text  See Text  Beffect: +10 bonus on caster level checks to defeat one creature	16	Fort partial	1 standard action  1 swift action	1 round/level, or until discharged	Target: Creature (G See text Target: 2-ft-radius e centered on you Personal	V, S, DF	or smaller] touched  Yes or 60-ft-radius burst,	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation	CA: CC
Effect: Subject treads on air as if solid [climb at 45-degree angle Aligned Aura Effect: See Text Assay Resistance Effect: +10 bonus on caster level checks to defeat one creature	16	Fort partial  None resistance	action  1 standard action  1 swift action  1 standard action	1 round/level, or until discharged 1 round/level 1 round/level	Target: Creature [G See text Target: 2-ft-radius centered on you Personal Target: You	V, S, DF emanation o V, S	or smaller] touched Yes or 60-ft-radius burst, No	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7	CA: CC  CA: CA  CD: CD
Effect: Subject treads on air as if solid [climb at 45-degree angle ] Aligned Aura  Effect: See Text Assay Resistance  Effect: +10 bonus on caster level checks to defeat one creature Beast Claw  Effect: Your hands become slashing natural weapons Bleakness	16	Fort partial  None resistance	action  1 standard action  1 swift action  1 standard action	1 round/level, or until discharged 1 round/level	Target: Creature (G See text Target: 2-ft-radius e centered on you Personal	V, S, DF emanation c	or smaller] touched Yes or 60-ft-radius burst, No	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation	CA: CC
Effect: Subject treads on air as if solid [climb at 45-degree angle]  Liminary Aligned Aura  Effect: See Text Liminary Assay Resistance  Effect: +10 bonus on caster level checks to defeat one creature Liminary Beast Claw  Effect: Your hands become slashing natural weapons Liminary Bleakness  Effect: See text, 1d6 damage/round to living creatures, grants u	16	Fort partial  None resistance None  None	action  1 standard action  1 swift action  1 standard action  1 standard action  nealing.	1 round/level, or until discharged 1 round/level 1 round/level 1 round/level	Target: Creature (G See text Target: 2-ft-radius ecentered on you Personal Target: You Personal Target: You Close (13.5 m) Target: 20-ft-radius space	v, S, DF emanation o v, S, M	or smaller] touched Yes or 60-ft-radius burst, No No No centered on a point in	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Evocation [Darkness, Evil] Caster Level: 8	CA: CC CA: CA CD: CD PHB2: PHB2
Effect: Subject treads on air as if solid [climb at 45-degree angle]  Aligned Aura  Effect: See Text S	16	Fort partial  None resistance None	action  1 standard action  1 swift action  1 standard action  1 standard action  nealing.	1 round/level, or until discharged 1 round/level 1 round/level	Target: Creature (G See text Target: 2-ft-radius of centered on you Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft.	V, S, DF emanation c V, S, M V, S, DF emanation V	or smaller] touched Yes or 60-ft-radius burst, No No	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Evocation [Darkness, Evil] Caster Level: 8 Evocation [Sonic]	CA: CC CA: CA CD: CD PHB2: PHB2
Effect: Subject treads on air as if solid [climb at 45-degree angle]  Liminary Aligned Aura  Effect: See Text Liminary Assay Resistance  Effect: +10 bonus on caster level checks to defeat one creature Liminary Beast Claw  Effect: Your hands become slashing natural weapons Liminary Bleakness  Effect: See text, 1d6 damage/round to living creatures, grants u	's spell   ndead t	Fort partial  None resistance None  None  urn resistance and fast I None	action  1 standard action  1 swift action  1 standard action	1 round/level, or until discharged 1 round/level 1 round/level 1 round/level Instantaneous	Target: Creature (G See text Target: 2-ft-radius e centered on you Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: 10-ft-radius	V, S, DF emanation c V, S, M V, S, DF emanation V emanation	or smaller] touched  Yes  or 60-ft-radius burst,  No  No  No  No  centered on a point in  No	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Evocation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7	CA: CC  CA: CA  CD: CD  PHB2: PHB2  CD: CD
Effect: Subject treads on air as if solid [climb at 45-degree angle]	16 's spell	Fort partial  None resistance None  None  urn resistance and fast to None	action  1 standard action  1 swift action  1 standard action	1 round/level, or until discharged 1 round/level 1 round/level 1 round/level	Target: Creature (G See text Target: 2-ft-radius ecentered on you Personal Target: You Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: 10-ft-radius	v, S, DF emanation c v, S, M v, S, DF emanation v, S emanation v	or smaller] touched Yes or 60-ft-radius burst, No No No centered on a point in	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Evocation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7 Conjuration (Healing)	CA: CC CA: CA CD: CD PHB2: PHB2
Effect: Subject treads on air as if solid [climb at 45-degree angle] Subject treads on air as if solid [climb at 45-degree angle] See Text	ndead t whose 16	Fort partial  None  resistance None  None  urn resistance and fast to None  allignment differs from you will negates (harmless) time.	action  1 standard action  1 swift action  1 standard action  2 standard action  See text	1 round/level, or until discharged  1 round/level  1 round/level  1 round/level  Instantaneous  Instantaneous	Target: Creature (G See text Target: 2-ft-radius ecentered on you Personal Target: You Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: 10-ft-radius	V, S, DF emanation o V, S, DF emanation o V, S, M V, S, DF emanation V emanation V, S	or smaller] touched Yes or 60-ft-radius burst, No No No No centered on a point in No Yes	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Evocation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7 Conjuration (Healing) Caster Level: 7	CA: CC  CA: CA  CD: CD  PHB2: PHB2  CD: CD  PHB2: PHB2
Effect: Subject treads on air as if solid [climb at 45-degree angle]	ndead t	None resistance None  None  urn resistance and fast to None  alignment differs from you will negates (harmless)	action  1 standard action  1 swift action  1 standard action  2 standard action  See text	1 round/level, or until discharged 1 round/level 1 round/level 1 round/level Instantaneous	Target: Creature (G See text Target: 2-ft-radius ecentered on you Personal Target: You Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: 10-ft-radius	v, S, DF emanation c v, S, M v, S, DF emanation v, S emanation v	or smaller] touched  Yes  or 60-ft-radius burst,  No  No  No  No  centered on a point in  No	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Evocation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Enchantment (Compulsion)	CA: CC  CA: CA  CD: CD  PHB2: PHB2  CD: CD
Effect: Subject treads on air as if solid [climb at 45-degree angle]  Comparison of the comparison of	ndead t whose 16	Fort partial  None  resistance None  None  urn resistance and fast to None  allignment differs from you will negates (harmless) time.	action  1 standard action  1 swift action  1 standard action  1 standard action  1 standard action  1 standard action  2 standard action  2 standard action  2 standard action  2 standard action  3 standard action  2 standard action  3 standard action  4 standard action  4 standard action  5 see text	1 round/level, or until discharged  1 round/level  1 round/level  1 round/level  Instantaneous  Instantaneous	Target: Creature (G See text Target: 2-ft-radius ecentered on you Personal Target: You Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: 10-ft-radius	v, S, DF emanation c v, S, M v, S, DF emanation v emanation v emanation v, S ee v, S, DF	or smaller] touched Yes or 60-ft-radius burst, No No No No centered on a point in No Yes	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Evocation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Enchantment	CA: CC  CA: CA  CD: CD  PHB2: PHB2  CD: CD  PHB2: PHB2
Effect: Subject treads on air as if solid [climb at 45-degree angleAligned Aura  Effect: See TextAssay Resistance  Effect: +10 bonus on caster level checks to defeat one creatureBeast Claw  Effect: Your hands become slashing natural weaponsBleakness  Effect: See text, 1d6 damage/round to living creatures, grants uCastigate  Effect: Verbal rebuke deafens all who hear and damages thoseChannelled Divine Health  Effect: See text, Heal a creature, amount and range based on c	ndead t whose 16	Fort partial  None  resistance None  None  urn resistance and fast to None  allignment differs from you will negates (harmless) time.	action  1 standard action  1 swift action  1 standard action  1 standard action  1 standard action  2 standard action  2 standard action  2 standard action  1 standard action  1 standard action  1 standard action  1 standard action	1 round/level, or until discharged  1 round/level  1 round/level  1 round/level  Instantaneous  Instantaneous	Target: Creature (G See text Target: 2-ft-radius eccentered on you Personal Target: You Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: 10-ft-radius See text Target: One creature	v, S, DF emanation c v, S, M v, S, DF emanation v emanation v emanation v, S ee v, S, DF	or smaller] touched Yes or 60-ft-radius burst, No No No No centered on a point in No Yes	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Evocation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Enchantment (Compulsion) [Mind-Affecting] Caster Level: 7 Necromancy	CA: CC  CA: CA  CD: CD  PHB2: PHB2  CD: CD  PHB2: PHB2
Effect: Subject treads on air as if solid [climb at 45-degree angle]	ndead t whose 16 aasting 17	Fort partial  None  resistance None  None  urn resistance and fast I None  alignment differs from ye Will negates (harmless)  time.  Will negates	action  1 standard action  1 swift action  1 standard action  1 standard action  1 standard action  1 standard action  2 standard action  1 standard action  1 standard action  1 standard action  2 standard action	1 round/level, or until discharged  1 round/level  1 round/level  1 round/level  Instantaneous  Instantaneous  1 round/level	Target: Creature (G See text Target: 2-ft-radius eccentered on you Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: 10-ft-radius See text Target: One creatur Close (12 m)	V, S, DF emanation o V, S, DF emanation V, S, DF emanation V emanation V emanation V, S emanatio	or smaller] touched Yes or 60-ft-radius burst, No No No No ventered on a point in No Yes	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Evocation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Enchanted	CA: CC  CA: CA  CD: CD  PHB2: PHB2  CD: CD  PHB2: PHB2  CA: CC
Effect: Subject treads on air as if solid [climb at 45-degree angle]	ndead t whose 16 aasting 17	Fort partial  None  resistance None  None  urn resistance and fast I None  alignment differs from ye Will negates (harmless)  time.  Will negates	action  1 standard action  1 swift action  1 standard action	1 round/level, or until discharged  1 round/level  1 round/level  1 round/level  Instantaneous  Instantaneous  1 round/level	Target: Creature (G See text Target: 2-ft-radius centered on you Personal Target: You Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: 10-ft-radius See text Target: One creatur Close (12 m) Target: One creatur Personal	V, S, DF emanation o V, S, DF emanation V, S, DF emanation V emanation V emanation V, S emanatio	or smaller] touched Yes or 60-ft-radius burst, No No No centered on a point in No Yes Yes	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Evocation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Enchanter (Compulsion) [Mind-Affecting] Caster Level: 7 Necromancy [Death, Evil] Caster Level: 8 Transmutation	CA: CC  CA: CA  CD: CD  PHB2: PHB2  CD: CD  PHB2: PHB2  CA: CC
Effect: Subject treads on air as if solid [climb at 45-degree angle	ndead t whose 16 aasting 17	Fort partial  None  resistance None  None  urn resistance and fast in None  alignment differs from your will negates (harmless)  time.  Will negates  Will negates  up that fail save.	action  1 standard action  1 swift action  1 standard action  1 standard action  1 standard action  1 standard action  2 standard action  2 standard action  1 standard action  1 standard action  1 standard action	1 round/level, or until discharged 1 round/level 1 round/level 1 round/level Instantaneous Instantaneous 1 round/level	Target: Creature (G See text Target: 2-ft-radius ecentered on you Personal Target: You Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: One creature Close (12 m) Target: One creature Personal Target: 30-ft-radius you Long (204 m)	v, S, DF emanation o v, S, DF emanation v, S, DF emanation v emanation v emanation v, S re v, S, DF	or smaller] touched Yes or 60-ft-radius burst, No No No Centered on a point in No Yes  Yes  Yes  manation centered on	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Evocation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Enchantment (Compulsion) [Mind-Affecting] Caster Level: 7 Necromancy [Death, Evil] Caster Level: 8 Transmutation [Water, WuylenWater]	CA: CC  CA: CA  CD: CD  PHB2: PHB2  CD: CD  PHB2: PHB2  CA: CC
Effect: Subject treads on air as if solid [climb at 45-degree angle]	ndead t whose 16 aaasting 16 17	Fort partial  None  resistance None  None  urn resistance and fast to None  allignment differs from your (will negates (harmless))  time.  Will negates  Will negates  up that fail save. None; see text	action  1 standard action  1 swift action  1 standard action  1 standard action  1 standard action  2 standard action  2 standard action  2 standard action  2 standard action  3 standard action  1 standard action  1 standard action  1 standard action  1 standard action	1 round/level, or until discharged  1 round/level  1 round/level  1 round/level  Instantaneous  Instantaneous  1 round/level  1 round/level  70 minutes [D]	Target: Creature (G See text Target: 2-ft-radius ocentered on you Personal Target: You Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: 10-ft-radius See text Target: One creatur Close (12 m) Target: 30-ft-radius you Long (204 m) Target: Water in a vi-	v, S, DF emanation ov, S, DF emanation v v, S, DF emanation v emanation v emanation v emanation v v, S, DF ere v, S, DF ere v, S, M/Di volume of 70	or smaller] touched Yes or 60-ft-radius burst, No No No centered on a point in No Yes  Yes  The second of the second on the seco	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Transmutation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Enchantment (Compulsion) [Mind-Affecting] Caster Level: 7 Necromancy [Death, Evil] Caster Level: 8 Transmutation [Water, WuJenWater] Caster Level: 7	CA: CC  CA: CA  CD: CD  PHB2: PHB2  CD: CD  PHB2: PHB2  CA: CC  LM: LM  RSRD: SpellsC.rtf
Effect: Subject treads on air as if solid [climb at 45-degree angle]	ndead t whose 16 aasting 17	Fort partial  None  resistance None  None  urn resistance and fast in None  alignment differs from your will negates (harmless)  time.  Will negates  Will negates  up that fail save.	action  1 standard action  1 swift action  1 standard action  1 standard action  1 standard action  2 standard action  2 standard action  2 standard action  2 standard action  3 standard action  1 standard action  1 standard action  1 standard action  1 standard action	1 round/level, or until discharged 1 round/level 1 round/level 1 round/level Instantaneous Instantaneous 1 round/level	Target: Creature (G See text Target: 2-ft-radius of centered on you Personal Target: You Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: 10-ft-radius See text Target: One creatur Close (12 m) Target: One creatur Personal Target: 30-ft-radius you Long (204 m) Target: Water in a viinted	V, S, DF emanation of V, S, M  V, S, DF emanation V emanation V emanation V, S ee V, S, DF	or smaller] touched Yes or 60-ft-radius burst, No No No Centered on a point in No Yes  Yes  Yes  manation centered on	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Evocation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Enchantment (Compulsion) (Mind-Affecting) Caster Level: 7 Necromancy [Death, Evil] Caster Level: 8 Transmutation [Water, WuJenWater] Caster Level: 7 Conjuration (Healing)	CA: CC  CA: CA  CD: CD  PHB2: PHB2  CD: CD  PHB2: PHB2  CA: CC
Effect: Subject treads on air as if solid [climb at 45-degree angle	ndead t whose 16 aasting 17 fewer t 16	Fort partial  None  resistance None  None  None  urn resistance and fast I None  alignment differs from ye Will negates (harmless)  time.  Will negates  will negates  up that fail save. None; see text  Will half (harmless); see text	action  1 standard action  1 swift action  1 standard action  1 standard action  1 standard action  1 standard action  2 standard action  1 standard action	1 round/level, or until discharged  1 round/level  1 round/level  1 round/level  Instantaneous  Instantaneous  1 round/level  70 minutes (D)  Instantaneous	Target: Creature (G See text Target: 2-ft-radius of centered on you Personal Target: You Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: 10-ft-radius See text Target: One creature Close (12 m) Target: One creature Personal Target: 30-ft-radius you Long (204 m) Target: Water in a way Touch Target: Creature to	v, S, DF emanation o v, S, DF emanation v, S, DF emanation v emanation v, S re v, S, DF re v, S, DF re v, S, M/DI volume of 70 v, S uched	or smaller] touched Yes or 60-ft-radius burst, No No No Centered on a point in No Yes  Yes  Yes  manation centered on F No 0 ft by 70 ft by 14 ft [S] Yes (harmless); see text	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Evocation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Enchantment (Compulsion) [Mind-Affecting] Caster Level: 7 Necromancy [Death, Evil] Caster Level: 8 Transmutation [Water, WuJenWater] Caster Level: 7 Conjuration (Healing) Caster Level: 7	CA: CC  CA: CA  CD: CD  PHB2: PHB2  CD: CD  PHB2: PHB2  CA: CC  LM: LM  RSRD: SpellsC.rtf
Effect: Subject treads on air as if solid [climb at 45-degree angle]	ndead t whose 16 aaasting 16 17	Fort partial  None  resistance None  None  urn resistance and fast I None  alignment differs from ye Will negates  Will negates  will negates  p that fail save. None; see text  Will half (harmless);	action  1 standard action  1 swift action  1 standard action  1 standard action  1 standard action  1 standard action  2 standard action  1 standard action	1 round/level, or until discharged  1 round/level  1 round/level  1 round/level  Instantaneous  Instantaneous  1 round/level  1 round/level  70 minutes [D]	Target: Creature (G See text Target: 2-ft-radius ecentered on you Personal Target: You Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: 10-ft-radius See text Target: One creatur Close (12 m) Target: 30-ft-radius you Long (204 m) Target: Water in a v Touch Target: Creature to Touch	v, S, DF emanation v emanation v, S, DF emanation v emanation v, S emanation v emanation emanation emanation emanation emanation emanation emanation emanation emanat	or smaller] touched Yes or 60-ft-radius burst, No No No No centered on a point in No Yes  Yes  Yes  manation centered on F No 0 ft by 70 ft by 14 ft [S] Yes (harmless); see	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Evocation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Enchantment (Compulsion) [Mind-Affecting] Caster Level: 8 Transmutation [Water, WuylenWater] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Conjuration (Healing) Caster Level: 7 Conjuration (Healing) Caster Level: 7 Abjuration	CA: CC  CA: CA  CD: CD  PHB2: PHB2  CD: CD  PHB2: PHB2  CA: CC  LM: LM  RSRD: SpellsC.rtf
Effect: Subject treads on air as if solid [climb at 45-degree angle]	ndead t whose 16 aasting 17 fewer h 16	Fort partial  None  resistance None  None  urn resistance and fast I None  alignment differs from ye Will negates (harmless)  time.  Will negates  will negates  p that fail save. None; see text  Will half (harmless); see text  Will negates (harmless)	action  1 standard action  1 swift action  1 standard action  1 standard action  1 standard action  1 standard action  2 standard action  1 standard action	1 round/level, or until discharged  1 round/level  1 round/level  1 round/level  Instantaneous  Instantaneous  1 round/level  70 minutes [D]  Instantaneous	Target: Creature (G See text Target: 2-ft-radius ecentered on you Personal Target: You Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: One creatur Close (12 m) Target: One creatur Personal Target: 30-ft-radius you Long (204 m) Target: Water in a v Touch Target: Creature to Touch Target: Creature to	v, S, DF emanation o v, S, DF emanation v emanation v emanation v, S emanation v emanation v, S emanation v emanation v, S emanation v emanation v v, S, DF emanation v emanat	or smaller] touched Yes or 60-ft-radius burst, No No No No centered on a point in No Yes  Yes  Yes manation centered on F No 0 ft by 70 ft by 14 ft [S] Yes (harmless); see text	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Evocation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Necromance [Death, Evil] Caster Level: 8 Transmutation [Water, WudenWater] Caster Level: 7 Conjuration (Haling) Caster Level: 7 Conjuration (Haling) Caster Level: 7 Conjuration (Haling) Caster Level: 7 Abjuration Caster Level: 7	CA: CC  CA: CA  CD: CD  PHB2: PHB2  CD: CD  PHB2: PHB2  CA: CC  LM: LM  RSRD: SpellsC.rtf  CA: CC
Effect: Subject treads on air as if solid [climb at 45-degree angle]	ndead t whose 16 aasting 17 fewer t 16	Fort partial  None  resistance None  None  urn resistance and fast to None  alignment differs from your will negates (harmless) time.  Will negates  will negates  up that fail save. None; see text  Will half (harmless); see text  Will negates	action  1 standard action  1 swift action  1 standard action  1 standard action  1 standard action  1 standard action  2 standard action  1 standard action	1 round/level, or until discharged  1 round/level  1 round/level  1 round/level  Instantaneous  Instantaneous  1 round/level  70 minutes [D]  Instantaneous	Target: Creature (G See text Target: 2-ft-radius centered on you Personal Target: You Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: One creature Close (12 m) Target: One creature Target: One creature Target: Water in a v Touch Target: Creature to Touch Target: Creature to Touch	v, S, DF emanation v emanation v, S, DF emanation v emanation v, S e v, S, DF e v, S, DF e v, S, DF e v, S, M/Di volume of 70 v, S, DF uched v, S, DF	or smaller] touched Yes or 60-ft-radius burst, No No No No centered on a point in No Yes  Yes  The smanation centered on F No Of t by 70 ft by 14 ft [S] Yes (harmless); see text	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Transmutation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Penchantment (Compulsion) [Mind-Affecting] Caster Level: 8 Transmutation [Water, Evil] Caster Level: 8 Transmutation [Water, Conjuration (Healing) Caster Level: 7 Conjuration Caster Level: 7 Abjuration Caster Level: 7 Abjuration Caster Level: 7 Necromancy	CA: CC  CA: CA  CD: CD  PHB2: PHB2  CD: CD  PHB2: PHB2  CA: CC  LM: LM  RSRD: SpellsC.rtf
Effect: Subject treads on air as if solid [climb at 45-degree angle]	ndead t whose 16 17 16ewer h 16 17	Fort partial  None  resistance None  None  urn resistance and fast in None  allignment differs from your (will negates (harmless))  time.  Will negates  up that fail save. None; see text  Will half (harmless); see text  Will negates (harmless)	action  1 standard action  1 swift action  1 standard action  1 standard action  1 standard action  2 standard action  1 standard action  2 standard action  1 standard action	1 round/level, or until discharged  1 round/level  1 round/level  1 round/level  Instantaneous  Instantaneous  1 round/level  70 minutes [D]  Instantaneous  1 round/level, or until discharged  7 minutes	Target: Creature (G See text Target: 2-ft-radius centered on you Personal Target: You Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: 10-ft-radius See text Target: One creatur Close (12 m) Target: One creatur Target: 30-ft-radius you Long (204 m) Target: Water in a v Touch Target: Creature to Touch Target: Creature to Touch Target: Living creat	v, S, DF emanation v v, S, DF e v, S, DF e v, S, M/Di volume of 70 v, S uched v, S, DF uched v, S, DF ure touched	or smaller] touched Yes or 60-ft-radius burst, No No No No centered on a point in No Yes  Yes  The small of the property of th	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Transmutation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Enchantment (Compulsion) [Mind-Affecting] Caster Level: 8 Transmutation [Water, WuJenWater] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Abjuration Caster Level: 7 Necromancy Caster Level: 7 Abjuration Caster Level: 7 Necromancy Caster Level: 7	CA: CC  CA: CA  CD: CD  PHB2: PHB2  CD: CD  PHB2: PHB2  CA: CC  LM: LM  RSRD: SpellsC.rtf  CA: CC  RSRD: SpellsD-E.rtf
Effect: Subject treads on air as if solid [climb at 45-degree angle]	ndead t whose 16 aasting 17 fewer t 16 16	Fort partial  None  resistance None  None  None  urn resistance and fast I None  alignment differs from ye Will negates (harmless)  time.  Will negates  will negates  whill negates (harmless);  we text  Will negates (harmless)	action  1 standard action  1 swift action  1 standard action  1 standard action  1 standard action  1 standard action  2 standard action  1 standard action	1 round/level, or until discharged  1 round/level  1 round/level  1 round/level  Instantaneous  Instantaneous  1 round/level  70 minutes [D]  Instantaneous  1 round/level, or until discharged  7 minutes	Target: Creature (G See text Target: 2-ft-radius of centered on you Personal Target: You Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: 10-ft-radius See text Target: One creatur Close (12 m) Target: One creatur Personal Target: One creatur Target: One creatur Target: One creatur Target: One creatur Target: Creature to Touch Target: Creature to Touch Target: Living creat Touch	V, S, DF emanation V, S, DF emanation V, S, DF emanation V emanation V emanation V, S re V, S, DF re V, S, M/DI volume of 70 V, S uched V, S, DF uched V, S, DF ure touched V, S, DF	or smaller] touched Yes or 60-ft-radius burst, No No No No centered on a point in No Yes  Yes  Yes  The smanation centered on Fino Of the y70 ft by 14 ft [S] Yes (harmless)  Yes (harmless)	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Evocation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Enchantment (Compulsion) (Mind-Affecting) Caster Level: 7 Necromancy [Death, Evil] Caster Level: 8 Transmutation [Water, WuJenWater] Caster Level: 7 Abjuration Caster Level: 7 Necromancy Caster Level: 7	CA: CC  CA: CA  CD: CD  PHB2: PHB2  CD: CD  PHB2: PHB2  CA: CC  LM: LM  RSRD: SpellsC.rtf  CA: CC
Effect: Subject treads on air as if solid [climb at 45-degree angleAligned Aura  Effect: See TextBeast Claw  Effect: +10 bonus on caster level checks to defeat one creature +10 bonus on caster level checks to defeat one creature +10 bonus on caster level checks to defeat one creature +10 bonus on caster level checks to defeat one creature +10 bonus on caster level checks to defeat one creature +10 bonus on caster level checks to defeat one creature +10 bonus on caster level checks to defeat one creature +10 bonus on caster level checks to defeat one creature +10 bonus on caster level checks to defeat one creature +10 bonus on caster level checks to defeat one creature -10 castigate  Effect: See text, 1d6 damage/round to living creatures, grants u -10 castigate  Effect: Verbal rebuke deafens all who hear and damages those -10 castigate  Effect: See text, Heal a creature, amount and range based on control confound  Effect: See Text -10 consumptive Field  Effect: Draw life from all creatures in 10-ft radius/level with -1 or -10 control Water  Effect: Cures 4d8+7 damage10 cure Critical Wounds  Effect: Cures 4d8+7 damage10 cure Critical Wounds  Effect: See Text -10 cure Critical Wounds  Effect: Cures 4d8+7 damage10 cure Critical Wounds  Effect: Cures 4d8+7 damage10 cure Critical Wounds  Effect: Carants immunity to death spells and negative energy effects  Grants immunity to death spells and negative energy effects  Grants immunity to death spells and negative energy effects  Grants immunity to death spells and negative energy effects	16 syspell whose 16 aasting 16 17 16 16 17 17	Fort partial  None  resistance None  None  Urn resistance and fast I None  alignment differs from ye Will negates (harmless)  time.  Will negates  Will negates  will half (harmless); see text  Will negates (harmless)  Will negates (harmless)	action  1 standard action  1 swift action  1 standard action  1 standard action  1 standard action  1 standard action  2 standard action  1 standard action	1 round/level, or until discharged  1 round/level  1 round/level  1 round/level  Instantaneous  Instantaneous  1 round/level  70 minutes [D]  Instantaneous  1 round/level, or until discharged  7 minutes	Target: Creature (G See text Target: 2-ft-radius eccentered on you Personal Target: You Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: One creature Close (12 m) Target: One creature Target: 30-ft-radius you Long (204 m) Target: Water in a v Touch Target: Creature to Touch Target: Living creat Touch Target: Living creat	v, S, DF emanation emanation emanation v, S, DF emanation eman	or smaller] touched Yes or 60-ft-radius burst, No No No No centered on a point in No Yes  Yes  Yes  wanation centered on F No 0 ft by 70 ft by 14 ft [S] Yes (harmless); see text  Yes (harmless) d Yes (harmless)	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Evocation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Enchantment (Compulsion) [Mind-Affecting] Caster Level: 8 Transmutation [Water, WuJenWater] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Abjuration Caster Level: 7 Necromancy Caster Level: 7 Necromancy Caster Level: 7 Necromancy Caster Level: 7	CA: CC  CA: CA  CD: CD  PHB2: PHB2  CD: CD  PHB2: PHB2  CA: CC  LM: LM  RSRD: SpellsC.rtf  CA: CC  RSRD: SpellsD-E.rtf  RSRD: SpellsD-E.rtf
Effect: Subject treads on air as if solid [climb at 45-degree angle ]	16 syspell whose 16 aasting 16 17 16 16 17 17	Fort partial  None  resistance None  None  Vone  urn resistance and fast I None  alignment differs from year Will negates (harmless)  time.  Will negates  will negates  will negates  will half (harmless);  see text  Will negates (harmless)  Will negates (harmless)  Will negates (harmless)	action  1 standard action  1 swift action  1 standard action	1 round/level, or until discharged  1 round/level  1 round/level  1 round/level  Instantaneous  Instantaneous  1 round/level  70 minutes [D]  Instantaneous  1 round/level, or until discharged  7 minutes	Target: Creature (G See text Target: 2-ft-radius ecentered on you Personal Target: You Personal Target: You Close (13.5 m) Target: 20-ft-radius space 10 ft. Target: One creature Close (12 m) Target: One creature Close (12 m) Target: 30-ft-radius you Long (204 m) Target: Water in a v Touch Target: Creature to Touch Target: Living creat Touch Target: Living creat Medium (51 m)	V, S, DF emanation V, S, DF emanation V, S, DF emanation V emanation V emanation V, S re V, S, DF re V, S, M/DI volume of 70 V, S uched V, S, DF uched V, S, DF ure touched V, S, DF	or smaller] touched Yes or 60-ft-radius burst, No No No No centered on a point in No Yes  Yes  Yes  The smanation centered on Fino Of the y70 ft by 14 ft [S] Yes (harmless)  Yes (harmless)	Caster Level: 7 Abjuration Caster Level: 7 Divination Caster Level: 7 Transmutation Caster Level: 7 Evocation [Darkness, Evil] Caster Level: 8 Evocation [Sonic] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Recromancy Caster Level: 8 Transmutation [Water, WuylenWater] Caster Level: 7 Conjuration (Healing) Caster Level: 7 Necromancy Caster Level: 7	CA: CC  CA: CA  CD: CD  PHB2: PHB2  CD: CD  PHB2: PHB2  CA: CC  LM: LM  RSRD: SpellsC.rtf  CA: CC  RSRD: SpellsD-E.rtf
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			Cleric Spells					
Discern Lies	16	Will negates	1 standard Concentration, up to 7 rounds action	Close (12 m)	V, S, DF		Divination	RSRD: SpellsD-E.rtf
Effect: Reveals deliberate falsehoods.				30 ft. apart		which can be more than		
Dismissal  Glect:	16	Will negates; see text	1 standard Instantaneous action	Close (12 m)  Target: One extra	V, S, DF		Abjuration  Caster Level: 7	RSRD: SpellsD-E.rtf
Forces a creature to return to native plane.		N	40	-				DODD 0 F
Divination  Frovides useful advice for specific proposed actions.		None	10 minutes Instantaneous	Personal  Target: You	V, S, M	No	Divination  Caster Level: 7	RSRD: SpellsD-E.rtf
Divine Power		None	1 standard 7 rounds action	Personal	V, S, DF	No	Evocation	RSRD: SpellsD-E.rtf
ffect: You gain attack bonus, +6 to Str, and 7 hps.				Target: You			Caster Level: 7	
Doomtide	16	Will negates	1 standard 1 round/level action	80 ft.  Target: Eight 10-ft	, -,	Yes ading from the caster's	Illusion (Pattern)  Caster Level: 7	CD: CD
Black mist obscures sight, dazes those inside	17	Will Negates	1 minute 7 rounds	location Close (12 m)	V, S	Yes (Harmless)	Evocation	RSRD: PsionicSpells
ffect: You form a radiating corona around the head of a psionic	ally the	(Harmless)	r spells into power points (see text)	Target: One willing	g psionic cre	ature	Caster Level: 7	
□□□□ Energy Vortex	17	Reflex half	1 standard Instantaneous action	20 ft.	V, S	Yes	Evocation [Air, Cold, Fire, Electricity, Sonic]	CD: CD
iffect: Burst of energy centered on you damages nearby creatur □□□□□ Ferita Caustica	es 16	Reflex half	1 standard 1 round/level	on you 18 ft.	e within 20-fi	radius burst centered	Caster Level: 7 Transmutation	Nep: Nep
iffect: L'ioncantatore si infligge una ferita per far scaturire uno si		di i i i ii ii ii ii-	action		rcle emanatir	ng from you to the exter	[Acid] nt Caster Level: 7	
Freedom of Movement	16	Will negates (harmless)	1 standard 70 minutes action	of the range Personal or touch	V, S, M, DF	Yes (harmless)	Abjuration	RSRD: SpellsF-G.rtf
Subject moves normally despite impediments.	40	MGIIt	4 stee deed 40 selector (level	Target: You or cre			Caster Level: 7	I.M. I.M.
Ghost Touch Weapon	16	Will negates (harmless, object)	1 standard 10 minutes/level action	Close (12 m)  Target: One weap	V, S on or fifty pro	Yes ojectiles [all of which	Transmutation  Caster Level: 7	LM: LM
Weapon works normally against incorporeal attacks.		Nana	4 standard 7 min	must be in contact casting]	t with each o	ther at the time of		DODD, O. I. T. O.
Giant Vermin		None	1 standard 7 minutes action	Close (12 m)  Target: Up to three	V, S, DF e vermin, no	Yes two of which can be	Transmutation  Caster Level: 7	RSRD: SpellsF-G.rtf
Turns centipedes, scorpions, or spiders into giant vermin.	16		1 standard 1 round/2 level	more than 30 ft. a Close (12 m)		Yes	Conjuration	PHB2: PHB2
iffect: See text, Ball of light heals 1d8/round.		See text	action	Target: One conju	red healing s	spirit	(Healing) Caster Level: 7	
Imbue with Spell Ability	17	Will negates (harmless)	10 minutes Permanent until discharged [D]	Touch	V, S, DF	Yes (harmless)	Evocation	RSRD: SpellsH-L.rtf
ffect: Transfer spells to subject.				Target: Creature t		text	Caster Level: 7	
Inflict Critical Wounds	17	Will half	1 standard Instantaneous action	Touch	V, S	Yes	Necromancy	RSRD: SpellsH-L.rtf
ffect: Touch attack, 4d8+7 damage	16	Will negates	1 standard 7 hours	Target: Creature to Close (12 m)		F Yes (harmless, object	Caster Level: 7	RSRD: SpellsM-O.rtf
J∟∟∟∟ Magic Weapon, Greater  ##ect:	10	(harmless, object)	action			ojectiles [all of which	[WuJenMetal] Caster Level: 7	NOND. Spelisivi-O.Iti
Weapon gains +1 bonus.				must be in contact casting]	t with each o	ther at the time of		
□□□□□ Moral Facade  ffect:	16	Will negates (object)	1 standard 24 hours action	Close (12 m)  Target: One create	V, S	Yes	Abjuration  Caster Level: 7	CA: CC
See Text  Mystic Aegis		None	1 Instantaneous	Personal	V, DF	No	Abjuration	PHB2: PHB2
Stact:			immediate action	Target: Vou			Castar Laval: 7	
See text, You gain SR 12+caster level against one spell.		None	1 standard Permanent	Target: You Touch	V, S, F	No	Caster Level: 7  Evocation [Light]	PGtF: PGtF
□□□□□Nchaser's Glowing Orb		NOTIC	action	Target: Magical, c			Caster Level: 7	r Gu . r Gu
Creates permanent magical light, you control brightness.  Neutralize Poison	16	Will negates	1 standard 70 minutes	Touch		F Yes (harmless, object	) Conjuration	RSRD: SpellsM-O.rtf
iffect: Immunizes subject against poison, detoxifies venom in or	on sub	(harmless, object)	action	Target: Creature of	or object of u	p to 7 cu. ft. touched	(Healing) Caster Level: 7	
□□□□□ Pacify Storm		None	1 minute 1 hour/level	1 mile centered or ship touched Target: One ship t		No	Conjuration  Caster Level: 7	CA: SoB
See text.		None	10 minutes Instantaneous	Close (12 m)	V, S, DF,	No	Conjuration	RSRD: SpellsP-R.rtf
iffect:	4			Target: One called	XP	or outsider of 6 HD or	(Calling) [See Text] Caster Level: 7	
Your deity sends you an elemental or outsider of the deity  Poison	r's choic 17		1 standard Instantaneous; see text action	less Touch	V, S, DF	Yes	Necromancy	RSRD: SpellsP-R.rtf
ffect: Touch deals 1d10 Con damage, repeats in 1 minute.		ICAL	actor!	Target: Living crea	ature touched	d 	Caster Level: 7	
Possessione delle Spoglie		None	1 standard 1 hour/LEVEL; See text action	Medium (51 m)		No	Necromancy	Nep: Nep
ffect: L'incantatore assume il controllo del cadavere di una crea	itura de 16		1 full round Permanent, until discharged	Target: The corps Touch	e of a humar V, S, DF		Caster Level: 7 Transmutation	CA: CC
ffect:		2 (1919		Target: Object tou			[Evil] Caster Level: 8	
See Text  Graph Recitation  Graph Recitation		None	1 standard 1 round/level action		V, S, DF	Yes n 60-ft-radius burst	Conjuration (Creation) Caster Level: 7	CD: CD
Your allies get bonus on attacks and saves and your foes	gets pe	enalties Fort negates (harmless)	1 standard Instantaneous; See text action	centered on you 30 ft.	V, S	Yes	Transmutation	PHB2: PHB2
iffect: See text, Remove fatigue and +2 bonus to CON for 1 roun	nd/leve		action	Target: 30-ft-radiu	s emanation	centered on you	Caster Level: 7	
Repel Vermin	16		1 standard 70 minutes [D] action	10 ft.		Yes	Abjuration	RSRD: SpellsP-R.rtf
Insects, spiders, and other vermin stay 10 ft. away.	16	Will negates	3 rounds Instantaneous	Target: 10 ft. radiu	v, S, M	Yes (harmless)	Caster Level: 7 Conjuration	RSRD: SpellsP-R.rtf
□□□□□ Restoration	10	(harmless)	5.55rd5 materitaneous	Target: Creature t		. co (namicos)	(Healing) Caster Level: 7	. O. D. Opelise-N.III
Restores level and ability score drains.			* =Domain/Speciality Spell	=				-

				Cleric Spells					
Resurgence, Mass	16	Will negates	1 standard	Instantaneous	Close (12 m)	V, S, DF	Yes	Abjuration	CD: CD
Effect: As Resurgence, but multiple targets		(harmless)	action		Target: One creatur	re/level, no	two of wich can be mor	re Caster Level: 7	
□□□□ Revenance	16	None (harmless); See text	1 standard	1 minute/level	Touch	V, S, DF	Yes	Conjuration (Healing)	CD: CD
Effect: Restore dead creature to life for 1 min/level		toxt	dollori		Target: Dead ally to	ouched		Caster Level: 7	
Seed of Life	16	Will negates (harmless)	1 standard action	10 rounds + 1 rounds/level [max 30], or until discharged	Touch  Target: Living creat	V, S ure touched	Yes	Conjuration (Healing) Caster Level: 7	CA: CC
See Text		None	10 minutes	7 round; see text	See text	V, S, M/D	F No	Evocation	RSRD: SpellsS.rtf
Effect:					Target: One creatur	re		Caster Level: 7	
Delivers short message anywhere, instantly.  DDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDD	16	Will negates		70 minutes	Touch	V, S, DF	Yes (harmless)	Abjuration	RSRD: SpellsS.rtf
Effect:		(harmless)	action		Target: Creature to	uched		Caster Level: 7	
Subject is immune to 1 spells, up to 4th-level spells.  Spiritual Advisor		None		1 minute/level	Personal	V, S	No	Divination	CA: CC
Effect: See Text			action		Target: You			Caster Level: 7	
See text	16	See text	1 immediate action	Instantaneous	Close (12 m)	٧	Yes	Abjuration	PHB2: PHB2
Effect: See text, Subject must concentrate or botch spell.					Target: One creatur	re casting a	spell	Caster Level: 7	
Summon Monster IV		None	1 round	7 rounds [D]	Close (12 m)	V, S, F/DF	No	Conjuration (Summoning)	RSRD: SpellsS.rtf
Effect: Calls extraplanar creature to fight for you.					Target: One or more which can be more		ed creatures, no two of	Caster Level: 7	
Summon Undead IV		None	1 full round	d 1 round/level	Close (13.5 m)	V, S, F/DF		Conjuration (Summoning) [Ev	LM: LM
Effect: Summon undead to fight for you.					Target: One or more the wich can be more the		ed creature, no two of part	Caster Level: 8	<b>.</b>
□□□□□ Tegumento Soffocante	16	Reflex negates	1 standard	2 rounds/LEVEL	Close (12 m)	V, S	No	Transmutation	Nep: Nep
Effect: Una sottile pellicola trasparente ricopre il corpo della vittim	na imr	nedendole di parlare e re	snirare		Target: One living of	reature		Caster Level: 7	
Tongues	16	Will negates (harmless)		70 minutes	Touch	V, M/DF	No	Divination	RSRD: SpellsT-Z.rtf
Effect: Speak any language.		(namicss)	dollori		Target: Creature to	uched		Caster Level: 7	
Speak any language.  Undead Bane Weapon	16	Will negates (harmless, object)	1 standard	1 hour/level	Touch	V, S, DF	Yes	Transmutation	LM: LM
Effect: Weapon gains undead bane property and is considered gr	and c'		aolion		Target: Weapon tou	uched		Caster Level: 7	
weapon gains undead bane property and is considered go	17	Will partial		Instantaneous [1d4 rounds]; see text	Medium (54 m)	V, S	Yes	Evocation [Evil]	RSRD: SpellsT-Z.rtf
Effect:			action		Target: 20-ftradius	spread		Caster Level: 8	
Damages and sickens good creatures. Wall of Sand		None		Concentration + 1 round/level	Medium (51 m)	V, S, M/D	F No	Conjuration	PGtF: PGtF
Effect: Swirling and blocks ranged attacks, slows movement throu	ıah		action		Target: Sand wall w 5ft-square/level	hose area	is up to one	(Creation) [Earth] Caster Level: 7	
Weapon of Deity	· · · ·	None	1 standard	1 round/level	0 ft.	V, DF	No	Transmutation	CD: CD
Effect: Your weapon gains enhancement bonus and special abilit	v		COLIOT		Target: One weapo	n you hold		Caster Level: 7	
DDDD Weather Eye	y	None	1 hour	Instantaneous	1 mile radius + 1 mile/level	V, S, M,	No	Divination	CD: CD
Effect:						٥.	evel, centered on you	Caster Level: 7	
You accurate predict weather up to one week ahead				* -Domain/Speciality Spell					

Notes:
Character Sheet Notes: