

Projekat 14

Prevodjenje M3U fajla u PLS

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Grupa 13

Program prevodi M3U plejlistu u PLS plejlistu. U M3U formatu, za svaku numeru, prvo se piše vreme, zatim ime pesme i na kraju ime fajla. U PLS je obrnuto, prvo se upisuje ime fajla, zatim ime pesme i na kraju vreme trajanja. Zato je glavna ideja programa da prvo vreme iz M3U formata prepíše na stek, zatim ime pesme, i ime fajla, i da se onda sa steka skida i upisuje u PLS fajl.

Pored toga, PLS format na početku fajla traži ukupan broj numera. To program rešava skanirajući ceo ulazni fajl i prebrojavajući sve karaktere „#“, i zatim umanjujući taj broj za jedan (zbog prve # koja definiše m3u fajl).

Manipulacija svim tekstom se odvija u memoriji: m3u fajl se prvo učitava u jedan bafer, zatim se koristeći taj bafer popunjava drugi u kojem je tekst za pls fajl, i na kraju se drugi bafer zapisuje u fajl.

Kod:

```
INCLUDE Irvine32.inc
INCLUDE macros.inc

BUFFER_SIZE = 50001
.data
buffer BYTE BUFFER_SIZE DUP(?)
buffer2 BYTE BUFFER_SIZE DUP(?)
srcFilename BYTE 80 DUP(0)
dstFilename BYTE 80 DUP(0)
fileHandle HANDLE ?
stringLength DWORD ?
bytesWritten DWORD ?
str1 BYTE "Cannot create file", 0dh, 0ah, 0
str2 BYTE "Version=2", 0dh, 0ah, 0
const10 dd 10
string4 BYTE "[playlist]", 0dh, 0ah, "NumberOfEntries="
filestring BYTE "File"
titlestring BYTE "Title"
lengthstring BYTE "Length"
BYTE "[Enter]: ", 0dh, 0ah, 0
i byte 1
.code
main PROC

; Let user input a filename.
mWrite "Enter an input filename: "
mov     edx, OFFSET srcFilename
mov     ecx, SIZEOF srcFilename
call    ReadString

;Create an output filename
mov al, '.'
mov ecx, lengthof srcFilename
mov esi, offset srcFilename
mov edi, offset dstFilename
again:movsb
```

```

dec edi
scasb
jne again
mov eax, 'slp'
mov [edi], eax

; Check for errors.
cmp     eax, INVALID_HANDLE_VALUE; error found ?
jne     file1_ok; no: skip
mov     edx, OFFSET str1; display error
call    WriteString
jmp     quit
file1_ok :

sub     edx, edx                                ; Open the file for input.
mov     edx, OFFSET srcFilename
call    OpenInputFile
mov     fileHandle, eax

; Check for errors.
cmp     eax, INVALID_HANDLE_VALUE; error opening file ?
jne     file2_ok; no: skip
mWrite <"Cannot open file", 0dh, 0ah>
jmp     quit; and quit
file2_ok :

; Read the file into a buffer.
mov     edx, OFFSET buffer
mov     ecx, BUFFER_SIZE
call    ReadFromFile
jnc     check_buffer_size; error reading ?
mWrite "Error reading file. "; yes: show error message
call    WriteWindowsMsg
jmp     close_file

check_buffer_size :
cmp     eax, BUFFER_SIZE; buffer large enough ?
jb      buf_size_ok; yes
mWrite <"Error: Buffer too small for the file", 0dh, 0ah>
jmp     quit; and quit

buf_size_ok :
mov     buffer[eax], 0; insert null terminator
mWrite "File size: "
call    WriteDec; display file size
call    Crlf

close_file :
mov     eax, fileHandle
call    CloseFile

cld
;prebrojavanje
mov     ebx, 0
mov     edi, offset buffer

```

```

mov ecx, lengthof buffer
mov al, '#'
scan: scasb
jne notfound
inc ebx
notfound:
dec ecx
cmp ecx, 0
jne scan

dec ebx
; upis headera
mov edi, OFFSET buffer2
mov esi, OFFSET string4
mov ecx, LENGTHOF string4
rep movsb
call printNumber
inc edi
mov al, 0dh
mov[edi], al
inc edi
mov al, 0ah
mov[edi], al
inc edi

mov esi, OFFSET buffer
mov ebx, 1

; poredjenje sa,
loop1 : mov ecx, 1
        mov al, ","
        cmp [esi], al
        je firstpush
        inc esi
        jmp loop1

        ; upisivanje vremena
        firstpush :
        mov eax, esi
        mov cl, ':'
        firstpushsub:
        cmp [eax], cl
        je loop2
        mov dl, [eax]

        mov [esp], dl
        dec esp
        dec eax
        jmp firstpushsub

loop2:
        mov al, 0dh
        cmp[esi], al
        je secondpush
        inc esi
        jmp loop2

```

```

                ;upisivanje imena
secondpush:
    mov eax, esi
    add esi, 2
    mov cl, ','
    secondpushsub :
        cmp [eax], cl
        je loop3
        mov dl, [eax]
        mov [esp], dl
        dec esp
        dec eax
        jmp secondpushsub

loop3:
    mov al, 0dh
    cmp[esi], al
    je thirdpush
    mov al, 0h
    cmp [esi], al
    je thirdpush

    inc esi
    jmp loop3

                ;upisivanje adrese
thirdpush :
    mov eax, esi
    add esi, 2

    thirdpushsub :
        mov cl, 0ah
        cmp [eax], cl
        je glavniupis
        mov cl, 0h
        cmp [eax], cl
        je specsluc
        mov dl, [eax]
        mov [esp], dl
        dec esp
        dec eax
        jmp thirdpushsub

specsluc: dec eax
dec esi
jmp thirdpushsub

;upis u bafer2
glavniupis:
    mov eax, esi
    mov esi, OFFSET filestring
    mov ecx, LENGTHOF filestring
    rep movsb
    call printNumber
    inc edi
    mov dl, "="
    mov[edi], dl

```

```

inc edi
fileloop : inc esp
mov dl, [esp]
mov[edi], dl
inc edi
cmp dl, 0dh
jne fileloop
mov dl, 0ah
mov[edi], dl
inc edi
mov esi, OFFSET titlestring
mov ecx, LENGTHOF titlestring
rep movsb
call printNumber
inc edi
mov dl, "="
mov[edi], dl
inc edi
nameloop : inc esp
mov dl, [esp]
mov[edi], dl
inc edi
cmp dl, 0dh
jne nameloop
mov dl, 0ah
mov[edi], dl
inc edi
mov esi, OFFSET lengthstring
mov ecx, LENGTHOF lengthstring
rep movsb
call printNumber
inc edi
mov dl, "="
mov[edi], dl
inc edi
timeloop : inc esp
mov dl, [esp]
mov[edi], dl
inc edi
cmp dl, ","
jne timeloop
dec edi
mov dl, 0dh
mov[edi], dl
inc edi
mov dl, 0ah
mov[edi], dl
inc edi
inc bl
mov esi, eax
mov cl, 0h
cmp[esi], cl
jne loop1

```

;Upisivanje Version=2, nisam siguran da je ovo potrebno, ali ne skodi

```

mov eax, esi
mov esi, OFFSET str2
mov ecx, LENGTHOF str2

```

```
rep movsb
```

```
; Create a new file.
```

```
xor edx, edx  
mov  edx, OFFSET dstFilename  
call CreateOutputFile  
mov  fileHandle, eax
```

```
; Write the buffer to the output file.
```

```
mov  eax, fileHandle  
mov  edx, OFFSET buffer2  
mov  ecx, LENGTHOF buffer2  
call WriteToFile
```

```
quit :  
exit
```

```
printNumber :
```

```
    push eax  
    push edx  
    xor edx, edx  
    mov eax, ebx  
    div const10  
    cmp al, 0  
    je jedinice  
    add al, 30h  
    mov[edi], al  
    inc edi
```

```
jedinice :
```

```
    add dl, 30h  
    mov[edi], dl  
    pop edx  
    pop eax  
    ret
```

```
main ENDP  
END main
```