

# CS2030S

## Programming Methodology II

### Recitation 06

# Question 1

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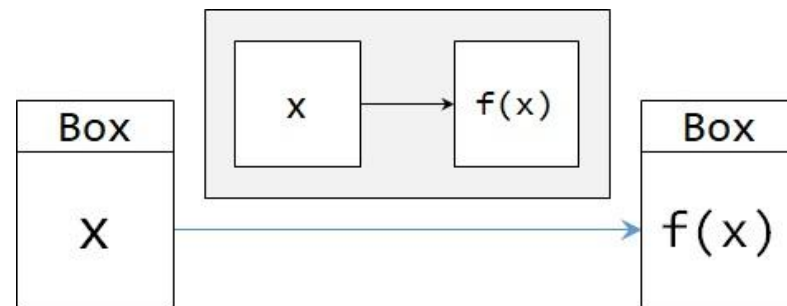
# Question 1

## Preliminary

- *map*  
- *flatMap*  
Code

## Preliminary

map



## Steps

1. Open the box
2. Operate with function
3. Put into new box

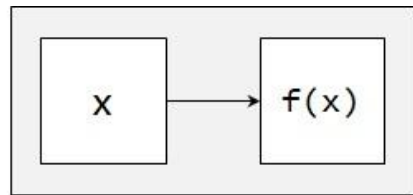
# Question 1

## Preliminary

- *map*  
- *flatMap*  
Code

## Preliminary

map



x

## Steps

1. Open the box
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3. Put into new box

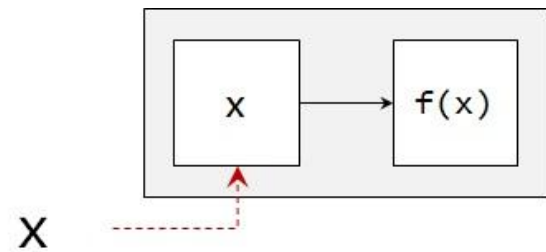
# Question 1

## Preliminary

- *map*  
- *flatMap*  
Code

## Preliminary

map



## Steps

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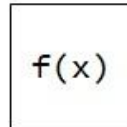
# Question 1

## Preliminary

- *map*  
- *flatMap*  
Code

## Preliminary

map



## Steps

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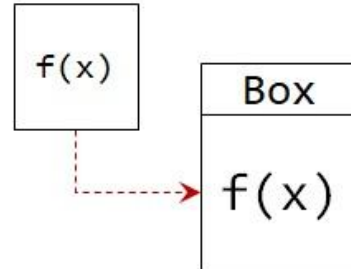
# Question 1

## Preliminary

- *map*  
- *flatMap*  
Code

## Preliminary

map



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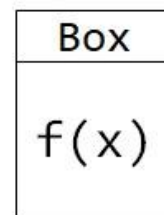
# Question 1

## Preliminary

- *map*  
- *flatMap*  
Code

## Preliminary

map



## Steps

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3. Put into new box



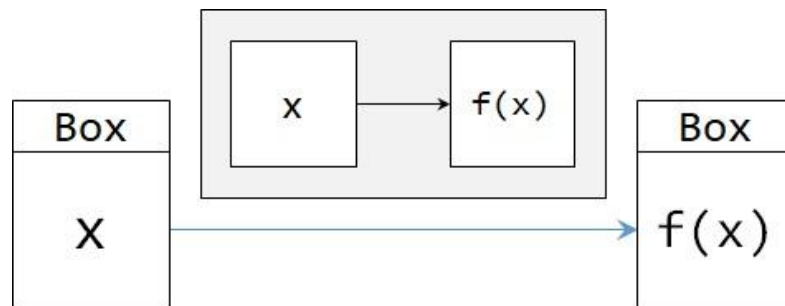
# Question 1

## Preliminary

- *map*  
- *flatMap*  
Code

## Preliminary

map



## Steps

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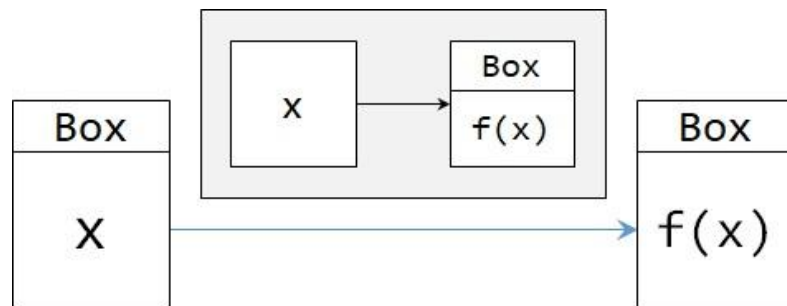
# Question 1

## Preliminary

- *map*  
- *flatMap*  
Code

## Preliminary

flatMap



## Steps

1. Open the box
2. Operate with function
3. Compose the two "context"

# Question 1

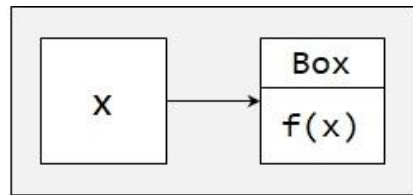
## Preliminary

- *map*  
- *flatMap*  
Code

## Preliminary

flatMap

X



## Steps

1. Open the box
2. Operate with function
3. Compose the two "context"

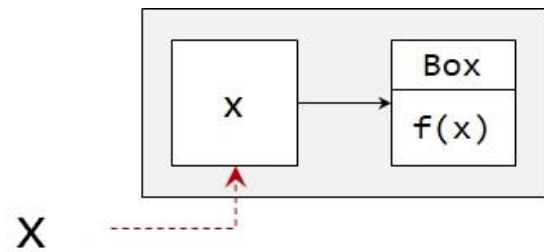
# Question 1

## Preliminary

- *map*  
- *flatMap*  
Code

## Preliminary

flatMap



## Steps

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2. Operate with function
3. Compose the two "context"

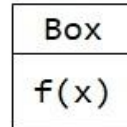
# Question 1

## Preliminary

- *map*  
- *flatMap*  
Code

## Preliminary

flatMap



## Steps

1. Open the box
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3. Compose the two "context"

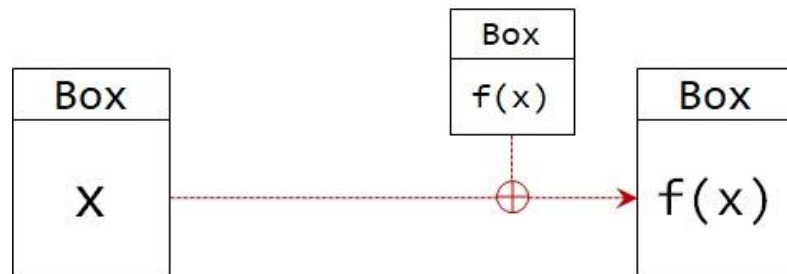
# Question 1

## Preliminary

- *map*  
- *flatMap*  
Code

## Preliminary

flatMap



## Steps

1. Open the box
2. Operate with function
3. Compose the two "context"

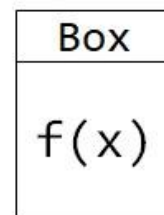
# Question 1

## Preliminary

- *map*  
- *flatMap*  
Code

## Preliminary

flatMap



## Steps

1. Open the box
2. Operate with function
3. Compose the two "context"

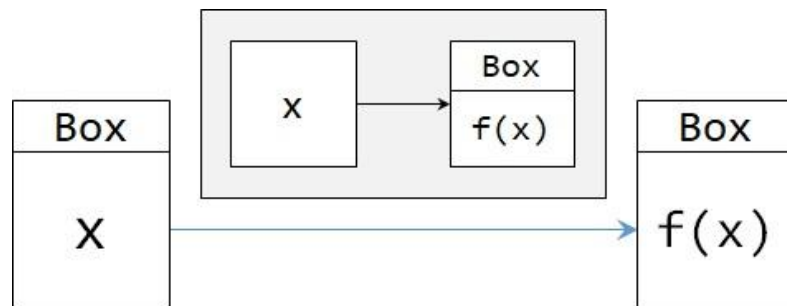
# Question 1

## Preliminary

- *map*  
- *flatMap*  
Code

## Preliminary

`flatMap`



## Steps

1. Open the box
2. Operate with function
3. Compose the two "context"



# Question 1

Preliminary  
Code  
- Questions  
- Transformed

## Code

### Original

```
Maybe<Internship> match(Resume r) {  
    if (r == null) {  
        return Maybe.none();  
    }  
    Maybe<List<String>> optList = r.getListOfLanguages();  
    List<String> list;  
    if (optList.equals(Maybe.none())) {  
        list = List.of();  
    } else {  
        list = optList.get(); // cannot call  
    }  
    if (list.contains("Java")) {  
        return Maybe.of(findInternship(list));  
    } else {  
        return Maybe.none();  
    }  
}
```

### Questions

1. What is the type of  
getListOfLanguages()?

2. What is the type of  
contains("Java")?

3. What is the type of  
findInternship(list)?

# Question 1

Preliminary  
Code  
- *Questions*  
- *Transformed*

## Code

Original

```
Maybe<Internship> match(Resume r) {  
    if (r == null) {  
        return Maybe.none();  
    }  
    Maybe<List<String>> optList = r.getListOfLanguages();  
    List<String> list;  
    if (optList.equals(Maybe.none())) {  
        list = List.of();  
    } else {  
        list = optList.get(); // cannot call  
    }  
    if (list.contains("Java")) {  
        return Maybe.of(findInternship(list));  
    } else {  
        return Maybe.none();  
    }  
}
```

Transformed

# Question 2

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# Question 2

## Question

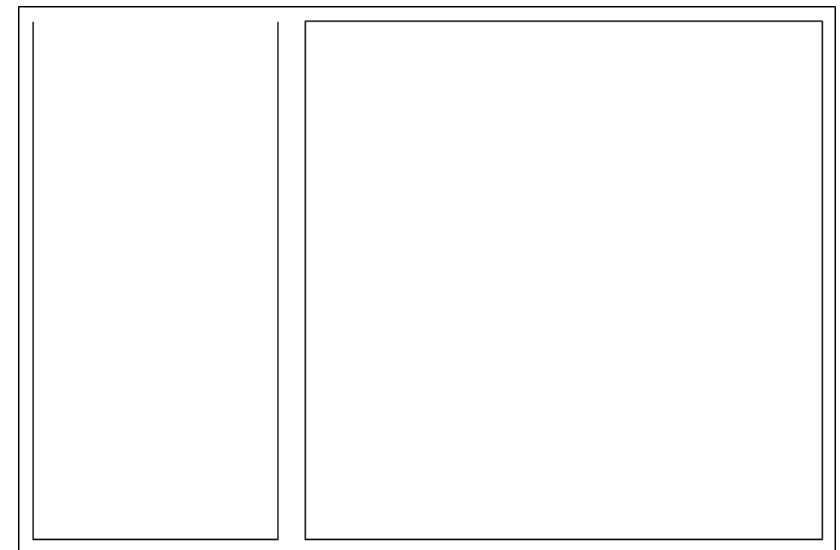
## Question

### Code

```
class A {  
    private int x;  
  
    public A(int x) {  
        this.x = x;  
    }  
  
    public int get() {  
        // Line A  
        return this.x;  
    }  
}
```

```
A a = new A(5);  
Producer<Integer> p = () -> a.get();  
p.produce();
```

### Stack/Heap Diagram



Stack

Heap

# Question 3

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# Question 3

## Preliminary

- *Code*

- *Design*

Compute

## Preliminary

### Original Code

```
static long sum(long n, long result) {
    if (n == 0) {
        return result;
    } else {
        return sum(n - 1, n + result);
    }
}
```

### Rewritten Code

```
static Compute<Long> sum(long n, long s) {
    if (n == 0) {
        return new Base<>(() -> s);
    } else {
        return new Recursive<>(() -> sum(n - 1, n + s));
    }
}
```

### Usage

```
static long summer(long n) {
    Compute<Long> result = sum(n, 0);
    while (result.isRecursive()) {
        result = result.recurse();
    }
    return result.evaluate();
}
```

# Question 3

## Preliminary

- Code

- Design

Compute

## Preliminary

### Design

```
static Compute<Long> sum(long n, long s) {  
    if (n == 0) {  
        return new Base<>(() -> s);  
    } else {  
        return new Recursive<>(() -> sum(n - 1, n + s));  
    }  
}
```

```
static long summer(long n) {  
    Compute<Long> result = sum(n, 0);  
    while (result.isRecursive()) {  
        result = result.recurse();  
    }  
    return result.evaluate();  
}
```

### Class Diagram

# Question 3

Preliminary  
**Compute**

## Compute

Usage

```
static Compute<Long> sum(long n, long s) {  
    if (n == 0) {  
        return new Base<>(() -> s);  
    } else {  
        return new Recursive<>(() -> sum(n - 1, n + s));  
    }  
}
```

```
static long summer(long n) {  
    Compute<Long> result = sum(n, 0);  
    while (result.isRecursive()) {  
        result = result.recurse();  
    }  
    return result.evaluate();  
}
```

Classes



```
jshell> /exit  
| Goodbye
```

