

AMATH 482 Winter 2020

Homework 3: Principal Component Analysis

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1 Introduction and Overview

Many of the applications of math occur in the field of physical sciences. In this case, the dynamics associated with the harmonic oscillation of a hanging mass system can be measured and analyzed using concepts from linear algebra and statistics. The main tool for this experiment was Singular Value Decomposition (SVD). In particular, an extension of it called Principal Component Analysis (PCA) was used.

The data, which was collected from several videos by tracking the motion of a paint can. 4 different experiments were conducted to highlight the strengths and shortcomings of PCA. The 4 experiments were:

1. Ideal case: Well recorded videos of a correctly conducted experiment.
2. Noisy case: Shakily recorded videos of a correctly conducted experiment.
3. Horizontal displacement: The mass is released with motion in the x - y direction and z plane.
4. Horizontal displacement rotation: Similar to case 3, but there is also rotation added to the can.

The collection of the data itself was a tedious task in and of itself, so the process for doing so will be discussed at length. The difficulty associated with data collection from the videos was more realistic of a real experiment and would negatively impact the accuracy of the subsequent PCA when done poorly. For each case, 3 cameras were used, each of which was from a different angle. Additionally, every recording was of a different length, necessitating further adjustments before conducting PCA. When data collection and manipulation was completed well, the *principal components* obtained from PCA provided significant useful information on the motion of the object. These principal components are important as they are statistically uncorrelated, allowing for redundancies which arise from 3-dimensional data being collected using 3 separate 2-dimensional measurements.

2 Theoretical Background

Data Collection

The eventual data of interest for the PCA was a matrix of the paint can's positions in each dimension for each frame of the video. The x and y locations of the can for each camera angle resulting in 6 measurement types of data. For each case, a different number of frames was used since the recordings were all of different lengths. As a result, the matrix used was $\mathbf{X} \in \mathbb{R}^{m \times n}$ with $m = 6$ and n being the number of frames in the adjusted videos.

Tracking the object was most effectively done by utilizing the reflective properties of a metal paint can. Light from the room reflected off the rim of the can, providing a small area of very bright white in the recording. In terms of pixel values under the RGB color model, pure white is represented by a maximum pixel value for each color. Following this small collection of very high pixel values very accurately provided location information for the first 3 cases and still provided relatively insightful information even in the case when the object was rotating.

This process required further manipulation of the video. To get meaningful motion data, unrelated portions of the video were "masked". Converting the video to a series of camera frames allowed for direct access to the pixel information at each position and time. By setting each of the RGB values for unrelated pixels to 0, they would be essentially removed from the tracked area.

After the vectors of these positions were constructed, they were trimmed and shifted to all be the same length, and such that the footage aligned. In other words, the can is at the same part of the trajectory in each camera angle. From a physics standpoint, this is referred to as the oscillations being "in phase". Although some data was lost in this process, harmonic motion is periodic, so important information was not compromised.

PCA

Once collected, singular value decomposition can be performed on the *snapshot matrix* \mathbf{X} using the MATLAB function `svd()`. From this, information on the singular values and the related eigenvalues can be determined from the results of the decomposition. From this, the *energy* associated with each singular value can be determined. For the purposes of PCA, this determines how much information is stored in each of the principal components. For the cases where the motion is purely harmonic (case 1 and 2), almost all of the information should be in one principal component. Noise will complicate this conclusion however. For the cases where the motion is harmonic and displacement is present in the x - y plane, the information should be mostly in the first three principal components.

This particular distribution of energy among the singular values shows the redundancy of data and is indicative of the lack of need for all 6 measurements.

Algorithm Implementation and Development

Data Collection

The size and shape of the masks was gradually adjusted until the can was barely in frame at all points. Although using a stationary mask did not seem like it would be the best idea in terms of accuracy, when experimenting with a moving mask, very little difference in tracking ability resulted. The third camera angle for each case was peculiar in that it was rotated significantly off the axis of motion compared to the other two recordings. Since PCA is concerned with variance and dimension reduction rather than a relation to an axis or a line of best fit like other statistical techniques, this angle did not matter in the PCA.

PCA

For each case PCA was conducted. After $svd()$ was used, the singular values were obtained from the diagonal of the Σ matrix using MATLAB's $diag()$ command. The energy for each singular value was obtained using the following formula: $energy_i = \frac{\sigma_i^2}{\sum \sigma_i^2}$. Furthermore, the principal component projection, which was the goal to obtain, was found from $\mathbf{Y} = \mathbf{U}^T \mathbf{X}$.

Computational Results

Data Collection

For each case, the trajectory determined from the first camera is shown below in **Figure 1**. The noisy case, although conducted as a good example had significant, although consistent, motion in the x and y directions. Regardless, in all 4 cases, clear vertical motion of the object was visible.

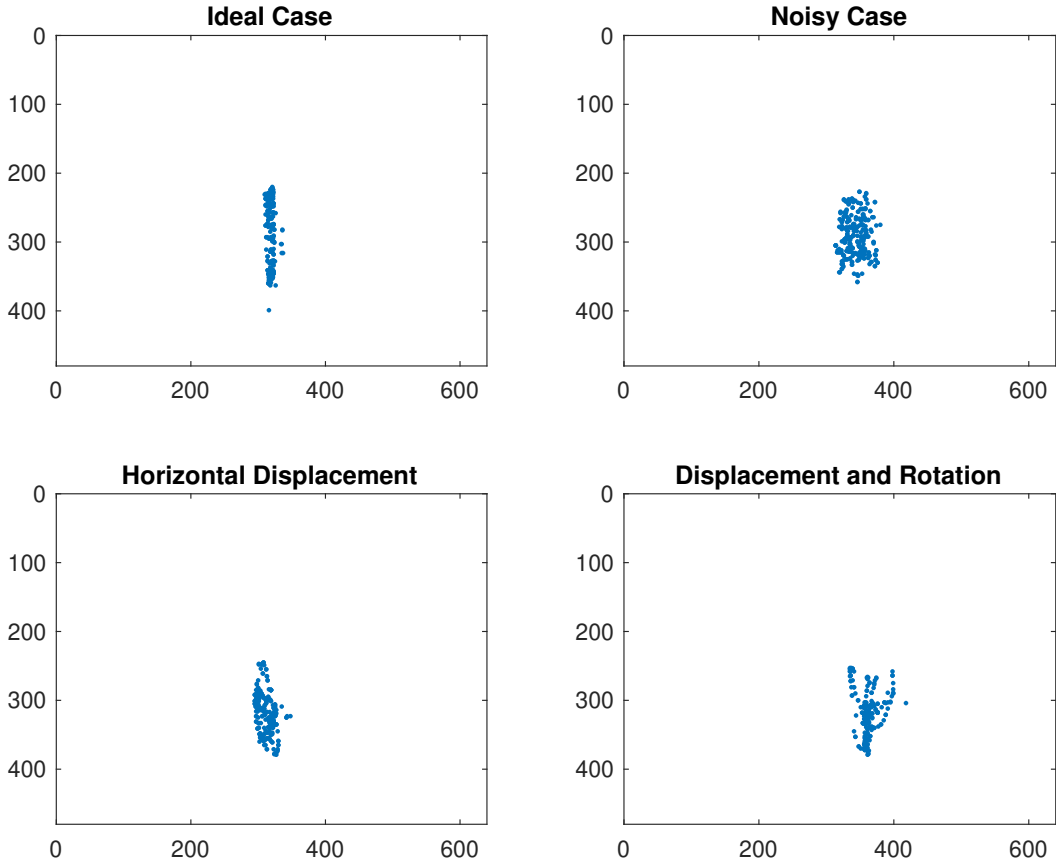


Figure 1: Trajectories from camera 1 for each case.

Below in **Figure 2** are stills of each camera angle with the respective masks applied. Since these are stills, the ideal case is shown since the frames are the least blurry.

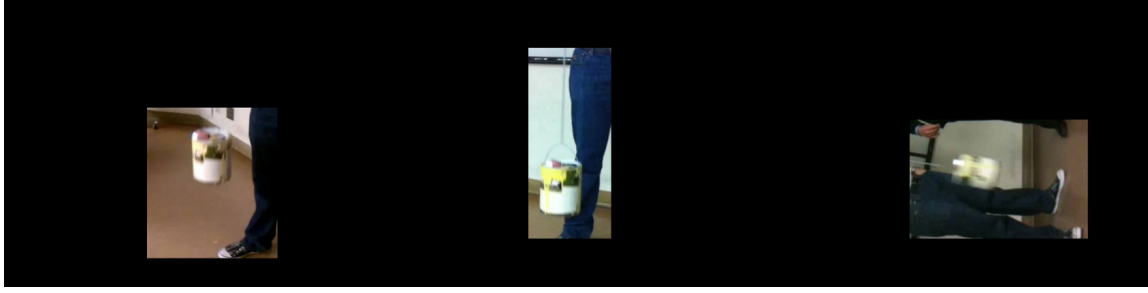


Figure 2: Masks for case 1 for each camera.

PCA

For each case, these \mathbf{Y} matrices can be plotted using the MATLAB *waterfall()* command. Below are these plots of the snapshot matrix side-by-side with the principal component projections to highlight the difference between the two.

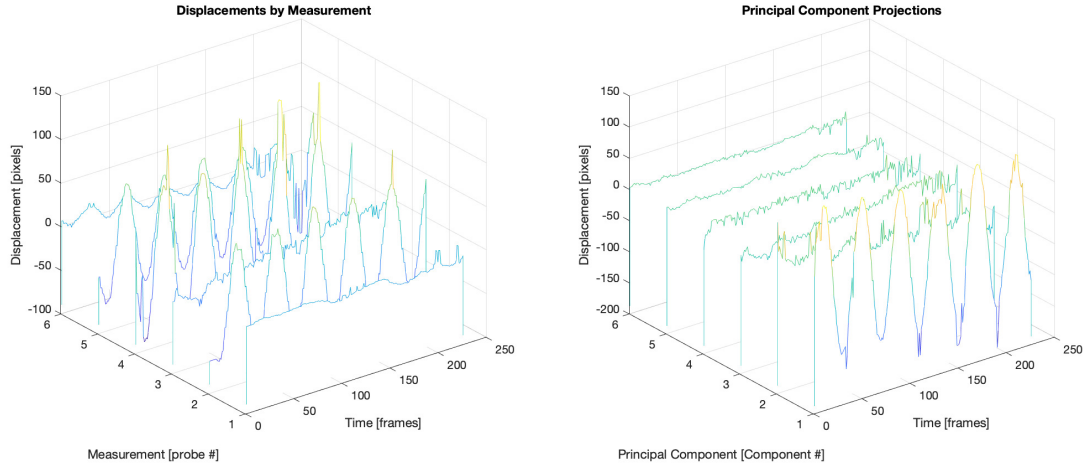


Figure 3: Waterfall plot for ideal case.

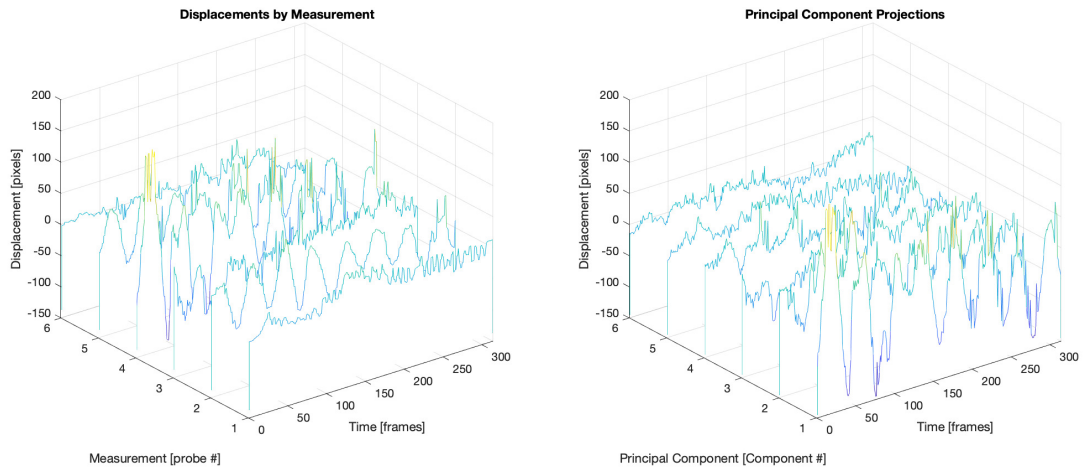


Figure 4: Waterfall plot for noisy case.

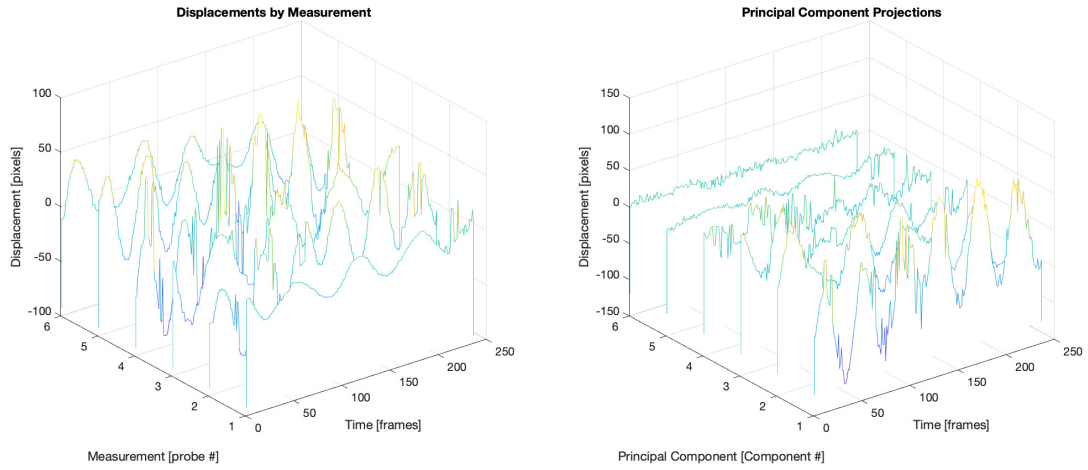


Figure 5: Waterfall plot for horizontal displacement case.

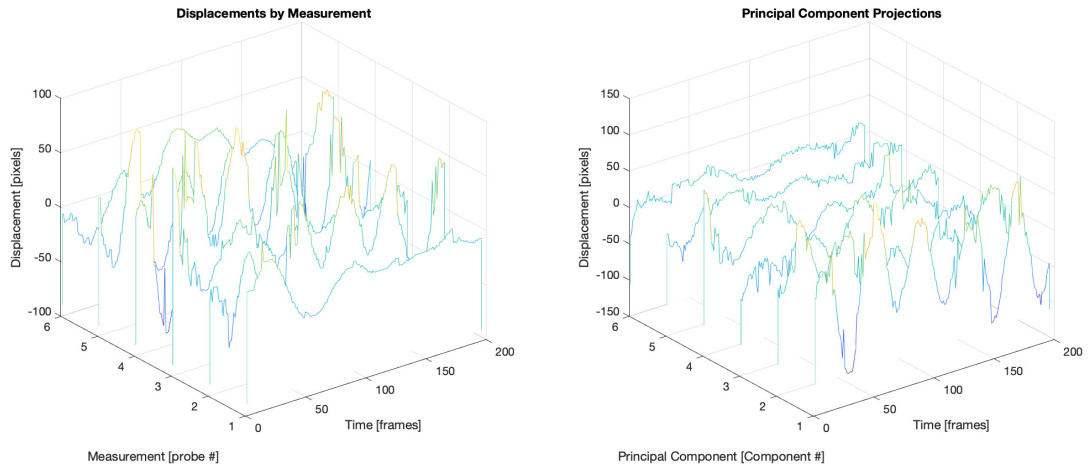


Figure 6: Waterfall plot for rotation and displacement case.

Summary and Conclusions

Although pretty much no knowledge of physics was used, information on the motion of the hanging mass system was determined. PCA was powerful enough even in the cases where the data was not accurately representing the physical situation, and although this experiment was fairly simple, the applications of PCA for modeling physical situations are plentiful.

Appendix A

$[U, S, V] = \text{svd}(X)$

Computes the singular value decomposition of the X matrix and breaks it into 3 matrices U , S , and V . For the purposes of this project, only the U and S matrices were used.

$\text{waterfall}(X)$

Multidimensional plotting tool. Used for plotting a matrix X against time in this experiment.

diag(\mathbf{X})

Returns a vector of the diagonal entries of \mathbf{X} .

Appendix B

Ideal Case

```
1 clear; close all; clc;
2
3 %% Load Video
4 load('cam1_1.mat')
5 load('cam2_1.mat')
6 load('cam3_1.mat')
7
8 %% Play Video
9 imshow(vidFrames1_1)
10
11 %% 1_1
12 figure(1)
13 vid = vidFrames1_1;
14 numFrames = size(vid,4);
15
16 x1_1 = zeros(1,numFrames);
17 y1_1 = zeros(1,numFrames);
18
19 for j = 1:numFrames
20     V = vid(:,:,j);
21     V(1:180, :, :) = 0;
22     V(:, 1:240, :) = 0;
23     V(:, 460:640, :) = 0;
24
25     [~,x1_1(j)] = max(mean(max(V,[],1),3));
26     [~,y1_1(j)] = max(mean(max(V,[],2),3));
27     c1 = imshow(V);
28 end
29
30 % plot(x1_1,y1_1,'.'); axis([0,480,0,640]); set(gca, 'YDir','reverse')
31
32 %% 2_1
33 figure(2)
34 vid = vidFrames2_1;
35 numFrames = size(vid,4);
36
37 x2_1 = zeros(1,numFrames);
38 y2_1 = zeros(1,numFrames);
39
40 for j = 1:numFrames
41     V = vid(:,:,j);
42     V(1:80, :, :) = 0;
43     V(400:480, :, :) = 0;
44     V(:, 1:240, :) = 0;
45     V(:, 380:640, :) = 0;
46
47     [~,x2_1(j)] = max(sum(max(V,[],1),3));
48     [~,y2_1(j)] = max(sum(max(V,[],2),3));
49     c2 = imshow(V);
50 end
51
52 % plot(x2_1,y2_1,'.'); axis([0,480,0,640]); set(gca, 'YDir','reverse')
53
54 %% 3_1
55 figure(3)
```

```

56 vid = vidFrames3_1;
57 numFrames = size(vid,4);
58
59 x3_1 = zeros(1,numFrames);
60 y3_1 = zeros(1,numFrames);
61
62 for j = 1:1
63     V = vid(:,:,j);
64     V(1:200,:,:) = 0;
65     V(400:480,:,:) = 0;
66     V(:,1:240,:) = 0;
67     V(:,540:640,:) = 0;
68
69     [~,x3_1(j)] = max(sum(max(V,[],1),3));
70     [~,y3_1(j)] = max(sum(max(V,[],2),3));
71     c3 = imshow(V);
72 end
73
74 % plot(x3_1,y3_1,'. '); axis([0,480,0,640]); set(gca, 'YDir','reverse')
75
76 %% Images
77 c1 = get(c1,'CData');
78 c2 = get(c2,'CData');
79 c3 = get(c3,'CData');
80 %%
81 montage(cat(4,c1,c2,c3),'size',[1 NaN]);
82
83 %% Adjust video lengths
84 len = length(x1_1); % shortest vid
85
86 x2_1 = x2_1(10:len+10-1);
87 y2_1 = y2_1(10:len+10-1);
88 x3_1 = x3_1(1:len);
89 y3_1 = y3_1(1:len);
90
91 %%
92 close;
93 subplot(3,1,1)
94 plot(1:len,y1_1)
95 xlim([0 len])
96 subplot(3,1,2)
97 plot(1:len,y2_1)
98 xlim([0 len])
99 subplot(3,1,3)
100 plot(1:len,y3_1)
101 xlim([0 len])
102
103 %% PCA
104 X = [x1_1;y1_1;x2_1;y2_1;x3_1;y3_1];
105 [m,n] = size(X);
106 mn = mean(X,2);
107 X = X - repmat(mn,1,n);
108
109 [U,S,V] = svd(X,'econ');
110 sig = diag(S);
111 lambda = diag(S).^2;
112 energy = sig.^2/sum(sig.^2); % 0.9970
113 rank_1 = U(:,1)*S(1,1)*V(:,1)';
114
115 Y = U'*X;

```



```

116
117 close
118 subplot(1,2,1)
119 waterfall(X)
120 title('Displacements by Measurement')
121 xlabel('Time [frames]'), ylabel('Measurement [probe #]'), zlabel('Displacement [
    pixels]')
122 subplot(1,2,2)
123 waterfall(Y)
124 title('Principal Component Projections')
125 xlabel('Time [frames]'), ylabel('Principal Component [Component #]'), zlabel('
    Displacement [pixels]')

```

Noisy Case

```

1 clear; close all; clc;
2
3 %% Load Video
4 load('cam1_2.mat')
5 load('cam2_2.mat')
6 load('cam3_2.mat')
7
8 %% Play Video
9 implay(vidFrames3_2)
10
11 %% 1_1
12 figure(1)
13 vid = vidFrames1_2;
14 numFrames = size(vid,4);
15
16 x1_2 = zeros(1,numFrames);
17 y1_2 = zeros(1,numFrames);
18 for j = 1:numFrames
19     V = vid(:,:,j);
20     V(1:180,:,:) = 0;
21     V(:,1:240,:) = 0;
22     V(:,460:640,:) = 0;
23
24     [~,x1_2(j)] = max(mean(max(V,[],1),3));
25     [~,y1_2(j)] = max(mean(max(V,[],2),3));
26     %     imshow(V);
27 end
28
29 plot(x1_2,y1_2,'.'); axis([0,480,0,640]); set(gca, 'YDir','reverse')
30
31 %% 2_1
32 figure(2)
33 vid = vidFrames2_2;
34 numFrames = size(vid,4);
35
36 x2_2 = zeros(1,numFrames);
37 y2_2 = zeros(1,numFrames);
38
39 for j = 1:numFrames
40     V = vid(:,:,j);
41     V(1:80,:,:) = 0;
42     V(400:480,:,:) = 0;
43     V(:,1:240,:) = 0;
44     V(:,380:640,:) = 0;
45

```

```

46     [~,x2_2(j)] = max(sum(max(V,[],1),3));
47     [~,y2_2(j)] = max(sum(max(V,[],2),3));
48     %     imshow(V);
49 end
50
51 plot(x2_2,y2_2,'. '); axis([0,480,0,640]); set(gca, 'YDir','reverse')
52
53 %% 3_1
54 figure(3)
55 vid = vidFrames3_2;
56 numFrames = size(vid,4);
57
58 x3_2 = zeros(1,numFrames);
59 y3_2 = zeros(1,numFrames);
60
61 for j = 1:numFrames
62     V = vid(:,:,:,j);
63     V(1:180,:,:) = 0;
64     V(380:480,:,:) = 0;
65     V(:,1:240,:) = 0;
66     V(:,540:640,:) = 0;
67
68     [~,x3_2(j)] = max(sum(max(V,[],1),3));
69     [~,y3_2(j)] = max(sum(max(V,[],2),3));
70     %     imshow(V);
71 end
72
73 plot(x3_2,y3_2,'. '); axis([0,480,0,640]); set(gca, 'YDir','reverse')
74
75 %% Adjust video lengths
76 len = length(x1_2); % shortest vid
77
78 x2_2 = x2_2(20:len+20-1);
79 y2_2 = y2_2(20:len+20-1);
80 x3_2 = x3_2(1:len);
81 y3_2 = y3_2(1:len);
82
83 %%
84 close;
85 subplot(3,1,1)
86 plot(1:len,y1_2)
87 xlim([0 len])
88 subplot(3,1,2)
89 plot(1:len,y2_2)
90 xlim([0 len])
91 subplot(3,1,3)
92 plot(1:len,y3_2)
93 xlim([0 len])
94
95 %% PCA
96 X = [x1_2;y1_2;x2_2;y2_2;x3_2;y3_2];
97 [m,n] = size(X);
98 mn = mean(X,2);
99 X = X - repmat(mn,1,n);
100
101 [U,S,V] = svd(X,'econ');
102 sig = diag(S);
103 lambda = diag(S).^2;
104 energy = sig.^2/sum(sig.^2);
105 rank_1 = U(:,1)*S(1,1)*V(:,1)';

```

```

106 rank_3 = U(:,1:3)*S(1:3,1:3)*V(:,1:3)';
107
108 % 90.74 of energy in first 3 modes
109
110 Y = U'*X;
111
112 close
113 subplot(1,2,1)
114 waterfall(X)
115 title('Displacements by Measurement')
116 xlabel('Time [frames]'), ylabel('Measurement [probe #]'), zlabel('Displacement [
    pixels]')
117 subplot(1,2,2)
118 waterfall(Y)
119 title('Principal Component Projections')
120 xlabel('Time [frames]'), ylabel('Principal Component [Component #]'), zlabel('
    Displacement [pixels]')

```

Horizontal Displacement Case

```

1 clear; close all; clc;
2
3 %% Load Video
4 load('cam1_3.mat')
5 load('cam2_3.mat')
6 load('cam3_3.mat')
7
8 %% Play Video
9 implay(vidFrames1_3)
10
11 %% 1_1
12 figure(1)
13 vid = vidFrames1_3;
14 numFrames = size(vid,4);
15
16 x1_3 = zeros(1,numFrames);
17 y1_3 = zeros(1,numFrames);
18 for j = 1:numFrames
19     V = vid(:,:,j);
20     V(1:180,:,:) = 0;
21     V(:,1:240,:) = 0;
22     V(:,460:640,:) = 0;
23
24     [~,x1_3(j)] = max(mean(max(V,[],1),3));
25     [~,y1_3(j)] = max(mean(max(V,[],2),3));
26     % imshow(V);
27 end
28
29 plot(x1_3,y1_3,'.'); axis([0,480,0,640]); set(gca, 'YDir','reverse')
30
31 %% 2_1
32 figure(2)
33 vid = vidFrames2_3;
34 numFrames = size(vid,4);
35
36 x2_3 = zeros(1,numFrames);
37 y2_3 = zeros(1,numFrames);
38
39 for j = 1:numFrames
40     V = vid(:,:,j);

```

```

41     V(1:160, :, :) = 0;
42     V(400:480, :, :) = 0;
43     V(:, 1:220, :) = 0;
44     V(:, 360:640, :) = 0;
45
46     [~, x2_3(j)] = max(sum(max(V, [], 1), 3));
47     [~, y2_3(j)] = max(sum(max(V, [], 2), 3));
48     %     imshow(V);
49 end
50
51 plot(x2_3, y2_3, '.'); axis([0, 480, 0, 640]); set(gca, 'YDir', 'reverse')
52
53 %% 3_1
54 figure(3)
55 vid = vidFrames3_3;
56 numFrames = size(vid, 4);
57
58 x3_3 = zeros(1, numFrames);
59 y3_3 = zeros(1, numFrames);
60
61 for j = 1:numFrames
62     V = vid(:, :, :, j);
63     V(1:180, :, :) = 0;
64     V(340:480, :, :) = 0;
65     V(:, 1:240, :) = 0;
66     V(:, 540:640, :) = 0;
67
68     [~, x3_3(j)] = max(sum(max(V, [], 1), 3));
69     [~, y3_3(j)] = max(sum(max(V, [], 2), 3));
70     %     imshow(V);
71 end
72
73 plot(x3_3, y3_3, '.'); axis([0, 480, 0, 640]); set(gca, 'YDir', 'reverse')
74
75 %% Adjust video lengths
76 min_len = min([length(x1_3) length(x2_3) length(x3_3)]);
77 len = length(x1_3); % first vid
78
79 %%
80 x1_3 = x1_3(len-min_len+1:len);
81 y1_3 = y1_3(len-min_len+1:len);
82 x2_3 = x2_3(35:min_len+35-1);
83 y2_3 = y2_3(35:min_len+35-1);
84 x3_3 = x3_3(1:min_len);
85 y3_3 = y3_3(1:min_len);
86
87 %%
88 close;
89 len = min_len;
90 subplot(3, 1, 1)
91 plot(1:len, y1_3)
92 xlim([0 len])
93 subplot(3, 1, 2)
94 plot(1:len, y2_3)
95 xlim([0 len])
96 subplot(3, 1, 3)
97 plot(1:len, y3_3)
98 xlim([0 len])
99
100 %% PCA

```

```

101 X = [x1_3;y1_3;x2_3;y2_3;x3_3;y3_3];
102 [m,n] = size(X);
103 mn = mean(X,2);
104 X = X - repmat(mn,1,n);
105
106 [U,S,V] = svd(X,'econ');
107 sig = diag(S);
108 lambda = diag(S).^2;
109 energy = sig.^2/sum(sig.^2);
110 rank_1 = U(:,1)*S(1,1)*V(:,1)';
111
112 % 93.42 of energy in first 3 modes
113
114 Y = U'*X;
115
116 close
117 subplot(1,2,1)
118 waterfall(X)
119 title('Displacements by Measurement')
120 xlabel('Time [frames]'), ylabel('Measurement [probe #]'), zlabel('Displacement [
    pixels]')
121 subplot(1,2,2)
122 waterfall(Y)
123 title('Principal Component Projections')
124 xlabel('Time [frames]'), ylabel('Principal Component [Component #]'), zlabel('
    Displacement [pixels]')

```

Rotation and Displacement Case

```

1 clear; close all; clc;
2
3 %% Load Video
4 load('cam1_4.mat')
5 load('cam2_4.mat')
6 load('cam3_4.mat')
7
8 %% Play Video
9 imshow(vidFrames3_4)
10
11 %% 1_1
12 vid = vidFrames1_4;
13 numFrames = size(vid,4)/2;
14
15 x1_4 = zeros(1,numFrames);
16 y1_4 = zeros(1,numFrames);
17
18 for j = 1:numFrames
19     V = vid(:,:,j);
20     V(1:180,,:) = 0;
21     V(:,1:280,:) = 0;
22     V(:,480:640,:) = 0;
23     % V(1:y_mask_start(j),:,:) = 0;
24     % V(y_mask_end(j):480,,:) = 0;
25     % V(:,1:x_mask_start(j),:) = 0;
26     % V(:,x_mask_end(j):640,:) = 0;
27
28     [~,x1_4(j)] = max(mean(max(V,[],1),3));
29     [~,y1_4(j)] = max(mean(max(V,[],2),3));
30     % imshow(V);
31 end

```

```

32
33 %%
34
35 x_mask_start = x1_4 - 50;
36 x_mask_end = x1_4 + 50;
37 y_mask_start = y1_4 - 50;
38 y_mask_end = y1_4 + 50;
39
40 plot(x1_4,y1_4,'.'); axis([0,640,0,480]); set(gca, 'YDir','reverse')
41
42 %% 2_1
43 figure(2)
44 vid = vidFrames2_4;
45 numFrames = size(vid,4);
46
47 x2_4 = zeros(1,numFrames);
48 y2_4 = zeros(1,numFrames);
49
50 for j = 1:numFrames
51     V = vid(:,:,j);
52     V(1:100,:,:) = 0;
53     V(350:480,:,:) = 0;
54     V(:,1:200,:) = 0;
55     V(:,400:640,:) = 0;
56
57     [~,x2_4(j)] = max(sum(max(V,[],1),3));
58     [~,y2_4(j)] = max(sum(max(V,[],2),3));
59     % imshow(V);
60 end
61
62 plot(x2_4,y2_4,'.'); axis([0,640,0,480]); set(gca, 'YDir','reverse')
63
64 %% 3_1
65 figure(3)
66 vid = vidFrames3_4;
67 numFrames = size(vid,4);
68
69 x3_4 = zeros(1,numFrames);
70 y3_4 = zeros(1,numFrames);
71
72 for j = 1:numFrames
73     V = vid(:,:,j);
74     V(1:150,:,:) = 0;
75     V(340:480,:,:) = 0;
76     V(:,1:240,:) = 0;
77     V(:,540:640,:) = 0;
78
79     [~,x3_4(j)] = max(sum(max(V,[],1),3));
80     [~,y3_4(j)] = max(sum(max(V,[],2),3));
81     % imshow(V);
82 end
83
84 plot(x3_4,y3_4,'.'); axis([0,640,0,480]); set(gca, 'YDir','reverse')
85
86 %% Adjust video lengths
87 len = length(x1_4); % first vid
88
89 %%
90 x1_4 = x1_4(1:len);
91 y1_4 = y1_4(1:len);

```

```

92 x2_4 = x2_4(35:len+35-1);
93 y2_4 = y2_4(35:len+35-1);
94 x3_4 = x3_4(1:len);
95 y3_4 = y3_4(1:len);
96
97 %%
98 close;
99 subplot(3,1,1)
100 plot(1:len,y1_4)
101 xlim([0 len])
102 subplot(3,1,2)
103 plot(1:len,y2_4)
104 xlim([0 len])
105 subplot(3,1,3)
106 plot(1:len,y3_4)
107 xlim([0 len])
108
109 %% PCA
110 X = [x1_4;y1_4;x2_4;y2_4;x3_4;y3_4];
111 [m,n] = size(X);
112 mn = mean(X,2);
113 X = X - repmat(mn,1,n);
114
115 [U,S,V] = svd(X,'econ');
116 sig = diag(S);
117 lambda = diag(S).^2;
118 energy = sig.^2/sum(sig.^2);
119 rank_1 = U(:,1)*S(1,1)*V(:,1)';
120
121 Y = U'*X;
122
123 close
124 subplot(1,2,1)
125 waterfall(X)
126 title('Displacements by Measurement')
127 xlabel('Time [frames]'), ylabel('Measurement [probe #]'), zlabel('Displacement [pixels]')
128 subplot(1,2,2)
129 waterfall(Y)
130 title('Principal Component Projections')
131 xlabel('Time [frames]'), ylabel('Principal Component [Component #]'), zlabel('Displacement [pixels]')

```