

Product Design Psychology: Beginners Course

Course Syllabus

Course by **Cosmos Academy** Instructed by **Alexander Ikani**

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About Course

This Product Design course is an intensive, hands-on program designed to equip aspiring designers with the skills needed to create user-centered digital products. This course introduces students to user interface and user experience design fundamentals, from empathizing with users to creating high-fidelity prototypes using industry-standard tools like Figma.

Pre-requisite

General proficiency in laptop usage, No prior design experience required, Stable Internet for live sessions and Learning

Learning Outcome

- Create user personas and empathy maps.
- Conduct basic user research and interviews.
- Define user problems using problem statements and user stories.
- Deliver a final UI/UX case study project.
- Develop wireframes and user flows.
- Design UI interfaces using Figma.
- Prototype and conduct usability testing.

How to Get Started

1. Check Your Welcome Email

- Open the Welcome Email we sent you after your enrollment.
- Find and click the "Join Now" link inside the email.

2. Join the General Community Group

• The link will take you to our general community group.

3. Introduce Yourself

- Once inside the group, please share:
 - Your full name
 - A little bit about yourself
 - The program/course you enrolled for

4. Receive a Warm Welcome

 Our team and other members will welcome you to the community!

5. Get Added to Your Program Group

 After your introduction, our admin will add you to the specific group for your program.

6. Stay Informed

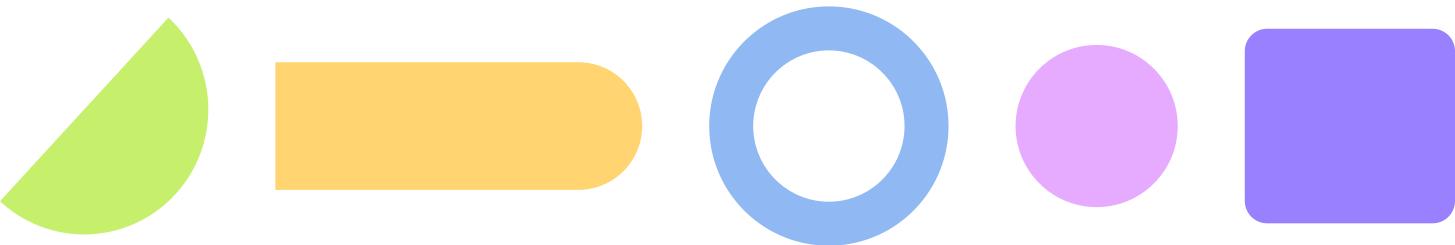
- Inside your program group, you'll receive:
 - Your class start dates
 - Details about your instructor(s)
 - Important updates and announcements

Course Content

Course Week 1	Date	Time
Mind Modulation For Innovation by Prof. Conrad Omonhinmin	12th Aug, 2025	7PM - 9PM
Q&A Introduction to UI/UX Design	14th Aug 2025	7PM - 9PM
Q&A UI/UX foundations, design process clarification	16th Aug, 2025	10AM - 12PM

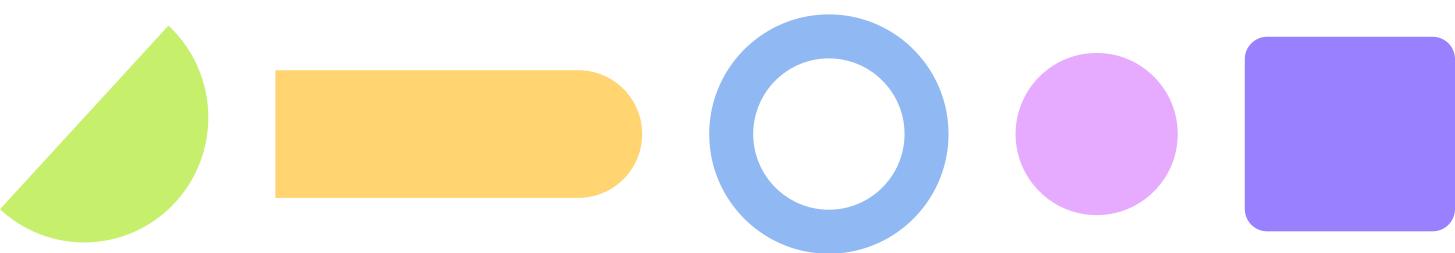
Course Week 2	Date	Time
Q&A The Design Thinking Process and User Research Methods	21st Aug, 2025	7PM - 9PM
Q&A Interviews, personas	23rd Aug, 2025	10AM - 12PM

Course Week 3	Date	Time
Q&A User Personas & Empathy Maps and Wireframing & UI Basics	28th Aug, 2025	7PM - 9PM
Q&A UI feedback, Figma navigation	30th, Aug, 2025	10AM - 12PM



Course Content

Course Week 4	Date	Time
Q&A UI Design with Figma and Prototyping & Testing	4th Sep, 2025	7PM - 9PM
Q&A Final project feedback and Presenting of Design Work	6th Sep, 2025	10AM - 12PM



About Instructor

Ikani Alexander Onuche multidisciplinary Product Designer with over three years of experience blending creativity and functionality into meaningful digital experiences. With a foundation in graphic design and programming, he brings a unique mix of visual storytelling and technical insight to every project. His background in multimedia fuels his creativity, while his sharp eye for detail and problem-solving mindset help him design smarter, more intuitive solutions. Ikani isn't just passionate about design — he's driven by the joy of making life simpler, more beautiful, and more efficient through purposeful design.



Register For Mentorship

Get direct access to experienced mentors who will guide you through your learning journey, provide career advice, and help you navigate the tech industry.

- 1. Learners can join our paid mentorship program led by our expert instructors.
- 2. Details about costs and available schedules will be provided once you request mentorship.
- 3. To request mentorship:
 - Post a request in your program group.
 - Our admin team will share all necessary details and next steps.
- 4. Mentorship sessions can be scheduled weekly or monthly, based on your preference.

For any questions or further information, please contact us at info@cosmosacademy.org.

