







# Guidelines for the Specification and Design of Large-Scale Semantic Applications

**ASWC 2009** 



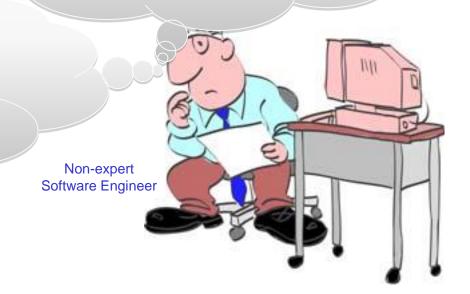
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# **Motivation**

How can I specify the semantic functionalities of my application?

How can I carry out the development process of my semantic application?

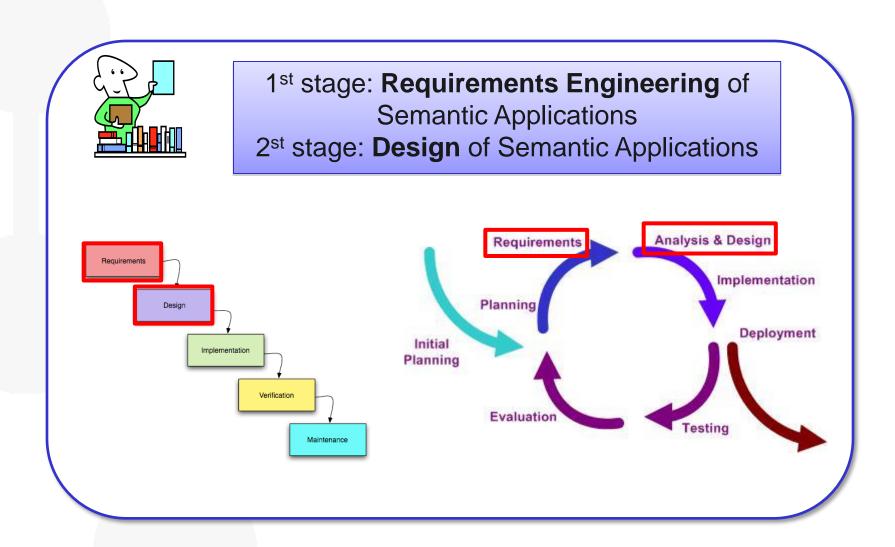


Semantic applications require different software development techniques.

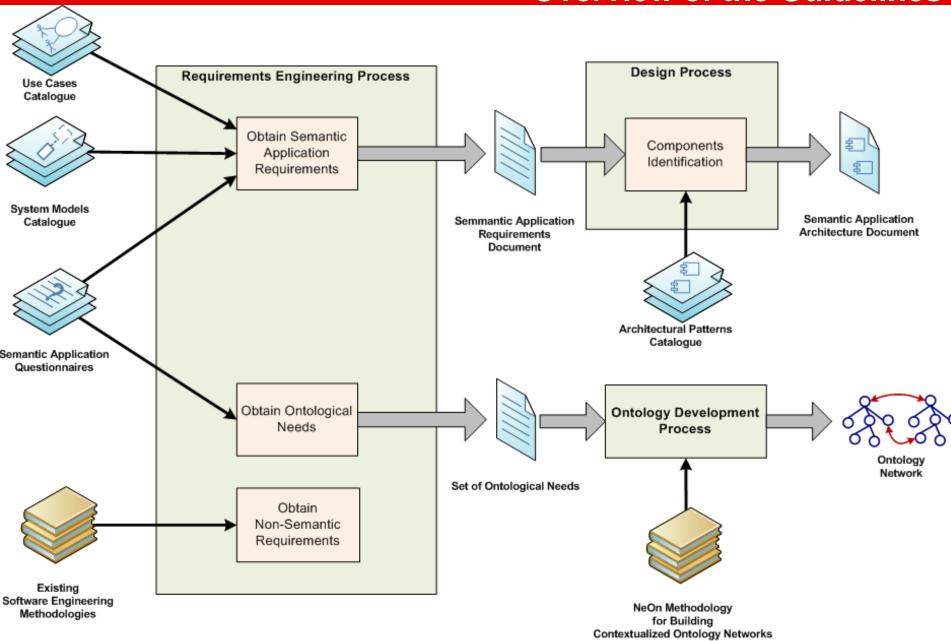
- •They manipulate huge quantities of heterogeneous decentralized information.
- •They integrate semantic and non-semantic data.
- •They explore different sources at run-time.

Need **guidelines** that can be easily adapted and **integrated** in the software **development process** 

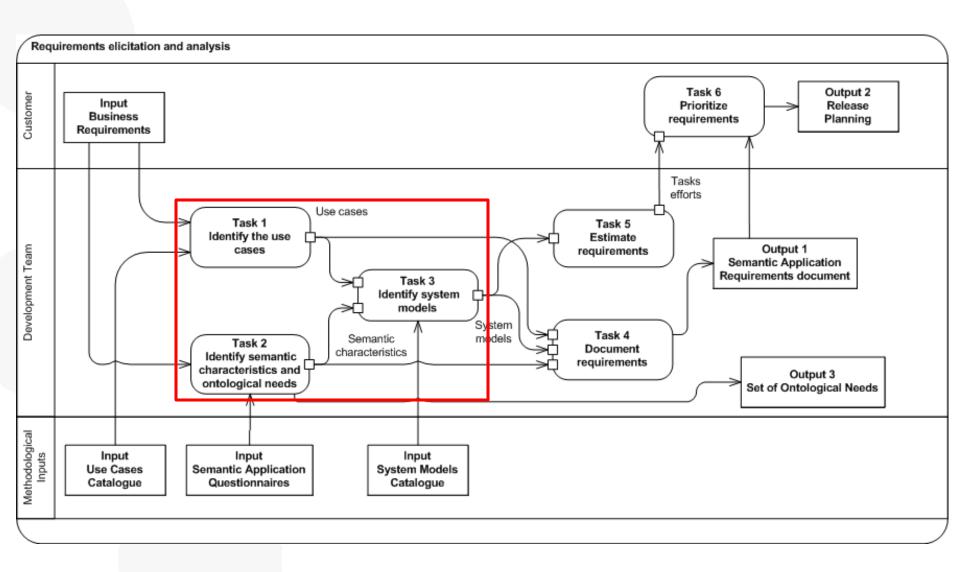
# Scope



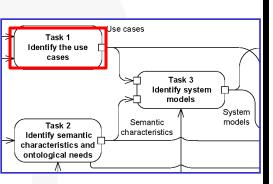
# **Overview of the Guidelines**



# **Requirements Elicitation Activity**



## Task 1. Identify the use cases



## Objective

To gather information about the application from the business requirements and to distil scenarios from this information

## Technique

To select and adapt semantic-related scenarios from a catalogue of 5 use cases

## **Use Cases Catalogue**

Query Information

To obtain integrated information from several resources given a query

Search Resources

To obtain resources (annotated with the corresponding metadata) related to a given query

Browse Resources

To navigate through categorised resources utilizing ontologies as indexes

Extract Information

To extract meaningful information from a set of resources obtaining after performing a search

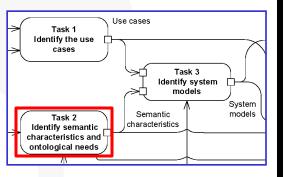
Manage Knowledge

To collaboratively construct and evolve shared knowledge by

- •Managing classes, properties, instances, mappings, annotations...
- Learning or populating an ontology, ...



# Task 2. Identify Semantic Characteristics and Ontological Needs



## Objective

To collect semantic application requirements and ontological needs

## **Technique**

To apply 4 questionnaires oriented to obtain the values of 32 characteristics and ontological needs

### Characteristics

#### Ontologies

- (1) Use of a single ontology or a network of ontologies
- (2) Design-time or run-time ontology selection
- (3) Use of generic or domain-specific ontologies
- (4) Generation of new ontologies
- (5) Use of internal or external ontologies
- (6) Ontologies reuse and reengineering
- (7) Non-ontological resources reengineering
- (8) Ontologies dynamicity
- (9) Centralization or distribution of ontologies
- (10) Scalabitlity regarding the number of ontologies
- (11) Scalability regarding the number of ontology elements
- (12) Ontologies encoding heterogeneity
- (13) Ability to resolve conceptual heterogeneity in ontologies

#### Data

- (14) Data domain dependence
- (15) Data Generation
- (16) Use of internal or external data sources
- (17) Use of linked data
- (18) Data distribution
- (19) Data dynamicity
- (20) Design-time or run-time data selection
- (21) Data scalability
- (22) Use of non-semantic data
- (23) Data encoding heterogeneity

#### Reasoning

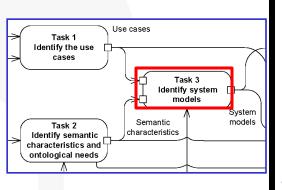
- (24) Kind of semantic reasoning
- (25) Sound reasoning
- (26) Complete reasoning
- (27) Hybrid reasoning
- (28) Reasoning with contradictory data
- (29) Reasoning with incomplete data
- (30) Reasoning with uncertainty
- (31) Distributed reasoning

#### Non-functional

(32) Interoperability with other applications



# **Task 3. Identify System Models**



# Objective

To preliminary specify the application from

- An external perspective
  - Systems involved and their limits
- A structural perspective
  - By modelling the structure of the information processed

## **Technique**

To build system model using a set of templates taking into account

- Identified use cases
- Application characteristics

# **Basic Symbols**



## Relationships

Unstructured

document



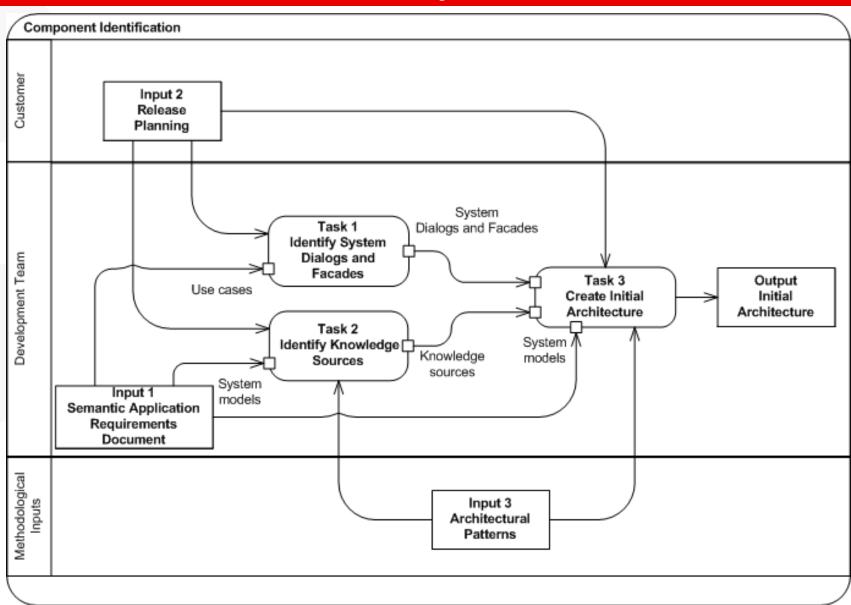
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## System Models Templates Catalogue

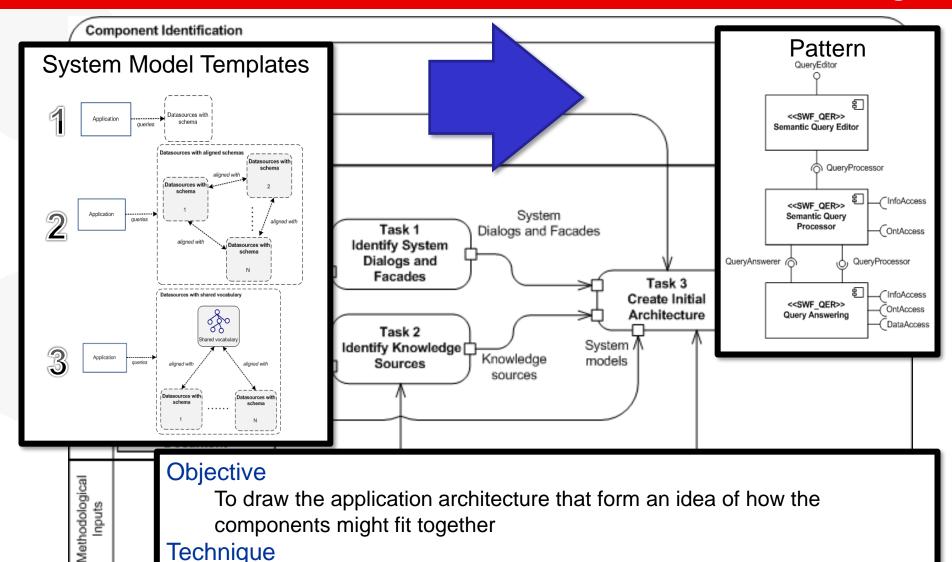
Includes 11 system models templates



# **Component Identification Activity**



# **Architectural Patterns Catalogue**





the previously identified System Models

To draw the architecture by applying 28 architectural patterns associated to

# **Conclusions**

- Our main goal is to facilitate the development of semantic applications for non-expert software engineers.
  - Adapting the Requirements Engineering and Design processes from SE.
  - Allowing to design the architecture of SA from scratch and to include semantic components into traditional information systems.
- The techniques described are novel and specially oriented to the specification and design of the semantic functionalities of an application.
- The semantic characteristics of an application will influence the whole development process.
- The use cases are useful to start analysing the application from concrete functional user needs.
- The system models are graphical representations of the macro-structure and environment of the application. We have provided architectural patterns that aim to facilitate the Architectural Design of the Semantic Application.
  - These architectural patterns are not bound to a particular implementation.