

Nathaniel Charles Web Developer

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Objectives

- Create responsive, user-friendly, maintainable websites.
- Use my experience to bridge back-end development and front-end design.

Experience

2011 - Present Web Developer at The Wesleyan Church - Fishers, IN

- Developed front-end and back-end projects for the organization and its various sites.
- Implemented software development best-practices, including version control, SOLID design principles, and standardized VMs for local development.
 - Identified the need for development standards.
 - Researched available solutions.
 - Presented findings to the team and gained support and approval.
- Developed a system that automatically syncs product information from a Microsoft Dynamics GP inventory system to an online e-commerce storefront.

2009 - 2012 Freelance as nscharles Illustration & Design

- Provided graphic design, UI design, logo design, illustration, and web development.
- Served as UI designer on an iPhone/iPad app for a financial company.

2007 - 2009 Graphic Designer at Digital Chicken - Ann Arbor, MI

- Took projects from design to completion, prepared projects for printing, and edited video.
- Worked directly with clients and walk-in customers.

Education

2010 BS Illustration, Indiana Wesleyan University

- Emphasis on Digital Illustration and Graphic Design

Skills

Technical Web development

Experience working in an Agile software development environment

Graphic design (print, web)

Illustration (raster, vector)

Coding PHP (5, 7), Laravel/Lumen

JavaScript (ES6), React, Redux

Gulp, Webpack, Mocha

CSS (CSS3), HTML (HTML5)

MySQL

Programs PhpStorm, Sublime Text, Vagrant

Photoshop, Illustrator

References

Available upon request.