Oduwa Edo-Osagie

Curriculum Vitae

A 2nd year Software Engineering student with well developed analytical and problem solving skills gained along with 2 years' programming and development experience. Excellent attention to detail and proven ability to organise and communicate with others gained from tutoring experience. Seeking an opportunity to impact the world with my creativity and apply my passion for technology within an organisational role.

Experience

Independent Projects

2014   **MixrChat**.
I created an iOS app that allows users to sign up and connect with other users randomly for random conversations.
`http://goo.gl/tRNdP5`

2014   **AnimeHub**.
I created an iOS news app that gathers anime news from various sources in XML format and brought it all together in one app. This app also allows users to watch anime videos and episodes and search for information on any anime series in existence.
`http://goo.gl/SmzrFv`

2014   **Naruto Adventure**.
I created an iOS action platformer game based on the Naruto series
`http://goo.gl/bz6k6g`

2013   **Birthday Organiser**.
I created a mobile app that keeps tracks of contacts' birthdays and automatically sends birthday messages to them on their birthdays.

The projects listed above are just a few of my works. For more, please visit my portfolio website below:

Web Portfolio   `http://odiesportfolio.tumblr.com/`.

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Oduwa Edo-Osagie   *1/2*

Vocational

2013–Present **Peer Assisted Learning(PAL) Mentor**, University of East Anglia, Norwich.
Assist first year students with their programming module through informal tutoring.

Responsibilities and Roles:
○ Plan and organise tutoring sessions.
○ Clearly explain confusing programming concepts to first year students.
○ Work back and forth between both students and lecturers.

Summer 2013 **Sales Assistant**, Isabel Hospice, Hatfield.
Volunteered at the Isabel Hospice charity shop.

Responsibilities and Roles:
○ Worked in a dynamic, fast-paced environment.
○ Organised the items in the shop, improving the flow and atmosphere while making it easier for customers to quickly locate what they want.
○ Assisted customers in making decisions on what to buy.

Skill Set

Basic CVS(BitBucket), LaTeX
Intermediate PHP, Lua, openGL
Advanced Objective-C, java, C++, html & css, JavaScript

Education

2012–Present **BSc Software Engineering**, *The University of East Anglia*, Norwich, .
First Year Grade: First Class
Predicted Grade: First Class

2010–2012 **A Levels**, *Bridgehouse College, UCAS Points − 320*.
Mathematics, Physics and Biology; A, B, B

Languages

English **Mothertongue**
French **Basic** *Some understanding of conversation*
Japanese **Basic** *Basic words and phrases*