Ontology Engineering Group, UPM

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Gravitation and Fitness in Ontology Dynamics



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http://ermolayev.com/



The Plan ...

Motivation

 Is ontology dynamics on the R&D agenda? Are there open issues? Where to seek insights?

Ontologies and their Fitnesses

- What is an ontology? conceptually and formally ...
- How to make an ontology a "shared specification" of domain knowledge?
- Ontology Fitness a key metric of being "shared"

The Law of Gravitation – for Domains and Ontologies

– What if the forces between domains and ontologies existed? How would these look like – in a model?

Supporting Techniques and Tools

– Now we have a model, so what? Is it adequate? Do we have instruments to measure things and compute forces?

An Outline of Potential Use Cases

 Even so, how could these be used? Would these make our lives better?

Motivation

- Is ontology dynamics on the R&D agenda?
- Are there open issues?
- Where to seek insights?

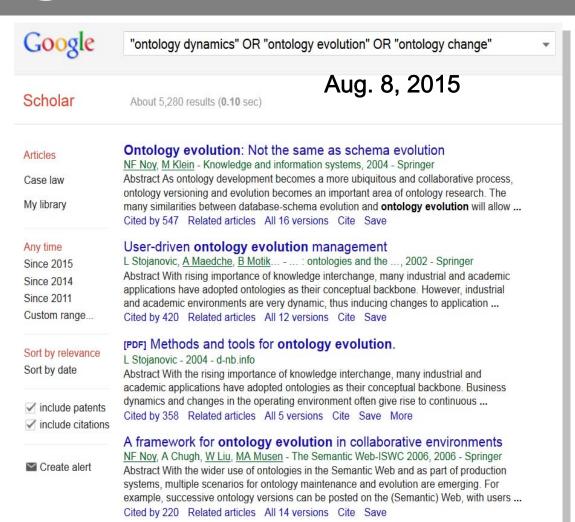
So, is it on the Agenda?



... on the Agenda?

As of Nov. 11, 2015

- Google:
 - ~ 42900
- Google Scholar:
 - Any time: ~5 420
 - Since 2015: 290



The State-of-the-Play

- Ontology change * changing an ontology in response to a certain need
- Several facets -> research fields:
 - Ontology evolution (reactive response to a change in the domain or its conceptualization)
 - Ontology refinement (goal-directed, proactive change)
 - ntology versical g (enable transparent access to different versions of
 - of to og v mapping (ice tilly relate vecable at elements)
 - Ontology morphing (map between vocabularies and axioms)
 - Ontology matching (map and measure semantic distance between
 - catularies and axisms)
 - Or oldy algor er, result of natoling process)
 - Or cology trains to be to be trained to the rent tepr sentation language)
 - Ontology integration/ merging (fuse knowledge from ontologies covering similar/ identical domains)
 - Ontology debugging diagnosis and repair (render an ontology consistent/coherent)

^{*} Giorgos Flouris et al.: Ontology Change: Classification and Survey. *The Knowledge Engineering Review*, 23(2), 117-152, 2008. doi:10.1017/S0269888908001367

What is Changed, not Why ...

Does this one fit to go faster than 100 mph?





- Let's measure the distance passed in 1 hour
- If <= 100 mi, then NOT



Would be happy to have:

- Perhaps NOT, judging by its current shape
- Could be able however if thrown from there up the cliff

Open Issues?

- Ontology Change studies the <u>ways</u> to change an ontology <u>in response to a need</u>
 - C.F.: Kinematics studies the motion of objects without a reference to its causes
- Ontology Change:
 - In fact does Kinematics but misses the study of the causes that trigger the need
 - C.F.: Dynamics is concerned with the study of forces and torques and their effect on motion
- Ontology Change misses Ontology Dynamics
 - What would be the force causing this going faster then 100 mph?



Focus and Assumptions

• In our work:

- Insights (so far) are taken from ...
 Newtonian Mechanics
 - In particular: the models are based on the Newton's Law of Universal Gravitation



- Differences (simplifications / complications):
 - Knowledge representations are discrete in their nature:
 - Continuous models -> discrete models
 - Objects are immaterial:
 - Masses -> Fitnesses



Ontologies and their Fitnesses

- How to make sure that an ontology is a "shared specification" of domain knowledge?

A Shared Spec ...

"I find it critical to remember that every ontology is a treaty – a social agreement – among people with some common motive in sharing."

Tom Gruber in the Interview for the Official Quarterly Bulletin of AIS Special Interest Group on Semantic Web and Information Systems, Vol. 1, Issue 3, 2004.

- Who are those People?
- What are their Motives to share? Why Common?
- Answers are sought for Domain Ontologies:
 - Those describing a well circumscribed Domain of Discourse
 - Like Gene Research, Financial News, Sport Cars, ICT Research on BIG DATA, etc.
 - A <u>community of people</u>, with <u>motives</u> to share domain knowledge, could be outlined
 - Domain Knowledge Stakeholders (or Subject Experts)
 - Common Motive the description of Domain Knowledge to be based on their views
 - Thought of as requirements

Implies ...

- An OE Methodology to be able to result in a <u>Shared Spec.</u>:
 - Elicit the (change) requirements from the Domain Knowledge Stakeholders as fully as possible
 - Measure completeness
 - Transform the elicited requirements often informal
 - To the (changes in the) ontology formal
 - Measure how well the result FITS the opinions of the Domain Knowledge Stakeholders
 - Completeness; Accuracy
- Otherwise:
 - The Commitment of the Domain Knowledge Stakeholders to the output ontology will be low
- So:
 - Higher the Fitness -> higher the Commitment
 - Higher the Commitment -> more Shared the Spec. is
- Which brings us about acknowledging the role of Ontology Fitness

• • •

The Scales for Fitness

- Φ the degree of the conformance of an ontology to the requirements of the Domain Knowledge Stakeholders
- Difficult to measure
- Having the following is all not easy:
 - The requirements
 - The ontology
 - These two compared and difference / conformance measured



Done in our OntoElect OE methodology

Fitness in OntoElect

- - Votes <u>collected indirectly</u> using a statistically representative professional Document Corpus:
 - Extract a saturated set of multi-word key terms
 - Select the most **influential** key terms Requirements
 - Transform the natural language definitions of the terms to formalized structural contexts – Ontology Change Tokens
 - Map the structural contexts to the ontology <u>Votes</u>
 - Compute change in Fitness more or less Votes

Key Terms

Requirements

Onto Change Tokens

Votes



^{*} Tatarintseva, O. et al. (2013) Quantifying Ontology Fitness in OntoElect Using Saturation- and Vote-Based Metrics. In: Ermolayev et al. (eds.) *ICT in Education, Research, and Industrial Applications. Revised Selected Papers of ICTERI 2013*, CCIS **412**, pp. 136–162

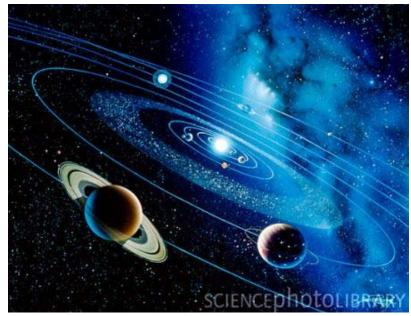
The Law of Gravitation

- What if the forces between domains and ontologies existed?
- How would these looked like in a model?

A "Closed" Mechanical System

- Coordinate grid:
 - E.g. Helio-centric, 3D,
 Decartes
- Distance:
 - (K)m, from point (0,0,0)
- Mass:
 - Kg
- Force:
 - Newton's Law of Universal Gravitation *

$$F = \gamma \frac{m_1 \times m_2}{r^2}$$

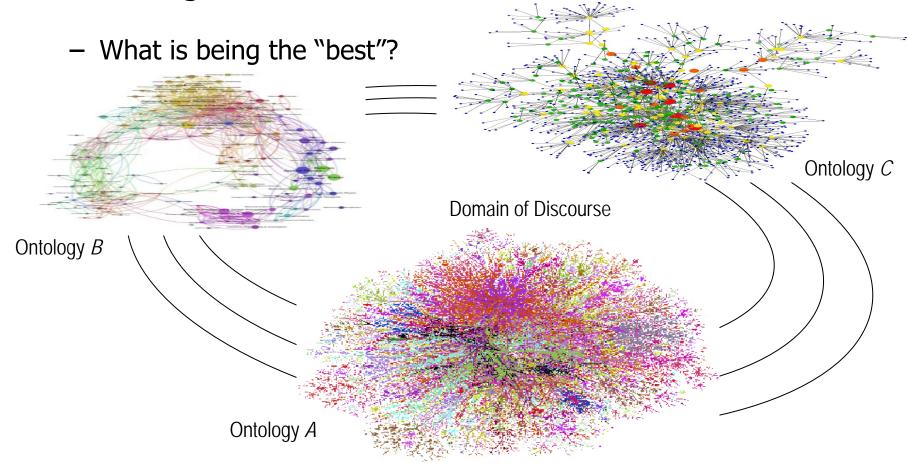


https://harifromtheworldday.wordpress.com/2012/ 06/06/the-solar-system-has-nine-planets/

- Which are the most influential objects in the system?
- How do they influence the other objects?
- * Newton, I.: *The Principia, Mathematical Principles of Natural Philosophy, a new Translation*. By I. Bernard Cohen and A. Whitman, preceded by "A Guide to Newton's Principia" by I Bernard Cohen, University of California Press, 1999

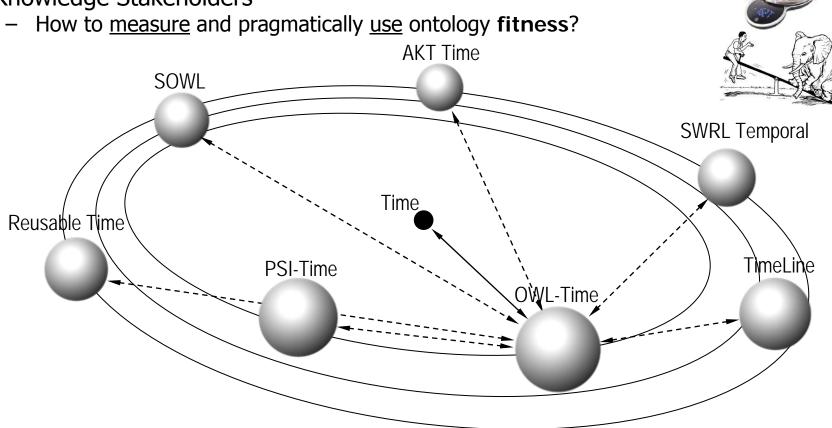
A Domain-Ontology System

 Which of the ABC is the "best" for (most influential in) describing the Domain?



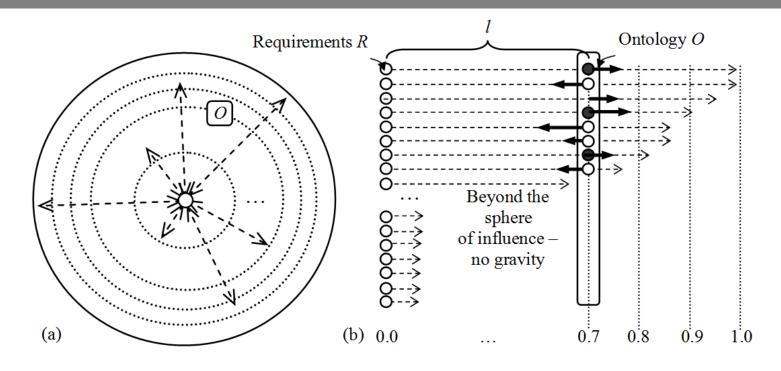
E.g. in a Time Domain* ...

• The best – the most ${\bf fit}$ (Φ) to the requirements of the Domain Knowledge Stakeholders



^{*} Ermolayev, V., et al. (2014) Ontologies of Time: Review and Trends. *Int. J. of Computer Science & Applications*, 11(3), 57–115

Req-s and Spheres of Influence



- All the requirements R are placed in the centre of the D
- They are not equal in their importance
 - Have different spheres of influence around the centre of gravitation, quantified using normalized scores ns ([0,1]) TF-like metric
- O is positioned in D at a distance l from its centre ([0,1])
 - 0 perfectly fits; 1 does not fit at all

A Gravitation Force

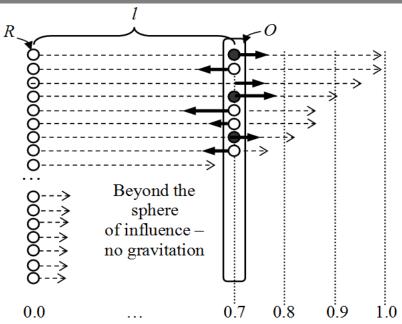
- O is checked against the $r \in R$
 - which spheres of influence reach the position of O: $ns_r \ge l$
- Outcomes:
 - $o \in O$ meets r increase in fitness

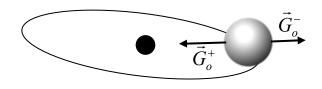
$$G_o^+ = \frac{1 \times \Delta \Phi_o^+}{(ns_r)^2}$$

o contradicts r or there is no o for the r
decrease in fitness

$$G_o^- = \frac{1 \times \Delta \Phi_o^-}{(ns_r)^2} \qquad G_o^- = \frac{1 \times \Delta \Phi_o^-}{(ns_r)^2}$$

Overall gravitation force:





$$\overrightarrow{G_O}\Big|_D = \sum_{r \in R: ns_r \ge l} \left(\overrightarrow{G_o^+} + \overrightarrow{G_O^-} + \overrightarrow{G_o^-} \right)$$

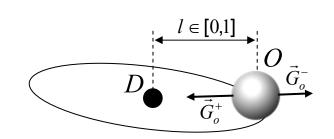
An Equilibrium State

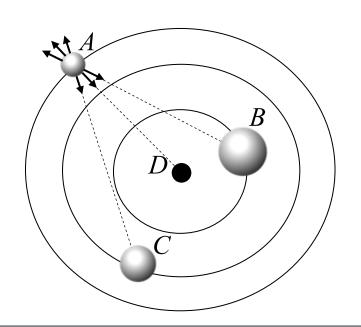
- What is the proper position of O in D?
 - Equilibrium state
 - One ontology:
 - Zero sum of gravitation forces in the gravitation field of ${\cal D}$

$$\overrightarrow{G_O}\Big|_D = \overrightarrow{0}$$

- Several ontologies:
 - Also have gravitation between them

$$\overrightarrow{G_A}\Big|_D + \overrightarrow{G_A}\Big|_B + \overrightarrow{G_A}\Big|_C = \overrightarrow{0}$$





Compared to Mechanics

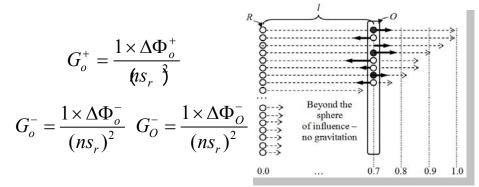
- Coordinate grid
 - E.g. Helio-centric, 3D, Decartes
- Distance
 - M, from point (0,0,0)
- Mass
 - Kg
- Force
 - Newton's Law of Universal Gravitation

$$F = \gamma \frac{m_1 \times m_2}{r^2}$$



- To apply:
 - Measure r
 - Measure Masses

- Coordinate grid
 - Domain-centric, 2D, normalized
- Distance
 - Normalized, semantic: $l \in [0,1]$
- Mass
 - Fitness of O re R describing D
- Force
 - Fitness / semantic differencebased gravitation

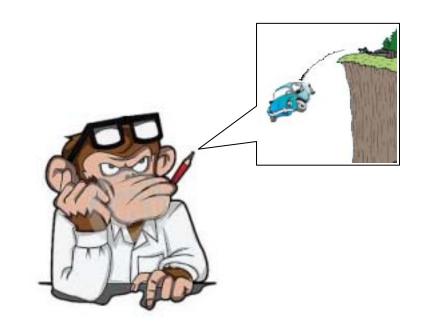


- To apply:
 - Measure ns
 - Compute Fitnesses

Supporting Instruments

- Now we have a model, so what?
- Do we have instruments to measure things and compute forces?
- Is the model adequate?

Where's the Real Staff?





... Contributors to be mentioned ...

The Real Staff: Workflow

- Elicit Domain Requirements
 - Multi-word key terms with ns
 - Important key terms
 - Ensure that the set is statistically representative (completeness)
- Compute the Change in ontology Fitness
 - For elicited important requirements
 - Retrieve natural language definitions
 - Create structural contexts (ontology change tokens) formal, explicit
 - Map structural contexts to the ontology
 - Compute votes
 - Compute the change in Fitness
- Apply the Law of Gravitation
 - To <u>visualize</u> the change in Fitness

E.g. in Time Domain



- Process is quite laborious, though
 - Could be automated in routine parts
 - Results could be re-used to a large extent

Elicit Requirements: Time*

- Domain: Temporal Representation and Reasoning
- Community: TIME Symposia series authors
- Document corpus: TIME Proceedings series, 1994-2013, ~440 papers, chronologically ordered
 - Incremental slices of the document corpus:

Slice ID	1994	1995	1996	 2012	2013
D1					
D2					
D19					
D20					

^{*} Ermolayev, V., et al. (2014) Ontologies of Time: Review and Trends. *Int. J. of Computer Science & Applications*, 11(3), 57–115

For Each Incremental Slice

- Bag of terms extracted * and sorted by normalized term scores (ns)
- Termhood created by retaining
 - Valid terms manual filter
 - Important terms $ns > \varepsilon$ (such that the sum of ns above is a little higher than 50%)
- Termhood difference values computed using the *THD* algorithm **:
 - Absolute: $thd \ T_{i-1}, T_i$
 - Relative: $thdr = thd(T_{i-1}, T_i) / \sum_{T} ns_j^i$

Software developed by Olga Tatarintseva as part of her PhD project

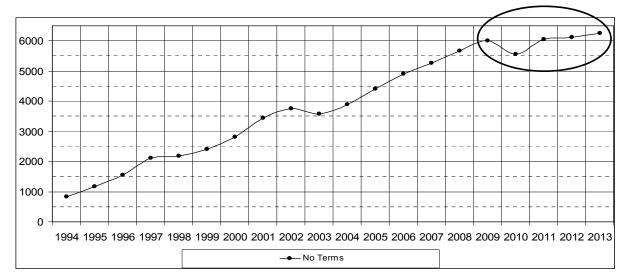


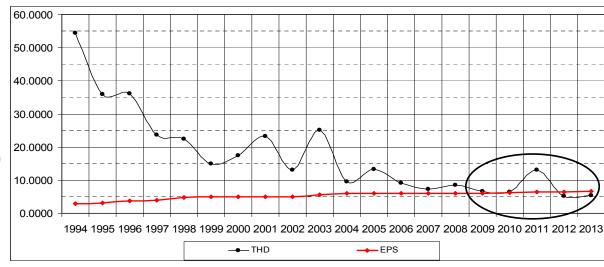
- Using TerMine service by the UK National Centre for Text Mining (NaCTeM, http://www.nactem.ac.uk/).
- ** Tatarintseva, O. et al. (2013) Quantifying Ontology Fitness in OntoElect Using Saturation- and Vote-Based Metrics. In: Ermolayev et al. (eds.) *ICT in Education, Research, and Industrial Applications. Revised Selected Papers of ICTERI 2013*, CCIS **412**, pp. 136–162

Completeness Check

Observed:

- Saturation:
 - ~6,000 terms in the last 4 termhoods
 - *thd* below ε
- Terminological drift
 - *thd* above 0
- Terminology contribution peaks:
 - 2001, 2003, 2005, 2008, and 2011
- The (representative)majority vote
- Still too many terms retained



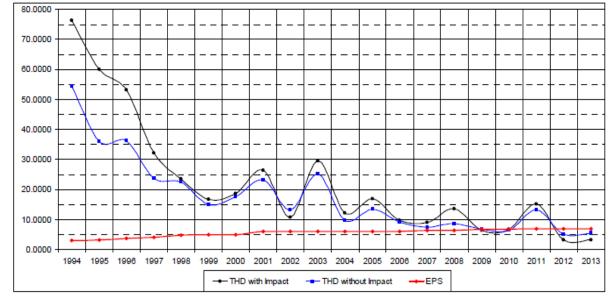


A Decisive Minority Vote

- Terminology contribution peaks: 2001, 2003, 2005, 2008, and 2011
- Account for impact:
 - Citation info collected (Google Scholar)
 - Paper impact computed based on citation frequency (cfr)

 $imp = \begin{cases} [0.2 \times cfr] + 1, cfr > 0\\ 0, cfr = 0 \end{cases}$

- Papers with imp = n replicated
 - *n* times changing the incremental slices
- thd /thdr /epsre-computed
- Strong correlation
- Termhood based on high-impact (24) papers only
- 686 Terms vs 6,109
 - The "influence" that triggers change

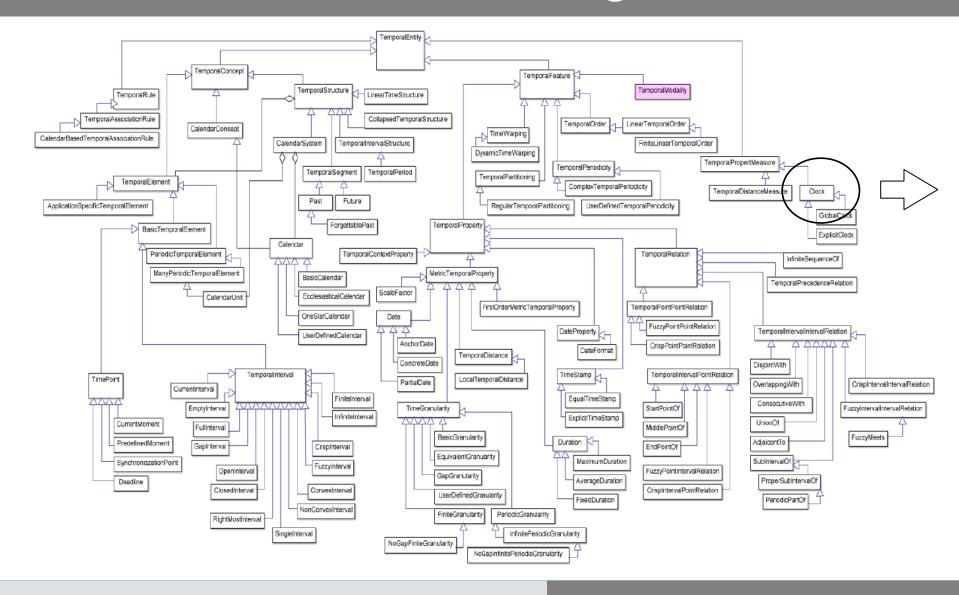


Classified Terms

Score	Term	Logic	Problem	Formula	Formalism	Operator	Method	Model	Reasoner	Domain	Language	Feature	Constraint	Instance	Pattern	Application	Project	Author
	Total No of terms: 686	44	27	6	36	8	22	24	1	4	8	175	28	1	13	110	1	178
147.11	temporal logic	✓																
100.11	calendar pattern														✓			
86.54	temporal constraint												✓					
68.73	temporal operator					✓												
59.58	fuzzy match											✓						
52.25	temporal structure											✓						
49.83	calendar schema											✓						
46.25	temporal representation				✓													
41.00	temporal reasoning						✓											
40.00	freeze quantifier				✓													
37.73	fuzzy interval											✓						
36.36	xml document															✓		
36.00	crisp interval											✓						
34.00	satisfiability problem		✓															



Feature Taxonomy



Natural Language Definitions

A Clock is an Instrument to generate the instances of a TemporalMeasure of



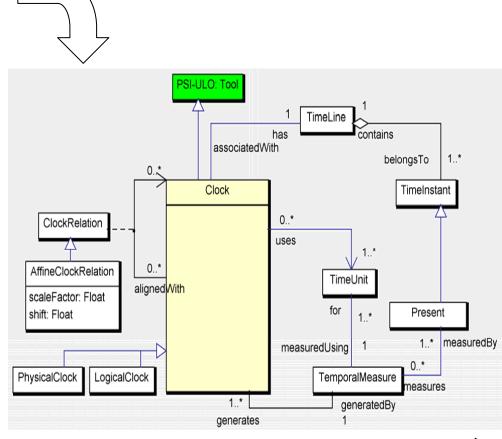
a TimeInstant when this TimeInstant instance is also the instance of a Present. A Clock is always associated with a particular single TimeLine (there could be TimeLines with no Clock but also TimeLines having several different Clocks associated with them). Different Clocks, associated with the same TimeLine or different TimeLines may "run" differently, e.g. quicker or slower and also with offsets compared to each other. Some Clocks may be related to each other for enabling a proper comparison of the values they return. This is done by specifying a ClockRelation. A specific and most widely used kind of a ClockRelation is AffineClockRelation which allows aligning different time velocities (using the scaleFactor property) and also time offsets, like delays (using the shift property). A Clock, as a measurement instrument, may return a single value (a TimeStamp corresponding to a single TimeUnit) or several values (the parts of a TimeStamp corresponding to different TimeUnits). A PhysicalClock and a **LogicalClock** are the two disjoint specializations of a **Clock**.

Structural Contexts Ontology (Change) Tokens (r from R)

A Clock is an Instrument to generate the instances of a TemporalMeasure of a TimeInstant when this TimeInstant instance is also the instance of a Present. A Clock is always associated with a particular single TimeLine (there could be TimeLines with no Clock but also TimeLines having several different Clocks associated with them). Different Clocks, associated with the same TimeLine or different TimeLines may "run" differently, e.g. guicker or slower and also with offsets compared to each other. Some Clocks may be related to each other for enabling a proper comparison of the values they return. This is done by specifying a ClockRelation. A specific and most widely used kind of a ClockRelation is AffineClockRelation which allows aligning different time velocities (using the scaleFactor property) and also time offsets, like delays (using the shift property). A Clock, as a measurement instrument, may return a single value (a TimeStamp corresponding to a single TimeUnit) or several values (the parts of a TimeStamp corresponding to different TimeUnits). A PhysicalClock and a LogicalClock are the two disjoint specializations of a Clock.



ongoing work by Eugene Alferov as part of his PhD project



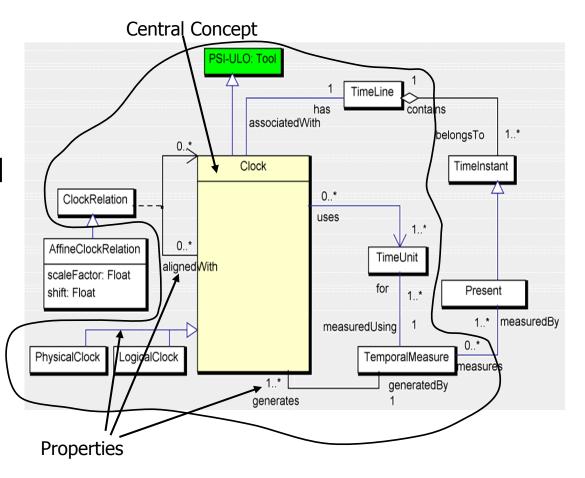
+ OWI





Ontology (Change) Tokens

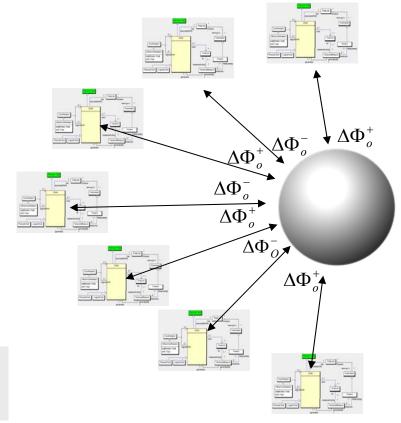
- To be verified
 - Manual knowledge engineer
 - Perhaps, refined
- To be mapped to the O
 - Auto SDDE
 - Verified ODV



Mapping r-s to Ontology

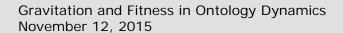
- Structural Difference Discovery Engine (SDDE)*
 - Agent-based software
- Meaning negotiation **
 - Type theory
 - Propositional substitutions
 - Generates mappings
 - Ontology alignment format
 - ABox transformation rules (instance migration)

Developed by Maxim Davidovsky as part of his PhD project



Davidovsky, M., Ermolayev, V., Tolok, V.: Agent-Based Implementation for the Discovery of Structural Difference in OWL-DL Ontologies. In: H.C. Mayr et al. (Eds.): UNISCON 2012, LNBIP 137, pp. 87–95 (2013)

Ermolayev, V., Keberle, N., Matzke, W.-E., Vladimirov, V.: A Strategy for Automated Meaning Negotiation in Distributed Information Retrieval. In: Y. Gil et al. (Eds.): ISWC 2005, LNCS 3729, pp. 201 – 215, 2005



A Way to Verify Ontology Difference Visualizer

Structural Context:

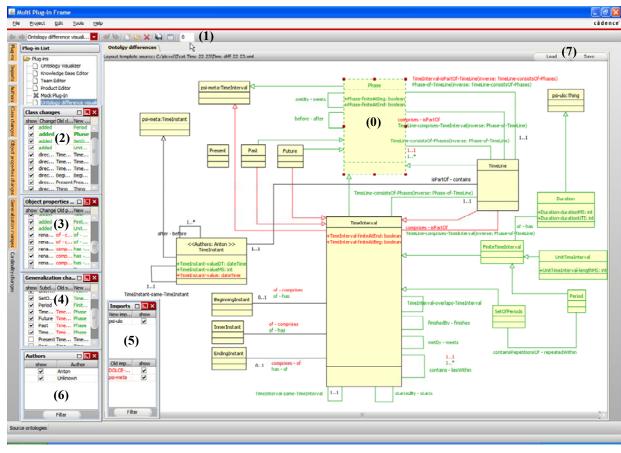
(1) Neighborhood radius

Fine-tuning by inclusion or exclusion of:

- (2) Concepts
- (3) Object properties
- (4) Subsumptions
- (5) Module imports

Personification:

- (6) Author context
- (7) Saved as Layouts



Developed for Cadence Design Systems Inc. by myself and Anton Copylov



Ermolayev, V., et al. (2010) Using Contexts in Ontology Structural Change Analysis.. In: Ermolayev, V., Gomez-Perez, J.-M., Haase, P., Warren, P, (eds.) CIAO 2010, <u>CEUR-WS</u>, vol. 626 (2010)

Compute Change in Fitness

Token mappings:

$$\mu = (t, r, o, cf)$$

- t ontology token (central concept, properties)
- r relationship { equivalence, membership, subsumption, meronymy, association}
- o − ontology element
- cf confidence factor
- Positive votes:

$$v_o = ns \times w(r) \times cf$$

- ns normalized score of the corresponding term (central concept)
- w(r) mapping relationship type weight
- cf mapping cf
- Propagated votes:
 - Reflect the contribution of o to the semantics of the ontology element o^{sub} subsumed by o
 - att attenuation coeff, chosen empirically
- Negative votes:
 - No mapping missing in O or contradicts to some o
- Change in Fitness

$$\Delta\Phi_O = \sum_{o \in O} v_o + \sum_{o \in O} v_o^p + \sum_{t \in T^{miss}} v_t^-$$

$$v_o^p = att \times v_{o^{sub}}$$

$$v_{t_i}^- = -ns_i$$

Part of Olga Tatarintseva's PhD project



Is the Approach Adequate?

- Not fully evaluated so far ongoing work
 - Indications that the components work adequately:
 - OntoElect
 - Structural Difference Discovery Engine
 - Ontology Difference Visualizer



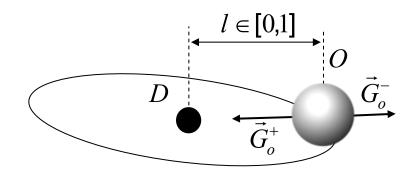
A handful of instruments is in place

- Not yet complete
- Some have to be put together
- Some have to be finalized Def–to–UML+OWL
- OntoGrav visualizer to be implemented as a proof of concept
- Use cases have to be elaborated for validation

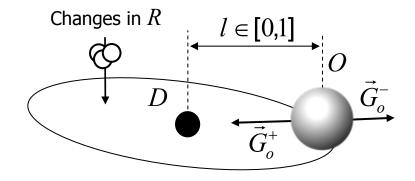
Potential Use Cases

- Even so, how could these be used?
- Would these make our lives better?

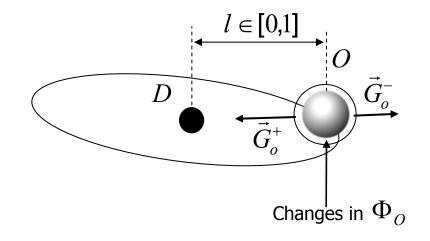
- Implementation of the required changes in an ontology for making it better fit the changed stakeholder requirements
 - The equilibrium state before the changes in the requirements came



- Implementation of the required changes in an ontology for making it better fit the changed stakeholder requirements
 - Changes in the requirements R cause the changes to the gravitation field generated by D

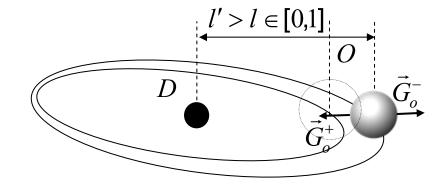


- Implementation of the required changes in an ontology for making it better fit the changed stakeholder requirements
 - ... and also the changes
 in the fitness of O
 - As presented before



- Implementation of the <u>required changes</u> in an ontology for making it better fit the changed stakeholder requirements
 - O changes its position in D finding a new equilibrium state
 - Could be many O -s

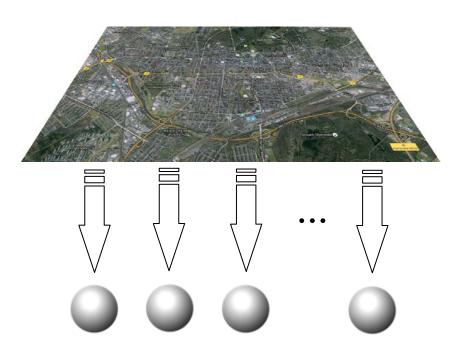




New equilibrium state

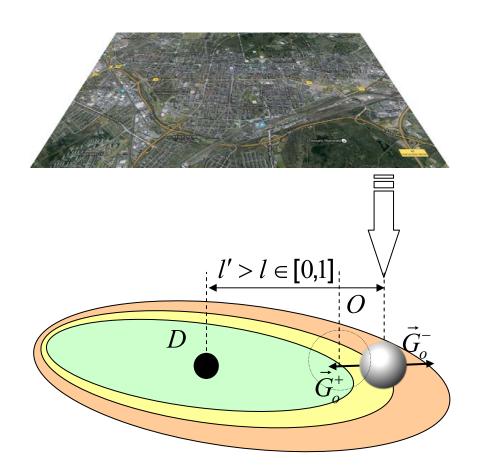
Anomaly Detection

- Reveal the parts of data that change beyond normal values
 - Hint about a potential or developing problem
- E.g., if a system is a civil community and its environment (D)
 - Requirements: comfort and safety of life
 - $-R_i$ for sub-domain D_i
 - E.g. certain minimal level of air pollution
 - Different streams of observation data (sensors), e.g.:
 - Outdoor temperatures
 - Water levels
 - Industrial/traffic emissions
 - Share prices
 - Cell phone activity
 - Populate respective ontologies O_i
 - Knowledge extraction
 - Causing ontology change



Anomaly Detection

- Static requirements
 - Normal
- Changing ontologies
 - Less fitness
 - More anomaly in the change



Concluding Remarks

Some Concluding Remarks

- Ontology Change is a hot topic
 - Clames Dynamics, but
 - Lacks Dynamics
 - Responds to needs (Kinematics)
 - Does not analyze causes an open issue
- Analogy in Mechanics
 - Newton's law of Universal Gravitation
 - Fitness-based law of gravitation in a Domain Ontology system
 - Shows how new requirements cause fitness change
- Instruments that may help measure the change in fitness
 - Extract (change) requirements
 - Transform to knowledge tokens
 - Map to ontology and verify mappings
 - Compute fitnesses
- Use cases of potential interest in:
 - Ontology Refinement
 - Anomaly Detection

Will be happy to answer your questions ...

Will be also happy to continue discussions

vadim@ermolayev.com



Some Relevant Questions

- Are(n't) ontologies really(rarely) useful? Aren't these just data structures by another name?
- What if requirements come in different languages? Would the Law of Multilingual Gravitation be different?
- Is the saturation indicator of OntoElect valid? Would any arbitrary collection of documents "saturate" if big enough?
- Can we trust automatically generated mappings?

Just in Case ...

Analogies and Insights ...

Mechanics:

- Dynamics is concerned with the study of forces and torques and their <u>effect on motion</u>
- Motion: change of position
- System Dynamics studies the behaviour of (complex) systems over time
 - The behaviour of the entire system is affected by internal feedback (causal) loops and time delays

Analogies and Insights ...

Population Dynamics studies:

- Short- and long-term changes in the <u>size and age</u> <u>composition</u> of populations
 - E.g. ageing or population decline
- Biological and environmental processes influencing those changes
- Deals with the way populations are affected by:
 - Birth and death rates
 - Immigration and emigration

What is an Ontology?

- Ontology (in AI and Information Science):
 - A "formal, explicit specification of a shared conceptualization" *
- A descriptive theory for:
 - A Domain of Discourse
 - Common Sense
 - **–** ...
- To explain:
 - Conceptualization?
 - Specification of a Conceptualization?
 - Explicit Specification?
 - Formal Specification?
 - Shared Conceptualization?

^{*} Rudi Studer, V. Richard Benjamins, and Dieter Fensel. Knowledge Engineering: Principles and Methods. *Data & Knowledge Engineering*, 25(1-2):161–197, 1998

Conceptualization:

- "an <u>abstract, simplified view</u> of the world that we wish to represent for some purpose " *
 - A model ...
- A model comprising "the <u>objects</u>, <u>concepts</u>, and other <u>entities</u> that are presumed to exist in some area of interest and the <u>relations</u> that hold [between] them" **
 - Relations also properties
- Relations are understood in an intentional (conceptual) sense – i.e. focusing on their meaning, independent of a particular state of affairs ***

^{*} Gruber, T. R. (1993) A Translation Approach to Portable Ontology Specifications. *Knowledge Acquisition* **5** (2): 199–220, doi:10.1006/knac.1993.1008

^{**} Genesereth, M. R., & Nilsson, N. J. (1987) *Logical Foundations of Artificial Intelligence*. San Mateo, CA: Morgan Kaufmann Publishers

^{***}Guarino, N. (1998) Formal Ontology in Information Systems. In: Proc FOIS'98, IOS Press, pp. 3-15

Is this a Conceptualization?

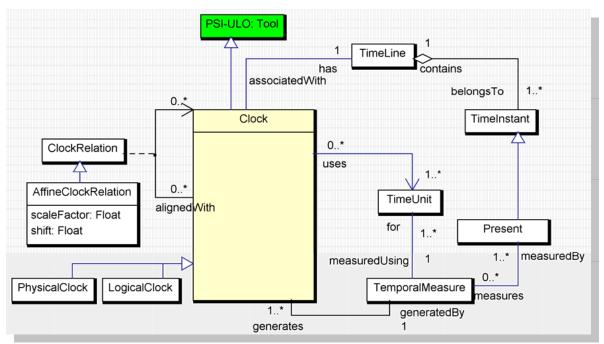
A Clock is an Instrument to generate the instances of a TemporalMeasure of a TimeInstant when this TimeInstant instance is also the instance of a Present. A Clock is always associated with a particular single TimeLine (there could be TimeLines with no Clock but also TimeLines having several different Clocks associated with them). Different Clocks, associated with the same TimeLine or different TimeLines may "run" differently, e.g. quicker or slower and also with offsets compared to each other

. . .

- Concepts? in CaMel notation, bold
- Objects? the instances of Concepts
- Intentional Relations? underlined, properties in fact
- Is this a **Specification** of a Conceptualization?

Specification of ...

 A Specification is "a <u>detailed precise</u> presentation of something or of a plan or proposal for something" *



- Is this a Specification of the (above) Conceptualization?
 - Detail? Precision? --> ... Explicit ...

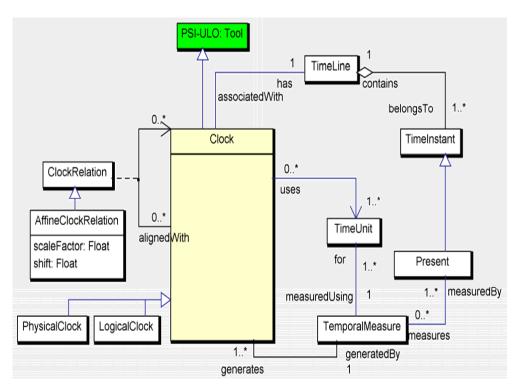
^{*} Merriam – Webster Dictionary: http://www.merriam-webster.com/dictionary/specification

Explicit Specification of ...

 Explicit: "very <u>clear</u> and <u>complete</u>, leaving no doubt about the meaning" *

– Clear:

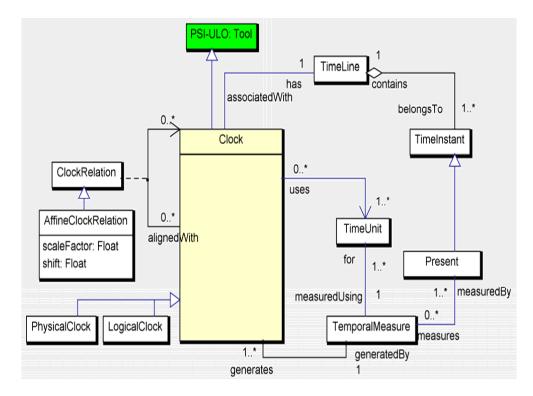
- Granular enough to reveal the relevant bits of meaning in a way not allowing misinterpretation
- Free of contradictions
- Complete:
 - Providing all important bits of meaning



^{*} Merriam – Webster Dictionary: http://www.merriam-webster.com/dictionary/explicit

Formal Specification of ...

- Using a formally defined specification language
- For ontologies:
 - Such that logical inference is enabled
- Req of being Formal
 - ->
 - Ontology is a Logical Theory
- Is that UML spec. Formal?



 Ontology Specification Languages (such as OWL) have been developed for making ontologies formal

Ontology is a Logical Theory

Ontology * – a tuple:

$$O = (C, P, I, T, V, \leq, \perp, \in, =)$$

- where the sets C, P, I, T, V are pair-wise disjoint and:
 - C set of concepts (or classes)
 - P set of properties (object and datatype properties)
 - − I set of individuals (or instances)
 - T set of datatypes
 - V set of values
 - ≤ reflexive, anti-symmetric, and transitive relation on $(Cx\ C)\ U\ (P\ x\ P)\ U\ (T\ x\ T)$ called **specialization**, (**subsumption**) that form partial orders on:
 - C concept hierarchy; and
 - P property hierarchy
 - \perp irreflexive and symmetric relation on $(C \times C) \cup (P \times P) \cup (T \times T)$ called **exclusion**
 - $\in \text{ relation over } (I \times C) \cup (I \times V) \text{ called instantiation}$
 - = relation over $I \cup P \cup (I \times V)$ called assignment
- * Euzenat J. and Shvaiko P. 2007. Ontology Matching, Berlin Heidelberg (DE), Springer-Verlag

Ontology: TBox and ABox

An ontology comprises its schema and the assertional part:

$$O=(S,A)$$

- Ontology Schema S (terminological component TBox) contains the statements describing:
 - The concepts of O
 - The properties of those concepts, and
 - The axioms over the schema constituents
- The set of individuals A (assertional component ABox) contains the ground statements about:
 - The individuals, and
 - Their attribution to the schema

Problems with Requirements

- Acquiring a complete and accurate collection of Domain knowledge (requirements) is difficult:
 - K-s are subjective
 - K-s are tacit
 - K-s are partial
 - K-s are hard to get/ not available
 - K-s specs are rarely explicit and formal
 - Contradictory interpretations
 - *unf* challenging– expressive power

