## Fundamentals of databases & Database design

IT 1400- Level 1 Semester 2

Lecture 2

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## What we discuss Today......

- Data Models, Schemas, and Instances
- DBMS Architecture and Data Independence
- Database Languages and Interfaces
- The Database System Environment
- Classification of Database Management Systems

#### **Data Models**

■ Data Model: A set of concepts to describe the structure of a database, and certain constraints that the database should obey.

■ Data Model Operations: Operations for specifying database retrievals and updates by referring to the concepts of the data model. Operations on the data model may include basic operations and user-defined operations.



## Example of User Defined Operation

Calculate GPA

Sum(Result GPA \* No. of Credits)/Sum(Credits)

## Categories of data models

- Conceptual (high-level, semantic) data models: Provide concepts that are close to the way many users perceive data. (Also called entity-based or object-based data models.)
- Physical (low-level, internal) data models: Provide concepts that describe details of how data is stored in the computer.
- Implementation (representational) data models: Provide concepts that fall between the above two, balancing user views with some computer storage details.



### History of Data Models

- Relational Model: proposed in 1970 by E.F.Codd(IBM), first commercial system in 1981-82. Now in several commercial products (DB2, ORACLE, SQL Server, SYBASE, INFORMIX).
- Network Model: the first one to be implemented by Honeywell in 1964-65 (IDS System). Adopted heavily due to the support by CODASYL (CODASYL -DBTG report of 1971).
- Hierarchical Data Model: implemented in a joint effort by IBM and North American Rockwell around 1965. Resulted in the IMS family of systems. The most popular model. Other system based on this model: System 2k (SAS inc.)



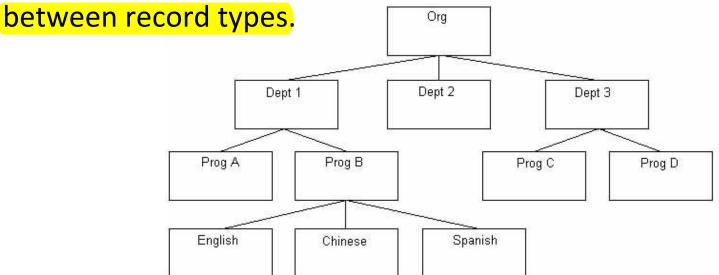
## History of Data Models

- Object-oriented Data Model(s): several models have been proposed for implementing in a database system.
  One set comprises models of persistent O-O
  Programming Languages such as C++
- Object-Relational Models: Most Recent Trend. Started with Informix Universal Server. Exemplified in the latest versions of Oracle-10i, DB2, and SQL Server etc. systems



#### **Hierarchical Model**

- Organizes data in a tree structure.
- This structure implies that a record can have repeating information, generally in the child data segments.
- Collects all the instances of a specific record together as a record type.
- To create links between these record types, the hierarchical model uses Parent Child Relationships. These are a 1:N mapping





#### Hierarchical Model

#### **ADVANTAGES:**

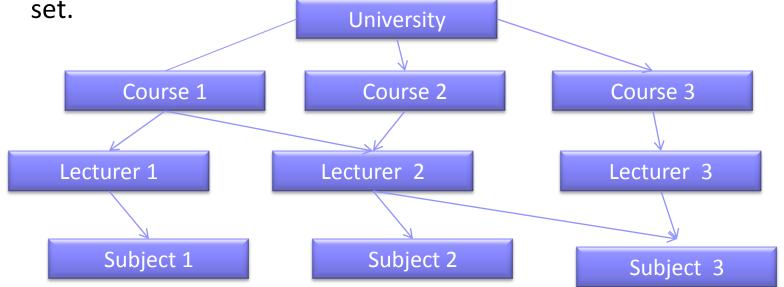
- Hierarchical Model is simple to construct and operate on
- Corresponds to a number of natural hierarchically organized domains -e.g., assemblies in manufacturing, personnel organization in companies
- Language is simple; uses constructs like GET, GET UNIQUE, GET NEXT, GET NEXT WITHIN PARENT etc.

#### **DISADVANTAGES:**

- Navigational and procedural nature of processing
- Database is visualized as a linear arrangement of records
- Little scope for "query optimization"

#### **Network Model**

- Some data were more naturally modeled with more than one parent per child.
- Permitted the modeling of many-to-many relationships in data.
- Consists of an owner record type, a set name, and a member record type.
- A member record type can have that role in more than one set
- An owner record type can also be a member or owner in another





#### **Network Model**

#### **ADVANTAGES:**

- Network Model is able to model complex relationships and represents semantics of add/delete on the relationships.
- Can handle most situations for modeling using record types and relationship types.
- Language is navigational; uses constructs like FIND, FIND member, FIND owner, FIND NEXT within set, GET etc. Programmers can do optimal navigation through the database

#### **DISADVANTAGES:**

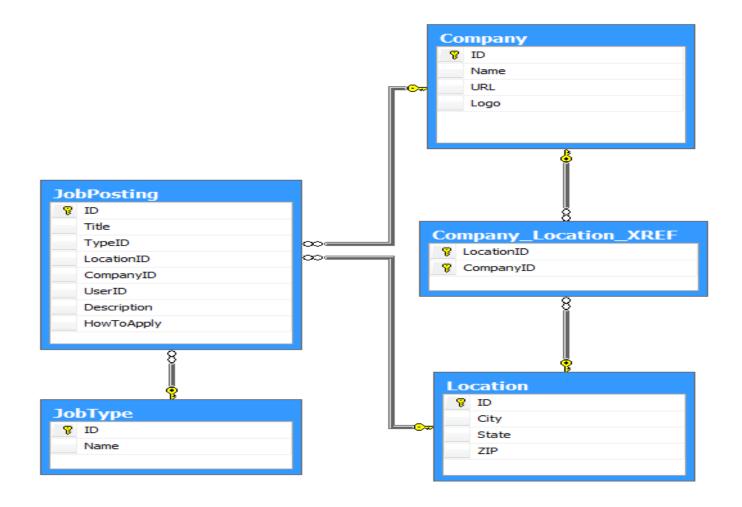
- Navigational and procedural nature of processing
- Database contains a complex array of pointers that thread through a set of records.
- Little scope for automated "query optimization"



#### Schema VS Instances

- Database Schema: The description of a database. Includes descriptions of the database structure and the constraints that should hold on the database.
- Schema Diagram: A diagrammatic display of (some aspects of) a database schema.
- Schema Construct: A component of the schema or an object within the schema, e.g., STUDENT, COURSE.
- Database Instance: The actual data stored in a database at a particular moment in time. Also called database state(or occurrence).

## **Example of Schema**

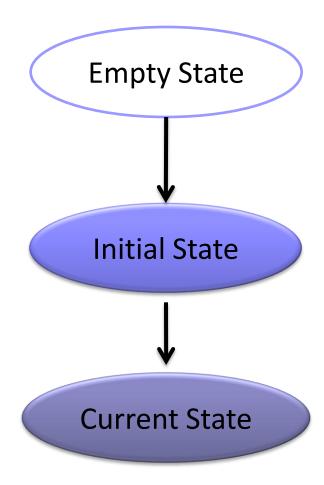


## Example of Database Instance

Customer ID	Company	Contact	Contact Title	Address	City	Region	Postal Cod
ALFKI	Alfreds Futt	Maria Anders	Sales Repre	Obere Str. 57	Berlin		12209
ANATR	Ana Trujillo	Ana Trujillo	Owner	Avda. de la	México D.F.		05021
ANTON	Antonio Mor	Antonio Mor	Owner	Mataderos	México D.F.		05023
AROUT	Around the	Thomas Har	Sales Repre	120 Hanove	London		WA1 1DP
BERGS	Berglunds s	Christina Be	Order Admi	Berguvsväg	Luleå		S-958 22
BLAUS	Blauer See	Hanna Moos	Sales Repre	Forsterstr. 57	Mannheim		68306
BLONP	Blondel pèr	Frédérique	Marketing M	24, place Kl	Strasbourg		67000
BOLID	Bólido Comi	Martín Som	Owner	C/ Araquil, 67	Madrid		28023
BONAP	Bon app'	Laurence L	Owner	12, rue des	Marseille		13008
воттм	Bottom-Doll	Elizabeth Li	Accounting	23 Tsawass	Tsawassen	ВС	T2F 8M4
BSBEV	B's Beverages	Victoria Ash	Sales Repre	Fauntleroy	London		EC2 5NT
CACTU	Cactus Comi	Patricio Sim	Sales Agent	Cerrito 333	Buenos Aires		1010
CENTC	Centro com	Francisco C	Marketing M	Sierras de	México D.F.		05022
CHOPS	Chop-suey	Yang Wang	Owner	Hauptstr. 29	Bern		3012
COMMI	Comércio Mi	Pedro Afonso	Sales Assoc	Av. dos Lusí	São Paulo	SP	05432-043
CONSH	Consolidate	Elizabeth Br	Sales Repre	Berkeley Ga	London		WX1 6LT
DRACD	Drachenblut	Sven Ottlieb	Order Admi	Walserweg 21	Aachen		52066
DUMON	Du monde e	Janine Labr	Owner	67, rue des	Nantes		44000
EASTC	Eastern Con	Ann Devon	Sales Agent	35 King Geo	London		WX3 6FW
ERNSH	Ernst Handel	Roland Men	Sales Mana	Kirchgasse 6	Graz		8010
FAMIA	Familia Arqu	Aria Cruz	Marketing A	Rua Orós, 92	São Paulo	SP	05442-030
FISSA	FISSA Fabri	Diego Roel	Accounting	C/ Moralzarz	Madrid		28034
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#### States of a Database



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#### Database Schema Vs. Database State

- □ Database State: Refers to the content of a database at a moment in time.
- □ Initial Database State: Refers to the database when it is loaded
- □ Valid State: A state that satisfies the structure and constraints of the database.

#### **Distinction**

- The database schema changes very infrequently. The database state changes every time the database is updated.
- Schema is also called intension, whereas state is called extension.



#### Three-Schema Architecture

Proposed to support DBMS characteristics of:

- Program-data independence.
- Support of multiple views of the data.
- Use of a catalog to store the database description (schema).

#### Three-Schema Architecture

- Internal schema at the internal level to describe physical storage structures and access paths. Typically uses a physical data model.
- Conceptual schema at the conceptual level to describe the structure and constraints for the whole database for a community of users. Uses a conceptual or an implementation data model.
- External schemas at the external level to describe the various user views. Usually uses the same data model as the conceptual level.

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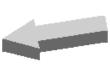


External Schema 1





External Schema 2



Conceptual Schema

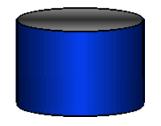


Internal Schema



External Schema 3

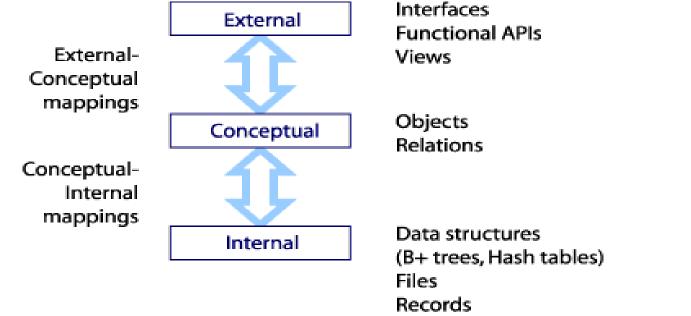






#### Three Schema Architecture

Mappings among schema levels are needed to transform requests and data. Programs refer to an external schema, and are mapped by the DBMS to the internal schema for execution.





## Data Independence

Capacity to change the schema at one level of a database system without having to change the schema at the next higher level.

- Logical Data Independence: The capacity to change the conceptual schema without having to change the external schemas and their application programs.
- Physical Data Independence: The capacity to change the internal schema without having to change the conceptual schema.



## Data Independence

■ Data independence is accomplished because, when the schema is changed at some level, the schema at the next higher level remains unchanged; only the *mapping* between the two levels is changed.

However, the two levels of mappings create an overhead during compilation or execution of a query or program, leading to inefficiencies in the DBMS.



## **DBMS** Languages

Data Definition Language(DDL): Used by the DBA and database designers to specify the conceptual schema of a database.

- In many DBMSs, the DDL is also used to define internal and external schemas (views).
- In some DBMSs, separate storage definition language(SDL) and view definition language(VDL) are used to define internal and external schemas.



### **DBMS** Languages

Data Manipulation Language(DML): Used to specify database retrievals and updates.

■ DML commands (data sublanguage) can be embedded in a general-purpose programming language (host language), such as COBOL, C or an Assembly Language.

Alternatively, stand-alone DML commands can be applied directly (query language).



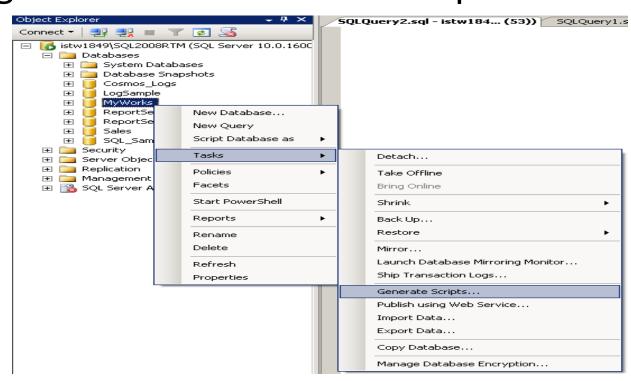
## **DBMS** Languages

- High Level or Non-procedural Languages: e.g., SQL, are set-oriented and specify what data to retrieve than how to retrieve. Also called declarative languages.
- Low Level or Procedural Languages: record-ata-time; they specify how to retrieve data and include constructs such as looping.

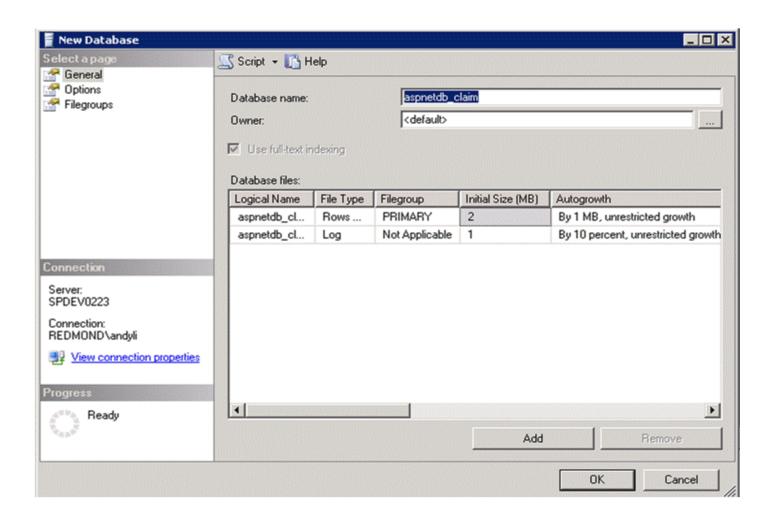


#### **DBMS** Interfaces

■ Menu-Based Interfaces for Browsing: These interfaces present the user with lists of options, called menus, that lead the user through the formulation of a request.



Forms-Based Interfaces :- A forms-based interface displays a form to each user. Users can fill out all of the form entries to insert new data, or they fill out only certain entries, in which case the DBMS will retrieve matching data for the remaining entries.



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  - **Graphical User Interfaces** :- A graphical interface (GUI) typically displays a schema to the user in diagrammatic form. The user can then specify a query by manipulating the diagram. In many cases, GUIs utilize both menus and forms.

- Natural Language Interfaces :- These interfaces accept requests written in English or some other language and attempt to "understand" them.
- Interfaces for Parametric Users: Parametric users, such as bank tellers, often have a small set of operations that they must perform repeatedly.

■ Interfaces for the DBA: Most database systems contain privileged commands that can be used only by the DBA's staff. These include commands for creating accounts, setting system parameters, granting account authorization, changing a schema, and reorganizing the storage structures of a database.



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## Database System Utilities

To perform certain functions such as:

- Loading data stored in files into a database. Includes data conversion tools.
- Backing up the database periodically on tape.
- Reorganizing database file structures.
- Report generation utilities.
- Performance monitoring utilities.
- Other functions, such as sorting, user monitoring, data compression, etc.

## Other Tools

#### Data dictionary / repository

- Used to store schema descriptions and other information such as design decisions, application program descriptions, user information, usage standards, etc.
- Active data dictionary is accessed by DBMS software and users/DBA.
- Passive data dictionary is accessed by users/DBA only.

## **Application Development Environments** and CASE (computer-aided software engineering) tools:

Examples –Power builder (Sybase), Builder (Borland)

#### communications software

function is to allow users at locations remote from the database system site to access the database through computer terminals, workstations, or their local personal computers.



## Centralized and Client-Server Architectures

Centralized DBMS: combines everything into single system including- DBMS software, hardware, application programs and user interface processing software.

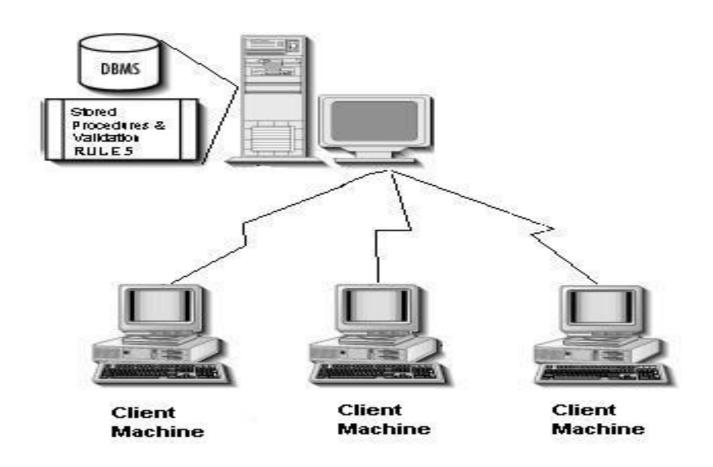


#### **Basic Client-Server Architectures**

- Specialized Servers with Specialized functions
- Clients
- DBMS Server

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#### Client Server Architecture





# Specialized Servers with Specialized functions:

- File Servers
- Printer Servers
- Web Servers
- E-mail Servers



#### Clients:

- Provide appropriate interfaces and a client-version of the system to access and utilize the server resources.
- Clients maybe diskless machines or PCs or Workstations with disks with only the client software installed.
- Connected to the servers via some form of a network.

(LAN: local area network, wireless network, etc.)



#### **DBMS Server**

- Provides database query and transaction services to the clients
- Sometimes called query and transaction servers



# Two Tier Client-Server Architecture

User Interface Programs and Application
Programs run on the client side

Interface called ODBC (Open Database Connectivity) provides an Application program interface (API) allow client side programs to call the DBMS. Most DBMS vendors provide ODBC drivers.



# Two Tier Client-Server Architecture

A client program may connect to several DBMSs.

Other variations of clients are possible: e.g., in some DBMSs, more functionality is transferred to clients including data dictionary functions, optimization and recovery across multiple servers, etc.

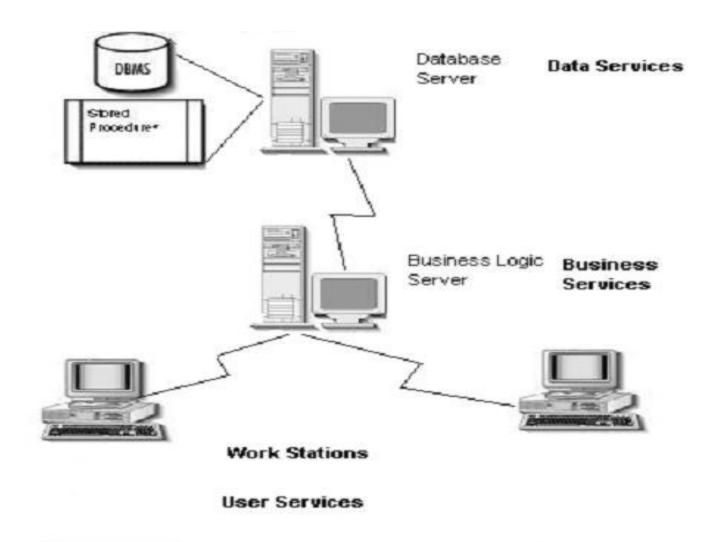
In such situations the server may be called the **Data**Server.

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# Three Tier Client-Server Architecture

- Common for Web applications
- Intermediate Layer called Application Server or Web Server:
  - □ stores the web connectivity software and the rules and business logic (constraints) part of the application used to access the right amount of data from the database server
  - □ acts like a conduit for sending partially processed data between the database server and the client.
- Additional Features- Security:
  - encrypt the data at the server before transmission
  - decrypt data at the client

# Three Tier Architecture





# Classification of DBMSs

#### Based on the data model used:

- Traditional: Relational, Network, Hierarchical.
- Emerging: Object-oriented, Object-relational.

#### Other classifications:

- Single-user (typically used with microcomputers)vs. multi-user (most DBMSs).
- Centralized (uses a single computer with one database)vs. distributed (uses multiple computers, multiple databases)



### Classification of DBMSs

Distributed Database Systems have now come to be known as client server based database systems because they do not support a totally distributed environment, but rather a set of database



# Variations of Distributed Environments:

- Homogeneous DDBMS
- Heterogeneous DDBMS
- Federated or Multi database Systems



# **Homogeneous DDBMS**

- In homogeneous DDBMS, all sites use the same DBMS product.
- Much easier to design and manage.
- This design provides incremental growth by making additional new sites to DDBMS easy
- Allows increased performance by exploiting the parallel processing capability of multiple sites.



# **Heterogeneous DDBMS**

- In heterogeneous DDBMS, all sites may run different DBMS products, which need not to be based on the same underlying data model and so the system may be composed of RDBMS, ORDBMS and OODBMS products.
- communication between different DBMS are required for translations.
- Data from the other sites may have different hardware, different DBMS products and combination of different hardware and DBMS products
- Task for locating those data and performing any necessary translation are the abilities of heterogeneous DDBMS



# Referance

Chapter 2 : Fundamentals of Database Systems

By Remez Elmasri & Shamkant B. Navathe

# **Questions???**