

ODUWA EDO-OSAGIE

A final year student who loves solving problems. I am passionate about what I do and find myself constantly working on projects.

EDUCATION

- 2015 – **MSc Advanced Computing**
The University of East Anglia, Norwich
- 2012 – 2015 **BSc Software Engineering**
FINAL GRADE: STARRED FIRST CLASS - 80.12%
The University of East Anglia, Norwich

PUBLISHED PROJECTS

- 2015 **Gary (github)**
Simple programming language for general purpose scripts with humorous keywords.
- 2015 **Bolt IDE (youtube)**
A C/C++ IDE for the iPad.
- 2015 **GameBoy Emulator (youtube)**
A GameBoy emulator to be used over the web.
- 2015 **Syren (website)**
A music platform that allows you to send and receive music in the form of retro mixtapes.
- 2014 **Jive (website)**
A music discovery app with its own backing music discovery engine based on machine learning principles. Featured on Top 25 Music apps on the Netherlands iOS App Store
- 2014 **Animehub (website)**
An iOS/Android app for all things anime. It provides news updates and allows you to watch episodes and read comics.

RELEVANT LINKS

OPEN-SOURCE WORK <https://github.com/oduwa>
WEBSITE <http://oduwa.github.io>

AWARDS AND MISCELLANY

- First Place, UEA Mobile App Challenge Hackathon
- School of Computing Science Year 2 Assessment Award
- Founding member and committee member of UEA Computing Science Society

SKILLS

ADVANCED C/C++, Java, PHP, JavaScript, SQL, TCP/IP, REST, Objective-C, Swift, git

INTERMEDIATE Lua, Python, Ruby, Bash

BASIC LEVEL LATEX, Photoshop

WORK EXPERIENCE

SEPTEMBER 2015 - PRESENT
Razeware, raywenderlich.com
Tutorial Writer/Editor for Android

A member of the Android tutorial team at raywenderlich.com, I write useful and interesting Android related tutorials and update existing tutorials as new APIs and approaches emerge and old ones get deprecated.

SUMMER 2015
RealVNC, Cambridge
Software Engineering Intern

Was responsible for creating a VNC server for the Android platform. Created a way to gain remote access to Android devices from other kinds of devices. Had to work on a large codebase and coordinate changes and additions using source control.

SEPTEMBER 2014 - PRESENT
NOMTEK, Wroclaw
Mobile Developer Intern

Assisted with the development of iOS and Android apps. Worked remotely (job was in Poland and I was in England) to add implementations for new features for existing apps and refined and optimized implementations of some existing features.

CONTACT

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