

EES2 Rumble Museum Workshop Lesson Plan

Expected Learning Outcomes/ Intentions: What will be the learning objective or intention for this lesson?			
<ol style="list-style-type: none"> 1. Apply the museum observation and handling skills learnt at the Ashmolean Museum to the Rumble Museum handling session 2. Contribute to an extended and enriched Rumble catalogue 3. Articulate a narrative story based on the museum objects, reflecting their own thoughts and experiences 4. Use formatting within a document to more effectively convey their story 5. Identify cultural (or other contextual) connections between objects from different museums, and the role museums play in formulating these connections. 			
Time	Student Activities	Teacher Activities	How will you check that pupils have progressed in their learning?
0-15	<p>Do Now Activity: in pairs produce a story about the object you handled at the Ashmolean Museum and add formatting. This should be written directly into a Google Doc and saved as something sensible e.g. Group 2 Museum Stories</p> <p>Prompts for their story (feel free to change these):</p> <ul style="list-style-type: none"> • Describe what you think about the object • Describe who might have used this object and what they used it for • Describe the detail shown in your photo of the object <p>Add formatting to their story (e.g. bold, italics, heading types) to more effectively convey the story</p>	<ul style="list-style-type: none"> • Students are directed to sit in the same pairs they worked in during the visit to the Ashmolean Museum and the Rumble Museum Workshop. • Hand out worksheets and call register <p>All pairs have a group number. All sheets from the museum trip are labelled with the group number.</p> <p>The “stories” students produce are meant to be their interpretation of the object they handled - what they thought of it etc. This is not something that must be accurate</p>	<p>Circulate and check that students have produced a story of suitable length that draws in their findings from the handling session.</p> <p>One story per pair.</p>

		Make it clear to students they will use the stories produced today in the next workshop	
		Explain the purpose of this session and the links between the Rumble Museum and the Ashmolean Museum. How are they similar and how do they differ?	
15-40	<ul style="list-style-type: none"> • Undertake careful handling of the Rumble Museum objects • Complete the EES2 Rumble Museum Workshop Handling Worksheet (this could be on paper or electronically) • Take photographs of their object • Email objects to themselves to save in the photos file, or send to a teacher 	<p>Direct handling session - one object per pair - and complete the handling session worksheet.</p> <p>Check students have taken photographs of their objects and these are saved in a suitable folder accessible by teaching staff.</p>	Circulate and check on skills from Ashmolean handling sessions e.g. close looking, examining from different angles, discussing with their partner, suggesting uses etc.
40-50	<p>Write a second story, this time about their Rumble Museum item. What do they think it was used for? What does it remind them of? Who would have owned it and what would they have thought of it? Etc</p> <p>Extension Students could write a sentence or two describing the links between their objects. This may be use, material, class of owner... anything!</p>	<p>Draw out links between the objects they handled at the Ashmolean Museum (see object pdfs). Produce prompts for writing about the Rumble Museum items they have seen today</p> <p>In the computing session students will be able to write hyperlinks between their Rumble and Ashmolean objects, and the extension task is to provide motivation for this hyperlinking.</p>	<p>Circulate and check that students have produced a story of suitable length that draws in their findings from the handling session.</p> <p>One story per pair.</p>
50-55	PHOTO!!!!!!	Take a group photograph showing all students holding their Rumble Museum objects and facing the camera. This will be used as the cover picture for their digital book created in the computing lesson.	
55-60	Pack away all materials and computers carefully	Monitor packing away	

