





CONTACTS

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 Denizli, Turkey

SKILLS

- Swift (UIKit)
- MVC, MVVM
- CoreData, SQL
- Firebase
- URLSession, Alamofire
- Programmatic UI
- Reactive Programming

EDUCATION

Computer Engineering (3rd Year)
Pamukkale University, GPA: 3.2
2020 - Present

ORGANIZATIONS

PauSiber
Core - Team Member
2022 - present

The courses I have given:

- Git & GitHub for everyone (2023)

LANGUAGES

Turkish 

English 

OSMAN EMRE OMURLU

iOS Developer

PROFILE



I am passionate about developing creative and innovative apps. My interest in software comes from my desire to constantly improve myself, and I use my interests to enhance both myself and my skills. I enjoy teamwork and working with people so, I contribute to open source projects and activities from time to time.

PROJECTS

DergiCE

[>Go to the project](#)

DergiCE is my freelance project on the App Store and it is about magazine and news. It was built with MVC architecture.

- OneSignal for push notifications.
- StoreKit for in-app rating.

Video Games Explorer

[>Go to the project](#)

This is a video game discovery and search app. It was built with MVVM architecture. This app has no external any dependencies.

- Fully programmatic UI.
- CoreData for database.
- Clean code with using protocols.
- Paid attention to retain cycle for avoiding memory leaks.
- Clean network layer with sublayers using URLSession.
- Pagination, Dispatch Group and error handling with Alerts.

Yummy Meals

[>Go to the project](#)

This is a food ordering app. It was built with MVVM architecture and Repository pattern. The UI was created with Storyboard and XIB.

- Compositional layout for aesthetic UI.
- Generic network layer with Alamofire.
- Firebase for authentication and real-time database.

Movie World

[>Go to the project](#)

This is a movie discovery app. It was built with MVVM architecture. The UI was created with Storyboard and XIB.

- Firebase for authentication and real-time database.
- Generic network layer with Alamofire.

Bazaar Bundle

[>Go to the project](#)

This is a e-commerce app. It was built with MVC architecture. The UI was created with Storyboard and XIB.

- Firebase for authentication and real-time database.
- Generic network layer with Alamofire.