

CS2030S

Problem Set 3

AY22/23 S2

8-9 February 2023

1. Suppose we have the following types:

- `SubR <: R <: SuperR`
- `SubE <: E <: SuperE <: Exception`

We have the following class `A`. The implementation of the method `foo` and other details in `A` are omitted.

```
class A {  
    R foo() throws E { ... }  
}
```

Now, suppose we have a class `B` that inherits from `A`. `B` overrides the method `foo` in `A`. Consider the following method declaration of `foo` in `B`. Which would violate the substitutability of `A` by `B` and thus should not be allowed? Explain your answer in the context of the code snippet below:

```
void bar(A a) {  
    try {  
        R r = a.foo();  
        // use r  
    } catch (E e) {  
        // handle exception  
    }  
}
```

- (a) `SubR foo() throws E { ... }`
- (b) `SuperR foo() throws E { ... }`
- (c) `R foo() throws SubE { ... }`
- (d) `R foo() throws SuperE { ... }`

2. Java provides an abstract class called `Number` that is the superclass of all primitive wrapper classes. `Number` is also the superclass of `BigInteger`, a class that supports arbitrary-precision integers. The primitive wrapper classes and `BigInteger` implement the `Comparable<T>` interface.

Ah Beng first wrote the following method to convert an array of `BigInteger` to an array of `short` values. The method takes in a parameter `threshold`. Any value larger than the threshold is set to 0.

```
public static short[] toShortArray(BigInteger[] a, BigInteger threshold) {  
    short[] out = new short[a.length];  
    for (int i = 0; i < a.length; i += 1) {  
        if (a[i].compareTo(threshold) <= 0) {  
            out[i] = a[i].shortValue();  
        }  
    }  
    return out;  
}
```

As he continued to code, he realized that he also needed to convert an array of `Integer` and an array of `Double` to an array of `short`. He thus duplicated his method above and replaced `BigInteger` with `Integer` and `Double` respectively. He ended up with two more methods:

```

public static short[] toShortArray(Integer[] a, Integer threshold) {
    short[] out = new short[a.length];
    for (int i = 0; i < a.length; i += 1) {
        if (a[i].compareTo(threshold) <= 0) {
            out[i] = a[i].shortValue();
        }
    }
    return out;
}

public static short[] toShortArray(Double[] a, Double threshold) {
    short[] out = new short[a.length];
    for (int i = 0; i < a.length; i += 1) {
        if (a[i].compareTo(threshold) <= 0) {
            out[i] = a[i].shortValue();
        }
    }
    return out;
}

```

Soon, he realized that he needed to do this for all other wrapper classes. Instead of overloading the method `toShortArray` multiple times, he decided to write a single method that generalizes the above methods.

- (a) His first few attempts below, however, did not work correctly. Explain why these attempts are not correct.

(i)

```

public static short[] toShortArray(Object[] a, Object threshold) {
    short[] out = new short[a.length];
    for (int i = 0; i < a.length; i += 1) {
        if (a[i].compareTo(threshold) <= 0) {
            out[i] = a[i].shortValue();
        }
    }
    return out;
}

```

(ii)

```

public static short[] toShortArray(Number[] a, Number threshold) {
    short[] out = new short[a.length];
    for (int i = 0; i < a.length; i += 1) {
        if (a[i].compareTo(threshold) <= 0) {
            out[i] = a[i].shortValue();
        }
    }
    return out;
}

```

(iii)

```

public static short[] toShortArray(Comparable[] a, Comparable threshold) {
    short[] out = new short[a.length];
    for (int i = 0; i < a.length; i += 1) {
        if (a[i].compareTo(threshold) <= 0) {
            out[i] = a[i].shortValue();
        }
    }
    return out;
}

```

- (b) Ah Beng discovered that Java supports generics. Particularly, he found that a type parameter can have multiple bounds using the `&` symbol. For instance, `<T extends S1 & S2>` means that the type variable `T` is a subtype of both `S1` and `S2`¹.

Using generics with bounded type parameters, help Ah Beng to re-write all his methods into a single generic method.

3. Compile and run the following program fragments and explain your observations.

- (a) `import java.util.List;`

```
class A {
    void foo(List<Integer> integerList) {}
    void foo(List<String> stringList) {}
}
```

- (b) `class B<T> {`
 `T x;`
 `static T y;`
`}`

- (c) `class C<T> {`
 `static int b = 0;`

`C() {`
 `this.b++;`
`}`

`public static void main(String[] args) {`
 `C<Integer> x = new C<>();`
 `C<String> y = new C<>();`

 `System.out.println(x.b);`
 `System.out.println(y.b);`
`}`
`}`

Past Year Questions

These questions are provided here for discussion among yourselves (e.g., on Piazza). We will not discuss these during the recitations. All questions are taken from **Midterm 2020/21 Semester 2**.

4. Consider the following generic class:

```
class Wrapper<U extends Comparable<U>> {
    U value;
}
```

After type erasure, what will the type of `value` be?

- A. `Object`
- B. `Comparable<U>`
- C. `Comparable`
- D. `Wrapper`

¹A class bound must be specified first before an interface bound

5. Consider the following:

```
interface I {
}

abstract class A<T> {
}

class C extends A<Integer> implements I {
}
```

For each statement below, indicates if it compiles without any error or warning. Please provide a rationale for your answer.

- (a) `I i = new A<Integer>();`
- (b) `I i = new C();`
- (c) `A<String> a = new C();`

6. Consider the following classes `Main` and `SSHClient`, where:

```
PasswordIncorrectException <: AuthenticationException <: Exception

class Main {
    void start() {
        try {
            SSHClient client = new SSHClient();
            client.connectPENode();
        } catch (Exception e) {
            System.out.println("Main");
        }
    }
}

class SSHClient {
    void connectPENode() throws Exception {
        try {
            // Line A (Code that could throw an exception)
        } catch (AuthenticationException e) {
            System.out.println("SSHClient");
        }
    }
}
```

After calling:

```
new Main().start()
```

- (a) What would be printed if an `Exception` is thrown from Line A of `connectPENode`?
- (b) What would be printed if an `AuthenticationException` is thrown from Line A of `connectPENode`?
- (c) What would be printed if a `PasswordIncorrectException` is thrown from Line A of `connectPENode`?