

Nathaniel Charles

Web Developer

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Objectives

- Create responsive, user-friendly, maintainable websites.
- Use my experience to bridge back-end development and front-end design.

Experience

2011 - Present Web Developer at The Wesleyan Church - Fishers, IN

- Developed front-end and back-end projects for the organization and its various sites.
- Implemented software development best-practices, including version control, SOLID design principles, and standardized VMs for local development.
 - Identified the need for development standards.
 - Researched available solutions.
 - Presented findings to the team and gained support and approval.
- Developed a system that automatically syncs product information from a Microsoft Dynamics GP inventory system to an online e-commerce storefront.

2009 - 2012 Freelance as nscharles Illustration & Design

- Provided graphic design, UI design, logo design, illustration, and web development.
- Served as UI designer on an iPhone/iPad app for a financial company.

2007 - 2009 Graphic Designer at Digital Chicken - Ann Arbor, MI

- Responsible for taking projects from design to completion, prepared projects for printing, and edited video.
- Worked directly with clients and walk-in customers.

Education

2010 BS Illustration, Indiana Wesleyan University

- Emphasis on Digital Illustration and Graphic Design

Skills

Technical Web development

Experience working in an Agile software development environment

Graphic design (print, web)

Illustration (raster, vector)

Coding PHP, Laravel/Lumen

Javascript (ES5/ES6), React, Redux

Gulp, Webpack, Mocha

CSS (CSS3), HTML (HTML5)

MySQL

Programs PhpStorm, Sublime Text, Vagrant
 Photoshop, Illustrator

References

Available upon request.